Dungeon Crawl Classics Character Record Sheet

Name _____ Title _____

Occupation _____ Class _____ Alignment _____ Speed _____

Level _____ XP _____

Armor Class

Hit Points
Max: ____

Combat Basics

Initiative: _____
Action dice: _____
Attack: _____
Crit die: _____
Crit table: _____

Weapons

Equipment

Treasure

Armor

Strength Modifier: ____

Agility Modifier: ____ — Ref Save

Stamina Modifier: ____ — Fort Save

Personality Modifier: ____ — Will Save

Luck Modifier: ____ — Lucky Roll

Intelligence Modifier: ____

Melee Attack	Melee Damage

Missile Attack	Missile Damage

Character Portrait or Symbol

Languages

Cleric Spells & Abilities

Deity: _____ **Spell check:** ____ **Disapproval Range:**

1	2	3	4	5
6	7	8	9	10
11	12	13	14	15

Abilities: divine aid, turn unholy (+Per/Luck mods), lay on hands.

Lay On Hands (names / alignment step)	12	14	20	22+
(same)	2 dice	3 dice	4 dice	5 dice
(adjacent)	1 dice	2 dice	3 dice	4 dice
(opposed)	1 dice	1 dice	2 dice	3 dice

Spells

_____ _____ _____
_____ _____ _____
_____ _____ _____
_____ _____ _____
_____ _____ _____
_____ _____ _____
_____ _____ _____

Cleric