

NECESSARY EVIL

NAME				Age	
RACE		Hair		Eyes	
SETTING				Weight	
PLAYER				Height	

ATTRIBUTES

AGILITY *	
SMARTS	
SPIRIT	
STRENGTH *	
VIGOR	

SKILLS

BOATING (A) *	
CLIMBING (ST) *	
DRIVING (A) *	
FIGHTING (A) *	
GAMBLING (SM)	
GUTS (SP)	
HEALING (SM)	
INTIMIDATION (SP)	
INVESTIGATION (SM)	
KNOWLEDGE (SM)	
LOCKPICKING (A) *	
NOTICE (SM)	
PERSUASION (SP)	
PILOTING (A)	
REPAIR (SM)	
RIDING (A) *	
SHOOTING (A)	
STEALTH (A) *	
STREETWISE (SM)	
SURVIVAL (SM)	
SWIMMING (A) *	
TAUNT (SM)	
THROWING (A) *	
TRACKING (SM)	

WEAPON

RANGE

DAMAGE

ROF

SHOTS

MIN STR NOTES

XP RANK

ATTRIB?

PP?

	NOVICE (0-20)		
	SEASONED (21-40)		
	VETERAN (41-60)		
	HEROIC (61-80)		
	LEGENDARY (81+)		

TOTAL BASE MODS

<i>PACE</i>			
<i>(BASE 6")</i>			
<i>PARRY</i>			
<i>(2+HALF FIGHTING)</i>			
<i>TOUGHNESS</i>			
<i>(2+HALF VIGOR)</i>			
<i>CHARISMA</i>			

EFFECT

EDGES

EFFECT[illegible]**POWERS****EFFECT**[illegible]

POWER POINTS

