

MARVEL SUPER HEROES™

THE MONSTER OF FRANKENSTEIN

by Necromancer



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MARVEL SUPER HEROES

THE UNOFFICIAL CANON PROJECT

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Table Of Contents

The Monster	3	James Sinoda	22
The Frankenstein Bloodline	9	The Jigsaw Monster	24
Characters	11	Eric Prawn	24
Frank Von Frankenstein	11	Ralph Caccone	25
Hans Von Frankenstein	11	Organizations	26
Johann Dippel	12	Brotherhood Of Baal	26
Alphonse Von Frankenstein	12	I.C.O.N.	28
Victor Von Frankenstein	13	Murder Circus	32
Elizabeth Lavenza	14		
William Von Frankenstein	14		
Ernst Von Frankenstein	15		
Henry Clerval	15		
The Bride	15		
Vincent Von Frankenstein	16		
Ivan	17		
Lenore Frankenstein	17		
Basil Von Frankenstein	18		
Basil's Creature	18		
Ludwig Von Frankenstein	19		
Borg/Frankensurfer	19		
Veronica Von Frankenstein	20		
Victoria Von Frankenstein	20		
Dr. Walston Kraft	21		
Frankenclones	21		
Maximilian Von Katzenelbogen	22		

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Mary Shelley Wiki



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THE MONSTER



The Monster Of Frankenstein

F RM (30)
A GD (10)
S IN (40)
E AM (50)
R TY (6)
I GD (10)
P GD (10)

Health: 130

Karma: 26

Resources: Shift 0

Popularity: -5

Known Powers:

Absorb Electricity: The Monster has an UN (100) ability to absorb electricity and electrical attacks. The rank of the electrical attack can be used to recover any lost health on a point per point basis. The Monster may channel the excess energy into his Strength if he so chooses. In this case, raise the creature's Strength to be equal to the rank of the electrical attack for 1-10 rounds. After which time, his Strength

will return to it's base ranks.

Body Armor: The Monster's thick skin and dense bone structure provide him with PR (4) protection against all physical attacks. In addition, all color results rolled against the creature are reduced by one color effect, making him immune to Red results.

Immortality: The Monster was created through artificial means, as such he does not age and will live forever.

Iron Will: The Monster is capable of shrugging off pain that would bring most men to their knees with EX (20) ability.

Recovery: The Monster regains lost Endurance ranks at a far greater rank than the average human. He regains one additional rank each day.

Regeneration: The Monster has impressive regenerative abilities, he may recover 2 points of health each turn that he is not involved in combat or strenuous activity. His recuperative powers are unable to erase the many scars and marks of decomposition on his body.

Resist Disease: The Monster possesses a Class 1000 immunity to all diseases.

Suspended Animation: If The Monster is subjected to cold of at least RM (30) intensity, he will enter into a state of suspended animation until such time as his body is in a properly warm environ. He must surpass an Endurance FEAT roll versus the intensity of the cold to avoid this event.

Limitation-Fear Of Fire: Due to an unfortunate encounter with fire during his early existence, The Monster has developed an irrational fear of fire. He must pass a successful Psyche FEAT roll whenever he is confronted with fire or he will cower in fear for as long as the fire presents itself to him.

Talents: Occult Lore, Stamina

History:

1788

In 1788, Victor Frankenstein left his family estate in Geneva, Switzerland to study natural science at the University Of Ingolstadt. While there, he became obsessed with the ideal of creating life from dead tissue and thus, he began the process of robbing graves to obtain the body parts he would need for his diabolical experiments. Victor stitched together a monstrous body and he subjected it to chemical treatments and radical electrolysis. Frankenstein's experiments were successful and he brought his creation to life. As the first signs of life were displayed by the creature, the full horror of what he had endeavored weighed upon Victor and he fled back to his homeland of Geneva, Switzerland, abandoning his creation at it's inception. The Monster was left to fend for itself.

For days, The Monster wandered the forests and he nearly perished of starvation. He eventually encountered a savage grizzly bear, which he wrestled and killed. After consuming the raw meat of the bear, The Monster skinned the carcass and fashioned a makeshift coat, which he would wear for many years. As the weeks passed, the monster continued wandering the countryside, doing his utmost to avoid human contact. The entire time, he began to nurture an all consuming hatred for his creator, Victor Frankenstein. The creature's travels eventually brought him to a small cottage owned by the De Lacy family. For several days the creature observed the family and discovered that the family's patriarch was an old blind man. Here was a being who would not shriek in terror at the monster's grotesque appearance. The Monster concealed himself in a stable for several days until he had the chance to meet the old man

alone. As luck would have it, a wolf strayed into the cottage and threatened to kill old De Lacy. The Monster came to the old man's rescue and killed the beast, then he slowly nursed De Lacy back to health. Before long, De Lacy's children returned to the cottage, and mistook the monster for a savage murderer. Shouting their lamentations, they chased the creature away from the cottage and back into the woods. Eventually the creature would find his way to Geneva where he would learn that his creators bloodline resided. Still nursing a deep seated hatred for all things Frankenstein, the creature decided to brutally extract his revenge by murdering Victor's younger brother, William. To further confound the tragedy, he framed the Frankenstein's servant, Justine Moritz, for the crime. Justine was sentenced for murder and hanged, but Victor knew that his poor brother had been murdered by his own vile creation.

Victor would later meet with the monster for the second time in a mountain cave far to the north of the Von Frankenstein family estate. The monster told Victor of his experiences and tragedies, then he demanded that Victor create for him a mate. Victor felt he had little choice but to relent to the monster to spare his family the creature's wrath. As such, he set about creating a female version of the monster. The Monster himself, kept a close vigil over Victor and his work, and even assisted by providing Victor with a fresh human heart for the experiment. Victor brought the second creature to life, but was so disgusted by the sight of it, that he immediately destroyed it before she had taken her first breath.

The Monster was outraged and he became incensed with anger and hatred. His need for revenge against Victor Frankenstein intensified, and he satisfied his desire for vengeance by strangling Victor's close friend, Henry Clerval. The Monster then tracked down Victor and his newly wed bride,

Elizabeth. On their blissful wedding night, The Monster appeared and slew Victor's innocent bride. Consumed by grief for his lost love, Victor vowed to track the creature down and destroy him. Victor trailed the creature to the North Pole, sacrificing his own health in his crusade to find and destroy his creation. Victor would contract Pneumonia and would perish before he could destroy the brute.

Despite his consuming hatred for Victor Frankenstein, the creature was extremely "distraught" over the loss of his only father that he would ever know. Now the creature yearned for his own destruction, if such a thing were even possible. The creature began to wander the frozen plains of the arctic to locate a place to build his own funeral pyre. As he journeyed, he slowly entered warmer climates and discovered a small tribal camp. A community of brutish neanderthal men, they attacked the monster en masse. None of the brutish men could overcome the monster or his great strength, and Frankenstein's creation easily battered them back. The tribe's chieftain recognized the creature's great strength and ordered his warriors to stand down. He invited the creature to stay with them and they made him an honorary tribe member.

Some days later, a nomadic tribe of rival barbarians raided the neanderthal camp. The Monster joined with his newly found brethren in battling the invaders back, many of the neanderthals would perish. The barbarian invaders tried their best to destroy Frankenstein's creation but they ultimately failed. During the raid, the neanderthal chieftain was mortally wounded. The Monster carried his broken form away from the battle so that he could perish in the traditions of his people. After erecting a funeral pyre for his chieftain, a massive quake erupted beneath his feet. The Monster fell from the precipice he stood upon and plunged into the icy

waters below. The extreme cold rendered him inert, and he would remain trapped in the ice for the next one hundred years.

1898

In January of 1898, explorer Robert Walton IV, mounted an expedition unto the North Pole. Walton was the great grandson of the explorer who first encountered Victor Frankenstein in 1798. He and his crew came upon the frozen remains of the Frankenstein Monster. Walton recognized the creature from the stories that had been passed down to him and he ordered it brought aboard the ship. Several crew members were disillusioned with Walton bringing the giant's body on board and they mutinied. During the conflict, a fire broke out in the ship's lower cabins, and the intense heat revived the Frankenstein Monster. The creature lashed out and took a young cabin's boy named Sean Farrell as hostage. To make matters worse, Walton's ship collided with an iceberg, killing several crewmen. Both Walton and Sean Farrell passed away, but before he perished, Walton informed the creature that Victor Frankenstein's last living descendant was still alive.

Forging a small wooden raft for himself, the Monster began a personal voyage to track down the last remaining Frankenstein. The first leg of his journey brought him to a small hamlet in Scandinavia. While there, the monster discovered the villagers planning to execute a comely young lass named Lenore. Empathizing with Lenore's persecution, the creature rescued her only to discover that the reason the villagers wanted to execute her was because she was a werewolf. The Monster battle with the werewolf under the light of the full moon, and he would eventually end her existence by using her father's silver tipped sword to free her from her curse.

The creature's journey eventually brought him back to the land of his creation, Germany. Returning to Ingolstadt, the creature entered the now dilapidated ruins of Castle Frankenstein wherein, he would discover a horde of misshapen and mindless servants. These pathetic beings were the slaves of a military man named Colonel Blackstone. Blackstone had taken residence in Castle Frankenstein and he had acquired a giant mutated spider which could steal the souls of men. Blackstone captured The Monster and made plans to convert him into another one of his mindless slaves. The Monster managed to break free and Blackstone himself was killed in the ensuing scuffle.

Leaving Ingolstadt, The Monster continued his journey through the Bavarian countryside. En route, he encountered an old gypsy named Marguerita who told the monster she possessed information about the last surviving Frankenstein. The Monster remained with Marguerita for a short time, until he discovered that she was indeed, a vampire. Marguerita tricked The Monster into helping her resurrect the Lord Of Vampires, Count Dracula. Enraged by Marguerita's treachery, The Monster slew her outright and engaged in battle with Dracula, Lord Of Vampires. Dracula attempted to prey on the monster and devour his blood. However, Dracula was still weak from his long rest in the grave and he was not prepared for a prolonged battle with the Frankenstein

Monster. Dracula was still a force to be reckoned with however, and he gravely wounded the Frankenstein Monster's throat, rendering him mute and unable to speak. Dracula fled from the battle and he returned to Transylvania to recover his might. Moments after the

strangled him to death if not for Ivan's interference. Ivan's strength was great enough that he could hold the Frankenstein Monster at bay. Frankenstein calmed the monster and revealed to him that it may be possible to transplant his brain into a normal human

body. The Monster still suspicious of Vincent's motives, relented and agreed to travel with him to England. There, in the basement of an old London townhouse, did Vincent Frankenstein prepare the monster for surgery. The creature realized that Vincent's plan was to transplant Ivan's brain into his body, an act which would certainly mean the end of the monster's own life. In a moment of selflessness, the malformed Ivan refused to engage in the destruction of another beings life and he betrayed his master, Vincent Frankenstein. Angry, Vincent shot Ivan and fled from the cellar. Soon after Vincent would perish, but not by the Monster's hand, instead he would be slain by his servant Betty, who was angry with Vincent for failing to heal his sickened wife, Lenore, who Betty held a great affection for.

The Monster left the London Estate, little realizing that Vincent was not the last of the Frankenstein bloodline as he had been led to believe. Moments before her death, would Lenore Frankenstein gave birth to a son, Basil. With no true direction remaining in his life, The Monster returned to Switzerland. There he found himself in an encounter with a pack of wild dogs who drove the creature over the edge of



battle, Vincent Frankenstein, the grandson of Victor's brother Ernst, entered the cavern with his giant hunchbacked assistant, Ivan. Recognizing Vincent as the last surviving Frankenstein, The Monster attacked him, and likely would have

a cliff where he fell into frigid waters below. Once again, The Monster fell into the throes of suspended animation where he would remain for several decades.

“Frank”

During the 1960's, a being strongly resembling Frankenstein appeared as a member of the First Line. His appearance, powers and demeanor all suggest he had some sort of connection to Frankenstein's Monster. Frank's ultimate fate has yet to be revealed.

1974

Being discovered by a steam freighter several decades later, the monster would thaw out, but for some reason he did not immediately revive. He was taken to a freak show and placed on display. There he was discovered by a man named Derek McDowell, who became obsessed with owning the Frankenstein Monster. Derek was so enthralled with the ideal of owning the Frankenstein Monster that his girlfriend, who thought the creature was a cheap carnival prop, attempted to burn him. The woman burned herself badly, and the flames caused the Frankenstein Monster to awaken. Frankenstein's Monster went on a rampage about the carnival and the military was called in. The creature attempted to flee by climbing a Ferris Wheel, where he was shot with a bazooka by the military. He fell to earth and was buried in the rubble of the Ferris Wheel.

Falling unconscious, the creature was transported to the local morgue. There McDowell gained possession of the creature's body and shipped him to Owen Wallach. McDowell discovered he could control the creature with specific currents of electricity. They planned to use the monster to acquire a fresh body to transfer Wallach's brain into because he was dying. However, due to the

Monster's great strength, their plan would fail, and so McDowell transferred Wallach's brain into the creature's body. Waking up and finding himself trapped in the creature's body, Wallach killed McDowell and vowed to transfer the creature's mind back into his body and to locate himself a more suitable vessel. Wallach was discovered by his nurse, whom he had to murder to eliminate witnesses.

Afterwards, he carried McDowell's corpse to the river and tossed it in. Wallach then traveled to a circus, where he discovered young trapeze artist named James, whose body he planned to abduct for his own use. The Monster's sudden appearance stunned James' girlfriend Gretchen who fell to her death. Wallach then knocked James unconscious and carried him to his hidden laboratory. Wallach prepared James' body for the transferral. He paused for a moment and shattered a mouse habitat just to watch the rodents suffer. Wallach then began the transplant, however, unbeknownst to him, one tiny mouse was crawling through James' body. Once the transplant was completed, Wallach found himself in the body of a mouse and the Monster Of Frankenstein was being controlled by an animal.

Psycho James Sinoda (The Master), was secretly monitoring Wallach's lab, as he needed the Monster's brain reinstated to his body, The Master decided to manipulate events: by using Voodoo magic, Sinoda resurrected McDowell, who climbed from the river as a zombie. Believing he had been resurrected to gain his revenge on Wallach, McDowell navigated his way to Wallach's laboratory. Once there, McDowell planned to extract Wallach's brain and isolate it from any stimuli. McDowell discovered Wallach's mind transferal equipment and he transferred his mind into the nearby body of James, abandoning his own rotten form. Using

James' body, McDowell tracked down the Monster and captured him. Then he returned the creature's brain into his body, mistakenly believing it to be Wallach's brain. The Frankenstein Monster awoke and slew McDowell. With James' mind trapped within the rotten form of McDowell and the creature mute due to the fire, James begins to explain his back story and what has happened during The Monster's absence. As James' story comes to a close, The Master controls McDowell's body and murders James and then captures the creature. The Monster had begun to feel a kinship with James before The Master killed him.

The Master offered The Frankenstein Monster the chance to join him, but the creature refused and attacked, so Sinoda had his minions restrain the creature and chained him away in his dungeon. Sinoda decided to continue with his plans without the creature's aid, instead he sent his freaks to accomplish his goals. The freaks kidnapped Julia and chained her in the dungeon next to Frankenstein's Monster.

Psycho James Sinoda began to torture Julia, and in so doing, his mask fell away and the freaks managed to glimpse his hideous face. Aghast at his hideousness, the freaks decided to oppose The Master, enraged, Sinoda turned his weapons upon his freaks. Sinoda killed his freak butler Bruno, the other freaks were outraged and attacked him in kind. The Frankenstein Monster burst his chains in such a violent display of strength that it caused the dungeon wall to collapse, burying Sinoda and his freaks. The Monster lifted Julia's unconscious form and fled the dungeon. Outside however, he was confronted by a police force who believed him to be the freak that had kidnapped Julia to begin with. Fearing the police would accidentally kill the girl, The Monster fled with her into the surrounding forests. Later, Julia would

awaken and she fled from the creature's grasp. Later on, The Monster would steal aboard a train where he would encounter a young girl who had no fear of him at all. The pair were drawn into an assassination plot against the President of the United States. As they attempted to foil the attempt, they would come to the realization that the President was not even aboard the train. The Monster took his leave from the train which subsequently exploded and his friend was lost in the inferno. Later, The Monster would appear at a costume party where he would become interested in a woman dressed as a princess. Unfortunately later that night, the woman's husband murdered her and he framed the creature for the crime. Angered, The Monster slew the man as vengeance and escaped into the night, saddened at the lost of two women who did not fear him.

Legion Of The Unliving

At some point, The Monster was temporarily pulled out of time to serve as a member of Kang the Conqueror's Legion of the Unliving to fight the Avengers. However, because the monster's body was not dead but the corpses he was composed of were, he was able to refute Kang's mind control allowing him to wander off on his own accord. The creature encountered Dr. Donald Blake and attacked him, forcing the good doctor to transform into the Mighty Thor, Norse God of Thunder. The two battled, Thor realized that the creature was also a prisoner out of time and decided to end the battle by allowing the creature to wander off. The Monster would later discover the badly damaged body of The Vision, which he would carry to the Human Torch. The Monster then

proceeded to protect the fallen avenger from attacks by both Wonder Man and Kang, until Kang was forced to return the legion to their correct times. Which in the Monster's case, was before he was frozen for the second time.

Brotherhood Of Baal

The Monster headed to Los Angeles, he



had heard rumors of the Brotherhood of Baal's experiments in soul transference. He wanted the brotherhood to transfer his soul into a new body, and the brotherhood readily agreed, but first they prepared for the ritual sacrifice which just happened to involve Lissa Russell as the victim. However, Lissa's brother Jack Russell interrupted the ceremony as The Werewolf By Night.

Frankenstein's Monster did battle with the werewolf, and rendered him unconscious. The cultists decided to sacrifice the werewolf instead of Lissa. As the leader of the Brotherhood of Baal prepared to sacrifice the werewolf, the monster came to realize that the ritual was actually designed to allow Satan to inhabit his body. The Monster grew angry and engaged the cultists in battle, the werewolf burst free of his bonds and together, he and the monster defeated the cultists. Later, Lissa would follow the foot prints of the Frankenstein Monster and the werewolf along the beach.

Adam

The Monster later befriended Ulysses Bloodstone and resided at Bloodstone Manor as a caretaker calling himself Adam. After Ulysses' death, the Monster of Frankenstein delivered the bloodstone choker to his daughter Elsa Bloodstone. The creature joined Elsa on many of her adventures as they fought against the creatures of the night, such as Dracula and The Living Mummy.

Fearsome Four

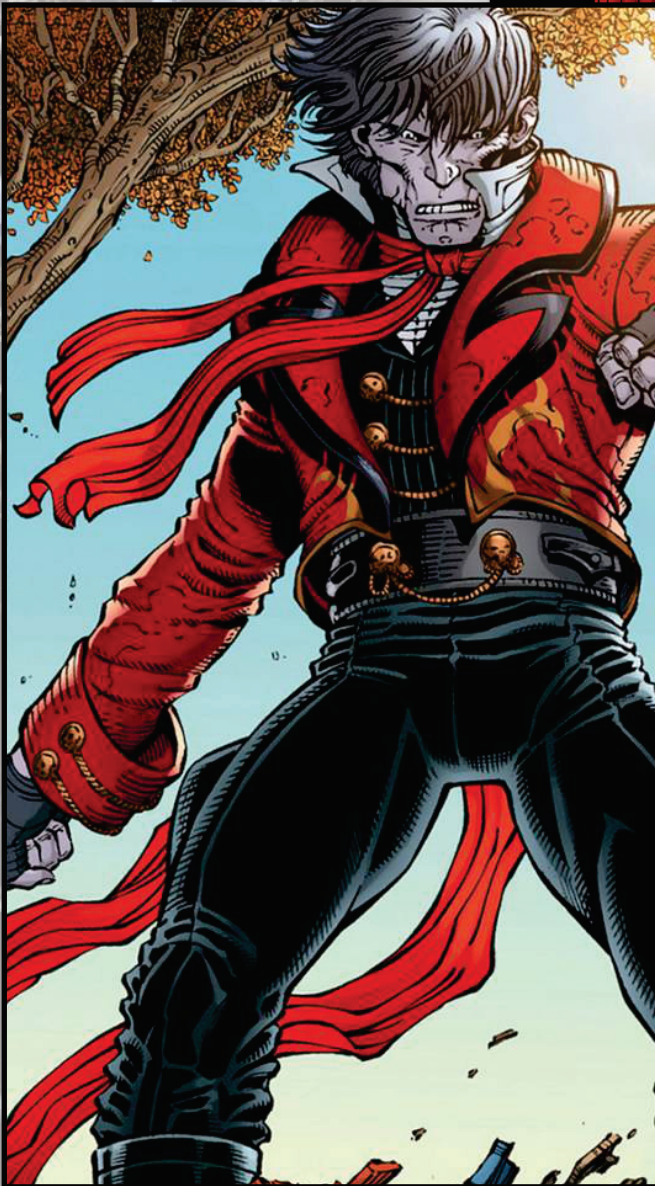
During the Serpent's War, the Monster of Frankenstein formed a team with She-Hulk, Howard the Duck, and Nighthawk to stop the Man-Thing, who found himself driven to an uncontrollable rage which was caused by large amounts of fear induced by the Serpent's hammer wielding champions. After facing various alternate universe heroes and the Psycho Man, the four finally managed to confront their own fears and calm the Man-Thing, bringing an end to his rampage and saving the world, before going their own ways.

Murder Circus

Frankenstein's Monster appeared leading the Murder Circus in his search for further living descendants of the Frankenstein bloodline.

All New Howling Commandos

Frankenstein's Monster was later recruited by Phil Coulson to join his incarnation of the Howling Commandos. The team was tasked with fighting Dormammu's Mindless Plague.



THE FRANKENSTEIN BLOODLINE

History:

The tormented and seemingly cursed family bloodline extends all the way back to the 1st century A.D. The Frankenstein bloodline originated from the Franks, a barbaric Germanic tribe that inhabited the region that is now known as Bavaria. After the fall of the Roman Empire, the Franks living in the Francia region relocated and established a strong community south of the Rhine. An immense fortress was built in the mountains that became known as the Rock of the Franks. Known also as Frankenstein, the fortress was commanded by a powerful warrior known as Arbogast, the earliest known progenitor of the Frankenstein family line. Arbogast Frankenstein earned a reputation as a savage fighter by challenging and defeating knights on the castle grounds. This fortress was but the first of many structures that would bear the name of Castle Frankenstein over the centuries.

In 1440, a knight of the Teutonic Order named Frank Von Frankenstein traveled across eastern Europe as a violent missionary converting heathens to Catholicism. His crusade brought him into conflict with the Wallachian voivode, Vlad Tepes. Vlad's forces were greater than Frankenstein's, and he had Frank's body impaled on the grounds of his castle. Ironically, some four hundred years later, Vlad Tepes (who would later become more infamously known as Count Dracula) would meet an untimely end at the hands of the Von Frankenstein family's most notorious legacy, The Frankenstein Monster.

The Frankenstein family had also been tied to the legend of St. George and the Dragon. In 1531, Hans Von Frankenstein and his older brother Georg encountered a creature known as Shceuslischer Lindwurm. This dragon like entity rose from a well in the mountains of the Katzenborn, and

attacked the neighboring villages. Hans Von Frankenstein believed that the monster could be placated through human sacrifice. After drawing lots, Hans offered up a peasant girl known as Anna Marie as an unwilling sacrifice to the dragon. Georg, who had been off fighting a war, returned home and slew the dragon with his sword but he was incapable of saving the life of Anna Marie. As the years passed by, Hans found history repeating itself, as another dragon like monster arose from the Katzenborn. Aided by puritan warrior Solomon Kane, Hans Von Frankenstein sought to stop the monster, but it was Kane who delivered the fatal blow which saved the village. Like before, another innocent victim, this time a woman named Cathryn, was needlessly sacrificed before the lindwurm could be destroyed. Madness and regret soon overwhelmed Hans, and rumors began to circulate of a curse upon the Frankenstein bloodline. By 1662, the Von Frankensteins left the region and the castle was sold.

In 1683, Johann Karl Frankenstein became a bishop of the ecclesiastical principality of Worms, Germany. He would pass away in 1691. His exact relationship to the Von Frankenstein family remains unknown.

In 1673, Lutheran minister, Johann Dippel and his wife Anna Munchmeyer, fled from France during the reign of King Louis XIVV. They gave birth to a son named Johann Konrad on Bergstrabe near Darmstadt. Dippel studied theology, philosophy and alchemy at the University of Democritus, most of which is still preserved to this very day. Dippel's true calling however, was in the pseudo-science of alchemy, and he became obsessed with learning the secrets of immortality. In the year 1732, Dippel developed a meager version of the legendary Philosopher's Stone which he dubbed Arcanum Chymicum. He sold it to the landgrave of Hess in

exchange for the title to Castle Frankenstein. Dippel became known as Baron Von Frankenstein. In 1734, family members found Dippel dead in one of his many castle dungeons. The cause of death was unknown, but it appeared as if Dippel had taken his own life after consuming a vial of poison. Feeling a resurgence of the "Frankenstein Family Curse" Dippel's five brothers and sisters took Konrad's infant son, Alphonse, and fled Darmstadt for Switzerland. They established a new branch of the Frankenstein family line in the city of Geneva.

By 1770, Alphonse Frankenstein was a wealthy missionary and bourgeois who had taken a wife named Caroline Beaufort. While on holiday in Naples, Italy, Caroline gave birth to the first of three sons, Victor Von Frankenstein. Alphonse's other children were named Ernst and William. In 1775, the Frankensteins discovered an orphaned girl named Elizabeth Lavenza living in squalor in the Italian village of Como in Milan. They took her in and raised her alongside Victor as his adopted sister.

Victor Von Frankenstein left for the University of Ingolstadt in 1788 where he studied natural science under the tutelage of the venerated Professor Waldman. Like his grandfather, Konrad Dippel, young Victor sought to unlock the secrets of life itself. In 1792, Victor managed to construct a human body using the limbs and organs of corpses which he had attained through acts of burial theft. By means of an unknown chemical process, he animated the body and succeeded in creating a creature that would henceforth become known as the Frankenstein Monster. The Frankenstein Monster loathed it's unholy existence and swore vengeance against the entire Frankenstein bloodline for his misery. The Monster trailed Victor back to Geneva where he callously murdered Victor's youngest brother William. A short time later the



monster murdered Victor's beloved Elizabeth. Before long, Alphonse Frankenstein would perish due to a broken heart, and Victor himself would follow soon thereafter when he perished from pneumonia while trying to pursue his creation to the ends of the Earth in a vain attempt to destroy the creature. Ernst Frankenstein, the last of the Von Frankenstein bloodline, survived and he went on to father a new line of Von Frankensteins.

During the X-Men's Schism event, a Frankenstein blood relative emerged, Maximillian von Katzenelbogen, who refused to accept his identity as a Frankenstein. Regardless, the Frankenstein Monster appeared in Westchester county to murder him for his relation to the Von Frankenstein bloodline. The Monster revealed to Maximillian that he had killed the entire Frankenstein family: William, Elizabeth, Victor, Wolfgang, Grigor the Butcher of Slovaki, Bianca Frankenstein and "Little Gustav".

According to the Frankenstein Monster, which appears to be true from looking at his family's reputation and their behavior, the Frankenstein family

carries in them the seeds of evil and many of them focus on dead reanimation and unnecessary insane surgeries.



CHARACTERS



Frank Von Frankenstein

F IN (40)
A EX (20)
S GD (10)
E RM (30)
R TY (6)
I EX (20)
P GD (10)

Health: 90
Karma: 36
Resources: EX (20)
Popularity: -10

Known Powers:

Plate Armor (Equipment): This suit of steel armor provides Frank with EX (20) protection against physical attacks. The armor is made from RM (30) materials.

Broadsword (Equipment): This weapon inflicts 10 points of Edged damage and is composed of RM (30) materials.

Shield (Equipment): This defensive item allows Frank Von Frankenstein to deflect 10 points of damage on a successful

block. The shield is composed of RM (30) materials.

Talents: Edge Weapons

Background:

Frank Von Frankenstein was one of the many ancestors of Victor Von Frankenstein, Frank was the very first Von Frankenstein in fact. He was known for being a member of the Teutonic Order, having converted to Paganism, and making many triumphs against religious frenzy over reason. Frank Von Frankenstein was a savage fighter and he challenged many knights to combat before the Rock of the Franks, defeating all of his knightly challengers. Frank Von Frankenstein was an archenemy of Vlad Tepes (later known as Count Dracula), with whom he battled several times. During their final battle, Vlad Tepes was victorious in combat and he defeated and killed Frank Von Frankenstein, whom then had Von Frankenstein's body impaled upon a spike as a warning to his enemies.



Hans Von Frankenstein

F TY (6)
A TY (6)
S TY (6)
E GD (10)
R GD (10)
I GD (10)
P TY (6)

Health: 28
Karma: 26
Resources: GD (10)
Popularity: -3

Known Powers:

Limitation-Cowardice: Hans is extremely cowardly, in times of duress he must surpass a Psyche FEAT roll or he will revert to heinous acts to protect himself and ward off his fear.

Talents: None

Background:

In 1531, the cowardly Hans Von Frankenstein attempted to sacrifice Anna Marie to the Sheusslicher Lindwurm, unaware that his older brother Georg was in love with her. Georg returned from the war and slew the lindwurm, however, he was too late to save Anna Marie from her fate. As the lindwurm lay dying, it struck out with its deadly stinger and injected Georg. His name anglicized, Georg was entered into the holy annals as St. George. Later in his life, the craven Hans would have sacrificed a second woman, the lovely blonde Catherine, when another dragon arose from the same well as the original worm. The second worm was slain by the puritan avenger Solomon Kane. As the worm suffered its death throes, it struck out with its deadly poisonous stinger, unfortunately, the beast slew the lovely Catherine with its dreaded sting. Solomon Kane berated Hans for his cowardly actions, and in time, Hans was driven mad from his deep regrets concerning the loss of Catherine.



Johann Dippel

F TY (6)
A TY (6)
S TY (6)
E GD (10)
R EX (20)
I TY (6)
P TY (6)

Health: 28
Karma: 32
Resources: EX (20)
Popularity: 0

Known Powers:

Arcanum Chymicum (Equipment): This low grade version of the Philosopher's Stone was created by Dippel. The Arcanum Chymicum will turn lead into a low grade quality of gold, it performs this function with GD (10) ability. The Arcanum Chymicum can convert up to 4lbs. of lead into low quality gold equating to FE (2) resources. Dippel sold the Arcanum Chymicum to the Landgrave of Hess in exchange for the title to Castle Frankenstein.

Talents: Alchemy, Chemistry, Occult Lore, Philosophy, Theology

Background:

In 1673, Lutheran minister, Johann Dippel and his wife Anna Munchmeyer, fled from France during the reign of King Louis XIVV. They gave birth to a son named Johann Konrad on Bergestrabe near Darmstadt. Dippel studied theology, philosophy and alchemy at the University of Democritus, most of which is still preserved to this very day. Dippel's true calling however, was in the pseudo-science of alchemy, and he became obsessed with learning the secrets of immortality. In the year 1732, Dippel developed a meager version of the legendary Philosopher's Stone which he dubbed Arcanum Chymicum. He sold it to the landgrave of Hess in exchange for the title to Castle Frankenstein. Dippel became known as Baron Von Frankenstein. In 1734, family members found Dippel dead in one of his many castle dungeons. The cause of death was unknown, but it appeared as if Dippel had taken his own life after consuming a vial of poison.



Alphonse Von Frankenstein

F TY (6)
A TY (6)
S TY (6)
E TY (6)
R TY (6)
I TY (6)
P TY (6)

Health: 24
Karma: 18
Resources: RM (30)
Popularity: 5

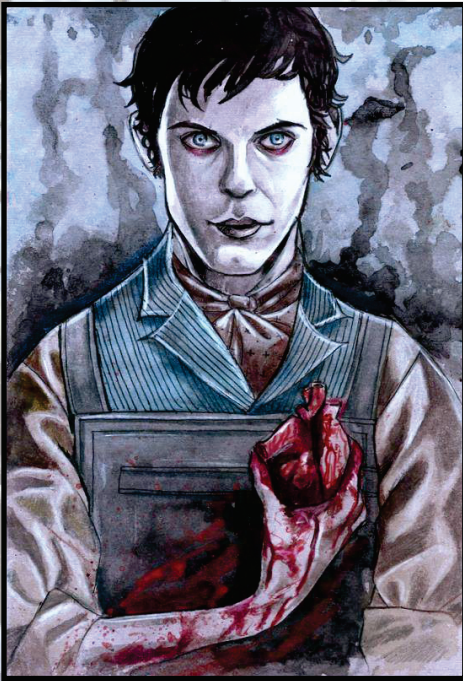
Known Powers:

None

Talents: Business

Background:

Alphonse Von Frankenstein was a rich Swiss man who lived during the 19th century in Geneva, Switzerland with two children, Victor and William. He had a protégé by the name of Justine Moritz. Alphonse sent Victor off to university, and while away Victor would create the Frankenstein Monster before fleeing back to his family estate in Geneva. The Monster would follow Victor to his ancestral home, where he would murder young William and Justine Moritz would receive the blame. Justine was later found guilty by a court and hanged for William's death. Later still, the Frankenstein Monster stole into Victor's newlywed bride's bed chamber. The Monster slew Elizabeth as vengeance against Victor for destroying his bride. The shock of Elizabeth's murder drove Alphonse to illness. Alphonse lay ill in his bed for three days while Victor watched over him before he expired.



Victor Von Frankenstein

F	TY (6)
A	GD (10)
S	TY (6)
E	GD (10)
R	EX (20)
I	TY (6)
P	TY (6)

Health: 32

Karma: 32

Resources: EX (20)

Popularity: -5

Known Powers:

None

Talents: Biology, Chemistry, Electronics, Genetics, Medicine

Background:

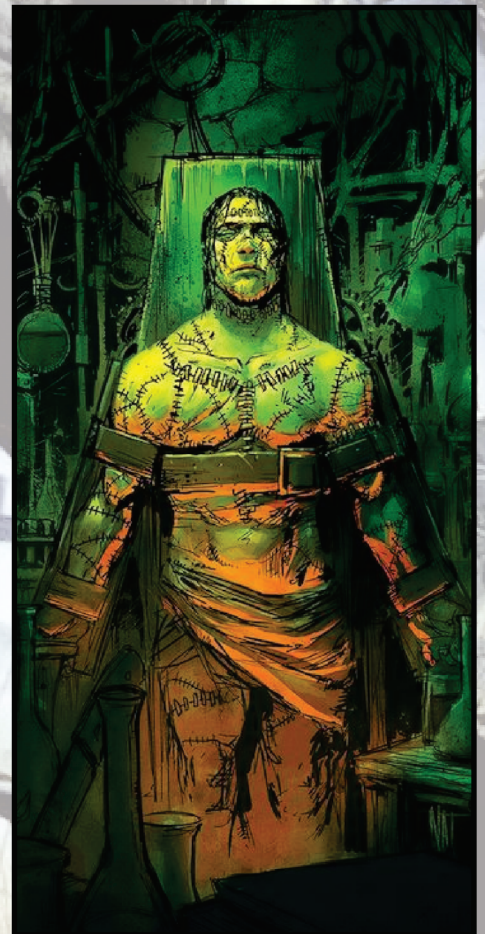
In 1788, Victor Von Frankenstein left his family estate in Geneva, Switzerland to study natural science at the University of Ingolstadt. While there, he became obsessed with the ideal of creating life from the remains of dead tissue and he

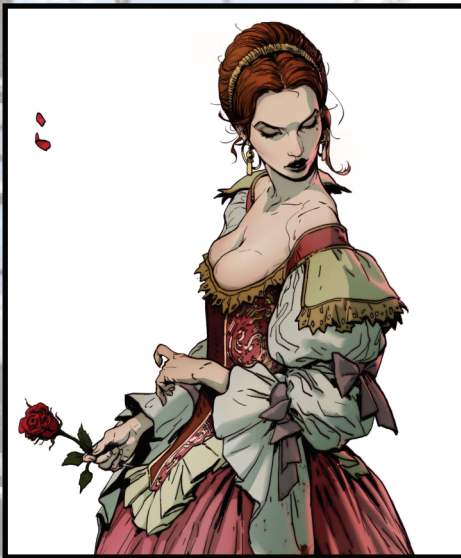
began robbing graveyards to obtain the necessary body parts. Victor stitched the disjointed body parts together and subjected the patchwork body to chemical and electrolysis treatments. Victor succeeded in bringing his creation to life, but as the creature displayed it's first signs of life, the full horror of what Victor had done set in upon him. Terrified, Victor fled back to his family estate in Geneva, leaving his newborn creation to fend for itself. Eventually, the creature found it's way to Geneva, Switzerland, wherein it discovered that it's creator resided with his family. Nursing a deep seated hatred for all things Frankenstein, the monster lashed out and brutally murdered Victor's youngest brother William. To further compound the tragedy, the monster framed the Frankenstein family's servant Justine Moritz, for the crime. Somehow, deep inside, Victor knew that William was murdered by his own pathetic creation.

Victor met with the monster in a mountain cavern to the north of the Von Frankenstein estate. The Monster told Victor of his experiences with humanity and demanded that Victor create for him a mate. Victor felt he had little choice but to agree to prevent the monster from destroying his entire family. Victor set to work creating a female version of the Frankenstein Monster. The Monster kept a close vigil over Victor and his work, and even assisted Victor by supplying him with a fresh human heart for the creation. Victor brought his second creation to life, but the sight of her filled him with such disgust that he destroyed her before she could even take her first breath.

The Monster was supremely outraged and his need for revenge against Frankenstein intensified to unholy levels, immediately the creature struck out and strangled Victor's closest friend, Henry Clerval. Victor proceeded on with his life and married Elizabeth. On their wedding night, the creature appeared

and brutally murdered Elizabeth as well. With Elizabeth's death, Alphonse Von Frankenstein fell into a illness over her death. After three days, Alphonse passed away from a broken heart as Victor stood vigil over his dying father. Despondent and lonely, Victor began vowed to destroy his creation and set out on his journey. Victor tracked the monster as far north as the North Pole, where Victor's health suffered and declined to the onset of pneumonia from pushing himself beyond his human limits in his quest to destroy the creature. An explorer named Robert Walton discovered Victor near death, and brought him aboard his ship. Victor told Walton the horrific story of his creation and the terrible price he had paid for his relentless obsession. At the conclusion of his tale, Victor Von Frankenstein passed away.





Elizabeth Lavenza

F PR (4)
A TY (6)
S TY (6)
E TY (6)
R TY (6)
I TY (6)
P TY (6)

Health: 22

Karma: 18

Resources: EX (20)

Popularity: 3

Known Powers:

None

Talents: None

Background:

Elizabeth Lavenza was a young woman of the 19th Century. She was engaged to Victor Frankenstein, a young student of medicine from a wealth family. Elizabeth had a special relationship with her foster father Alphonse Von Frankenstein and his young son William. Victor left Geneva and attended the University of Ingolstadt to study medicine. While he was away, Victor created the Frankenstein Monster and

abandoned him to a life of misery and suffering. Out of spite and hatred, the monster traveled to Geneva, Switzerland and murdered young William. Meanwhile, Victor's quest to destroy the monster had taken a toll on his health and he had fallen ill with fever. Victor was cared for by his loyal friend, Henry Clerval. Elizabeth sent a letter to Henry, informing him and Victor of young William's death. She also informed them that Justine Moritz had been tried and found guilty of William's murder, and that she was destined to be hanged. Victor returned home to meet with Alphonse and Elizabeth, there he discovered that his own creation had murdered William, but he was incapable of using this new found evidence to save the life of Justine Moritz.

Victor swore to destroy the monster and set out on his trail, and caught up to him in a mountain cavern far north of the Frankenstein family estate. There, the monster railed against his creator and wove a tragic tale of misery and suffering and he implored his creator to provide him with a mate, or the creature would destroy everyone and everything that Victor held dear. Victor did so, but the bride was so abhorrent to behold that Victor destroyed her as soon as she took her first breath of life. In reprisal, the monster strangled Henry Clerval to death and he swore to Victor that they would meet again on his wedding night.

Victor and Elizabeth were soon wed, and fearing for her life, Victor fled Geneva with his newlywed wife in tow to an island retreat. As Victor was out patrolling the grounds of the domicile to ensure it's safety, the monster appeared and in a fit of rage he slew the beautiful Elizabeth. The shock of Elizabeth's death was so great to the Von Frankenstein family that Victor swore to seek out his creation and destroy it, while Alphonse Von Frankenstein fell deathly ill at the news of her death, three days later, Alphonse passed on to the afterlife from a broken heart.



William Von Frankenstein

F PR (4)
A TY (6)
S PR (4)
E TY (6)
R TY (6)
I TY (6)
P TY (6)

Health: 20

Karma: 18

Resources: EX (20)

Popularity: 3

Known Powers:

None

Talents: None

Background:

William Frankenstein was the younger brother of Victor and the son of Alphonse Von Frankenstein. Young William would perish at the hands of the Monster Of Frankenstein. The Frankenstein family servant, Justine Moritz, would be mistakenly tried and executed for young William's death. William had a close relationship with his father Alphonse Von Frankenstein and Elizabeth Lavenza.



Ernst Von Frankenstein

F TY (6)
A GD (10)
S TY (6)
E TY (6)
R TY (6)
I TY (6)
P TY (6)

Health: 28
Karma: 18
Resources: EX (20)
Popularity: 3

Known Powers:

None

Talents: None

Background:

Ernst Von Frankenstein was Victor's adult brother and Alphonse's second son. Ernst was the sole survivor of the Von Frankenstein bloodline and he would carry on the Von Frankenstein bloodline. It was Ernst who told Mary Shelley about his brother's experiments, inspiring her to pen the famous story of Frankenstein.



Henry Clerval

F TY (6)
A GD (10)
S TY (6)
E TY (6)
R TY (6)
I TY (6)
P TY (6)

Health: 28
Karma: 18
Resources: GD (10)
Popularity: 3

Known Powers:

None

Talents:

Background:

Henry Clerval was the friend of Victor Von Frankenstein. It was Henry who told Victor of the death of his brother, William and he watched over Victor and nursed him back to health while Victor was sick with fever. The Monster strangled poor Henry to death when he flew into a fit of rage directed against his creator, Victor Von Frankenstein.



The Bride

F GD (10)
A EX (20)
S RM (30)
E IN (40)
R TY (6)
I TY (6)
P TY (6)

Health: 100
Karma: 18
Resources: Shift 0
Popularity: -3

Known Powers:

Absorb Electricity: The Bride has an UN (100) ability to absorb electricity and electrical attacks directed against him. The rank of the electrical attack can be used to recover any lost health on a point per point basis. In addition, The Bride may channel the excess energy into her Strength and Endurance if she so chooses, provided the rank of the attack is greater than her base abilities. In this case, raise the creature's

Strength and Endurance to be equal to the rank of the electrical attack for 1-10 rounds. After which time, her Strength and Endurance will return to their normal ranks.

Body Armor: The Bride's thick skin and dense bone structure provide her with FE (2) protection against all physical attacks. In addition, all color results rolled against the creature are reduced by one color effect, making her immune to Red results.

Immortality: The Bride was created through artificial means, as such she does not age and will live forever.

Recovery: The Bride regains lost Endurance ranks at a far greater rank than the average human. She regains one additional rank each day.

Regeneration: The Bride has impressive regenerative abilities, she may recover 1 point of health each turn that she is not involved in combat or strenuous activity. Her recuperative powers are unable to erase the many scars and marks of decomposition on her body.

Resist Disease: The Bride possesses a Class 1000 immunity to all diseases.

Suspended Animation: If The Bride is subjected to cold of at least RM (30) intensity, she will enter into a state of suspended animation until such time as her body is in a properly warm environ. She must surpass an Endurance FEAT roll versus the intensity of the cold to avoid this event.

Talents: None

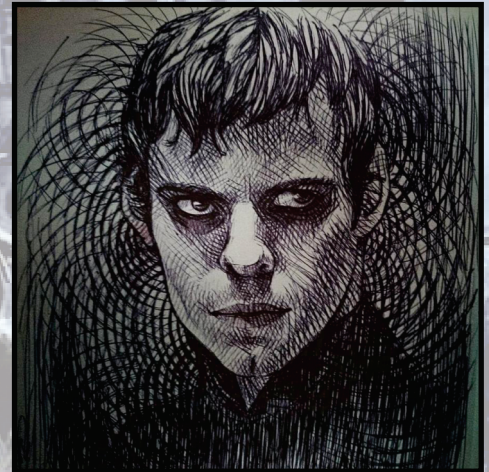
Background:

The Monster desired revenge upon Victor Von Frankenstein and the two would eventually meet for a second time in an icy cave in the northern wilderness from the Frankenstein family estate. The

Monster, now gifted with the powers of speech and intellect, told Victor of his misery and pain that he had experience for the two years since his inception, whence Victor had abandoned his creation, the but a child. The Monster bade Victor to create for him a bride that he could love and if he would do so, The Monster swore that he would take her and travel far beyond the haunts of mankind. Victor was repulsed by the idea, but he felt that he had little choice in the matter, afraid of what his creation would do to sate it's vengeance. Victor spent the next few nights frequenting cemeteries and robbing the graves for human parts and organs.

The Monster assisted Victor by murdering a young woman and removing her still beating heart which he relinquished to Victor. Victor stitched the body together and bestowed life upon the "she thing". With her first breath of live, Victor realized that he could not possibly allow two such beings to exist. Victor flew upon the newest creation and repeatedly stabbed her with a knife until she finally fell dead.

When the monster learned of what Victor had done he flew into a homicidal rage and his hatred of all things Frankenstein intensified. The Monster lashed out and strangled Victor's best friend Henry Clerval to death. Then the creature tracked down Victor and on his wedding night, the monster appeared and brutally murdered Elizabeth. Upon hearing of Elizabeth's death, Alphonse Frankenstein fell ill and perished after three days as Victor stood silent vigil over his dying father. Victor swore that he would hunt his creation down and destroy him. Victor set out immediately on the creatures trail and chased north unto the North Pole. Pushing himself beyond all human limits, Victor would fall ill to pneumonia and perish before he could destroy his murderous creation.



Vincent Von Frankenstein

F	TY (6)
A	TY (6)
S	TY (6)
E	TY (6)
R	EX (20)
I	TY (6)
P	TY (6)

Health: 24

Karma: 32

Resources: EX (20)

Popularity: -3

Known Powers:

.32 Pistol (Equipment): This weapon has a range of 3 Areas and inflicts TY (6) Shooting damage. The pistol holds 6 rounds and is composed of EX (20) materials.

Talents: Biology, Electronics, Medicine

Background:

Frankenstein's Monster returned to Geneva, Switzerland where he encountered Vincent Von Frankenstein, the great grandson of Ernst Von Frankenstein. Vincent was served by a monstrous manservant named Ivan. Vincent convince the monster to return with him to Castle Frankenstein where he promised to transfer the monster's

brain into a human body. Vincent promised the severe hunchback Ivan that he would transfer his mind into the creature's body. Vincent did not know if these operations were even possible, but he thought them a great opportunity for the monster if it would succeed and if it would fail, it would still be great for science. Vincent miscalculated the amount of anaesthesia it would take to subdue the monster. This resulted in an extremely disoriented monster which Ivan had to subdue. Fearing that Ivan would kill the creature, Vincent fired his pistol and killed Ivan. Vincent's wife Lenore bore a son, Basil Von Frankenstein. Lenore would perish in childbirth.



Ivan

F GD (10)
A TY (6)
S EX (20)
E RM (30)
R PR (4)
I TY (6)
P TY (6)

Health: 66
Karma: 16
Resources: FE (2)
Popularity: -2

Known Powers:

None

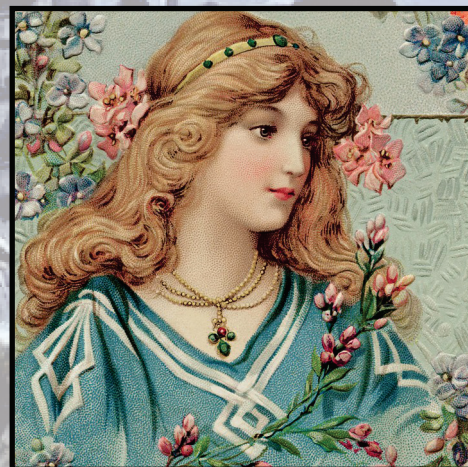
Talents: None

Background:

The hunchback Ivan served as Vincent Von Frankenstein's manservant. Ivan hoped that Vincent would transfer his brain into the body of the Frankenstein Monster so he could escape his own twisted and hideous form. In a laboratory accident, Ivan had to restrain a drugged Frankenstein's Monster, Vincent feared that Ivan would kill the creature and so Vincent drew his pistol and shot Ivan, seemingly dead. Having recovered and gotten stronger over a century of life, Ivan came under the influence of Dr. Walston Kraft, who wished to clone an army of Frankenstein Monsters.

Kraft promised to give the creature's body to Ivan in exchange for his services. Ivan located the monster at Victoria Frankenstein's castle and there he convinced the monster that Dr. Walston Kraft could give him a new body. Ivan returned to Victoria's castle and imprisoned her in the dungeons below the castle to prevent her from interfering with Dr. Walston Kraft's plans. Peter Parke was sent to investigate Kraft's adventures in cloning and ended up freeing Victoria Frankenstein and learning of Kraft's diabolical plan. Peter revealed the truth to the Frankenstein Monster, but Ivan overheard them and he refuted Parker's story telling the creature that it was a lie.

When Frankenstein's Monster continued to press Ivan for answers, Ivan became enraged and attacked the monster. Enraged by the man who he thought was his friend betraying him, the Frankenstein Monster snapped Ivan's neck to end his threat.



Lenore Frankenstein

F PR (4)
A TY (6)
S TY (6)
E PR (4)
R TY (6)
I TY (6)
P TY (6)

Health: 20
Karma: 18
Resources: EX (20)
Popularity: 3

Known Powers:

None

Talents: None

Background:

Lenore was married to Vincent Von Frankenstein and she perished giving birth to their child, Basil. Vincent ignored his wife throughout her pregnancy, and an angry maid, Betty, took revenge upon Vincent and murdered him for the way he neglected his wife. Thinking Vincent the last Frankenstein, the monster left the castle, unaware of Basil's birth.



Basil Von Frankenstein

F	TY (6)
A	TY (6)
S	TY (6)
E	TY (6)
R	EX (20)
I	TY (6)
P	TY (6)

Health: 24

Karma: 18

Resources: EX (20)

Popularity: -3

Known Powers:

None

Talents: Biology, Chemistry, Electronics, Genetics, Medicine

Background:

Basil Von Frankenstein was a Nazi scientist and the descendant of Vincent Von Frankenstein. In 1942, Basil Frankenstein collaborated with a Japanese scientist named Dr. Kitagowa and they used Victor Von Frankenstein's research notes to create an undead army for the Third Reich. Basil's research led him to create his own

creature. Basil, ensure his creature would be loyal to himself unlike Victor's creation. To this end, Basil brainwashed and programmed the creature to obey his will absolutely. Basil's nefarious activities, caught the attention of the Invaders. At Basil's Castle Frankenstein his creature subdued the Invaders. The Invaders soon escaped from their imprisonment however, and engaged the monster in battle a second time. During the battle, the creature was knocked into an electrical panel and the ensuing massive bolt of electricity disrupted the programming which forced the creature to be obedient to his creators. The rampaging creature tossed Basil and Dr. Kitagowa from the parapets of the castle to their deaths.



Basil's Creature

F	RM (30)
A	GD (10)
S	IN (40)
E	AM (50)
R	TY (6)
I	GD (10)
P	GD (10)

Health: 130

Karma: 26

Resources: Shift 0

Popularity: -5

Known Powers:

Body Armor: The Monster's thick skin

and dense bone structure provide him with PR (4) protection against all physical attacks.

Resist Disease: The Monster possesses a Class 1000 immunity to all diseases.

Limitation-Fear Of Fire: Basil's creature has developed an irrational fear of fire. He must pass a successful Psyche FEAT roll whenever he is confronted with fire or he will cower in fear for as long as the fire presents itself to him.

Talents: Military

Background:

This version of the monster was created by Basil Von Frankenstein in 1942. Basil and Dr. Kitagowa used brainwashing techniques to program the monster to obey their every order. Hearing of unusual Nazi activity, the Invaders traveled to Castle Frankenstein in the Swiss Alps to investigate. The Invaders were repulsed by what they discovered in Frankenstein's laboratory, especially when they witnessed the creature issue a Nazi salute. The Invaders engaged the creature in combat, but the monster quickly subdued the Invaders and took them prisoner, locking them away in the castle's dungeons. The Invaders managed to break free, and they fought the monster for a second time. The creature was battered into a nearby electrical control panel and the ensuing bolt of electricity short circuited his programming. The enraged creature grabbed Basil and Dr. Kitagowa and leapt from Castle Frankenstein's parapets to their deaths on the rocks below. The Human Torch had envied the monster, as he felt a kinship with the creature for he too, was an artificial life form.



Ludwig Von Frankenstein

F TY (6)
A TY (6)
S TY (6)
E TY (6)
R EX (20)
I TY (6)
P TY (6)

Health: 24

Karma: 32

Resources: EX (20)

Popularity: -3

Known Powers:

X-Machine (Equipment): The X-Machine was built by Ludwig Von Frankenstein and it allowed him to channel cosmic energies with UN (100) ability. The machine is composed of RM (30) materials.

Talents: Biology, Electronics, Engineering, Genetics, Radiation

Background:

Like his ancestors, Ludwig Von Frankenstein experimented on life. He was served by a twisted man servant named Borgo. Ludwig experimented on Borgo and transformed him into the Frankensurfer. Eventually, Ludwig Von Frankenstein was defeated by his own assistant Borgo, and the Silver Surfer.



Borgo

Frankensurfer

F GD (10) RM (30)
A PR (4) RM (30)
S EX (20) IN (40)
E EX (20) AM (50)
R PR (4) TY (6)
I TY (6) EX (20)
P TY (6) TY (6)

Health: 54 150

Karma: 16 32

Resources: Shift 0

Popularity: 0

Known Powers:

Power Cosmic: The Frankensurfer was imbued with the Power Cosmic. He possessed this power at UN (100) rank and could use it at line of sight range. He could perform the following power stunts:

- Force Blasts of UN (100) force damage
- Raise any ability of his choice to UN (100) for 1-10 turns
- Frankensurfer does not require air or sustenance

Body Armor: The Frankensurfer was coated in a silver substance, providing him with IN (40) protection from physical attacks and RM (30) protection from Energy attacks.

Flight: The Frankensurfer could fly on

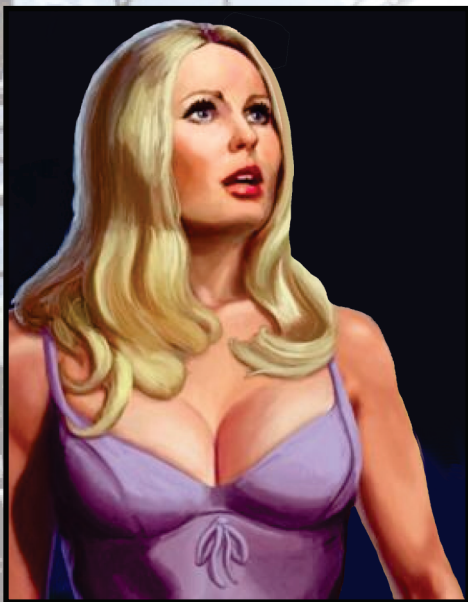
his surfboard at UN (100) speeds.

Resist Cold & Heat: The Frankensurfer had a Class 1000 resistance to cold and heat.

Talents: None

Background:

Shunned for his unpleasant features and misshapen form, Borgo fell into the employ of Ludwig Von Frankenstein, son of Basil Frankenstein. Despite Ludwig's evil, Borgo had a conscience and he frequently voiced his opinions despite carrying out Ludwig's orders. Ludwig created a facsimile of the Silver Surfer from clay and brought it to life with his Machine-X. In fear of the damage the life form would cause, Borgo located and warned the Silver Surfer of Ludwig's creation. The Silver Surfer managed to defeat Ludwig's creation before it could destroy the local village. The villagers stormed the castle in retaliation and Ludwig opened fire on them. Concerned for the villages, Borgo tackled Frankenstein and the two plummeted out the window to certain death. Borgo survived though he was terribly crippled, and was cared for by a family known as the Mullers. The years passed by and Borgo's spirit became twisted with bitterness and evil. He begged Victoria Frankenstein to allow him to live in the castle and she agreed. Wishing to make amends for her father's evil actions, Victoria allowed Borgo to use Machine-X. Borgo coated his body in silver and transformed himself into a version of the Silver Surfer. Borgo assaulted Castle Frankenstein for he was fearful that the Machine-X could be used to remove his powers. In a battle with the Sorcerer Supreme, Dr. Strange Borgo unleashed a blast of cosmic energy but he struck Mrs. Muller instead, killing her. Grief caused the Frankensurfer to hurl himself halfway through a mountain, the friction stripping away his silver skin and killing him.



Veronica Von Frankenstein

F PR (4)
A GD (10)
S TY (6)
E GD (10)
R EX (20)
I TY (6)
P TY (6)

Health: 30
Karma: 32
Resources: EX (20)
Popularity: 3

Known Powers:

None

Talents: Biology, First Aid, Medicine

Background:

Veronica Von Frankenstein was the great granddaughter of Victor Von Frankenstein. Feeling responsible for her ancestor's actions, she hired private investigator Eric Prawn to locate and bring the Frankenstein Monster to her. Veronica operated on The Monster, restoring his voice which he had lost long ago in battle with Count Dracula.



Victoria Von Frankenstein

F TY (6)
A GD (10)
S TY (6)
E TY (6)
R EX (20)
I TY (6)
P TY (6)

Health: 28
Karma: 32
Resources: EX (20)
Popularity: 3

Known Powers:

Formula (Equipment): Victoria uses a chemical formula invented by her great grandfather to slow down her aging process. As long as she has access to her formula Victoria has EX (20) resistance to aging.

Talents: Biology, Chemistry, Engineering, Medicine

Background:

Victoria Von Frankenstein lived with the dwarfish failed creations of the Frankenstein family. She kept them in

her castle and referred to them as children. Ivan located the Frankenstein Monster at Castle Frankenstein and convinced him that Dr. Kraft could give him a normal body, to this end did Ivan convince the creature to journey to Kraft's Swiss castle. Ivan then returned to Castle Frankenstein and imprisoned Victoria to prevent her from interfering. Kraft succeeded in creating an entire army of Frankenclones without the Frankenstein Monster knowing.

Peter Parker flew to the Swiss Alps to cover a story on Dr. Kraft and the Council on Cloning and Genetic Research. Extremely uncomfortable about the cloning story, Peter knew something was amiss when he encountered the Monster of Frankenstein and Ivan. Ivan threatened Peter for snooping around Kraft's castle. Peter traveled to Castle Frankenstein as Spider-Man. Therein, he discovered Victoria Von Frankenstein and freed her. Victoria informed Spider-Man of Kraft's diabolical plot. Spider-Man tracked down the monster and told him for Kraft's insidious plan. Together they destroyed Kraft's laboratory and foiled his mad plot. The Monster of Frankenstein left Peter, intending to return to Castle Frankenstein.

Victoria Von Frankenstein would later be called in to the Guernica Bar where she would operate on an injured Wolverine. Afterwards, she joined the X-Man Storm and Nick Fury on a mission against the virus controlling Host, which was a sentient virus that had originated in the Microverse. The Black Panther would join them and they would succeed in their mission to stop the viral outbreak. Afterwards, Wolverine had a vicious battle with Sabretooth, and Wolverine would die from the wounds Sabretooth inflicted on him. Victoria Von Frankenstein managed to operate on Logan and bring him back to life. Victoria was proud to be a Von Frankenstein who managed to save lives instead of spreading a legacy of destruction.



Dr. Walston Kraft

F TY (6)
A TY (6)
S TY (6)
E GD (10)
R EX (20)
I TY (6)
P TY (6)

Health: 28

Karma: 32

Resources: RM (30)

Popularity: -3

Known Powers:

None

Talents: Biology, Chemistry, Electronics, Genetics, Medicine

Background:

Little is known about Walston Kraft's murky past. He grew up in the Swiss Alps and inherited his ancestral home, a castle. He had a doctorate in genetic research and took steps towards organizing the International Council of Cloning and Research (ICCR), as part of a plot to gain the trust and funding of several organizations. Kraft was a mad scientist, and his plot was to obtain

massive funding so he could clone an entire army of soldiers and conquer the world. At some point, Kraft decided that the Frankenstein Monster would be the perfect template for his genetic soldiers. In order to accomplish this, Kraft sought out the monstrous giant, Ivan. Kraft promised to give Ivan a new body for his assistance. Ivan agreed and sought out the Frankenstein Monster with whom he had past encounters with.

Ivan lured the monster to follow him by promising that Kraft could provide him a new human body that would be aesthetically pleasing to the eye. Peter Parker was sent to Kraft's castle during a party to gain support for the ICCR, in order to learn more about Kraft and his purpose. Parker discovered the presence of the Frankenstein Monster alongside Ivan and he learned of Dr. Kraft's mad plot. Peter revealed the truth to the Frankenstein Monster who became enraged and twisted Ivan's neck, slaying him.

Dr. Kraft unleashed the Frankenclones and set them to destroy Spider-Man and the Monster of Frankenstein. During the course of the battle, Kraft's castle caught fire, Spider-Man pulled the Frankenstein Monster to safety moments before Kraft's volatile chemicals and equipment exploded, destroying the castle. The Frankenclones were seemingly destroyed but Dr. Walston Kraft survived and he swore to gain revenge on Spider-Man and the Monster of Frankenstein.



Frankenclones

F GD (10)
A GD (10)
S RM (30)/IN (40)
E IN (40)
R PR (4)
I TY (6)
P TY (6)

Health: 90/100

Karma: 16

Resources: Shift 0

Popularity: -5

Known Powers:

Body Armor: The clones thick skin and dense bone structure provide him with FE (2) protection against all physical attacks.

Recovery: The clones regain lost Endurance ranks at a far greater rank than the average human. They regain one additional rank each day.

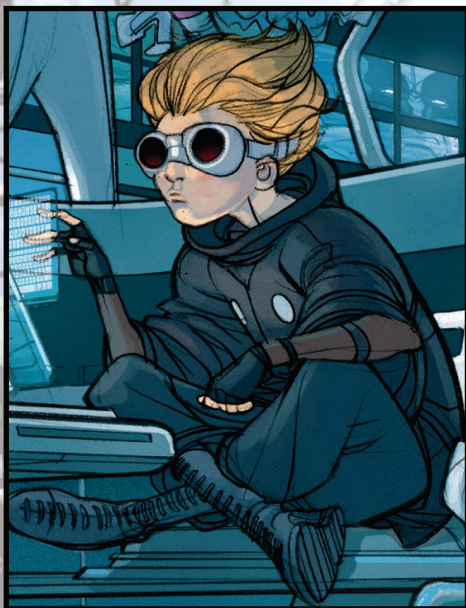
Regeneration: The clones have impressive regenerative abilities, they may recover 1 point of health each turn that they are not involved in combat or strenuous activity.

Resist Disease: The clones possess a AM (50) resistance to all diseases.

Talents: None

Background:

Dr. Kraft cloned his Frankenclones from a DNA sample of the Frankenstein Monster. The clones are of low intelligence and they are not nearly as strong as the original monster, but they are far superior to humanity. The clones can resist phenomenal amounts of pain and suffering. It is believed that all the clones were destroyed when Dr. Kraft's castle exploded during a battle between his clones and Spider-Man and the Frankenstein Monster.



Maximilian Von Katzenelbogen

F TY (6)
A TY (6)
S TY (6)
E TY (6)
R RM (30)
I TY (6)
P TY (6)

Health: 24

Karma: 42

Resources: EX (20)

Popularity: 3

Known Powers:

Hand Held Computer (Equipment): Maximilian carries a small hand sized computer. This device is composed of GD (10) materials.

Talents: Biology, Chemistry, Electronics, Genetics, Engineering, Medicine

Background:

Baron Maximilian Von Katzenelbogen is an orphaned prince of the Bavarian Alps. He is considered to be a scientific prodigy, and is the youngest student to

every be admitted to the University of Munich. Maximilian is the sole final surviving descendant of Victor Von Frankenstein. Maximilian would be banned from the University of Munich because his methods were deemed to be "Most profoundly disturbing and unsettling." He dissected his first Atlantean when he was only 8 years old. Around this time, Maximilian created his own Frankenstein type creature, Edvard and promptly declared Edvard to be his best friend. A few months later, the local villagers formed an angry mob and stormed the castle, Maximilian was forced to sacrifice Edvard to buy himself enough time to effect a successful escape.

Kade Kilgore called together a cabal of prepubescent geniuses to secretly rule the Hellfire Club and exterminate mankind. Among the ranks of the Hellfire Club, Maximilian took on the title of the Black Bishop. Maximilian used an artificial super garden to grow a Krakoa from a sample from the original Krakoa which was placed on the grounds where the Jean Grey School for Higher Learning was established. With Kade and the others, Maximilian took down the X-Men on the eve of the opening of the Museum of Mutant History.

While trying to recruit Idie to the Hellfire Academy, Maximilian was secretly being hunted by the Frankenstein Monster who was leading the Murder Circus. Idie helped Maximilian to escape and he decided to take on the name of Dr. Frankenstein. Maximilian created more Krakoa to develop a line of defense for the Hellfire Academy. After the defeat of the Hellfire Academy, Maximilian and his friend, Manuel Enduque, joined the Jean Grey school against their will. Later they would try to escape, Maximilian would leave his friend Manuel behind.



James Sinoda (Master Of Freaks)

F GD (10)
A GD (10)
S TY (6)
E EX (20)
R EX (20)
I TY (6)
P RM (30)

Health: 46

Karma: 56

Resources: EX (20)

Popularity: -5

Known Powers:

Voodoo Magic: James Sinoda is a practitioner of Voodoo Magic. He performs most spells and stunts with RM (30) ability. He has been known to:

- Control and Raise Dead, James could enslave the will of any dead human and force them to obey his commands. He had to create a voodoo doll of the victim and it served as a conduit for his mystical powers. If the doll were destroyed the victim would return to death. Those animated by him retained all

mental abilities and memories. Whenever James no longer needed a particular body, it would drop dead at his desire.

Grenade Launcher (Equipment): This weapon has a range of 4 Areas and inflicts IN (40) points of Force damage to an entire Area. The grenade launcher is composed of EX (20) materials and it can fire 1 grenade every two rounds.

Pistol (Equipment): This weapon has a range of 3 Areas and inflicts TY (6) Shooting damage. The pistol is composed of EX (20) materials and can fire 1 shot per round.

Rubber Mask (Equipment): James is an extraordinarily handsome individual, but he hides his appearance beneath a rubber mask, designed to make him look like a freak. The mask is composed of FE (2) materials. The mask is James Sinoda's means of controlling his freaks, they elected him their leader because they mistakenly believe him to be the most hideous freak of all.

Freaks: James controls an army of deformed and misshapen freaks. These beings mostly relied on their numbers and the fear they caused to deal with opponents. A few of them proved to be exceptionally agile or strong, but most were of typical abilities.

Freak

F	TY (6)
A	TY (6)/EX (20)
S	TY (6)/EX (20)
E	GD (10)
R	PR (4)
I	TY (6)
P	TY (6)

Health: 26/56

Karma: 16

Resources: FE (2)

Popularity: -3

Limitation-Psycho: James suffers from the delusion that his face is hideous and so he hides it beneath a rubber mask.

Talents: Occult Lore

Background:

James Sinoda was a handsome and vain man who was used to getting whatever he desired. James Sinoda lost his mind and went insane when his love Julia Winters rejected him. James came to the inclusion that he must be hideous and so he retreated from public view and hid his features beneath a rubber mask designed to make him look like a freak. James recruited an army of misshapen freaks to do his bidding, convincing them that attacking the beautiful people of the world was the right thing to do. Sinoda heard the tales of the Frankenstein Monster and he desired to add this creature's power to his growing army. James had been observing Derek McDowell's attempt at gaining control over the monster, which led to McDowell's death. Sinoda used his Voodoo magic to gain control over Derek's corpse in an attempt to gain control over the creature himself.

McDowell's ally Owen Wallach had switched brains with the monster and James greatly desired for the creature to regain his mind. With McDowell's death at Wallach's hands, James decided it was time to act. Sinoda used McDowell's corpse to lure the Frankenstein Monster to his hidden lair on the outskirts of Manhattan. Once they arrived, James Sinoda discarded the corpse of Derek and this enraged the creature for he had forged a bond with the personality within Derek's corpse. The Monster attacked Sinoda but was restrained by The Master's army of freaks and chained in Sinoda's dungeon. Sinoda decided the creature was to unpredictable and decided to accomplish his goals through his freaks

instead. The freaks succeeded in kidnapping Julia who had long ignored the many threats James had been mailing to her. Julia's servant Bernard, notified the police of her kidnapping and he feared they would be to late in locating her. The freaks were impressed by Julia's great beauty and they sympathized with her, but James ordered them to chain her in the dungeon beside the Frankenstein Monster. Late, James Sinoda appeared and began to torture Julia, while he was doing so, his mask fell away revealing his true face.

The freaks were aghast a seeing The Master's true face and they immediately began to oppose him. In anger, The Master turned his weapons upon the freaks. Sinoda killed his bent butler Bruno, the other freaks attacked him en masse because he was beautiful and The Master had trained them to attack beautiful things. During the ensuing confusion, the Frankenstein Monster burst his chains with such force that the dungeon wall collapsed and buried The Master and his freaks. The Monster lifted Julia's unconscious body and fled the dungeon with her.

Outside, Frankenstein's Monster encountered the police force searching for Julia, they mistakenly believed the creature to be the freak that had originally absconded her. Fearing they would harm Julia, the creature fled with her into the surrounding forests. Later that night, Julia would awaken near the creature at a nearby zoo. She escaped the from the Frankenstein Monster by fleeing into the night. Alone once again, the Frankenstein Monster proceeded to jump aboard a train to continue his aimless wandering.



The Jigsaw Monster

F RM (30)
A EX (20)
S IN (40)
E IN (40)
R PR (4)
I TY (6)
P RM (30)

Health: 130
Karma: 40
Resources: Shift 0
Popularity: -3

Known Powers:

Enhanced Olfactory Senses: The Jigsaw Monster has an IN (40) sense of smell. He can use this hyper sensitive power to track his prey across an entire city.

Prehensile Tail: The Jigsaw Monster has a semi flexible tail which he can use to strike out at targets or wrap about a object or person. Consider the tail to have RM (30) Strength.

Tusks: The Jigsaw Monster can use his tusks as a formidable weapon in

combat. The tusks inflict IN (40) Edged damage.

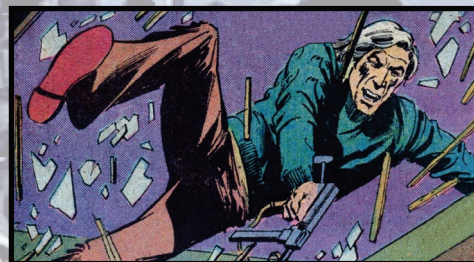
Resist Cold: The Jigsaw Monster's fur covered hide provides him with GD (10) resistance against cold.

Talents: Tracking

Background:

An artificially created creature which animated when Steven Caccone's experiment was sabotaged by his disgruntled wife Janice. The Jigsaw Monster killed Steven and was later discovered by Caccone's teenage son, Ralph and his new friend, the Frankenstein Monster. Janice interrupted, admitting her guilt in Steven's death. The sight of the Jigsaw Monster startled Janice and she screamed, The Jigsaw Monster slew her. In retaliation, Ralph attacked the monster and was seriously injured. Angered at the attack on his new friend, Ralph, the Frankenstein Monster engaged the Jigsaw Monster in battle. The Jigsaw Monster escaped into the night of New York City.

The Jigsaw Monster began track and observe the Frankenstein Monster throughout the city, the Jigsaw Monster was awaiting the opportunity to get even with the creature for the pain he had inflicted upon the Jigsaw Monster. The Jigsaw Monster found the creature being forced into a truck by some men and he subsequently lost track of them as he could not keep up with the truck. The Jigsaw Monster used his sense of smell and tracking ability to track the Frankenstein Monster to the lair of I.C.O.N., where he was being held for dissection. The Jigsaw Monster released Frankenstein's Monster from it's imprisonment and attacked him, the ensuing battle wrecked I.C.O.N.'s headquarters. Finally, the creature defeated the Jigsaw Monster who apparently fell into the ocean and drowned.



Eric Prawn

F EX (20)
A EX (20)
S GD (10)
E EX (20)
R GD (10)
I EX (20)
P GD (10)

Health: 70
Karma: 40
Resources: GD (10)
Popularity: 3

Known Powers:

Pistol (Equipment): This weapon has a range of 3 Areas and inflicts 6 points of Shooting damage. The weapon is composed of EX (20) materials and can fire 1 shot per round.

Sub Machine Gun (Equipment): This weapon has a range of 7 Areas and inflicts 25 points of Shooting damage. The weapon can fire 1 burst per round and the clip holds enough ammo for 7 bursts. It is composed of GD (10) materials.

Talents: Crime, Law, Guns, Tracking

Background:

Eric Prawn was a private investigator hired by Veronica Frankenstein to locate the monster. He freed the monster and Ralph Caccone from an I.C.O.N. facility and abducted them to Switzerland where they would meet with Veronica Frankenstein herself. Veronica restored the creature's ability to speak.



Ralph Caccone

F GD (10)
A GD (10)
S GD (10)
E GD (10)
R TY (6)
I GD (10)
P TY (6)

Health: 40

Karma: 22

Resources: TY (6)

Popularity: 3

Known Powers:

None

Talents: Crime, Street Smarts

Background:

Ralph Caccone was a member of a New York City street gang who befriended the Frankenstein Monster. He was abducted alongside the monster first by I.C.O.N., then by Eric Prawn and taken to Veronica Frankenstein's chalet in the Swiss Alps.



ORGANIZATIONS

Brotherhood Of Baal

History:

Danton Vayla was the leader of a high profile satanic cult called the Brotherhood Of Baal in Los Angeles. He and his followers believed in the power of soul transmigration, meaning that a person's soul could be transferred from one body to another. Lissa Russell joined the cult, in the hopes of discovering a cure for her brother, Jack Russell, the Werewolf By Night. News of the cult's experiments with soul transference reached as far as New York City on the east coast, where it was overheard by the Frankenstein Monster. Tired of being regarded as a monster and having to wander the world alone, the creature hid himself aboard a train car in a train yard in New York City that was bound for Los Angeles, he hoped that the Brotherhood Of Baal would help him. However, before his arrival in Malibu, the creature was discovered aboard the train and to escape persecution, he burst through the side of the train car, which was overlooking a cliff side along the Pacific Ocean.

Members of the Brotherhood Of Baal discovered the creature roaming the beaches and the creature followed them to Danton Vayla's mansion. Danton understood the creature's desires to have a normal body and a normal life, Danton promised the creature that he would bestow this gift upon him. Meanwhile Lissa Russell had come to the conclusion that the cult was just a bunch of crackpots and quit, returning home to her stepfather's house. Vayla, however, decided to make an example of Lissa to anyone else whose faith would waver. Danton decided that Lissa would be the human sacrifice to power the transferal process for the creature. Jack Russell arrived at his stepfather's home and found it ransacked with Lissa missing. He quickly deduced the Brotherhood Of Baal had kidnapped her. As night descended, Jack drove out



to Vayla's cliff side mansion, not caring that the full moon was rising into the night sky. Jack transformed and his car careened off of the road, the werewolf stalked off into the forest, coincidentally heading in the direction of the Brotherhood Of Baal. The werewolf crashed into the mansion and attacked the cult's members. The Frankenstein Monster came to their aid, refusing to lose his chances for a normal life. A bloody battle ensued and the Frankenstein Monster rendered the werewolf unconscious.

When the werewolf recovered, he found himself strapped to an altar and he was to be the new sacrifice for the cult and the soul transferal process. Just before Danton Vayla could sacrifice the werewolf, however, he accidentally revealed that the soul transferal's actual purpose was to allow Satan to inhabit the creature's body. The Frankenstein Monster became enraged and hurled Danton into an inverted crucifix attached to the wall, which crashed down upon him, crushing the life from his body. The rest of the cult met a similar end as the Frankenstein Monster and the freed werewolf both engaged the cultists in battle. The mansion would



catch fire in the battle as a flaming brazier of hot coals was upended. The cliff side manor soon toppled into the Pacific Ocean, effectively ending the threat of the Brotherhood Of Baal.

Danton Vayla

F TY (6)
A GD (10)
S TY (6)
E TY (6)
R GD (10)
I TY (6)
P GD (10)

Health: 28

Karma: 26

Resources: RM (30)

Popularity: -10

Known Powers:

Ritual Magic: It is assumed that Danton Vayla knows the mystical process to transfer souls, however, he was never actually observed creating actual mystic effects. This power most likely would have operated at the AM (50) rank. The ritual requires two individuals to have their soul transferred and one individual to be sacrificed to dark forces to empower it.

Sacrificial Knife (Equipment): Danton wielded a large knife in order to sacrifice his victims. This weapon inflicts 10 points of Edged damage and is composed of RM (30) materials.

Talents: Leadership, Occult Lore

Background:

Danton Vayla is the leader of the Malibu branch of the Brotherhood Of Baal. Danton is a ruthless individual who believes he is in contact with supernatural forces, Satan in particular. Danton Vayla expects his cult members to be loyal and to follow his orders unwaveringly.

Cultists

F TY (6)
A TY (6)
S TY (6)
E TY (6)
R TY (6)
I TY (6)
P TY (6)

Health: 24

Karma: 18

Resources: TY (6)

Popularity: -3

Known Powers:

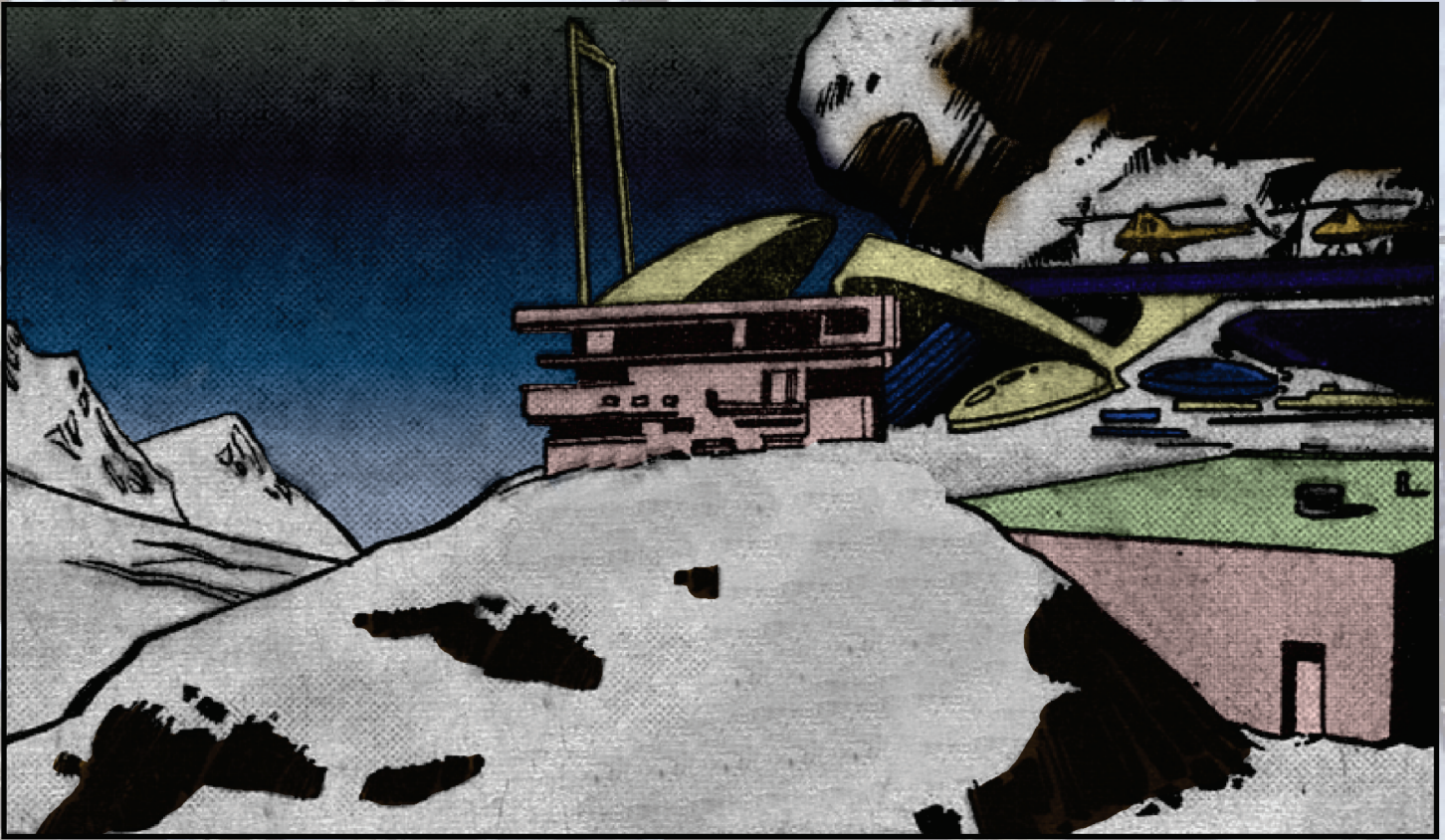
None

Talents: Occult Lore

Background:

The members of the Brotherhood Of Baal are drawn from all walks of life. Many of them are probably sons and daughters of the idle rich who are bored with the state of affairs and seek diversion through decadence. Perhaps a few of them are simply Satanists who are seeking to contact their dark lord.





I.C.O.N.

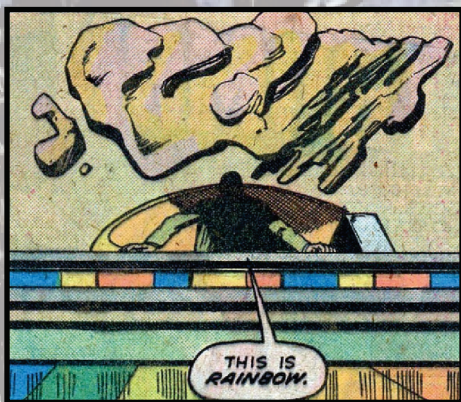
Background:

The criminal syndicate known as I.C.O.N. (International Crime Organization Nexus) was bent on world domination. Their headquarters were located deep within the Swiss Alps. To achieve this goal, I.C.O.N. had designs to create super soldiers known as Marauders. In an attempt to perfect their super soldier process, the syndicate attempted to locate and capture the Frankenstein Monster. I.C.O.N. developed Operation: Marauder in New York City, which was their primary center for creating these undead warriors. They were successful, and the resultant warriors were strong and capable of following orders, however, I.C.O.N. was not satisfied with this alone, and they wanted their creations to be capable of far more. Knowing that Veronica Von Frankenstein had enlisted

the help of private investigator, Eric Prawn, to locate the Frankenstein Monster, I.C.O.N. agent Cardinal followed Prawn. Cardinal and Zandor waited for Prawn to locate the creature. They broke into Prawn's apartment and waited for him to return. Zandor grabbed Ralph Caccone, a teenager who had managed to befriend the Frankenstein Monster. They gained obedience from the Frankenstein Monster by threatening to harm Ralph if he did not comply with their wishes. Eric Prawn managed to escape the trap, but Ralph and the creature were transported to I.C.O.N.'s warehouse for inclusion in the Operation: Marauder program. As they prepared to open the Frankenstein Monster's skull, Prawn busted in through the skylight in a commando style raid, at the same time, the Jigsaw Monster appeared, having tracked the Frankenstein Monster down by his scent. The Jigsaw Monster and the creature engaged in a horrific battle, the

Frankenstein Monster lifted his opponent overhead and hurled him into the gas lines, causing the entire warehouse to burst into flames. The Frankenstein Monster, Prawn, Ralph Caccone and Cardinal were the only beings to escape the fire alive. Prawn transported Ralph and the Frankenstein Monster to Castle Frankenstein to meet with Veronica Von Frankenstein, who performed surgery on the creature, restoring his voice which had been long ago lost in battle against Dracula, Lord of the Vampires. Cardinal met up with Agent Indigo, another I.C.O.N. agent. They traveled to Veronica's chalet and ordered an army of living dead super soldiers to assault the place in order to recapture the Frankenstein Monster. While Veronica hastily performed the surgery, Prawn and Ralph held off the living dead army. Cardinal ordered in the Berserker Android which quickly overpowered the two defenders. Veronica managed to complete the

surgery and the Frankenstein Monster managed to awaken in time to disable the Berserker Android. Cardinal contacted I.C.O.N.'s leader, Rainbow, who issued new orders. Cardinal contacted Werner Schmidt, an I.C.O.N. agent who was undercover inside Veronica Von Frankenstein's chalet and gave him instructions on how to reactivate the Berserker Android. The android set out after the Frankenstein Monster who had wandered out into the snow covered mountains. Ralph and Prawn realized that Schmidt had betrayed them, and as Schmidt fled to the I.C.O.N. helicopter, Ralph blew it out of the sky with a rocket launcher he had commandeered from a undead super soldier. How many other I.C.O.N. agents exist throughout the world is unknown, but their leader Rainbow remains at large.



Rainbow

F GD (10)
A GD (10)
S GD (10)
E GD (10)
R EX (20)
I GD (10)
P TY (6)

Health: 40

Karma: 36

Resources: AM (50)

Popularity: -20

Known Powers:

Variable Pistol (Equipment): This weapon has a range of 3 Areas and inflicts damage based upon the type of ammunition used. The pistol can fire 1 shot each round and holds 9 rounds.

- Normal Round which inflicts 6 points of Shooting damage
- Mercy Round which inflicts no damage but causes the target to suffer a RM (30) knockout effect
- Armor Piercing Rounds which completely bypass body armor up to EX (20) materials and inflict 6 points of Shooting damage
- Explosive rounds which inflict 12 points of Shooting damage to an entire Area

Radio Transmitter (Equipment): The Rainbow carries a portable radio transmitter on his person to ensure that he is always in contact with the I.C.O.N. and its agents. The device has a IN (40) transmission strength and it is composed of GD (10) materials.

Other Equipment (Equipment): The Judge should feel free to equip the Rainbow with any suitable super spy gear that he deems appropriate to a leader of an international crime syndicate that engages in espionage and world domination.

Talents: Crime, Guns, Law, Leadership

Background:

Rainbow was the mysterious, shadowy and highly secretive leader of I.C.O.N. From his private base, hundreds of miles away, he issued orders to agents Cardinal and Indigo. He was not present at Veronica's chalet, and so survived the death of the other agents. His subsequent activities are unknown but he is still at large in the world, and I.C.O.N. itself, reportedly has many global spanning plots in the works.



Agent Cardinal

F GD (10)
A GD (10)
S GD (10)
E GD (10)
R TY (6)
I GD (10)
P TY (6)

Health: 40

Karma: 22

Resources: RM (30)

Popularity: -3

Known Powers:

Handgun (Equipment): This weapon has a range of 3 Areas and inflicts 6 points of Shooting damage. It is composed of EX (20) materials and can fire 1 shot each round.

Talents: Crime, Espionage, Guns

Background:

Cardinal was an operative of I.C.O.N. sent to locate and capture the Frankenstein Monster. Cardinal conducted the assault on Veronica Von Frankenstein's chalet. He perished when Ralph Caccione shot their helicopter causing it to explode.



Agent Indigo

F TY (6)
A TY (6)
S GD (10)
E GD (10)
R TY (6)
I GD (10)
P TY (6)

Health: 32

Karma: 22

Resources: RM (30)

Popularity: -3

Known Powers:

Handgun (Equipment): This weapon has a range of 3 Areas and inflicts 6 points of Shooting damage. It is composed of EX (20) materials and can fire 1 shot each round.

Talents: Crime, Espionage, Guns

Background:

Indigo was an agent of I.C.O.N. he accompanied age Cardinal and perished in the helicopter explosion.



Zandor

F GD (10)
A TY (6)
S RM (30)
E RM (30)
R FE (2)
I PR (4)
P PR (4)

Health: 76

Karma: 10

Resources: Shift 0

Popularity: -3

Known Powers:

Body Armor: Zandor's extremely tough flesh provides him with PR (4) protection against physical attacks.

Talents: Wrestling

Background:

Zandor was an early attempt of I.C.O.N. to create a super soldier from a corpse. When he was revived, most of his intellect remained dead. He was sent to assist Cardinal on his mission to locate and capture the Frankenstein Monster.



Werner Schmidt

F GD (10)
A TY (6)
S GD (10)
E GD (10)
R GD (10)
I GD (10)
P TY (6)

Health: 36

Karma: 26

Resources: RM (30)

Popularity: -3

Known Powers:

Handgun (Equipment): This weapon has a range of 3 Areas and inflicts 6 points of Shooting damage. It is composed of EX (20) materials and can fire 1 shot each round.

Talents: Crime, Disguise, Espionage, Guns, Stealth

Background:

Werner Schmidt was an undercover agent of I.C.O.N., posing as an assistant and lover of Veronica Von Frankenstein. Werner Schmidt revealed his true allegiance when an I.C.O.N. assault force attacked Veronica's chalet in the Swiss Alps. He repaired and reactivated the Berserker Android after it had been damaged in its first battle with the Frankenstein Monster. Werner Schmidt died when Ralph Caccone fired a bazooka at I.C.O.N.'s escape helicopter causing it to explode.

Berserker Android

F	RM (30)
A	GD (10)
S	IN (40)
E	AM (50)
R	GD (10)
I	TY (6)
P	TY (6)

Health: 130

Karma: 22

Resources: Shift 0

Popularity: -5

Known Powers:

Robotic Construction: The Berserker Android is an artificial life form, as such, it is immune to all powers which affect the human mind while being subject to those which affect machinery. The android is composed of AM (50) materials.

Body Armor: The Berserker Android's metal chassis provides the automaton with RM (30) protection against all physical attacks and EX (20) resistance against all Energy attacks.

Limitation-Electricity: Volts of uncontrolled electricity will cause the Berserker Android to lose control of its programming if it fails to make a successful Psyche FEAT roll.



Talents: None

Background:

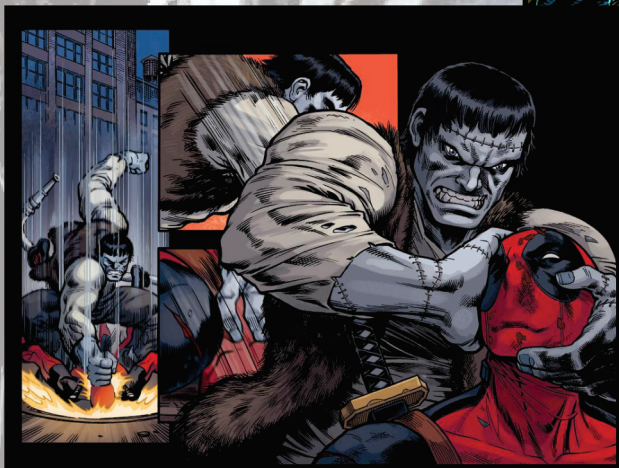
The Berserker was a robot built by I.C.O.N. to locate and capture the Frankenstein Monster. The android was sent in to assault Veronica Von Frankenstein's chalet. The Frankenstein Monster defeated the Berserker Android by overwhelming its programming with a live electrical cable. Werner Schmidt reactivated the Berserker and it engaged the creature in battle for a second time. When the creature showed compassion for the Berserker after having torn its arm off, the two befriended one another and wandered off into the Swiss Alps, they were ambushed by the Children of the Damned who destroyed the android.



Murder Circus

Background:

The Murder Circus was a traveling carnival and freak show which fell under the sway of the Frankenstein Monster's leadership. The creature used the traveling circus as a means to assist himself in hunting down the remaining descendants of the Von Frankenstein family bloodline. While in Westchester county, the Murder Circus was searching for young Maximilian Von Katzenelbogen, while there several members of the Jean Grey School faculty were brainwashed into believing that they were members and performers of the Murder Circus.



MARVEL *SUPER HEROES*

THE MONSTER OF FRANKENSTEIN

by Necromancer

In 1788, Victor Von Frankenstein became obsessed with the idea of reanimating dead tissue. Victor's unholy experiments were a success and ultimately, Victor created an unholy abomination that would destroy everything he held dear.

Victor and his monster are certainly the most famous and tragic tale of the Von Frankenstein bloodline, but what of the Von Frankenstein family itself? The chronicles of history portray that the Von Frankenstein bloodline was cursed and damned from it's inception as far back as the 1st Century A.D., whence Frank Von Frankenstein erected Castle Frankenstein upon the Rock of the Franks and did wage many battles against his greatest enemy, Vlad Tepes.

Inside these vaulted pages you will find the dark and long lost secrets of Victor Von Frankenstein and his creation, the history and legacy of the monster and the Von Frankenstein bloodline.

Complete write ups for twenty six heroes and villains who have encountered the creature or the Von Frankenstein bloodline across the epochs of time.

Three write ups for secret organizations whom have long sought the secrets of the Frankenstein Monster so that they may conquer the world.

