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Game: MAN O' WAR	v1 Sept 2007
Pub: Games Workshop (1993)	
Shipcards series BRETONNIA	
For best results, print on card, laminate and trim to size.	

BRETONNIAN MAIN O'WAR

CREW

MOVE

SAIL 9"

WIND BEHIND 9"

FOREMAST	5+	MAINMAST	5+	AFTMAST	5+
4	No effect	5	No effect	6	No effect
Mast destroyed Speed reduced by 3"		Mast destroyed Speed reduced by 3"		Mast destroyed Speed reduced by 3"	
Further hits no criticals		Further hits no criticals		Further hits no criticals	
FORECASTLE	4+	AFTCASTLE	4+		
2	Broadside cannon battery destroyed	3	Broadside cannon battery destroyed		
BOWS	4+	GUN DECK	4+	STEM	4+
4		5	Each destroys 1 broadside cannon battery	6	
BELOW WATERLINE			4+	HONOURS	
WEAPONS			Cannons: 4 broadside. All cannons may repel boarders.		
			<div>4</div> <div>4</div>		

BRETONNIAN SHIP OF THE LINE

CREW

MOVE

SAIL 9"

WIND BEHIND 9"

FOREMAST	5+	AFTMAST	5+
4	Mast lost Speed reduced by 3"	5,6	Speed reduced by 3"
Further hits no criticals		Further hits no criticals	
FORECASTLE	5+	AFTCASTLE	5+
2	1 broadside cannon battery lost	3	1 broadside cannon battery lost
BOWS	4+	GUN DECK	4+
4		5	1 broadside cannon battery lost
BELOW WATERLINE		4+	HONOURS
WEAPONS		Cannons: 3 broadside. All cannons may repel boarders.	
		<div>3</div> <div>3</div>	

BRETONNIAN SHIP OF THE LINE

CREW

MOVE

SAIL 9"

WIND BEHIND 9"

MAST	5+
4	Mast lost Cannot move
Further hits no criticals	
FORECASTLE	4+
5	Catapult destroyed May not fire
AFTCASTLE	
6	
BELOW WATERLINE	
5+	
HONOURS	
WEAPONS	
Catapult: 1 firing ahead. Catapult may not repel boarders, fire at close range or be aimed low. No save modifier at long range. If location fails save, it is destroyed and location below can be hit (save +1), then below at +2, etc. Rock stops when save is made or it passes through ship. A location already destroyed does not count and no critical.	
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