

Character Name		ALIGNMENT		LG	NG	CG			
Player Name		LN	N	CN					
Class		LE	NE	CE					
Level		XP		PENALTY:					
Race		Desty							
AGE:	HEIGHT:	HAIR:							
GENDER:	WEIGHT:	EYES:							
Abilities: Score Mod Temp Score Temp Mod		Hit Points							
STR		WOUNDS/ CURRENT HP							
DEX		SUBDUAL DAMAGE							
CON		TEMP HP		DAMAGE REDUCTION					
INT		Saves		Base Save	Ability Mod	Magic Mod	Misc. Mod	Temp. Mod	
WIS		FORT (CON)		=	+	+	+	+	
CHA		REF (DEX)		=	+	+	+	+	
		WILL (WIS)		=	+	+	+	+	
Speed	UNARMORED SPEED:		Size						
Initiative	Total	Dex Mod	Misc Mod	L/M/H Load					
Weight Carried									
Melee		Total	Base Attack	Strength Mod	Size Mod	Misc. Mod	Temp. Mod		
ATTACK BONUS	/ /	=	/ /	+	+	+	+		
Ranged		Total	Base Attack	Dexterity Mod	Size Mod	Misc. Mod	Temp. Mod		
ATTACK BONUS	/ /	=	/ /	+	+	+	+		
Armor Class		Armor Bonus	Shield Bonus	Dexterity Mod	Size Mod	Natural Armor	Misc. Mod		
AC	= 10	+	+	+	+	+	+		
Flat Footed AC	Touch Attack AC	Total Armor Check Penalty		Total Arcane Spell Failure					
Miss chance:		Spell resistance:							
WEAPON:		Total Attack Bonus:		/ /					
Damage:	Critical:	Range:	Weight:	Type:	Size:				
Special properties:		Ammo:							
WEAPON:		Total Attack Bonus:		/ /					
Damage:	Critical:	Range:	Weight:	Type:	Size:				
Special properties:		Ammo:							
WEAPON:		Total Attack Bonus:		/ /					
Damage:	Critical:	Range:	Weight:	Type:	Size:				
Special properties:		Ammo:							
ARMOR/protective item:		Armor Bonus:							
Type:	Max dex bonus:	Arcane Spell Failure:	Speed:	Weight:					
Check penalty:		Special properties:							
ARMOR/protective item:		Armor Bonus:							
Type:	Max dex bonus:	Arcane Spell Failure:	Speed:	Weight:					
Check penalty:		Special properties:							
NOTES:									

Character Name

AGE:

BIRTH DATE:

HEIGHT:

HAIR:

SKIN:

SEX:

SIZE:

WEIGHT:

EYES:

HANDEDNESS:

NATIONALITY:

Appearance

About This Character

Accomplishments

Background



Quote

Allies

Enemies

Awards & Honors



Companions (Familiars)

Name	Class:	Level:	Hit Points:
STR:	Race:	Gender:	
DEX:	CHA	Speed:	Initiative:
CON:	AC:	Attacks:	/ /
INT:			
WIS:			
SAVING THROWS: Fort:	Ref:	Will:	
Feats, Skills, & Special Abilities:			

Name	Class:	Level:	Hit Points:
STR:	Race:	Gender:	
DEX:	CHA	Speed:	Initiative:
CON:	AC:	Attacks:	/ /
INT:			
WIS:			
SAVING THROWS: Fort:	Ref:	Will:	
Feats, Skills, & Special Abilities:			

Name	Class:	Level:	Hit Points:
STR:	Race:	Gender:	
DEX:	CHA	Speed:	Initiative:
CON:	AC:	Attacks:	/ /
INT:			
WIS:			
SAVING THROWS: Fort:	Ref:	Will:	
Feats, Skills, & Special Abilities:			

Name	Class:	Level:	Hit Points:
STR:	Race:	Gender:	
DEX:	CHA	Speed:	Initiative:
CON:	AC:	Attacks:	/ /
INT:			
WIS:			
SAVING THROWS: Fort:	Ref:	Will:	
Feats, Skills, & Special Abilities:			

Weapons (Armor)

Weapon	TOTAL ATTACK BONUS	/ /
Damage:	Critical:	Range:
Type:	Size:	Weight:
Special properties:	Ammor:	

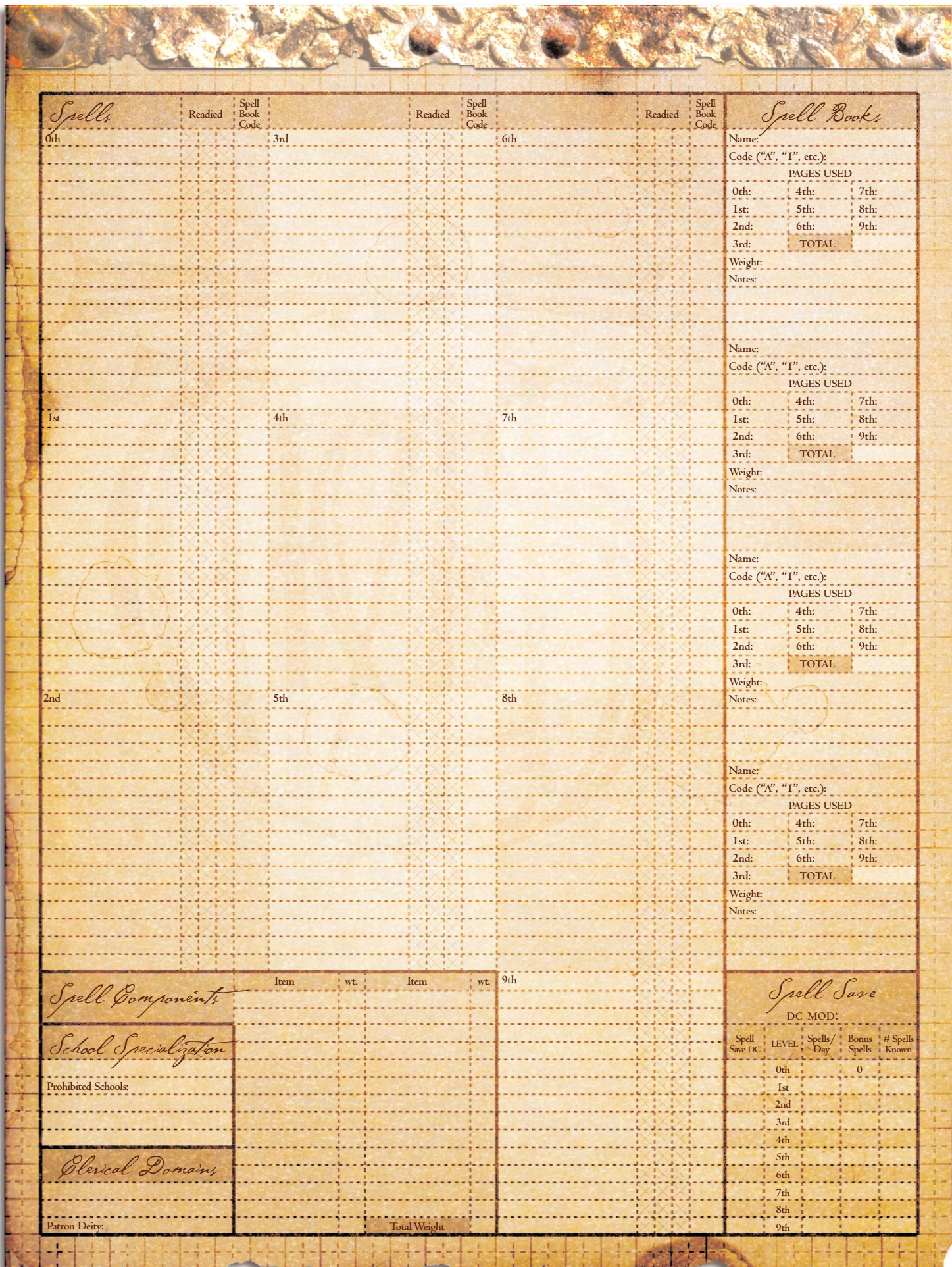
Weapon	TOTAL ATTACK BONUS	/ /
Damage:	Critical:	Range:
Type:	Size:	Weight:
Special properties:	Ammor:	

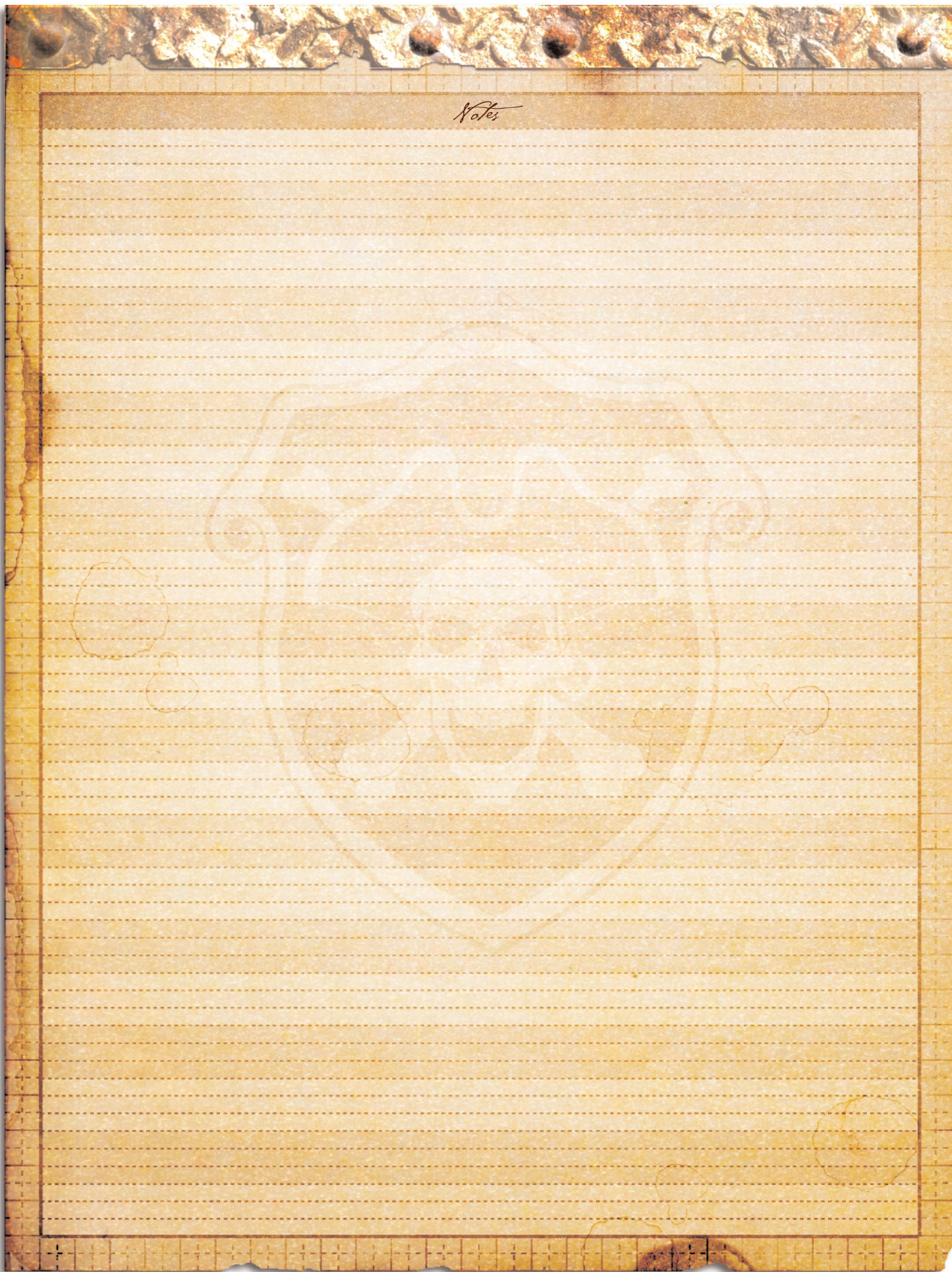
Weapon	TOTAL ATTACK BONUS	/ /
Damage:	Critical:	Range:
Type:	Size:	Weight:
Special properties:	Ammor:	

Armor (Protective Item)	ARMOR BONUS
Type:	Arcane Spell Failure:
Speed:	Check Penalty:
Special properties:	
Max Dex Bonus:	
Weight:	

Armor (Protective Item)	ARMOR BONUS
Type:	Arcane Spell Failure:
Speed:	Check Penalty:
Special properties:	
Max Dex Bonus:	
Weight:	

Armor (Protective Item)	ARMOR BONUS
Type:	Arcane Spell Failure:
Speed:	Check Penalty:
Special properties:	
Max Dex Bonus:	
Weight:	





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