

WEAPONS										
Weapon	RANGE				Damage	B	Ammunition	Template	E/M Vulnerability	CC
	Short	Medium	Long	Maximum						
Akrylat-Kanone	0-8/0	8-32/+3	32-48/-3	48-96/-6	--	1 (2 Uses)	Adhesive	No	No	No
Assault Pistol	0-8/+3	8-16/-6	--	--	13	4	N	No	No	Yes
Blitzen	0-8/0	8-32/+3	32-48/-3	48-96/-6	14	1 (2 Uses)	E/M2	No	No	No
Contender	0-8/0	8-16/+3	16-24/-3	24-48/-6	13	1	DA	No	Yes	No
DA Close Combat Weapon (DA CCW)	--	--	--	--	PH	--	DA	No	No	Yes
D.E.P.	0-8/+3	8-16/0	16-24/-3	24-48/-6	14	1 (1 Use)	AP+EXP	No	No	No
E/M Light Grenade Launcher (E/M Light GL)	0-4/0	4-16/+3	16-24/-3	24-48/-6	--	1	E/M (13)	Circular	No	No
E/Mitter	0-8/+3	8-16/0	16-24/-3	24-48/-6	14	1	E/M	No	Yes	No
Feuerbach	0-8/0	8-24/+3	24-32/0	32-48/-6	14	2	AP+DA	No	Yes	No
Flash Grenades	0-4/+3	4-8/0	8-12/-3	--	13	1	Flash	Circular	No	No
Flash Light Grenade Launcher (Flash Light GL)	0-4/0	4-16/+3	16-24/-3	24-48/-6	13	1	Flash	Circular	No	No
Flash Pulse	0-8/+3	8-32/0	32-48/-3	48-96/-6	13	1	Flash	No	Yes	No
Katyusha MRL	0-8/0	8-16/0	16-24/-3	24-48/-6	13	1	DA	Triple Circular	No	No
Marker	0-8/0	8-16/+3	16-24/-3	24-48/-6	--	1 (2 Uses)	Dep. Repeater	No	Yes	No
Mk12	0-8/0	8-24/+3	24-32/-3	32-48/-6	15	3	N	No	No	No
Zero-V Smoke Light Grenade Launcher	0-4/0	4-16/+3	16-24/-3	24-48/-6	--	1	Zero-V Smoke	Circular	No	No
Spitfire	0-8/+3	8-24/+3	24-32/-3	32-48/-6	14	4	N	No	Yes	No
T2 Boarding Shotgun	0-8/+3	8-16/0	16-24/-3	--	14	2	T2/N	Small Teardrop	No	No
T2 Rifle	0-8/0	8-16/+3	16-24/-3	24-48/-6	13	3	T2	No	No	No
T2 Sniper Rifle	0-12/0	12-36/+3	36-52/-3	52-104/-6	15	2	T2	No	No	No
Templar CCW (AP+Shock)	--	--	--	--	PH	--	AP+Shock	No	No	Yes
Uragan MRL	0-8/0	8-16/0	16-24/-3	24-48/-6	13	3 (Same target)	AP	Circular	No	No
Viral CCW	--	--	--	--	PH	--	Viral	No	No	Yes
Viral Mines	--	--	--	--	13	--	Viral	Circular/Small Teardrop	Yes	No
Viral Rifle	0-8/0	8-16/+3	16-24/-3	24-48/-6	13	3	Viral	No	No	No
Viral Sniper Rifle	0-12/0	12-36/+3	36-52/-3	52-104/-6	15	2	Viral	No	No	No
Zero-V Smoke Grenade	0-4/+3	4-8/0	8-12/-3	--	--	1	Zero-V Smoke	Circular	No	No
Arma CC Viral (Viral CCW)	--	--	--	--	FIS	--	Viral	No	No	Si



PanOceania

Army List

LI		ACONTECIMENTO REGULARS							LINE TROOPS	
MOV		CC	BS		PH	WIP	ARM	BTS	W	AVA
4--4		13	12		10	13	0	0	1	2
Regular		Not Impetuous		Cube						
Jungle Terrain										
NAME		BS WEAPONS			CC WEAPONS		SWC	C		
REGULAR		Combi Rifle			Pistol, Knife		SWC: 0	Cost: 10		
REGULAR		Combi Rifle + Light Grenade Launcher			Pistol, Knife		SWC: 1	Cost: 15		
REGULAR		Spitfire			Pistol, Knife		SWC: 1	Cost: 17		
REGULAR (Forward Observer)		Combi Rifle			Pistol, Knife		SWC: 1	Cost: 13		
REGULAR (Sapper)		MULTI Sniper Rifle			Pistol, Knife		SWC: 1,5	Cost: 27		
REGULAR Hacker (Hacking Device and Deployable Repeater)		Combi Rifle			Pistol, Knife		SWC: 1	Cost: 23		
REGULAR (Minelayer, Sensor)		Combi Rifle, Antipersonnel Mines			Pistol, Knife		SWC: 0,5	Cost: 14		
REGULAR Paramedic (MediKit)		Combi Rifle			Pistol, Knife		SWC: 0	Cost: 14		
REGULAR Lieutenant		Combi Rifle			Pistol, Knife		SWC: 1/0*	Cost: 10		
NOTE: The Regular Lieutenant only has SWC: 0 in the Acontecimento Sectorial Army (Shock Army of Acontecimento).										



LI		AUXILIA				ISC: Auxilia				GARRISON TROOP	
MOV		CC	BS		PH	WIP	ARM	BTS	W	AVA	
4--4		13	11		10	12	1	0	1	2	
Regular		Not Impetuous		Cube		G: Synchronized					
NAME		BS WEAPONS				CC WEAPONS		SWC	C		
AUXILIA		Combi Rifle + AUXBOT_1				Pistol, Knife		SWC: 0	Cost: 14		
AUXILIA (Forward Observer)		Combi Rifle + AUXBOT_2				Pistol, Knife		SWC: 0	Cost: 20		
AUXILIA Lieutenant		Combi Rifle + AUXBOT_1				Pistol, Knife		SWC: 0	Cost: 14		
REM		AUXBOT									
MOV		CC	BS		PH	WIP	ARM	BTS	STR		
6--4		8	10		8	11	0	-3	1		
Regular		Not Impetuous		G: Synchronized							
NAME		BS WEAPONS				CC WEAPONS					
AUXBOT_1		Heavy Flamethrower				Electric Pulse					
AUXBOT_2 (Forward Observer)		Heavy Flamethrower				Electric Pulse					
NOTE: An Auxilia unit is composed by one Auxilia trooper and one Auxbot.											



LI		HEXAS, Strategic Security Division							ISC: Hexas, Strategic Security Division		HEADQUARTER TROOPS		
MOV		CC	BS		PH	WIP	ARM	BTS	W	AVA			
4--4		15	12		11	13	1	0	1	1			
Regular		Not Impetuous		Cube									
CH: TO Camouflage													
NAME		BS WEAPONS			CC WEAPONS			SWC	C				
HEXA		Combi Rifle			Pistol, Electric Pulse			SWC: 0	Cost: 24				
HEXA		Spitfire			Pistol, Electric Pulse			SWC: 1,5	Cost: 31				
HEXA		MULTI Sniper Rifle			Pistol, Electric Pulse			SWC: 1,5	Cost: 38				
HEXA Hacker (Hacking Device)		Combi Rifle			Pistol, Electric Pulse			SWC: 0,5	Cost: 36				



LI

ORDER SERGEANTS

ISC: Order Sergeants

VETERAN TROOPS

MOV	CC	BS	PH	WIP	ARM	BTS	W	AVA
4--4	15	12	10	13	1	0	1	2
RegularNot ImpetuousCube								
Religious Troop								
NAME	BS WEAPONS	CC WEAPONS	SWC	C				
ORDER SERGEANT	Combi Rifle	Pistol, Knife	SWC: 0	Cost: 13				
ORDER SERGEANT	MULTI Sniper Rifle	Pistol, Knife	SWC: 1,5	Cost: 27				
ORDER SERGEANT	Spitfire	Pistol, Knife	SWC: 1	Cost: 20				
SPEC. SERGEANT (G: Synchronized)	Combi Rifle + AUXBOT_1	Pistol, Knife	SWC: 1/0	Cost: 17				
SPEC. SERGEANT Hacker (Hacking Device) *	Combi Rifle	Pistol, Knife	SWC: 1,5/0,5	Cost: 25				
SPEC. SERGEANT (Multispectral Visor L2) *	Spitfire	Pistol, Knife	SWC: 2,5/1,5	Cost: 25				
SPEC. SERGEANT (CH: TO Camouflage, Infiltration) *	Combi Rifle, Antipersonnel Mines	Pistol, Knife	SWC: 1/0	Cost: 29				
SPEC. SERGEANT (CH: TO Camouflage, Infiltration, Forward Observer) *	MULTI Sniper Rifle	Pistol, Knife	SWC: 2,5/1,5	Cost: 39				

*NOTE: The second CAP value of the Specialists Sargeants only can be applied in the Military Order Sectorial Army.

REM

AUXBOT

MOV	CC	BS	PH	WIP	ARM	BTS	STR
6--4	8	10	8	11	0	-3	1
RegularNot ImpetuousG: Synchronized							
NAME	BS WEAPONS	CC WEAPONS					
AUXBOT_1	Heavy Flamethrower	Electric Pulse					

NOTE: A Synchronized Order Sergeant unit is composed by one Spec. Sergeant and one Auxbot

MI

BAGH-MARI Unit

ISC: Bagh-Mari

ELITE TROOPS

NAME	BS WEAPONS	CC WEAPONS	SWC	C
BAGH-MARI	Boarding Shotgun	Pistol, Knife	SWC: 0	Cost: 18
BAGH-MARI (Minelayer)	MULTI Sniper Rifle, Antipersonnel Mines	Pistol, Knife	SWC: 1,5	Cost: 34
BAGH-MARI Lieutenant *	HMG	Pistol, Knife	SWC: 1,5	Cost: 27

*NOTE: This Lieutenant only can be enlisted in the Acontecimiento Sectorial Army (Shock Army of Acontecimiento).

MI

AKALIS, Sikh Commandos

ISC: Akalis

ELITE TROOPS

NAME	BS WEAPONS	CC WEAPONS	SWC	C
AKAL COMMANDO	Combi Rifle + E/Mitter	Pistol, CCW	SWC: 0	Cost: 25

HI

GUARDA DE ASSALTO

ISC: Guarda de Assalto

VETERAN TROOPS

MOV	CC	BS	PH	WIP	ARM	BTS	W	AVA
4--4	15	15	14	13	3	-3	2	1
RegularNot ImpetuousCubeG: Synchronized								
NAME	BS WEAPONS	CC WEAPONS	SWC	C				
GUARDA DE ASSALTO	MULTI Rifle + Heavy Flamethrower + AUXBOT_3	Pistol, Knife	SWC: 0,5	Cost: 51				
GUARDA DE ASSALTO	Spitfire + Heavy Flamethrower + AUXBOT_3	Pistol, Knife	SWC: 2	Cost: 50				
REM	AUXBOT							
MOV	CC	BS	PH	WIP	ARM	BTS	STR	
6--4	8	10	8	11	0	-3	1	
RegularNot ImpetuousG: Synchronized								
NAME	BS WEAPONS	CC WEAPONS						
AUXBOT_3	Light Shotgun + Zero-V Smoke Light Grenade Launcher	Electric Pulse						

NOTE: A Synchronized Guarda de Assalto unit is composed by one Guarda de Assalto and one Auxbot.

MILITARY ORDER KNIGHTS

AVA:1

ELITE TROOPS

HI

Sacred Military Order of KNIGHTS OF SANTIAGO

ISC: Knights of Santiago

MOV	CC	BS	PH	WIP	ARM	BTS	W	
4--2	18	14	13	13	4	-3	2	

Regular

Frenzy

Cube

360° Visor

Religious Troop

Zero-G

NAME	BS WEAPONS	CC WEAPONS	SWC	C
KNIGHT OF SANTIAGO	Spitfire, E/M Grenades	Pistol, AP CCW	SWC: 1,5	Cost: 51
KNIGHT OF SANTIAGO	Boarding Shotgun, E/M Grenades	Pistol, AP CCW	SWC: 0	Cost: 44
KNIGHT OF SANTIAGO Lieutenant	Spitfire, E/M Grenades	Pistol, AP CCW	SWC: 1	Cost: 51

HI

Sacred Military Order of KNIGHTS OF MONTESA

ISC: Knights of Montesa

MOV	CC	BS	PH	WIP	ARM	BTS	W	
4--2	16	14	13	13	4	-3	2	

Regular

Not Impetuous

Cube

Mechanized Deployment

Religious Troop

NAME	BS WEAPONS	CC WEAPONS	SWC	C
KNIGHT OF MONTESA	Combi Rifle	Pistol, AP CCW	SWC: 0	Cost: 46
KNIGHT OF MONTESA	Spitfire	Pistol, AP CCW	SWC: 2	Cost: 53
KNIGHT OF MONTESA	Combi Rifle + Light Grenade Launcher	Pistol, AP CCW	SWC: 1,5	Cost: 51
KNIGHT OF MONTESA Lieutenant	Combi Rifle	Pistol, AP CCW	SWC: 1	Cost: 46

HI

Equestrian Order of KNIGHTS OF THE HOLY SEPULCHRE

ISC: Knights of the Holy Sepulchre

MOV	CC	BS	PH	WIP	ARM	BTS	W	
4--2	17	14	14	14	4	-3	2	

Regular

Not Impetuous

Cube

Martial Arts L2

Holoprojector L2

Religious Troop

NAME	BS WEAPONS	CC WEAPONS	SWC	C
KNIGHT OF THE HOLY SEPULCHRE	Combi Rifle, D.E.P.	Pistol, EXP CCW	SWC: 0	Cost: 52
KNIGHT OF THE HOLY SEPULCHRE	Spitfire	Pistol, EXP CCW	SWC: 2	Cost: 58
KNIGHT OF THE HOLY SEPULCHRE Lieutenant	Combi Rifle, D.E.P.	Pistol, EXP CCW	SWC: 0	Cost: 52
KNIGHT OF THE HOLY SEPULCHRE Lieutenant	Spitfire	Pistol, EXP CCW	SWC: 2	Cost: 58

HI

Sacred Military Order of TEUTONIC KNIGHTS

ISC: Teutonic Knights

MOV	CC	BS	PH	WIP	ARM	BTS	W	
4--4	18	14	14	13	3	-6	2	

Regular

Frenzy

No Cube

Berserk

Jungle Terrain

Religious Troop

V: Courage

NAME	BS WEAPONS	CC WEAPONS	SWC	C
TEUTONIC KNIGHT	Combi Rifle, Panzerfaust	Pistol, AP CCW	SWC: 0	Cost: 42
TEUTONIC KNIGHT	Combi Rifle, Panzerfaust	Pistol, EXP CCW	SWC: 0	Cost: 44
TEUTONIC KNIGHT	Spitfire	Pistol, AP CCW	SWC: 2	Cost: 46
TEUTONIC KNIGHT Lieutenant	Combi Rifle, Panzerfaust	Pistol, AP CCW	SWC: 1	Cost: 42

HI

MAGISTER KNIGHTS

ISC: Magister Knights

MOV	CC	BS	PH	WIP	ARM	BTS	W	
4--4	18	12	14	12	3	-3	2	

Regular

Impetuous

Cube

Martial Arts L2

Religious Troop

Hyper-Dynamics L1

NAME	BS WEAPONS	CC WEAPONS	SWC	C
MAGISTER KNIGHT	Panzerfaust	Pistol, AP CCW	SWC: 0	Cost: 27
MAGISTER KNIGHT	Panzerfaust	Pistol, EXP CCW	SWC: 0	Cost: 29
MAGISTER KNIGHT	Panzerfaust	Pistol, DA CCW	SWC: 0	Cost: 27
MAGISTER KNIGHT	Panzerfaust, Light Shotgun	Pistol, DA CCW	SWC: 0	Cost: 31
MAGISTER KNIGHT	Missile Launcher	Pistol, AP CCW	SWC: 1,5	Cost: 49

TAG		CLAUSEWITZ UHLANS						ISC: Clausewitz Uhlans		MECHANIZED TROOPS							
MOV		CC		BS		PH		WIP		ARM		BTS		STR		AVA	
6--4		15		15		15		12		6		-6		3		1	
Regular		Not Impetuous				G: Remote Presence											
CH: Camouflage				ECM													
NAME				BS WEAPONS				CC WEAPONS				SWC		C			
UHLAN				HMG, Feuerbach								SWC: 2		Cost: 100			





TAG		TIKBALANGS, Armoured Chasseurs of Acontecimento						ISC: Tikbalangs, Armoured Chasseurs of Acontecimento		MECHANIZED TROOPS							
MOV		CC		BS		PH		WIP		ARM		BTS		STR		AVA	
6--4		17		14		15		12		6		-6		3		1	
Regular		Not Impetuous						G: Remote Presence									
CH: Mimetism				ECM				Jungle Terrain									
NAME				BS WEAPONS				CC WEAPONS				SWC		C			
TIKBALANG				HMG, Heavy Flamethrower				AP CCW				SWC: 2		C: 80			



TAG		SERAPHS, Armoured Cavalry of Military Order						ISC: Seraphs		MECHANIZED TROOPS	
MOV		CC	BS		PH	WIP	ARM	BTS	STR	AVA	
6--4		19	14		16	12	7	-6	3	1	
Regular		Not Impetuous		G: Remote Presence			G: Synchronized				
ECM		Religious Troop									
NAME		BS WEAPONS				CC WEAPONS		SWC	C		
SERAPH		Spitfire + AUXBOT_1				EXP CCW		SWC: 2	C: 85		
REM		AUXBOT									
MOV		CC	BS		PH	WIP	ARM	BTS	STR		
6--4		8	10		8	11	0	-3	1		
Regular		Not Impetuous		G: Synchronized							
NAME		BS WEAPONS				CC WEAPONS					
AUXBOT_1		Heavy Flamethrower				Electric Pulse					
NOTE: A Seraph unit is composed by one Seraph and one Auxbot.											



SK		CROC MEN, Crocodile Men of Paradiso						ISC: Croc Men		SPECIALLY TRAINED TROOPS
NAME		BS WEAPONS				CC WEAPONS		SWC	C	
CROC MAN (Minelayer)		Combi Rifle + Light Shotgun, Antipersonnel Mines				Pistol, Knife		SWC: 0.5	Cost: 34	



REM		BULLETEER ARMBOTS						ISC: Armbots: Bulleteers		SUPPORT TROOPS							
MOV		CC		BS		PH		WIP		ARM		BTS		STR		AVA	
6--4		8		12		8		13		1		-3		1		2	
Regular		Not Impetuous						G: Remote Presence									
ODD: Optical Disruptor						Repeater											
NAME				BS WEAPONS				CC WEAPONS				SWC		C			
BULLETEER				Heavy Shotgun				Electric Pulse				SWC: 0		Cost: 25			
BULLETEER				Spitfire				Electric Pulse				SWC: 1		Cost: 29			



REM		PEACEMAKER ARMBOTS				ISC: Armbots: Peacemakers			SUPPORT TROOPS		
MOV		CC	BS		PH	WIP	ARM	BTS	STR	AVA	
6--4		8	12		8	13	1	-3	1	2	
Regular		Not Impetuous			G: Remote Presence		G: Synchronized				
Mechanized Deployment				Repeater							
NAME		BS WEAPONS			CC WEAPONS			SWC	C		
PEACEMAKER		Heavy Shotgun + AUXBOT_1			Electric Pulse			SWC: 0	Cost: 31		
PEACEMAKER		Spitfire + AUXBOT_1			Electric Pulse			SWC: 1	Cost: 35		
REM		AUXBOT									
MOV		CC	BS		PH	WIP	ARM	BTS	STR		
6--4		8	10		8	11	0	-3	1		
Regular		Not Impetuous			G: Synchronized						
Mechanized Deployment											
NAME		BS WEAPONS			CC WEAPONS						
AUXBOT_1		Heavy Flamethrower			Electric Pulse						
NOTE: A Peacemaker unit is composed by one Peacemaker Armbot and one Auxbot.											



REM

PALBOTS

ISC: Palbots

SUPPORT TROOPS

MOV	CC	BS	PH	WIP	ARM	BTS	STR	AVA
6--4	8	8	8	13	0	-3	1	3

Regular

Not Impetuous

G: Servant

CH: Mimetism

NAME	BS WEAPONS	CC WEAPONS	SWC	C
PALBOT		Electric Pulse	SWC: 0	C: 3

REM

MULEBOTS

ISC: Mulebots

SUPPORT TROOPS

MOV	CC	BS	PH	WIP	ARM	BTS	STR	AVA
4--4	8	11	8	13	2	-3	1	2

Regular

Not Impetuous

G: Remote Presence

Baggage

Repeater

NAME	BS WEAPONS	CC WEAPONS	SWC	C
MULEBOT (Minesweeper)		Electric Pulse	SWC: 0	Cost: 8
MULEBOT (EVO Repeater)		Electric Pulse	SWC: 0,5	Cost: 13
MULEBOT (Total Reaction)	Combi Rifle	Electric Pulse	SWC: 0	Cost: 21

MI

KIRPAL SINGH, Akalis Sergeant

ISC: Kirpal Singh, Akalis Sergeant

MOV	CC	BS	PH	WIP	ARM	BTS	W	AVA
4--2	16	13	12	13	2	0	1	1

Regular

Not Impetuous

Cube

Martial Arts L2

Chain of Command

AD: Combat Jump

Religious Troop

NAME	BS WEAPONS	CC WEAPONS	SWC	C
SINGH	Combi Rifle	Assaul Pistol, CCW	SWC: 0	Cost: 37

HI

FATHER-OFFICER GABRIELE DE FERSEN

ISC: Father-Officer Gabriele De Fersen

MOV	CC	BS	PH	WIP	ARM	BTS	W	AVA
4--2	17	14	14	14	4	-6	2	1

Regular

Not Impetuous

Cube

Martial Arts L3

Religious Troop

NAME	BS WEAPONS	CC WEAPONS	SWC	C
DE FERSEN Hacker (Hacking Device)	Spitfire	Pistol, Templar CCW (AP + Shock)	SWC: 2	Cost: 65
DE FERSEN Hacker (Hacking Device) Lieutenant	Spitfire	Pistol, Templar CCW (AP + Shock)	SWC: 2	Cost: 65

TAG

"TONI" MACAYANA Tikbalangs Lieutenant, Chasseurs of Acontecimento

ISC: Toni Macayana, Tikbalangs Lieutenant

MOV	CC	BS	PH	WIP	ARM	BTS	STR	AVA
6--4	17	15	15	13	6	-9	3	1

Regular

Not Impetuous

G: Remote Presence

CH: Mimetism

ECM

Multiterrain

Climbing Plus

NAME	BS WEAPONS	CC WEAPONS	SWC	C
MACAYANA	HMG, Heavy Flamethrower, Antipersonnel Mines	AP CCW	SWC: 2	Cost: 89
MACAYANA Lieutenant	HMG, Heavy Flamethrower, Antipersonnel Mines	AP CCW	SWC: 2	Cost: 89

HI

JOAN OF ARC 2.0 (Mobility Armor)

ISC: Jeanne d'Arc 2.0 (Mobility Armor)

MOV	CC	BS	PH	WIP	ARM	BTS	W	AVA
4--4	18	15	14	15	3	-6	2	1*

Regular

Frenzy

Cube

Martial Arts L3

Inspiring Leadership

Religious Troop

V: No Wound Incapacitation

NAME	BS WEAPONS	CC WEAPONS	SWC	C
JOAN OF ARC	Spitfire, Nanopulser	Pistol, AP CCW	SWC: 2	Cost: 57
JOAN OF ARC	Spitfire, Nanopulser	Pistol, EXP CCW	SWC: 2	Cost: 59
JOAN OF ARC Lieutenant	Spitfire, Nanopulser	Pistol, AP CCW	SWC: 1	Cost: 57

*NOTE: There can be only one Jeanne d' Arc in each Army List.



Yu Jing

Army List

LI		CELESTIAL GUARD				ISC: Celestial Guard				LINE TROOPS	
MOV		CC	BS		PH	WIP	ARM	BTS	W	AVA	
4--4		14	11		10	14	1	-3	1	2	
Regular		Not Impetuous		Cube							
NAME		BS WEAPONS			CC WEAPONS		SWC	C			
CELESTIAL GUARD		Combi Rifle			Pistol, Knife		SWC: 0	Cost: 13			
CELESTIAL GUARD		Boarding Shotgun			Pistol, Knife		SWC: 0	Cost: 13			
CELESTIAL GUARD		Combi Rifle + Light Grenade Launcher			Pistol, Knife		SWC: 1	Cost: 18			
CELESTIAL GUARD		MULTI Sniper Rifle			Pistol, Knife		SWC: 1,5	Cost: 27			
CELESTIAL GUARD		Spitfire			Pistol, Knife		SWC: 1	Cost: 20			
CELESTIAL GUARD (Kuang Shi Control Device)		Combi Rifle + Smoke Light Grenade Launcher			Pistol, Knife		SWC: 0,5	Cost: 13			
CELESTIAL GUARD Hacker (Hacking Device)		Combi Rifle			Pistol, Knife		SWC: 0,5	Cost: 25			
CELESTIAL GUARD Lieutenant		Combi Rifle			Pistol, Knife		SWC: 0	Cost: 13			

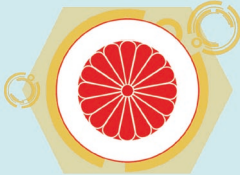


LI		KUANG SHI				ISC: Kuang Shi			LINE TROOPS	
MOV		CC	BS		PH	WIP	ARM	BTS	W	AVA
4--4		14	11		12	13	0	0	1	4
Regular		Impetuous		No Cube						
Bioloctor		Explode		V: Dogged						
NAME		BS WEAPONS				CC WEAPONS		SWC	C	
KUANG SHI		Chain Rifle				Pistol, Knife		SWC: 0	Cost: 5	
KUANG SHI		Boarding Shotgun				Pistol, Knife		SWC: 0	Cost: 11	
NOTE 1: It is necessary the presence of a Celestial Guard with a Kuang Shi Control Device to field Kuang Shi.										
NOTE 2: The Kuang Shi and the Celestial Guard with a Kuang Shi Control Device must belong to same Combat Group.										



LI		KEMPEITAI				ISC: Kempeitai				SPECIALLY TRAINED TROOPS
MOV		CC	BS		PH	WIP	ARM	BTS	W	AVA
4--4		14	12		11	14	1	0	1	2
Regular		Not Impetuous		Cube						
Sixth Sense L1		V: Courage								
NAME		BS WEAPONS			CC WEAPONS		SWC	C		
KEMPEI		Combi Rifle			Pistol, CC Weapon, Electric Pulse		SWC: 0	Cost: 17		
KEMPEI		Boarding Shotgun			Pistol, CC Weapon, Electric Pulse		SWC: 0	Cost: 17		
KEMPEI (Chain of Command)*		Combi Rifle			Pistol, CC Weapon, Electric Pulse		SWC: 0	Cost: 24		
KEMPEI (Chain of Command)*		Boarding Shotgun			Pistol, CC Weapon, Electric Pulse		SWC: 0	Cost: 24		

*NOTE: This Kempei only can be enlisted in the Japanese Sectorial Army of Yu Jing



LI

IMPERIAL AGENT, Pheasant Rank (Yě Jī)

ISC: Imperial Agent, Pheasant Rank

ELITE TROOPS

MOV	CC	BS	PH	WIP	ARM	BTS	W	AVA
4--4	17	12	11	14	2	-3	1	1

Regular

Not Impetuous

Cube

Martial Arts L3

NAME	BS WEAPONS	CC WEAPONS	SWC	C
IMPERIAL AGENT (Chain of Command, X Visor)	Combi Rifle + E/Mitter	Pistol, Monofilament CCW	SWC: 0	Cost: 43
IMPERIAL AGENT (Chain of Command, X Visor)	Boarding Shotgun	Pistol, Monofilament CCW	SWC: 0	Cost: 41
IMPERIAL AGENT (X Visor)	MULTI Sniper Rifle	Pistol, Monofilament CCW	SWC: 1.5	Cost: 48
IMPERIAL AGENT Hacker (Hacking Device)	Combi Rifle	Pistol, Monofilament CCW	SWC: 0.5	Cost: 43



MI

ARAGOTO Senkenbutai, Advance Guard Regiment of Nippon

ISC: Aragoto Senkenbutai

SPECIALLY TRAINED TROOPS

MOV	CC	BS	PH	WIP	ARM	BTS	W	AVA
8--6 // 4--2	14	12	11	13	2	0	1	2

Regular

Impetuous

Cube

CH: Mimetism

Motorcycle

V: Courage

NAME	BS WEAPONS	CC WEAPONS	SWC	C
ARAGOTO	Combi Rifle + Light Shotgun	Pistol, Knife	SWC: 0	Cost: 25
ARAGOTO	Boarding Shotgun	Pistol, Knife	SWC: 0	Cost: 21
ARAGOTO	Spitfire	Pistol, Knife	SWC: 1.5	Cost: 29
ARAGOTO Hacker (Hacking Device)	Combi Rifle + Light Shotgun	Pistol, Knife	SWC: 0.5	Cost: 37
ARAGOTO Lieutenant	Combi Rifle + Light Shotgun	Pistol, Knife	SWC: 0.5	Cost: 25



NOTE: The Aragoto only can be Lieutenants in the Japanese Sectorial Army of Yu Jing.

HI

SHÀNG JÍ

Invincibles

ISC: Shàng Jí

LINE TROOPS

MOV	CC	BS	PH	WIP	ARM	BTS	W	AVA
4--4	16	13	14	13	4	-6	2	3

Regular

Not Impetuous

Cube

NAME	BS WEAPONS	CC WEAPONS	SWC	C
SHÀNG JÍ	Combi Rifle + Light Flamethrower	Pistol, Shock CCW	SWC: 0	Cost: 42
SHÀNG JÍ	MULTI Rifle	Pistol, Shock CCW	SWC: 0	Cost: 49
SHÀNG JÍ	Spitfire	Pistol, Shock CCW	SWC: 2	Cost: 47
SHÀNG JÍ Hacker (Hacking Device)	Combi Rifle + Light Flamethrower	Pistol, Shock CCW	SWC: 0.5	Cost: 54
SHÀNG JÍ Paramedic (MediKit)	Combi Rifle + Light Flamethrower	Pistol, Shock CCW	SWC: 0	Cost: 46
SHÀNG JÍ Lieutenant	Combi Rifle + Light Flamethrower	Pistol, Shock CCW	SWC: 0	Cost: 42



HI

IMPERIAL AGENTS, Crane Rank (Xiǎn Hè)

ISC: Imperial Agents, Crane Rank

ELITE TROOPS

MOV	CC	BS	PH	WIP	ARM	BTS	W	AVA
4--4	17	13	13	14	3	-3	2	1

Regular

Not Impetuous

Cube

Martial Arts L3

X Visor

NAME	BS WEAPONS	CC WEAPONS	SWC	C
IMPERIAL AGENT	MULTI Rifle	Pistol, Monofilament CCW	SWC: 0	Cost: 61
IMPERIAL AGENT	Boarding Shotgun	Pistol, Monofilament CCW	SWC: 0	Cost: 53
IMPERIAL AGENT	Spitfire	Pistol, Monofilament CCW	SWC: 2	Cost: 60
IMPERIAL AGENT Lieutenant	MULTI Rifle	Pistol, Monofilament CCW	SWC: 0	Cost: 61



HI

DOMARU Butai

ISC: Domaru Butai

LINE TROOPS

MOV	CC	BS	PH	WIP	ARM	BTS	W	AVA
4--4	19	12	14	13	3	-3	2	1

Regular

Frenzy

Cube

Berserk

Martial Arts L2

NAME	BS WEAPONS	CC WEAPONS	SWC	C
DOMARU	Chain Rifle, E/M Grenades	Pistol, E/M CCW	SWC: 0	Cost: 27
DOMARU	Chain Rifle, E/M Grenades	Pistol, EXP CCW	SWC: 0	Cost: 29
DOMARU	Boarding Shotgun, E/M Grenades	Pistol, AP CCW	SWC: 0	Cost: 36
DOMARU Lieutenant	Chain Rifle, E/M Grenades	Pistol, E/M CCW	SWC: 0	Cost: 27



NOTE: The Domaru only can be Lieutenants in the Japanese Sectorial Army of Yu Jing.

HI

HARAMAKI Zensenbutai

ISC: Haramaki Zensenbutai

LINE TROOPS

MOV	CC	BS	PH	WIP	ARM	BTS	W	AVA
4--4	19	13	14	13	3	-3	2	1

RegularImpetuousCube

Martial Arts L3

NAME	BS WEAPONS	CC WEAPONS	SWC	C
HARAMAKI	Blitzen, Contender	Pistol, AP CCW	SWC: 0	Cost: 28
HARAMAKI	Blitzen, Contender	Pistol, DA CCW	SWC: 0	Cost: 28
HARAMAKI	Blitzen, Combi Rifle	Pistol, DA CCW	SWC: 0	Cost: 33
HARAMAKI	Missile-Launcher	Pistol, DA CCW	SWC: 1,5	Cost: 47



HI

KARAKURI Special Project

ISC: Karakuri Special Project

SPECIALLY TRAINED TROOPS

MOV	CC	BS	PH	WIP	ARM	BTS	STR	AVA
4--4	10	12	11	13	3	-6	2	1

RegularNot ImpetuousG: Remote Presence

ExplodeTotal Immunity

NAME	BS WEAPONS	CC WEAPONS	SWC	C
KARAKURI (Forward Observer)	Combi Rifle, Chain Rifle, D.E.P.	Pistol, Knife	SWC: 0	Cost: 39
KARAKURI (Forward Observer)	Mk12, Chain Rifle, D.E.P.	Pistol, Knife	SWC: 0	Cost: 43
KARAKURI (Forward Observer)	Heavy Shotgun, Chain Rifle, D.E.P.	Pistol, Knife	SWC: 0	Cost: 42



HI

SÛ-JIÂN Immediate Action Unit

ISC: Sû-Jiân Immediate Action Unit

SPECIALLY TRAINED TROOPS

HIGH MOBILITY FORM

MOV	CC	BS	PH	WIP	ARM	BTS	STR
6--6	8	11	14	13	4	-6	2

RegularNot ImpetuousG: Remote PresenceMechanical Transmutation

Climbing Plus

COMBAT FORM

MOV	CC	BS	PH	WIP	ARM	BTS	STR	AVA
4--2	16	13	14	13	4	-6	2	1

RegularNot ImpetuousG: Remote PresenceMechanical Transmutation

NAME	BS WEAPONS	CC WEAPONS	SWC	C
SÛ-JIÂN	Spitfire, Light Flamethrower, Panzerfaust	Pistol, CCW	SWC: 2	Cost: 56



TAG

O-YOROI Kidobutai

ISC: O-Yoroi Kidobutai

MECHANIZED TROOPS

MOV	CC	BS	PH	WIP	ARM	BTS	STR	AVA
6--4	19	14	17	13	7	-6	3	1

RegularNot ImpetuousCube

ECMV: Courage

NAME	BS WEAPONS	CC WEAPONS	SWC	C
O-YOROI	HMG + Heavy Flamethrower, CrazyKoalas (2)	EXP CCW	SWC: 2	Cost: 85
O-YOROI Lieutenant	HMG + Heavy Flamethrower, CrazyKoalas (2)	EXP CCW	SWC: 3	Cost: 85

CRAZYKOALA (Super-Jump)	MOV	ARM	BTS	STR
	6--4	0	0	1



NOTE: The O-Yoroi only can be Lieutenants in the Japanese Sectorial Army of Yu Jing.

SK

GŪLÁNG Skirmishers

ISC: Gūláng

SPECIALLY TRAINED TROOPS

NAME	BS WEAPONS	CC WEAPONS	SWC	C
GŪLÁNG (Minelayer)	Combi Rifle, Antipersonnel Mines	Pistol, Knife	SWC: 0,5	Cost: 26



SK

ONIWABAN

ISC: Oniwaban

ELITE TROOPS

MOV	CC	BS	PH	WIP	ARM	BTS	W	AVA
4--4	19	11	12	14	1	0	1	1

RegularNot ImpetuousCube

CH: TO Camouflage

Martial Arts L4

Superior Infiltration

NAME	BS WEAPONS	CC WEAPONS	SWC	C
ONIWABAN	Boarding Shotgun, Nanopulser	Pistol, Monofilament CCW	SWC: 0	Cost: 44
ONIWABAN Lieutenant	Boarding Shotgun, Nanopulser	Pistol, Monofilament CCW	SWC: 1	Cost: 44

NOTE: The Oniwaban only can be Lieutenants in the Japanese Sectorial Army of Yu Jing.



LI

TOKUSETSU BUTAI

ISC: Tokusetsu Butai

SUPPORT TROOPS

MOV	CC	BS	PH	WIP	ARM	BTS	W	AVA
4--4	14	10	10	13	1	0	1	1

Regular

Not Impetuous

No Cube

V: Courage

NAME	BS WEAPONS	CC WEAPONS	SWC	C
TOKUSETSU EISEI Doctor	Combi Rifle	Pistol, Knife	SWC: 0	Cost: 14
TOKUSETSU KOHEI Engineer	Combi Rifle, D-Charges	Pistol, Knife	SWC: 0	Cost: 14

LI

GŪJIĀ PILOT

ISC: Gūjiā Pilot

MECHANIZED TROOPS

MOV	CC	BS	PH	WIP	ARM	BTS	W	
4--4	14	11	10	13	0	0	1	

Regular

Not Impetuous

Cube

Pilot

NAME	BS WEAPONS	CC WEAPONS	SWC	C
GŪJIĀ PILOT		Pistol, Knife	SWC: --	Cost: --

LI

O-YOROI PILOT

ISC: O-Yorai Pilot

MECHANIZED TROOPS

MOV	CC	BS	PH	WIP	ARM	BTS	W	
4--4	14	11	10	13	0	0	1	

Regular

Not Impetuous

Cube

Pilot

NAME	BS WEAPONS	CC WEAPONS	SWC	C
O-YOROI PILOT		Pistol, CCW	SWC: --	Cost: --

REM

Yáoxiè RUI SHI

ISC: Yáoxiè Rui Shi

SUPPORT TROOPS

MOV	CC	BS	PH	WIP	ARM	BTS	STR	AVA
6--4	8	12	8	13	0	-3	1	1

Regular

Not Impetuous

G: Remote Presence

Repeater

Multispectral Visor L2

NAME	BS WEAPONS	CC WEAPONS	SWC	C
RUI SHI	Spitfire	Electric Pulse	SWC: 1	Cost: 25

REM

Yáoxiè Lǚ DUǎN

ISC: Yáoxiè Lǚ Duǎn

SUPPORT TROOPS

MOV	CC	BS	PH	WIP	ARM	BTS	STR	AVA
6--4	8	12	8	13	0	-3	1	1

Regular

Not Impetuous

G: Remote Presence

Holoprojector L2

Repeater

Multispectral Visor L1

NAME	BS WEAPONS	CC WEAPONS	SWC	C
Lǚ DUǎN	Mk12, Heavy Flamethrower	Electric Pulse	SWC: 0	Cost: 25

REM

YÁOZǺO

ISC: YáoǺǺo

SUPPORT TROOPS

MOV	CC	BS	PH	WIP	ARM	BTS	STR	AVA
6--4	8	8	8	13	0	-3	1	2

Regular

Not Impetuous

G: Servant

CH: Mimetism

NAME	BS WEAPONS	CC WEAPONS	SWC	C
YÁOZǺO		Electric Pulse	SWC: 0	Cost: 3



REM

Yáopú PANGGULING

ISC: Yáopú Pangguling

SUPPORT TROOPS

MOV	CC	BS	PH	WIP	ARM	BTS	STR	AVA
4--4	8	11	8	13	2	-3	1	2

Regular

Not Impetuous

G: Remote Presence

Baggage

Repeater

NAME	BS WEAPONS	CC WEAPONS	SWC	C
PANGGULING (Minesweeper)		Electric Pulse	SWC: 0	Cost: 8
PANGGULING (EVO Repeater)		Electric Pulse	SWC: 0,5	Cost: 13
PANGGULING (Total Reaction)	Combi Rifle	Electric Pulse	SWC: 0	Cost: 21



SK

Oniwaban SHINOBU KITSUNE

ISC: Oniwaban Shinobu Kitsune

MOV	CC	BS	PH	WIP	ARM	BTS	W	AVA
4--4	20	11	13	14	1	-3	1	1

Regular

Not Impetuous

Cube

CH: TO Camouflage

Martial Arts L5

Superior Infiltration

NAME	BS WEAPONS	CC WEAPONS	SWC	C
SHINOBU	Combi Rifle, Nanopulser, Smoke Grenades	Pistol, Monofilament CCW	SWC: 0,5	Cost: 50
SHINOBU Lieutenant	Combi Rifle, Nanopulser, Smoke Grenades	Pistol, Monofilament CCW	SWC: 1	Cost: 50

NOTE: Shinobu only can be Lieutenant in the Japanese Sectorial Army of Yu Jing.



HI

Domaru TAKESHI „NEKO” OYAMA

ISC: Domaru Takeshi „Neko” Oyama

MOV	CC	BS	PH	WIP	ARM	BTS	W	AVA
4--4	19	12	14	14	3	-3	2	1

Regular

Frenzy

Cube

Berserk

CC with 2 Weapons

Martial Arts L2

NAME	BS WEAPONS	CC WEAPONS	SWC	C
OYAMA	Chain Rifle, E/M Grenades	Pistol, AP CCW, EXP CCW	SWC: 0	Cost: 34
OYAMA Lieutenant	Chain Rifle, E/M Grenades	Pistol, AP CCW, EXP CCW	SWC: 0	Cost: 34

NOTE: Oyama only can be Lieutenant in the Japanese Sectorial Army of Yu Jing.



MI

SUN TZE v.2 (Marksman Leader)

ISC: Sun Tze v.2 (Marksman Leader)

MOV	CC	BS	PH	WIP	ARM	BTS	W	AVA
4--4	15	13	11	17	2	0	1	1*

Regular

Not Impetuous

Cube

Total Immunity

Strategos L3

V: No Wound Incapacitation

X-2 Visor

NAME	BS WEAPONS	CC WEAPONS	SWC	C
SUN TZE	MULTI Rifle	Pistol, Knife	SWC: 0	Cost: 50
SUN TZE	MULTI Sniper Rifle	Pistol, Knife	SWC: 1,5	Cost: 56
SUN TZE Lieutenant	MULTI Rifle	Pistol, Knife	SWC: 0	Cost: 50
SUN TZE Lieutenant	MULTI Sniper Rifle	Pistol, Knife	SWC: 1,5	Cost: 56

*NOTE: There only can be one Sun Tze in each Army List.



Ariadna

Army List

ARIADNA MILITIA						AVA:2			
LI		CALEDONIAN VOLUNTEERS Corps				ISC: Caledonian Volunteers		GARRISON TROOP	
MOV		CC	BS		PH	WIP	ARM	BTS	W
4--4		13	10		11	12	1	0	1
Regular		Not Impetuous		No Cube					
Multiterrain (Mountain and Jungle)									
NAME		BS WEAPONS		CC WEAPONS		SWC	C		
VOLUNTEER		Rifle		Pistol, Knife		SWC: 0	Cost: 8		
VOLUNTEER		Chain Rifle, Light Shotgun		Pistol, Knife		SWC: 0	Cost: 6		
VOLUNTEER		HMG		Pistol, Knife		SWC: 0.5	Cost: 20		
VOLUNTEER		Light Shotgun, Light Grenade Launcher		Pistol, Knife		SWC: 0.5	Cost: 11		
VOLUNTEER (CH: Limited Camouflage, Inferior Infiltration)		Rifle, D-Charges		Pistol, Knife		SWC: 0	Cost: 11		
VOLUNTEER (CH: Limited Camouflage, Inferior Infiltration)		Light Shotgun, Light Grenade Launcher		Pistol, Knife		SWC: 1	Cost: 14		
VOLUNTEER Paramedic (MediKit)		Rifle		Pistol, Knife		SWC: 0	Cost: 13		
VOLUNTEER Lieutenant		Rifle		Pistol, Knife		SWC: 2/0*	Cost: 8		
*NOTE: The Volunteer Lieutenant only has SWC: 0 in the Caledonian Sectorial Army (Caledonian Highlander Army).									

LI		TROUPES MÉTROPOLITAINES					ISC: Métros			GARRISON TROOP	
MOV		CC	BS		PH	WIP	ARM	BTS	W		
4--4		13	10		11	12	1	0	1		
Regular		Not Impetuous		No Cube							
Multiterrain											
	NAME	BS WEAPONS			CC WEAPONS		SWC	C			
MÉTRO		Rifle			Pistol, Knife		SWC: 0	Cost: 8			
MÉTRO		HMG			Pistol, Knife		SWC: 0.5	Cost: 20			
MÉTRO		Rifle, Light Grenade Launcher			Pistol, Knife		SWC: 0.5	Cost: 13			
MÉTRO (CH: Limited Camouflage, Inferior Infiltration)		Rifle, D-Charges			Pistol, Knife		SWC: 0	Cost: 11			
MÉTRO (CH: Limited Camouflage, Inferior Infiltration)		Rifle, D.E.P.			Pistol, Knife		SWC: 0.5	Cost: 12			
MÉTRO (CH: Limited Camouflage, Inferior Infiltration)		Rifle, Light Grenade Launcher			Pistol, Knife		SWC: 1	Cost: 16			
MÉTRO Paramedic (MediKit)		Rifle			Pistol, Knife		SWC: 0	Cost: 13			
MÉTRO Lieutenant		Rifle			Pistol, Knife		SWC: 2/0*	Cost: 8			
*NOTE: The Métro Lieutenant only has SWC: 0 in the Merovingian Sectorial Army (Merovingian Rapid response Army).											

LI		LOUP-GAROUS, Groupe Mobile d'Action Spécial					ISC: Loup-Garous			SPECIALLY TRAINED TROOPS	
MOV		CC	BS		PH	WIP	ARM	BTS	W	AVA	
4--4		14	12		11	13	2	0	1	2	
Regular		Not Impetuous		No Cube							
V: Courage		X Visor									
NAME		BS WEAPONS				CC WEAPONS		SWC	C		
LOUP-GAROU		Viral Rifle, Flash Grenades				Pistol, Knife		SWC: 0	Cost: 21		
LOUP-GAROU		Boarding Shotgun, Adhesive Launcher, Flash Grenades				Pistol, Knife		SWC: 0	Cost: 19		
LOUP-GAROU		Viral Rifle, Flash Light Grenade Launcher				Pistol, Knife		SWC: 1.5	Cost: 22		
LOUP-GAROU		Sniper Rifle				Pistol, Knife		SWC: 0.5	Cost: 24		

LI		HIGHLANDER CATERANS							ISC: Highlander Caterans		SPECIALLY TRAINED TROOPS	
MOV		CC	BS		PH	WIP	ARM	BTS	W	AVA		
4--4		17	12		13	12	0	0	1	1		
Irregular		Not Impetuous			No Cube							
Climbing Plus			CH: Limited Camouflage				CH: Mimetism					
NAME			BS WEAPONS			CC WEAPONS		SWC	C			
CATERAN			T2 Sniper Rifle			Pistol, AP CCW		SWC: 1	Cost: 29			
CATERAN			Sniper Rifle			Pistol, AP CCW		SWC: 0,5	C: 25			





LI		ZOUAVES, Régiment Spécial d'Intervention						ISC: Zouaves		SPECIALLY TRAINED TROOPS	
MOV		CC	BS		PH	WIP	ARM	BTS	W	AVA	
4--4		13	12		10	13	2	0	1	2	
Regular		Not Impetuous			No Cube						
Mechanized Deployment			V: Courage								
NAME		BS WEAPONS				CC WEAPONS		SWC	C		
ZOUAVE		Rifle, D.E.P.				Assault Pistol, Knife		SWC: 0,5	Cost: 20		
ZOUAVE		Rifle, D.E.P. E/Mauler				Assault Pistol, Knife		SWC: 1	Cost: 26		
ZOUAVE		Rifle + Light Grenade Launcher				Pistol, Knife		SWC: 1	Cost: 21		
ZOUAVE (Forward Observer)		Rifle, D.E.P.				Assault Pistol, Knife		SWC: 0,5	Cost: 23		
ZOUAVE (Sapper)		HMG				Pistol, Knife		SWC: 1,5	Cost: 31		
ZOUAVE (Sapper)		Sniper Rifle				Pistol, Knife		SWC: 0,5	Cost: 28		
ZOUAVE Paramedic (MediKit)		Rifle, D.E.P.				Assault Pistol, Knife		SWC: 0,5	Cost: 24		
ZOUAVE Lieutenant		Rifle, D.E.P.				Assault Pistol, Knife		SWC: 1	Cost: 20		





HI		13éme MOBLOTS							ISC: Moblots		VETERAN TROOPS
NAME		BS WEAPONS				CC WEAPONS		SWC	C		
MOBLOT (Infiltration)		AP Rifle, Light Shotgun, D.E.P.				Pistol, CCW		SWC: 0	Cost: 42		
MOBLOT (Sapper)		HMG				Pistol, CCW		SWC: 2	Cost: 41		



HI		3rd HIGHLANDER GREY RIFLES					ISC: 3rd Highlander Greys			VETERAN TROOPS	
MOV		CC	BS		PH	WIP	ARM	BTS	W	AVA	
4--4		16	13		13	12	3	0	1	2	
Regular		Frenzy			No Cube						
Shock Immunity		V: Dogged									
NAME		BS WEAPONS				CC WEAPONS		SWC	C		
HIGHLANDER GREY		Rifle, 2 Light Shotguns, Grenades, Smoke Grenades				Pistol, CCW		SWC: 0	Cost: 30		
HIGHLANDER GREY		T2 Rifle, 2 Light Shotguns, Grenades, Smoke Grenades				Pistol, CCW		SWC: 0	Cost: 36		
HIGHLANDER GREY		AP HMG, Smoke Grenades				Pistol, CCW		SWC: 1,5	Cost: 40		
HIGHLANDER GREY		T2 Boarding Shotgun, Grenades, Smoke Grenades				Pistol, CCW		SWC: 0	Cost: 28		
HIGHLANDER GREY Lieutenant		Rifle, 2 Light Shotguns, Grenades, Smoke Grenades				Pistol, CCW		SWC: 0	Cost: 30		



HI		CALEDONIAN MORMAERS					ISC: Caledonian Mormaers			ELITE TROOPS	
MOV		CC	BS		PH	WIP	ARM	BTS	W	AVA	
4-2		14	13		13	13	5	0	1	2	
Regular		Not Impetuous			No Cube						
Shock Immunity			V: Dogged								
NAME		BS WEAPONS			CC WEAPONS			SWC	C		
CALEDONIAN MORMAER (X Visor)		T2 Rifle			Pistol, CCW			SWC: 0	Cost: 38		
CALEDONIAN MORMAER		AP HMG			Pistol, CCW			SWC: 2	Cost: 48		
CALEDONIAN MORMAER Lieutenant (X Visor)		T2 Rifle			Pistol, CCW			SWC: 0	Cost: 38		
CALEDONIAN MORMAER Lieutenant		AP HMG			Pistol, CCW			SWC: 2	Cost: 48		



HI		VETERAN KAZAKS							ISC: Veteran Kazaks		ELITE TROOPS
NAME		BS WEAPONS				CC WEAPONS		SWC	C		
VETERAN KAZAK (X Visor)		T2 Rifle, Light Flamethrower				Pistol, CCW		SWC: 0	Cost: 49		



SK		4 ^{ème} DE CHASSEURS						ISC: Chasseurs		SPECIALLY TRAINED TROOPS	
MOV		CC	BS		PH	WIP	ARM	BTS	W	AVA	
4--4		14	11		13	13	0	0	1	2	
Regular		Not Impetuous			No Cube						
CH: Camouflage		Infiltration			Sixth Sense L1						
NAME		BS WEAPONS			CC WEAPONS			SWC	C		
CHASSEUR		Rifle, Light Flamethrower, Antipersonnel Mines			Pistol, Knife			SWC: 0	Cost: 19		
CHASSEUR		AP Sniper Rifle			Pistol, Knife			SWC: 1	Cost: 31		
CHASSEUR		Rifle, Adhesive Launcher, D-Charges			Pistol, Knife			SWC: 0,5	Cost: 19		
CHASSEUR (Minelayer)		Rifle, Light Flamethrower, Antipersonnel Mines			Pistol, Knife			SWC: 0,5	Cost: 20		
CHASSEUR (Forward Observer)		Rifle, Light Flamethrower, Antipersonnel Mines			Pistol, Knife			SWC: 0	Cost: 22		

SK		1st Highlander S.A.S.						ISC: S.A.S.		SPECIALLY TRAINED TROOPS	
NAME		BS WEAPONS			CC WEAPONS			SWC	C		
S.A.S.		Chain Rifle, Light Shotgun			Pistol, AP CCW			SWC: 0	Cost: 22		
S.A.S.		Chain Rifle, Grenades			Assault Pistol, AP CCW			SWC: 0	Cost: 23		

WB		9th WULVER Grenadiers Reg.						ISC: 9th Wolver Grenadiers		LINE TROOPS	
MOV		CC	BS		PH	WIP	ARM	BTS	W	AVA	
4--4		18	12		14	13	3	0	2	2	
Regular		Frenzy			No Cube						
Berserk		Climbing Plus			Natural Born Warrior						
NAME		BS WEAPONS			CC WEAPONS			SWC	C		
WULVER		Mk12, Grenades			Pistol, AP CCW			SWC: 0	Cost: 38		
WULVER		T2 Rifle, Grenades			Pistol, AP CCW			SWC: 0	Cost: 37		
WULVER		Heavy Shotgun, Grenades			Pistol, AP CCW			SWC: 0	Cost: 37		

WB		2nd Irregular CAMERONIANS Reg.					ISC: 2nd Irregular Cameronians Reg.			SUPPORT TROOPS	
Forma: DOG-WARRIOR											
MOV		CC	BS		PH	WIP	ARM	BTS	W	AVA	
6--4		18	10		16	12	3	0	2	2*	
Irregular		Impetuous			No Cube						
Super Jump					Total Immunity					V: Courage	
NAME		BS WEAPONS			CC WEAPONS			SWC	C		
CAMERONIAN		2 Chain Rifles, Grenades, Smoke Grenades			AP CCW			SWC: 0	Cost: 22		
*NOTE 1: The AVA of Cameronians replaces totally or partially the AVA of the Dog-Warriors.											
*NOTE 2: It can not be more than 2 Dog-Warrior like troop in a General army (except Personalities).											
*NOTE 3: Then, in an Ariadnian army there can be: 2 Dog-Warriors, or 1 Dog-Warrior and 1 Cameronian, or 2 Cameronians (Personalities are not counted).											

LI		112, Emergency Service						ISC: 112, Emergency Service		SUPPORT TROOPS	
MOV		CC	BS		PH	WIP	ARM	BTS	W	AVA	
4--4		13	11		12	13	0	0	1	1	
Regular		Not Impetuous			No Cube						
Doctor		V: Courage									
NAME		BS WEAPONS			CC WEAPONS			SWC	C		
112		Ligh Shotgun			Pistol, CCW			SWC: 0	Cost: 12		

LI		DOZERS, Field Engineers						ISC: Dozers, Field Engineers		SUPPORT TROOPS	
MOV		CC	BS		PH	WIP	ARM	BTS	W	AVA	
4--4		13	11		11	13	1	0	1	2	
Regular		Not Impetuous			No Cube						
Engineer		V: Courage									
NAME		BS WEAPONS			CC WEAPONS			SWC	C		
DOZER		Rifle, D-Charges			Pistol, Knife			SWC: 0	Cost: 18		
DOZER		Rifle, Akrylat-Kanone			Pistol, Knife			SWC: 0	Cost: 19		
DOZER (Traktor Mul Control Device)		Rifle, D-Charges			Pistol, Knife			SWC: 0	Cost: 18		

REM

TRAKTOR MUL, Artillery and Support Regiment

ISC: Traktor Mul, Artillery and Support Regiment

SUPPORT TROOPS

MOV	CC	BS	PH	WIP	ARM	BTS	STR	AVA
4--2	8	10	8	12	2	0	1	2

RegularNot ImpetuousG: Remote Presence

Baggage

NAME	BS WEAPONS	CC WEAPONS	SWC	C
TRAKTOR MUL (Minesweeper)		Electric Pulse	SWC: 0	Cost: 5
TRAKTOR MUL	Katyusha MRL	Electric Pulse	SWC: 1	Cost: 18
TRAKTOR MUL	Uragan MRL	Electric Pulse	SWC: 1	Cost: 19



HI

EQUIPE MIRAGE-5

Lieutenant MARGOT BERTHIER, Mirage-5

MOV	CC	BS	PH	WIP	ARM	BTS	W	AVA
4--4	14	14	12	13	3	0	1	1

RegularNot ImpetuousNo Cube

AD: Airborne InfiltrationShock ImmunityMultiterrain

NAME	BS WEAPONS	CC WEAPONS	SWC	C
MARGOT	AP Rifle + Light Grenade Launcher	Pistol, Knife	SWC: --	Cost: 42

WB

Sergent DUROC, Mirage-5

Forma: DOG-WARRIOR

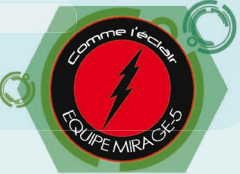
MOV	CC	BS	PH	WIP	ARM	BTS	W	AVA
6--4	19	10	16	13	3	0	2	1

IrregularImpetuousNo Cube

AD: Airborne InfiltrationMartial Arts L2Total ImmunitySuper-Jump

NAME	BS WEAPONS	CC WEAPONS	SWC	C
DUROC	2 Chain Rifles, Grenades, Smoke Grenades	AP CCW	SWC: --	Cost: 33
EQUIPE MIRAGE-5 (MARGOT & DUROC)			SWC: 2	Cost: 75

NOTE 1: MARGOT & DUROC cannot be chosen separately - they must be fielded together.
NOTE 2: MARGOT & DUROC must belong to the same Combat Group.
NOTE 3: DUROC must be deployed always in the same turn and section of the game table that MARGOT.



WB

WILLIAM WALLACE

ISC: William Wallace

MOV	CC	BS	PH	WIP	ARM	BTS	W	AVA
6--4	19	13	14	15	3	0	1	1

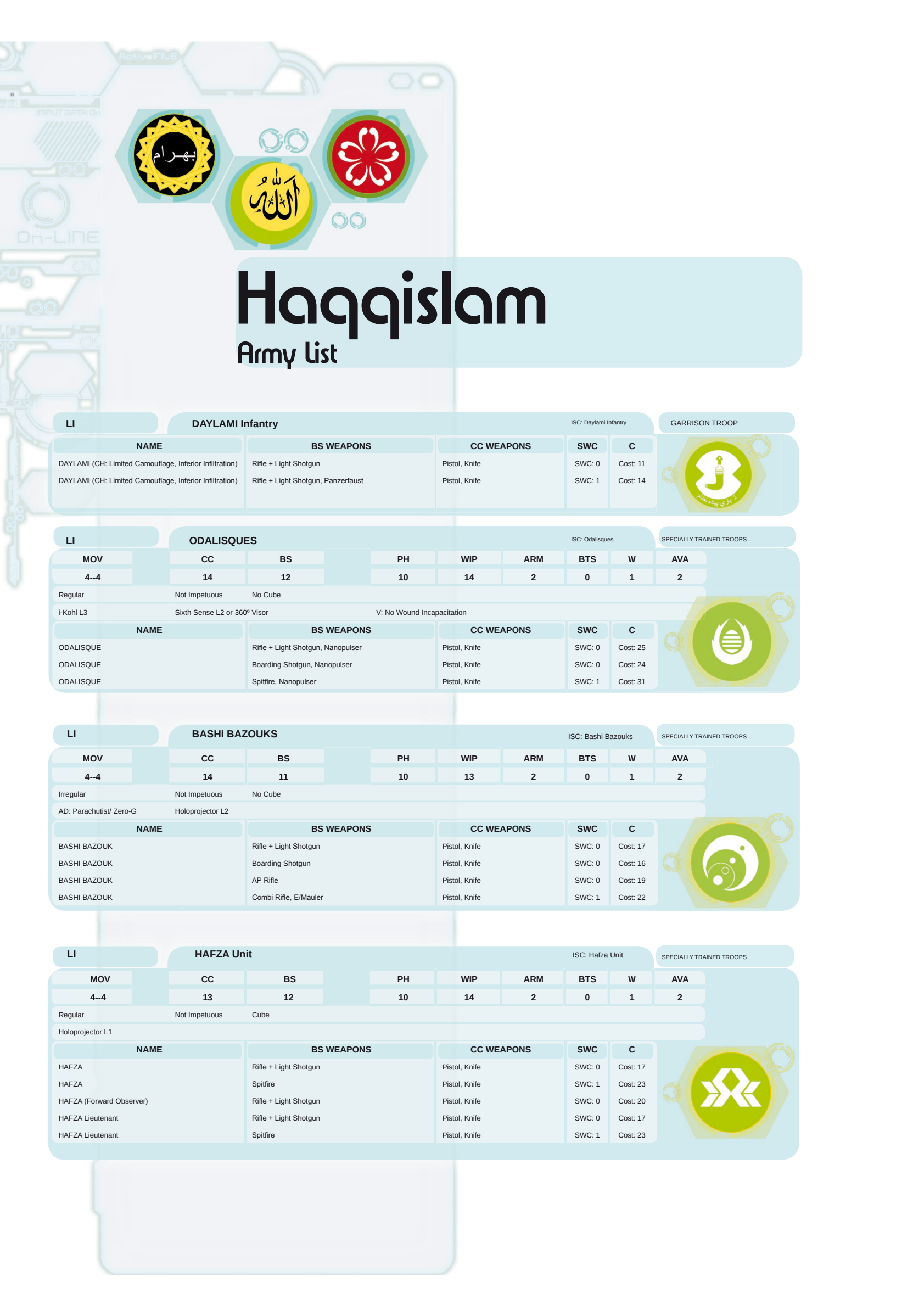
RegularFrenzyCube

BerserkInspiring LeadershipV: No Wound Incapacitation

NAME	BS WEAPONS	CC WEAPONS	SWC	C
WALLACE	Combi Rifle + Light Flamethrower, Smoke Grenades	Pistol, EXP CCW	SWC: 0	Cost: 38
WALLACE Lieutenant	Combi Rifle + Light Flamethrower, Smoke Grenades	Pistol, EXP CCW	SWC: 0	Cost: 38

NOTE: Wallace only can be Lieutenant in the Caledonian Sectorial Army (Caledonian Highlander Army).





Haqqislam

Army List

LI		DAYLAMI Infantry				ISC: Daylami Infantry		GARRISON TROOP	
NAME		BS WEAPONS		CC WEAPONS		SWC	C		
DAYLAMI (CH: Limited Camouflage, Inferior Infiltration)		Rifle + Light Shotgun		Pistol, Knife		SWC: 0	Cost: 11		
DAYLAMI (CH: Limited Camouflage, Inferior Infiltration)		Rifle + Light Shotgun, Panzerfaust		Pistol, Knife		SWC: 1	Cost: 14		

LI		ODALISQUES					ISC: Odaliques		SPECIALLY TRAINED TROOPS	
MOV		CC	BS		PH	WIP	ARM	BTS	W	AVA
4--4		14	12		10	14	2	0	1	2
Regular		Not Impetuous		No Cube						
i-Kohl L3		Sixth Sense L2 or 360° Visor				V: No Wound Incapacitation				
NAME		BS WEAPONS			CC WEAPONS			SWC	C	
ODALISQUE		Rifle + Light Shotgun, Nanopulser			Pistol, Knife			SWC: 0	Cost: 25	
ODALISQUE		Boarding Shotgun, Nanopulser			Pistol, Knife			SWC: 0	Cost: 24	
ODALISQUE		Spitfire, Nanopulser			Pistol, Knife			SWC: 1	Cost: 31	

LI		BASHI BAZOUKS					ISC: Bashi Bazouks			SPECIALLY TRAINED TROOPS	
MOV		CC	BS		PH	WIP	ARM	BTS	W	AVA	
4-4		14	11		10	13	2	0	1	2	
Irregular		Not Impetuous		No Cube							
AD: Parachutist/ Zero-G		Holoprojector L2									
NAME		BS WEAPONS				CC WEAPONS		SWC	C		
BASHI BAZOUK		Rifle + Light Shotgun				Pistol, Knife		SWC: 0	Cost: 17		
BASHI BAZOUK		Boarding Shotgun				Pistol, Knife		SWC: 0	Cost: 16		
BASHI BAZOUK		AP Rifle				Pistol, Knife		SWC: 0	Cost: 19		
BASHI BAZOUK		Combi Rifle, E/Mauler				Pistol, Knife		SWC: 1	Cost: 22		

LI		HAFZA Unit				ISC: Hafza Unit				SPECIALLY TRAINED TROOPS	
MOV		CC	BS		PH	WIP	ARM	BTS	W	AVA	
4--4		13	12		10	14	2	0	1	2	
Regular		Not Impetuous		Cube							
Holoprojector L1											
NAME		BS WEAPONS			CC WEAPONS		SWC	C			
HAFZA		Rifle + Light Shotgun			Pistol, Knife		SWC: 0	Cost: 17			
HAFZA		Spitfire			Pistol, Knife		SWC: 1	Cost: 23			
HAFZA (Forward Observer)		Rifle + Light Shotgun			Pistol, Knife		SWC: 0	Cost: 20			
HAFZA Lieutenant		Rifle + Light Shotgun			Pistol, Knife		SWC: 0	Cost: 17			
HAFZA Lieutenant		Spitfire			Pistol, Knife		SWC: 1	Cost: 23			

LI		HASSASSIN MUYIBS					ISC: Hassassin Muyibs			SPECIALLY TRAINED TROOPS	
MOV		CC	BS		PH	WIP	ARM	BTS	W	AVA	
4--4		15	12		11	14	2	0	1	2	
Regular		Not Impetuous			No Cube						
Religious Troop			V: Dogged								
NAME		BS WEAPONS			CC WEAPONS			SWC	C		
MUYIB		Rifle + Light Shotgun, Panzerfaust, D-Charges			Pistol, Knife			SWC: 0.5	Cost: 25		
MUYIB		Rifle + Light Grenade Launcher (Normal and Smoke Ammo.)			Pistol, Knife			SWC: 1	Cost: 23		
MUYIB (Minelayer)		Rifle + Light Shotgun, D.E.P. E/Mauler			Pistol, Knife			SWC: 0	Cost: 29		
MUYIB (Minelayer)		Rifle + Light Shotgun, D.E.P. Viral Mines			Pistol, Knife			SWC: 0	Cost: 25		
MUYIB (X Visor)		Spitfire, D-Charges			Pistol, Knife			SWC: 1	Cost: 31		
MUYIB Doctor		Rifle + Light Shotgun, D.E.P.			Pistol, Knife			SWC: 0	Cost: 27		
MUYIB Lieutenant		Rifle + Light Grenade Launcher (Normal and Smoke Ammo.)			Pistol, Knife			SWC: 1.5	Cost: 23		

MI		HASSASSIN LASIQS						ISC: Hassassin Lasiqs		SPECIALLY TRAINED TROOPS
MOV		CC	BS		PH	WIP	ARM	BTS	W	AVA
4--2		14	12		11	14	2	0	1	2
Regular		Not Impetuous		No Cube						
CH: Mimetism		Climbing Plus		Religious Troop		X Visor				
NAME		BS WEAPONS			CC WEAPONS		SWC	C		
LASIQ		Viral Rifle + Light Shotgun			Pistol, Knife		SWC: 0	Cost: 26		
LASIQ		Viral Sniper Rifle			Pistol, Knife		SWC: 1,5	Cost: 29		

HI		ASAWIRA Regiment						ISC: Asawira Regiment			HEADQUARTERS TROOP		
MOV		CC	BS		PH	WIP	ARM	BTS	W	AVA			
4--4		17	14		14	15	3	-3	2	1			
Regular		Not Impetuous			Cube								
Martial Arts L2			Regeneration										
NAME		BS WEAPONS				CC WEAPONS		SWC	C				
ASAWIRA		Fusil AP + Escopeta Lig. Nanopulser				Pistola, Arma CC Shock		SWC: 0	C: 59				
ASAWIRA		Fusil AP + Escopeta Lig. Nanopulser				Pistola, Arma CC EXP		SWC: 0	C: 61				
ASAWIRA		Spitfire, Nanopulser				Pistola, Arma CC Shock		SWC: 2	C: 59				
ASAWIRA Médico		Fusil AP + Escopeta Lig. Nanopulser				Pistola, Arma CC Shock		SWC: 0	C: 63				
ASAWIRA Teniente		Fusil AP + Escopeta Lig. Nanopulser				Pistola, Arma CC Shock		SWC: 0	C: 59				

HI		Special Deterrance Group AZRA'IL						ISC: Special Deterrance Group Azrai'l		VETERAN TROOPS
MOV		CC	BS		PH	WIP	ARM	BTS	W	AVA
4--2		14	13		13	14	3	-3	2	1
Regular		Not Impetuous		No Cube						
NAME		BS WEAPONS			CC WEAPONS		SWC	C		
AZRA'IL		Feuerbach			Assault Pistol, Knife		SWC: 1,5	Cost: 41		
AZRA'IL		AP Rifle + Light Flamethrower, Panzerfaust			Pistol, Knife		SWC: 0,5	Cost: 36		
AZRA'IL		Spitfire			Pistol, Knife		SWC: 2	Cost: 36		

SK		AL HAWWA' Unit					ISC: Al Hawwa' Unit			SPECIALLY TRAINED TROOPS	
MOV		CC	BS		PH	WIP	ARM	BTS	W	AVA	
4-4		13	11		11	14	1	0	1	1	
Regular		Not Impetuous			No Cube						
CH: Camouflage		Infiltration									
NAME		BS WEAPONS			CC WEAPONS			SWC	C		
HAWWA' Hacker (Hacker Device)		Boarding Shotgun, D-Charges			Pistol, Knife			SWC: 0,5	Cost: 33		
HAWWA'		Sniper Rifle, Antipersonnel Mines			Pistol, Knife			SWC: 0,5	Cost: 29		
HAWWA' (Forward Observer)		Boarding Shotgun, D-Charges			Pistol, Knife			SWC: 0	Cost: 24		

SK

HASSASSIN FARZANS

ISC: Hassassin Farzans

SPECIALLY TRAINED TROOPS

MOV	CC	BS	PH	WIP	ARM	BTS	W	AVA
4--4	15	12	11	14	0	0	1	1

Regular

Not Impetuous

No Cube

CH: Camouflage

Infiltration

Religious Troop

NAME	BS WEAPONS	CC WEAPONS	SWC	C
FARZAN (Chain of Command)	Boarding Shotgun, Contender	Pistol, Knife	SWC: 0	Cost: 32
FARZAN (Forward Observer)	Rifle + Light Shotgun	Pistol, Knife	SWC: 0	Cost: 25

SK

HASSASSIN FIDAY

ISC: Hassassin Fiday

SPECIALLY TRAINED TROOPS

NAME	BS WEAPONS	CC WEAPONS	SWC	C
FIDAY	Boarding Shotgun, Smoke Grenades	Pistol, EXP CCW	SWC: 0	Cost: 34
FIDAY	Rifle + Light Shotgun, Antipersonnel Mines, Smoke Grenades	Pistol, AP CCW	SWC: 0	Cost: 33

LI

MAGHARIBA PILOT

ISC: Maghariba Pilot

MECHANIZED TROOP

MOV	CC	BS	PH	WIP	ARM	BTS	W
4--4	13	11	10	14	0	0	1

Regular

Not Impetuous

Cube

Pilot

NAME	BS WEAPONS	CC WEAPONS	SWC	C
MAGHARIBA PILOT		Pistol, Knife	SWC: --	Cost: --

REM

NASMAT REMOTES

ISC: Nasmat Remotes

SUPPORT TROOPS

MOV	CC	BS	PH	WIP	ARM	BTS	STR	AVA
6--4	8	8	8	13	0	-3	1	2

Regular

Not Impetuous

G: Servant

CH: Mimetism

NAME	BS WEAPONS	CC WEAPONS	SWC	C
NASMAT		Electric Pulse	SWC: 0	Cost: 3

REM

KAMEEL REMOTES

ISC: Kameel Remotes

SUPPORT TROOPS

MOV	CC	BS	PH	WIP	ARM	BTS	STR	AVA
4--4	8	11	8	13	2	-3	1	2

Regular

Not Impetuous

G: Remote Presence

Baggage

Repeater

NAME	BS WEAPONS	CC WEAPONS	SWC	C
KAMEEL (Minesweeper)		Electric Pulse	SWC: 0	Cost: 8
KAMEEL (EVO Repeater)		Electric Pulse	SWC: 0,5	Cost: 13
KAMEEL (Total Reaction)	Rifle + Light Shotgun	Electric Pulse	SWC: 0	Cost: 22

SK

HUSSEIN AL-DJABEL, Hassassin Fiday

ISC: Hussein Al-Djabel

MOV	CC	BS	PH	WIP	ARM	BTS	W	AVA
4--4	18	12	13	15	1	0	1	1

Regular

Not Impetuous

No Cube

Martial Arts L4

Basic Impersonation

Religious Troop

NAME	BS WEAPONS	CC WEAPONS	SWC	C
AL-DJABEL	Rifle + Light Shotgun, Smoke Grenades	Pistol, Viral CC Weapon	SWC: 0	Cost: 41

MI

SALADIN, O-12 Liaison Officer

ISC: Saladin, O-12 Liaison Officer

MOV	CC	BS	PH	WIP	ARM	BTS	W	AVA
4--2	15	13	12	16	3	-3	1	1

Regular

Not Impetuous

Cube

Repeater

Strategos N3

V: No Wound Incapacitation

NAME	BS WEAPONS	CC WEAPONS	SWC	C
SALADIN	Combi Rifle, Nanopulser	Pistol, CC Weapon	SWC: 0	Cost: 37
SALADIN Lieutenant	Combi Rifle, Nanopulser	Pistol, CC Weapon	SWC: 0	Cost: 37

ActiveFILE

INPUT DATA On

On-LINE

CORREJIDOS

CORREJIDOS

CORREJIDOS

BAKUNIN

BAKUNIN

BAKUNIN

Nomads

Army List

LI		MODERATORS from Bakunin				ISC: Moderators from Bakunin			GARRISON TROOP	
MOV		CC	BS		PH	WIP	ARM	BTS	W	AVA
4--4		13	10		10	12	0	-3	1	Total
Regular		Not Impetuous		Cube						
Shock Immunity										
NAME		BS WEAPONS			CC WEAPONS		SWC	C		
MODERATOR		Combi Rifle			Pistol, Electric Pulse		SWC: 0	Cost: 9		
MODERATOR		Spitfire			Pistol, Electric Pulse		SWC: 0,5	Cost: 16		
MODERATOR		Combi Rifle + Light Grenade Launcher			Pistol, Electric Pulse		SWC: 0,5	Cost: 14		
MODERATOR		MULTI Sniper Rifle			Pistol, Electric Pulse		SWC: 1,5	Cost: 23		
MODERATOR		Combi Rifle + Marker			Pistol, Electric Pulse		SWC: 0,5	Cost: 11		
MODERATOR Hacker (Hacking Device)		Combi Rifle			Pistol, Electric Pulse		SWC: 0,5	Cost: 21		
MODERATOR Paramedic (MediKit)		Combi Rifle			Pistol, Electric Pulse		SWC: 0	Cost: 13		
MODERATOR Lieutenant		Combi Rifle			Pistol, Electric Pulse		SWC: 20,5*	Cost: 9		
*NOTE: The Moderator Lieutenant only has SWC: 0,5 in the Bakunin Sectorial Army (Bakunin Jurisdictional Command).										



LI		TOMCATS, Emergency and Rescue Special Team						ISC: Tomcats		SPECIALLY TRAINED TROOPS	
MOV		CC	BS		PH	WIP	ARM	BTS	W	AVA	
4--4		13	12		11	13	1	0	1	2	
Regular		Not Impetuous		No Cube							
AD: Airborne Infiltration/ Zero-G		Climbing Plus									
NAME		BS WEAPONS				CC WEAPONS		SWC	C		
TOMCAT		Combi Rifle + Light Flamethrower, D.E.P.				Pistol, Knife		SWC: 1	C: 19		
TOMCAT		Combi Rifle + E/Mitter, Antipersonnel Mines				Pistol, Knife		SWC: 0	C: 19		
TOMCAT (Deployable Repeater)		Combi Rifle + Light Flamethrower				Pistol, Knife		SWC: 0,5	C: 19		
TOMCAT Doctor		Combi Rifle + Light Flamethrower				Pistol, Knife		SWC: 0	C: 22		
TOMCAT Engineer		Combi Rifle + Light Flamethrower, D-Charges				Pistol, Knife		SWC: 0	C: 22		
TOMCAT Doctor		Combi Rifle + Light Flamethrower + 1 Zondcat				Pistol, Knife		SWC: 0	C: 28		
TOMCAT Engineer		Combi Rifle + Light Flamethrower, D-Charges + 1 Zondcat				Pistol, Knife		SWC: 0	C: 28		
REM		ZONDCATS						ISC: Zondcats			
MOV		CC	BS		PH	WIP	ARM	BTS	STR		
6--4		8	8		8	13	0	-3	1		
Regular		Not Impetuous		G: Servant							
CH: Mimetism		AD: Airborne Infiltration/ Zero-G									
NAME		BS WEAPONS				CC WEAPONS		SWC	C		
ZONDCAT						Electric Pulse		SWC: --	C: --		

MI		REVEREND MOIRAS					ISC: Reverend Moiras		ELITE TROOPS	
NAME		BS WEAPONS			CC WEAPONS		SWC	C		
REVEREND MOIRA		Combi Rifle + E/Mitter			Pistol, CCW		SWC: 0	C: 30		

MI

REVEREND CUSTODIERS

ISC: Reverend Custodiers

ELITE TROOPS

MOV	CC	BS	PH	WIP	ARM	BTS	W	AVA
4--2	14	12	11	14	3	-3	1	2

Regular

Not Impetuous

Cube

ODD: Optical Disruptor

Religious Troop

NAME	BS WEAPONS	CC WEAPONS	SWC	C
REVEREND CUSTODIER Hacker (Hacking Device Plus)	Boarding Shotgun	Pistol, Knife	SWC: 0,5	Cost: 36
REVEREND CUSTODIER Hacker (Hacking Device Plus)	Combi Rifle	Pistol, Knife	SWC: 0,5	Cost: 36
REVEREND CUSTODIER Hacker (Hacking Device Plus)	Combi Rifle + Marker	Pistol, Knife	SWC: 0,5	Cost: 38
REVEREND CUSTODIER Hacker (Hacking Device Plus) Lieutenant	Combi Rifle + Marker	Pistol, Knife	SWC: 0,5	Cost: 38



MI

PROWLERS

ISC:Prowlers

VETERAN TROOPS

MOV	CC	BS	PH	WIP	ARM	BTS	W	AVA
4--2	14	12	12	14	2	0	1	2

Regular

Not Impetuous

No Cube

CH: Camouflage

Infiltration

Multiterrain

Shock Immunity

NAME	BS WEAPONS	CC WEAPONS	SWC	C
PROWLER	Combi Rifle + Light Flamethrower, Adhesive Launcher	Pistol, CCW	SWC: 0,5	Cost: 32
PROWLER	Spitfire, D-Charges	Pistol, CCW	SWC: 2	Cost: 37
PROWLER	Boarding Shotgun, Grenades, D-Charges	Pistol, CCW	SWC: 0	Cost: 32



MI

SIN-EATER OBSERVANTS

ISC: Sin-Eater Observants

VETERAN TROOPS

MOV	CC	BS	PH	WIP	ARM	BTS	W	AVA
4--2	14	13	11	13	3	0	1	1

Regular

Not Impetuous

Cube

Ch: Mimetism

Neurocineitics

Religious Troop

NAME	BS WEAPONS	CC WEAPONS	SWC	C
SIN-EATER	HMG	Pistol, CCW	SWC: 2	Cost: 34
SIN-EATER	Mk12	Pistol, CCW	SWC: 0	Cost: 29
SIN-EATER	MULTI Sniper Rifle	Pistol, CCW	SWC: 1,5	Cost: 39
SIN-EATER	Spitfire	Pistol, CCW	SWC: 1,5	Cost: 32



TAG

„IGUANA” SQUADRON

ISC: „Iguana” Squadron

MECHANIZED TROOP

MOV	CC	BS	PH	WIP	ARM	BTS	STR	AVA
6--4	16	14	16	13	6	-6	2	1

Regular

Not Impetuous

Cube

ECM

Repeater

Ejection System

NAME	BS WEAPONS	CC WEAPONS	SWC	C
IGUANA	HMG, Heavy Flamethrower		SWC: 2	Cost: 73



HI

„IGUANA” OPERATOR

ISC: „Iguana” Operator

MOV	CC	BS	PH	WIP	ARM	BTS	W	AVA
4--2	14	12	12	13	3	0	2	1

Regular

Not Impetuous

Cube

NAME	BS WEAPONS	CC WEAPONS	SWC	C
IGUANA OPERATOR	HMG	Pistol, Knife	SWC: --	Cost: --



NOTE: This unit is composed by 1 Iguana T.A.G. and 1 Iguana Operator.

SK

MORAN, MAASAI HUNTER

ISC: Moran, Maasai Hunter

SPECIALLY TRAINED TROOPS

MOV	CC	BS	PH	WIP	ARM	BTS	W	AVA
4--4	14	12	11	13	0	0	1	2

Regular

Not Impetuous

No Cube

CH: Mimetism

Infiltration

Repeater

V: Courage

NAME	BS WEAPONS	CC WEAPONS	SWC	C
MORAN	Combi Rifle, CrazyKoalas (2)	Pistol, Knife	SWC: 0,5	Cost: 21
MORAN	Boarding Shotgun, CrazyKoalas (2)	Pistol, Knife	SWC: 0,5	Cost: 21
MORAN (Forward Observer)	Combi Rifle, CrazyKoalas (2)	Pistol, Knife	SWC: 0,5	Cost: 24

CRAZYKOALA (Super-Jump)	MOV	ARM	BTS	STR
	6--4	0	0	1



SK	ZEROS				ISC: Zeros	SPECIALLY TRAINED TROOPS
NAME	BS WEAPONS		CC WEAPONS	SWC	C	
ZERO (Minelayer)	Combi Rifle, Antipersonnel Mines		Pistol, Knife	SWC: 0,5	Cost: 19	

WB	DER MORLOCK GRUPPE				ISC: Der Morlock Gruppe	LINE TROOPS
NAME	BS WEAPONS		CC WEAPONS	SWC	C	
MORLOCK	Chain Rifle, Smoke Grenades		Assault Pistol, AP CCW	SWC: 0	C: 10	

BAKUNIN ÜBERFALLKOMMANDO				ISC: Bakunin Überfallkommando			AVA: 1		SUPPORT TROOPS		
WB		PUPNIKS				ISC: Pupniks					
MOV		CC	BS		PH	WIP	ARM	BTS	W	AVA	
6--4		17	4		13	10	0	0	1	3*	
Irregular		Impetuous				G: Synchronized					
Total Immunity				Climbing Plus		Hyper-Dynamics L3					
NAME		BS WEAPONS			CC WEAPONS		SWC	C			
PUPNIK					DA CCW		SWC: 0	C: 1			
WB		CHIMERA				ISC: Chimera					
MOV		CC	BS		PH	WIP	ARM	BTS	STR	AVA	
6--4		18	11		13	12	1	0	1	1*	
Irregular		Impetuous	Cube			G: Synchronized					
Climbing Plus		i-Kohl L1				Natural Born Warrior		Total Immunity			
NAME		BS WEAPONS			CC WEAPONS		SWC	C			
CHIMERA		Combi Rifle, Nanopulser, Zero-V Smoke Grenades			Viral CCW		SWC: 0	Cost: 21			
NOTE 1: An Überfallkommando is composed by 1 Chimera and from 0 to 3 Pupniks.											
NOTE 2: The Chimera and the Pupniks must belong to the same Combat Group.											
NOTE 3: The Pupniks can not be taken without a Chimera to control them.											



LI		LIZARD PILOT // SZALAMANDRA PILOT				ISC: „Lizard“ Pilot // „Szalamandra“ Pilot			MECHANIZED TROOP	
MOV		CC	BS		PH	WIP	ARM	BTS	W	AVA
4--4		13	11		10	13	0	0	1	--
Regular		Not Impetuous			Cube					
Pilot										
NAME		BS WEAPONS			CC WEAPONS			SWC	C	
LIZARD PILOT // SZALAMANDRA PILOT					Pistol, Knife			SWC: --	C: --	



REM		TSYKLON Sputniks				ISC: Tsyklon Sputniks			SUPPORT TROOPS	
MOV		CC	BS		PH	WIP	ARM	BTS	STR	AVA
6--4		8	12		8	13	3	-6	1	2
Regular		Not Impetuous			G: Remote Presence					
360° Visor			Climbing Plus			Repeater				
NAME		BS WEAPONS			CC WEAPONS		SWC	C		
TSYKLON		Spitfire, Marker			Electric Pulse		SWC: 1	Cost: 37		
TSYKLON		Feuerbach			Electric Pulse		SWC: 1,5	Cost: 38		

REM		LUNOKHOD Sputniks			ISC: Lunokhod Sputniks				SUPPORT TROOPS	
MOV		CC	BS		PH	WIP	ARM	BTS	STR	AVA
6--4		8	12		8	13	3	-6	1	1
Regular		Not Impetuous			G: Remote Presence					
Climbing Plus					Minesweeper			Repeater		
NAME		BS WEAPONS			CC WEAPONS		SWC	C		
LUNOKHOD		Boarding Shotgun, Heavy Flamethrower, CrazyKoalas (2)			Electric Pulse		SWC: 0	Cost: 29		
LUNOKHOD		Boarding Shotgun, Akrylat-Kanone, D-Charges			Electric Pulse		SWC: 0	Cost: 26		
CRAZYKOALA (Super-Jump)		MOV			ARM		BTS	STR		
		6--4			0		0	1		

REM		ZONDBOTS							ISC: Zondbots		SUPPORT TROOPS						
MOV		CC		BS		PH		WIP		ARM		BTS		STR		AVA	
6--4		8		8		8		13		0		-3		1		4	
Regular		Not Impetuous							G: Servant								
CH: Mimetism																	
NAME				BS WEAPONS				CC WEAPONS				SWC		C			
ZONDBOT								Electric Pulse				SWC: 0		C: 3			



REM		SALYUT Zonds					ISC: Salyut Zonds			SUPPORT TROOPS	
MOV		CC	BS		PH	WIP	ARM	BTS	STR	AVA	
4--4		8	11		8	13	2	-3	1	2	
Regular		Not Impetuous			G: Remote Presence						
Baggage		Repeater									
NAME		BS WEAPONS				CC WEAPONS		SWC	C		
SALYUT (Minesweeper)						Electric Pulse		SWC: 0	Cost: 8		
SALYUT (EVO Repeater)						Electric Pulse		SWC: 0,5	Cost: 13		
SALYUT (Total Reaction)		Combi Rifle				Electric Pulse		SWC: 0	Cost: 21		

LI		CARLOTA KOWALSKY, Tomcats Sergeant					ISC: Carlota Kowalsky, Tomcats Sergeant				
MOV		CC	BS		PH	WIP	ARM	BTS	W	AVA	
4--4		14	13		11	14	2	0	1	1	
Regular		Not Impetuous				No Cube					
AD: Aerial Infiltration or Zero-G				Climbing Plus			Engineer				
NAME		BS WEAPONS			CC WEAPONS			SWC	C		
CARLOTA KOWALSKY		Combi Rifle + Light Flamethrower, Adhesive Launcher, D-Charges			Pistol, Knife			SWC: 0	Cost: 30		
CARLOTA KOWALSKY		Combi Rifle + Light Flamethrower, Adhesive Launcher, D-Charges + Moriarty			Pistol, Knife			SWC: 0	Cost: 37		
REM		MORIARTY the Zondcat					ISC: Moriarty				

REM		MORIARTY the Zondcat						ISC: Moriarty			
MOV		CC	BS		PH	WIP	ARM	BTS	STR	AVA	
6--4		8	8		8	13	0	-6	1	1	
Regular		Not Impetuous			G: Servant						
CH: Mimetism		AD: Aerial Infiltration or Zero-G									
NAME		BS WEAPONS			CC WEAPONS			SWC	C		
MORIARTY					Electric Pulse			SWC: --	C: --		

SK		BRAN DO CASTRO, Triple Zero					ISC: Bran do Castro, Triple Zero						
MOV		CC	BS		PH	WIP	ARM	BTS	W	AVA			
4--4		17	11		13	13	1	0	1	1			
Regular		Not Impetuous			No Cube		Meta-Agility (Climbing Plus, Super-Jump)						
Martial Arts L3		CH: Camouflage			Superior Infiltration								
NAME		BS WEAPONS			CC WEAPONS			SWC	C				
BRAN		Combi Rifle + E/Mitter			Pistol, DA CCW			SWC: 0	Cost: 36				

MI		Reverend Superior CASSANDRA KUSANAGI					ISC: Reverend Superior Cassandra Kusanagi					
MOV		CC	BS		PH	WIP	ARM	BTS	W	AVA		
4--2		15	14		13	14	3	0	1	1		
Regular		Not Impetuous			Cube							
Multiterrain		ODD: Optical Disruptor				Religious Troop			V: No Wound Incapacitation			
NAME		BS WEAPONS			CC WEAPONS			SWC	C			
KUSANAGI		MULTI Rifle + Light Flamethrower, E/M Grenades			Pistol, Shock CCW			SWC: 0	Cost: 52			
KUSANAGI Lieutenant		MULTI Rifle + Light Flamethrower, E/M Grenades			Pistol, Shock CCW			SWC: +1	Cost: 52			



Combined Army

Army List

LI

SHASVASTII SEED-SOLDIERS

ISC: Shasvastii Seed-Soldiers

LINE TROOPS

SEED-EMBRYO

MOV	CC	BS	PH	WIP	ARM	BTS	W	AVA
--	--	--	--	--	2	-3	1	2

CH: Limited Camouflage

Seed-Embryo

DEVELOPED SHAPE

MOV	CC	BS	PH	WIP	ARM	BTS	W	
4--4	12	11	9	13	1	0	1	

Regular

Not Impetuous

Cube

Shasvastii

Seed-Embryo

NAME	BS WEAPONS	CC WEAPONS	SWC	C
SEED-SOLDIER	Combi Rifle + Light Shotgun	Pistol, Knife	SWC: 0	Cost: 14
SEED-SOLDIER	Combi Rifle + Light Grenade Launcher	Pistol, Knife	SWC: 1	Cost: 15
SEED-SOLDIER (Forward Observer)	Combi Rifle + Light Shotgun	Pistol, Knife	SWC: 0	Cost: 17
SEED-SOLDIER Paramedic (MediKit)	Combi Rifle + Light Shotgun	Pistol, Knife	SWC: 0	Cost: 18

LI

Shasvastii Airborne Infiltration Group CADMUS

ISC: Shasvastii Cadmus

SPECIALLY TRAINED TROOPS

CADMUS-SEED

MOV	CC	BS	PH	WIP	ARM	BTS	W	AVA
--	--	--	11	--	2	-3	1	2

AD: Combat Jump

Seed-Embryo

CADMUS-SEED

Antipersonnel Mines (1)

Electric Pulse

DEVELOPED SHAPE

MOV	CC	BS	PH	WIP	ARM	BTS	W	
4--4 // ?	13-?	11-?	12-?	12	1	0	1	

Regular

Not Impetuous

Cube

Shasvastii

S: Morpho-Scan

NAME	BS WEAPONS	CC WEAPONS	SWC	C
CADMUS-SOLDIER	Combi Rifle	Assault Pistol, CCW	SWC: 0	Cost: 23
CADMUS-SOLDIER	Combi Rifle + Light Grenade Launcher	Assault Pistol, CCW	SWC: 1	Cost: 28
CADMUS-SOLDIER	Boarding Shotgun	Assault Pistol, CCW	SWC: 0	Cost: 23

NOTE: The MOV, CC, CD and PH values can vary depending the Morpho-Scan.

LI

Shasvastii Light Support Unit HAIDUKS

ISC: Shasvastii Haiduks

SPECIALLY TRAINED TROOPS

MOV	CC	BS	PH	WIP	ARM	BTS	W	AVA
4--4	12	11	10	13	1	0	1	1

Regular

Not Impetuous

Cube

Shasvastii

Sapper

NAME	BS WEAPONS	CC WEAPONS	SWC	C
HAIDUK	MULTI Sniper Rifle	Pistol, Knife	SWC: 1,5	Cost: 26
HAIDUK	Guided MULTI Sniper Rifle	Pistol, Knife	SWC: 2	Cost: 37

LI

Shasvastii Expeditionary Unit ASWANGS

ISC: Shasvastii Aswuangs

VETERAN TROOPS

MOV	CC	BS	PH	WIP	ARM	BTS	W	AVA
4--4	17	12	13	13	1	0	1	3
RegularNot ImpetuousCubeShasvastii								
CH: CamouflageS: Protheion								
NAME	BS WEAPONS	CC WEAPONS	SWC	C				
ASWANG	Combi Rifle, Adhesive Launcher	Pistol, Knife	SWC: 0	Cost: 25				
ASWANG	Boarding Shotgun, Adhesive Launcher	Pistol, Knife	SWC: 0	Cost: 25				
ASWANG	Spitfire	Pistol, Knife	SWC: 1	Cost: 31				
ASWANG Lieutenant	Combi Rifle, Adhesive Launcher	Pistol, Knife	SWC: 1/0*	Cost: 25				
NOTE: The Aswang Lieutenant only have SWC: 0 in the Shasvastii Sectorial Army (Shasvastii Expeditionary Force).								

LI

Shasvastii Tactical Dominance Special Wing NOCTIFERS

ISC:Shasvastii Noctifers

HEADQUARTER TROOPS

MOV	CC	BS	PH	WIP	ARM	BTS	W	AVA
4--4	14	12	10	13	1	-3	1	1
RegularNot ImpetuousCubeShasvastii								
CH: TO CamouflageV: Dogged								
NAME	BS WEAPONS	CC WEAPONS	SWC	C				
NOCTIFER	Combi Rifle	Pistol, Knife	SWC: 0	Cost: 23				
NOCTIFER	Spitfire	Pistol, Knife	SWC: 1.5	Cost: 30				
NOCTIFER	Missile Launcher	Assault Pistol, Knife	SWC: 1.5	Cost: 42				
NOCTIFER Hacker (Hacking Device)	Combi Rifle	Pistol, Knife	SWC: 0.5	Cost: 35				
NOCTIFER Lieutenant	Combi Rifle	Pistol, Knife	SWC: 1	Cost: 23				

LI

KURGAT Regiment of Assault Engineers

ISC: Kurgat Reg. of Assault Engineers

SPECIALLY TRAINED TROOPS

MOV	CC	BS	PH	WIP	ARM	BTS	W	AVA
4--4	13	11	12	13	1	0	1	2
RegularNot ImpetuousCubeMorat								
Engineer								
NAME	BS WEAPONS	CC WEAPONS	SWC	C				
KURGAT	Autocannon, D-Charges, Antipersonnel Mines	Pistol, Knife	SWC: 1.5	Cost: 37				
KURGAT	Boarding Shotgun, D-Charges, Antipersonnel Mines	Pistol, Knife	SWC: 0	Cost: 20				
KURGAT	Mk12, D-Charges, Antipersonnel Mines	Pistol, Knife	SWC: 0	Cost: 24				

MI

YAOGAT Strike Infantry

ISC: Yaogat Strike Infantry

ELITE TROOPS

MOV	CC	BS	PH	WIP	ARM	BTS	W	AVA
4--2	16	12	12	13	3	0	1	2
RegularNot ImpetuousCubeMorat								
Multispectral Visor L2								
NAME	BS WEAPONS	CC WEAPONS	SWC	C				
YAOGAT	Combi Rifle, Grenades	Pistol, CCW	SWC: 0	Cost: 30				
YAOGAT	Combi Rifle, Panzerfaust	Pistol, CCW	SWC: 0.5	Cost: 31				
YAOGAT	Boarding Shotgun, Panzerfaust	Pistol, CCW	SWC: 0.5	Cost: 31				
YAOGAT	MULTI Sniper Rifle	Pistol, CCW	SWC: 1.5	Cost: 42				
YAOGAT	Spitfire	Pistol, CCW	SWC: 1.5	Cost: 35				
YAOGAT Lieutenant	Combi Rifle, Panzerfaust	Pistol, CCW	SWC: 1/0*	Cost: 31				
NOTE: The Yaogat Lieutenant only has SWC: 0 in the Morat Sectorial Army (Morat Aggression Force).								

MI

RASYAT Diplomatic Division

ISC: Rasyat Diplomatic Division

ELITE TROOPS

MOV	CC	BS	PH	WIP	ARM	BTS	W	AVA
4--2	18	12	13	13	2	0	1	1
RegularNot ImpetuousCubeMorat								
AD: Combat Jump								
NAME	BS WEAPONS	CC WEAPONS	SWC	C				
RASYAT (Martial Arts L3)	Combi Rifle, D-Charges, Zero-V Smoke Grenades	Pistol, EXP CCW	SWC: 0	Cost: 35				
RASYAT (Martial Arts L3)	Boarding Shotgun, D-Charges, Zero-V Smoke Grenades	Pistol, EXP CCW	SWC: 0	Cost: 35				
RASYAT (Natural Born Warrior)	Combi Rifle + E/Mitter, D-Charges, Zero-V Smoke Grenades	Pistol, AP CCW	SWC: 0	Cost: 35				
RASYAT (Natural Born Warrior)	Spitfire, Zero-V Smoke Grenades	Pistol, AP CCW	SWC: 1.5	Cost: 40				



SK

ZERAT Special Missions Regiment

ISC: Zerat Special Missions Regiment

SPECIALLY TRAINED TROOPS

MOV	CC	BS	PH	WIP	ARM	BTS	W	AVA
4--4	13	11	12	13	1	0	1	1

Regular

Not Impetuous

Cube

Morat

CH: Mimetism

Infiltration

NAME	BS WEAPONS	CC WEAPONS	SWC	C
ZERAT	Combi Rifle + Light Flamethrower, Antipersonnel Mines	Pistol, Knife	SWC: 0	Cost: 23
ZERAT	Combi Rifle + E/Mitter, Antipersonnel Mines	Pistol, Knife	SWC: 0	Cost: 24
ZERAT	Boarding Shotgun, Grenades, Antipersonnel Mines	Pistol, Knife	SWC: 0	Cost: 24
ZERAT	MULTI Sniper Rifle, Antipersonnel Mines	Pistol, Knife	SWC: 1.5	Cost: 35
ZERAT Hacker (Hacking Device)	Combi Rifle, D-Charges	Pistol, Knife	SWC: 0.5	Cost: 33

SK

Shasvastii Pioneer Corps THE SHROUDED

ISC: "The Shrouded"

SPECIALLY TRAINED TROOPS

NAME	BS WEAPONS	CC WEAPONS	SWC	C
SHROUDED Minelayer	Combi Rifle, Antipersonnel Mines	Pistol, Knife	SWC: 0.5	Cost: 25

LI

RAICHO PILOT

ISC: Raicho Pilot

MECHANIZED TROOP

MOV	CC	BS	PH	WIP	ARM	BTS	W
4--4	13	12	11	12	0	0	1

Regular

Not Impetuous

Cube

Morat

Pilot

NAME	BS WEAPONS	CC WEAPONS	SWC	C
RAICHO PILOT		Pistol, Knife	SWC: --	C: --

REM

SLAVE DRONES

ISC: Slave Drones

SUPPORT TROOPS

MOV	CC	BS	PH	WIP	ARM	BTS	STR	AVA
6--4	8	8	8	13	0	-3	1	2

Regular

Not Impetuous

G: Servant

CH: Mimetism

NAME	BS WEAPONS	CC WEAPONS	SWC	C
SLAVE DRONE		Electric Pulse	SWC: 0	C: 3

ÍMETRON

ISC: Ímetron

SUPPORT TROOPS

MOV	CC	BS	PH	WIP	ARM	BTS	STR	AVA
--	--	--	8	--	0	-3	1	2

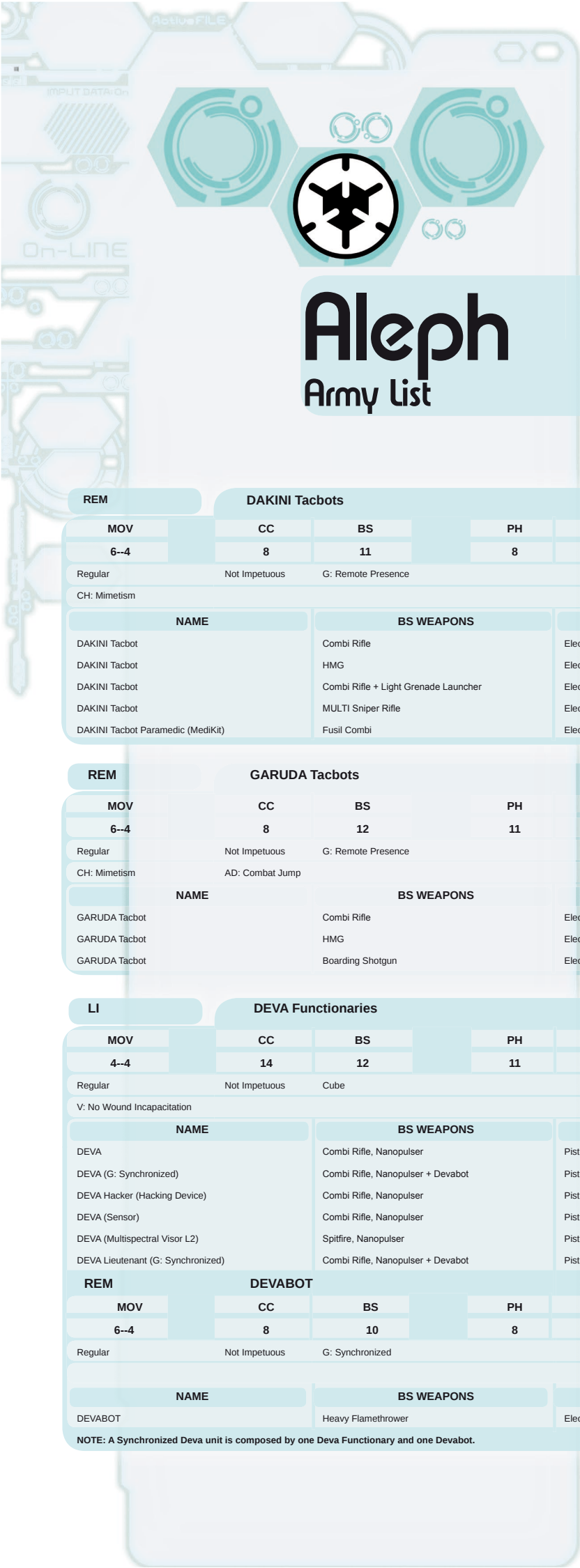
Regular

Not Impetuous

AD: Combat Jump

AI Beacon

NAME	BS WEAPONS	CC WEAPONS	SWC	C
ÍMETRON		Electric Pulse	SWC: 0	C: 4



Aleph

Army List

REM

DAKINI Tacbots

ISC: Dakini Tacbots

LINE TROOPS

MOV	CC	BS	PH	WIP	ARM	BTS	STR	AVA
6--4	8	11	8	13	0	-3	1	6

RegularNot ImpetuousG: Remote Presence

CH: Mimetism

NAME	BS WEAPONS	CC WEAPONS	SWC	C
DAKINI Tacbot	Combi Rifle	Electric Pulse	SWC: 0	Cost: 13
DAKINI Tacbot	HMG	Electric Pulse	SWC: 1	Cost: 22
DAKINI Tacbot	Combi Rifle + Light Grenade Launcher	Electric Pulse	SWC: 1	Cost: 18
DAKINI Tacbot	MULTI Sniper Rifle	Electric Pulse	SWC: 1,5	Cost: 27
DAKINI Tacbot Paramedic (MediKit)	Fusil Combi	Electric Pulse	SWC: 0	Cost: 17

REM

GARUDA Tacbots

ISC: Garuda Tacbots

SPECIALY TRAINED TROOPS

MOV	CC	BS	PH	WIP	ARM	BTS	STR	AVA
6--4	8	12	11	13	0	-3	1	2

RegularNot ImpetuousG: Remote Presence

CH: MimetismAD: Combat Jump

NAME	BS WEAPONS	CC WEAPONS	SWC	C
GARUDA Tacbot	Combi Rifle	Electric Pulse	SWC: 0	Cost: 22
GARUDA Tacbot	HMG	Electric Pulse	SWC: 1,5	Cost: 31
GARUDA Tacbot	Boarding Shotgun	Electric Pulse	SWC: 0	Cost: 22

LI

DEVA Functionaries

ISC: Deva Functionaries

VETERAN TROOPS

MOV	CC	BS	PH	WIP	ARM	BTS	W	AVA
4--4	14	12	11	15	2	-3	1	4

RegularNot ImpetuousCube

V: No Wound Incapacitation

NAME	BS WEAPONS	CC WEAPONS	SWC	C
DEVA	Combi Rifle, Nanopulser	Pistol, Knife	SWC: 0	Cost: 23
DEVA (G: Synchronized)	Combi Rifle, Nanopulser + Devabot	Pistol, Knife	SWC: 0	Cost: 27
DEVA Hacker (Hacking Device)	Combi Rifle, Nanopulser	Pistol, Knife	SWC: 0,5	Cost: 35
DEVA (Sensor)	Combi Rifle, Nanopulser	Pistol, Knife	SWC: 1	Cost: 26
DEVA (Multispectral Visor L2)	Spitfire, Nanopulser	Pistol, Knife	SWC: 1	Cost: 34
DEVA Lieutenant (G: Synchronized)	Combi Rifle, Nanopulser + Devabot	Pistol, Knife	SWC: 0	Cost: 26

REM

DEVABOT

ISC: Devabot

MOV	CC	BS	PH	WIP	ARM	BTS	STR
6--4	8	10	8	11	0	-3	1

RegularNot ImpetuousG: Synchronized

NAME	BS WEAPONS	CC WEAPONS	SWC	C
DEVABOT	Heavy Flamethrower	Electric Pulse	SWC: --	C: --

NOTE: A Synchronized Deva unit is composed by one Deva Functionary and one Devabot.

HI		ASURAS						ISC: Asuras			ELITE TROOPS		
MOV		CC		BS				PH	WIP	ARM	BTS	W	AVA
4--4		16		14				14	15	5	-6	2	2
Regular		Not Impetuous						Cube					
V: No Wound Incapacitation												Multispectral Visor L3	
NAME		BS WEAPONS				CC WEAPONS			SWC	C			
ASURA		MULTI Rifle, Nanopulser				Pistol, AP CCW			SWC: 0	Cost: 73			
ASURA		Spitfire, Nanopulser				Pistol, AP CCW			SWC: 2	Cost: 72			
ASURA Hacker (Hacking Plus Device)		Combi Rifle, Nanopulser				Pistol, AP CCW			SWC: 0.5	Cost: 77			
ASURA Lieutenant		MULTI Rifle, Nanopulser				Pistol, AP CCW			SWC: 0	Cost: 73			

TAG		MARUTS				ISC: Maruts				TMECHANIZED/ HQ TROOPS	
MOV		CC	BS		PH	WIP	ARM	BTS	STR	AVA	
6--4		18	15		17	15	8	-9	3	1	
Regular		Not Impetuous				G: Remote Presence					
ECM		Multiterrain				Multispectral Visor L2					
NAME		BS WEAPONS				CC WEAPONS		SWC	C		
MARUT		MULTI HMG, Heavy Grenade Launcher, Nanopulser				AP CCW		SWC: 3	Cost: 126		
MARUT Lieutenant (Strategos L3)		MULTI HMG, Heavy Flamethrower, Nanopulser				AP CCW		SWC: 3	Cost: 122		

SK		NAGAS					ISC: Nagas			SPECIALLY TRAINED TROOPS	
MOV		CC	BS		PH	WIP	ARM	BTS	W	AVA	
4-4		13	12		12	14	1	0	1	2	
Regular		Not Impetuous			Cube						
CH: Camouflage			Infiltration			V: Dogged					
NAME			BS WEAPONS			CC WEAPONS		SWC	C		
NAGA			Combi Rifle, Antipersonnel Mines			Pistol, Knife		SWC: 0	Cost: 26		
NAGA			Combi Rifle, Monofilament Mines			Pistol, Knife		SWC: 0	Cost: 32		
NAGA			MULTI Sniper Rifle			Pistol, Knife		SWC: 1.5	Cost: 39		
NAGA (Minelayer)			Boarding Shotgun, Antipersonnel Mines			Pistol, Knife		SWC: 0.5	Cost: 27		
NAGA Hacker (Hacking Device)			Combi Rifle			Pistol, Knife		SWC: 0.5	Cost: 37		

SK		DASYUS					ISC: Dasyus			ELITE TROOPS	
MOV		CC	BS		PH	WIP	ARM	BTS	W	AVA	
4--4		13	12		13	14	1	0	1	2	
Regular		Not Impetuous				Cube					
CH: TO Camouflage			Infiltration				V: No Wound Incapacitation				
NAME		BS WEAPONS				CC WEAPONS		SWC	C		
DASYU		Combi Rifle, Nanopulser, Antipersonnel Mines				Pistol, Knife		SWC: 0	Cost: 35		
DASYU		Boarding Shotgun, Nanopulser, Antipersonnel Mines				Pistol, Knife		SWC: 0	Cost: 35		
DASYU		MULTI Sniper Rifle, Nanopulser				Pistol, Knife		SWC: 1.5	Cost: 48		
DASYU Hacker (Hacking Device)		Combi Rifle, Nanopulser				Pistol, Knife		SWC: 0.5	Cost: 46		
DASYU (Forward Observer)		Combi Rifle, Nanopulser				Pistol, Knife		SWC: 0	Cost: 37		
DASYU Lieutenant		Combi Rifle, Nanopulser				Pistol, Knife		SWC: 2	Cost: 35		

WB		MYRMIDONS				ISC: Myrmidons				VETERAN TROOPS		
MOV		CC	BS		PH	WIP	ARM	BTS	W	AVA		
4--4		17	12		13	13	2	0	1	Total		
Regular		Frenzy				Cube						
Martial Arts L3		ODD: Optical Disruptor										
NAME		BS WEAPONS			CC WEAPONS			SWC	C			
MYRMIDON		Combi Rifle, Nanopulser, Smoke Grenades			Pistol, AP CCW			SWC: 0	Cost: 25			
MYRMIDON		Combi Rifle, Nanopulser, Smoke Grenades			Pistol, EXP CCW			SWC: 0	Cost: 27			
MYRMIDON		Spitfire, Nanopulser, Smoke Grenades			Pistol, AP CCW			SWC: 1	Cost: 32			
MYRMIDON		Chain Rifle, Nanopulser, Smoke Grenades			Pistol, AP CCW			SWC: 0	Cost: 16			
MYRMIDON		Boarding Shotgun, Nanopulser, Smoke Grenades			Pistol, AP CCW			SWC: 0	Cost: 25			
MYRMIDON Hacker (Hacking Device)		Combi Rifle, Nanopulser, Smoke Grenades			Pistol, AP CCW			SWC: 0.5	Cost: 37			

WB		MYRMIDON OFFICER						ISC: Myrmidon Officer		VETERAN TROOPS
MOV		CC	BS		PH	WIP	ARM	BTS	W	AVA
4--4		17	12		13	14	2	-3	1	1
Regular		Frenzy			Cube					
Martial Arts L3		ODD: Optical Disruptor			V: No Wound Incapacitation					
NAME		BS WEAPONS			CC WEAPONS			SWC	C	
MYRMIDON OFFICER (Chain of Command)		Combi Rifle, Nanopulser, Smoke Grenades			Pistol, AP CCW			SWC: 1	Cost: 39	
MYRMIDON OFFICER (Chain of Command)		Boarding Shotgun, Nanopulser, Zero-V Smoke Grenades			Pistol, AP CCW			SWC: 1	Cost: 39	
MYRMIDON OFFICER Lieutenant		Combi Rifle, Nanopulser, Smoke Grenades			Pistol, AP CCW			SWC: 0	Cost: 32	
MYRMIDON OFFICER Lieutenant		Boarding Shotgun, Nanopulser, Smoke Grenades			Pistol, AP CCW			SWC: 0	Cost: 32	



LI		SOPHOTECTS						ISC: Sophotects		SUPPORT TROOPS
MOV		CC	BS		PH	WIP	ARM	BTS	W	AVA
6--4		13	11		11	15	2	0	1	2
Regular		Not Impetuous			Cube					
Doctor		Engineer			V: No Wound Incapacitation					
NAME		BS WEAPONS			CC WEAPONS			SWC	C	
SOPHOTECTS		Combi Rifle, D-Charges			Pistol, Knife			SWC: 0	C: 31	



REM		DALETH Rebots						ISC: Daleth Rebots		SUPPORT TROOPS
MOV		CC	BS		PH	WIP	ARM	BTS	STR	AVA
6--4		8	11		8	13	0	-3	1	2
Regular		Not Impetuous			G: Remote Presence					
Forward Observer		Repeater			Sensor			Climbing Plus		
NAME		BS WEAPONS			CC WEAPONS			SWC	C	
DALETH Rebot		Combi Rifle			Electric Pulse			SWC: 0	C: 21	



REM		ZAYIN Rebots						ISC: Zayin Rebots		SUPPORT TROOPS
MOV		CC	BS		PH	WIP	ARM	BTS	STR	AVA
6--4		8	11		8	13	0	-3	1	2
Regular		Not Impetuous			G: Remote Presence					
Total Reaction		Repeater			Climbing Plus			360° Visor		
NAME		BS WEAPONS			CC WEAPONS			SWC	C	
ZAYIN Rebot		HMG			Electric Pulse			SWC: 1	Cost: 27	
ZAYIN Rebot		HMG + E/M Light Grenade Launcher			Electric Pulse			SWC: 1	Cost: 36	
ZAYIN Rebot		HMG, Monofilament Mines			Electric Pulse			SWC: 1	Cost: 34	



REM		SAMEKH Rebots						ISC: Samekh Rebots		SUPPORT TROOPS
MOV		CC	BS		PH	WIP	ARM	BTS	STR	AVA
6--4		8	11		8	13	0	-3	1	2
Regular		Not Impetuous			G: Remote Presence					
NAME		BS WEAPONS			CC WEAPONS			SWC	C	
SAMEKH Rebot		Guided Missile Launcher			Electric Pulse			SWC: 1	C: 34	



REM		LAMEDH Rebots						ISC: Lamedh Rebots		SUPPORT TROOPS
MOV		CC	BS		PH	WIP	ARM	BTS	STR	AVA
6--6		8	8		8	13	0	-3	1	3
Regular		Not Impetuous			G: Remote Presence					
CH: Mimetism		Multiterrain			Repeater					
NAME		BS WEAPONS			CC WEAPONS			SWC	C	
LAMEDH Rebot					Electric Pulse			SWC: 0	C: 8	



REM

YUDBOTS

ISC: Yudbots

SUPPORT TROOPS

MOV	CC	BS	PH	WIP	ARM	BTS	STR	AVA
6--4	8	8	8	13	0	-3	1	2

Regular

Not Impetuous

G: Servant

CH: Mimetism

NAME	BS WEAPONS	CC WEAPONS	SWC	C
YUDBOT		Electric Pulse	SWC: 0	C: 3

NETRODS

ISC: Netrods

SUPPORT TROOPS

MOV	CC	BS	PH	WIP	ARM	BTS	STR	AVA
--	--	--	12	--	0	-3	1	3

Regular

Not Impetuous

DA: Combat Jump

AI Beacon

NAME	BS WEAPONS	CC WEAPONS	SWC	C
NETROD		Electric Pulse	SWC: 0	C: 4

REM

PROBOTS

ISC: Probots

SUPPORT TROOPS

MOV	CC	BS	PH	WIP	ARM	BTS	STR	AVA
4--4	8	11	8	13	2	-3	1	2

Regular

Not Impetuous

G: Remote Presence

Baggage

Repeater

NAME	BS WEAPONS	CC WEAPONS	SWC	C
PROBOT (Minesweeper)		Electric Pulse	SWC: 0	Cost: 8
PROBOT (EVO Repeater)		Electric Pulse	SWC: 0,5	Cost: 13
PROBOT (Total Reaction)	Combi Rifle	Electric Pulse	SWC: 0	Cost: 21

POSTHUMANS

ISC: Posthumans

AVA: 1

ELITE TROOPS

LI

PROXY Mk.1

ISC: PROXY Mk.1

MOV	CC	BS	PH	WIP	ARM	BTS	W
4--4	13	13	11	15	2	-3	1

Regular

Not Impetuous

Ghost: Jumper L1

CH: Mimetism

V: No Wound Incapacitation

NAME	BS WEAPONS	CC WEAPONS	SWC	C
PROXY Mk.1 Hacker (Hacking Device)	Combi Rifle, Nanopulser	Pistol, Knife	SWC: 0,5	Cost: 22
PROXY Mk.1 Engineer	Combi Rifle, Nanopulser, D-Charges	Pistol, Knife	SWC: 0	Cost: 14
PROXY Mk.1 Doctor	Combi Rifle, Nanopulser	Pistol, Knife	SWC: 0	Cost: 14

SK

PROXY Mk.2

ISC: PROXY Mk.2

MOV	CC	BS	PH	WIP	ARM	BTS	W
4--4	13	13	13	15	1	0	1

Regular

Not Impetuous

Ghost: Jumper L1

CH: TO Camouflage

Infiltration

V: No Wound Incapacitation

NAME	BS WEAPONS	CC WEAPONS	SWC	C
PROXY Mk.2	MULTI Sniper Rifle, Nanopulser	Pistol, Knife	SWC: 1,5	Cost: 29
PROXY Mk.2 Hacker (Hacking Device)	Boarding Shotgun, Nanopulser	Pistol, Knife	SWC: 0,5	Cost: 27

HI

PROXY Mk.3

ISC: PROXY Mk.3

MOV	CC	BS	PH	WIP	ARM	BTS	W
4--4	13	13	14	15	4	-3	2

Regular

Not Impetuous

Ghost: Jumper L1

NAME	BS WEAPONS	CC WEAPONS	SWC	C
PROXY Mk.3	Spitfire, Nanopulser	Pistol, Knife	SWC: 2	Cost: 30

NOTE 1: It is allowed to take only 1 Proxy per model. The minimum of Proxies must be 2 and the maximum 3

NOTE 2: The Total SWC Total is the sum of the SWCs of the Proxies taken.

NOTE 3: The Total Cost Total is the sum of the Costs of the Proxies taken.

HI

ACHILLES

ISC: Achilles

MOV	CC	BS	PH	WIP	ARM	BTS	W	AVA
6--4	20	15	16	15	6	-6	3	1

Regular

Frenzy

Cube

Martial Arts L4

ODD: Optical Disruptor

Multiterrain

NAME	BS WEAPONS	CC WEAPONS	SWC	C
ACHILLES	MULTI Rifle, Nanopulser	Pistol, EXP CCW	SWC: 0	Cost: 82
ACHILLES	Heavy Shotgun, Nanopulser	Pistol, EXP CCW	SWC: 0	Cost: 77
ACHILLES	Spitfire, Nanopulser	Pistol, EXP CCW	SWC: 2	Cost: 81
ACHILLES Lieutenant	MULTI Rifle, Nanopulser	Pistol, EXP CCW	SWC: 0	Cost: 82
ACHILLES Lieutenant	Heavy Shotgun, Nanopulser	Pistol, EXP CCW	SWC: 0	Cost: 77
ACHILLES Lieutenant	Spitfire, Nanopulser	Pistol, EXP CCW	SWC: 2	Cost: 81



MI

PATROCLUS

ISC: Patroclus

MOV	CC	BS	PH	WIP	ARM	BTS	W	AVA
6--4	18	13	13	13	3	0	1	1

Regular

Not Impetuous

Cube

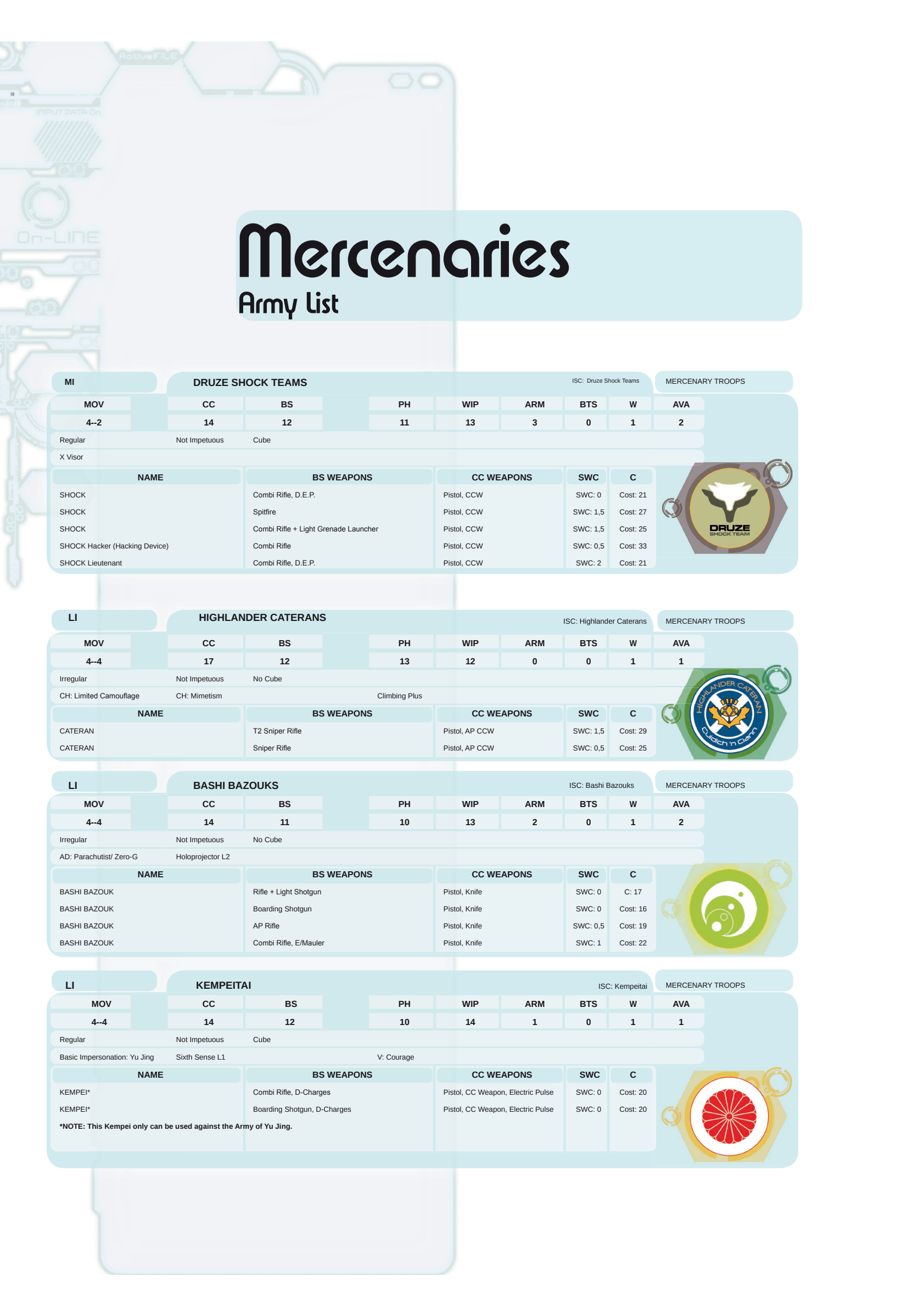
Martial Arts L3

Holoprojector L2

V: No Wound Incapacitation

NAME	BS WEAPONS	CC WEAPONS	SWC	C
PATROCLUS	MULTI Rifle, Nanopulser, Smoke Grenades	Pistol, EXP CCW	SWC: 0	Cost: 52
PATROCLUS	Heavy Shotgun, Nanopulser, Smoke Grenades	Pistol, EXP CCW	SWC: 0	Cost: 46
PATROCLUS	Spitfire, Nanopulser, Smoke Grenades	Pistol, EXP CCW	SWC: 1,5	Cost: 51





Mercenaries

Army List

MI		DRUZE SHOCK TEAMS							ISC: Druze Shock Teams		MERCENARY TROOPS	
MOV		CC	BS		PH	WIP	ARM	BTS	W	AVA		
4--2		14	12		11	13	3	0	1	2		
Regular		Not Impetuous		Cube								
X Visor												
NAME		BS WEAPONS			CC WEAPONS			SWC	C			
SHOCK		Combi Rifle, D.E.P.			Pistol, CCW			SWC: 0	Cost: 21			
SHOCK		Spitfire			Pistol, CCW			SWC: 1.5	Cost: 27			
SHOCK		Combi Rifle + Light Grenade Launcher			Pistol, CCW			SWC: 1.5	Cost: 25			
SHOCK Hacker (Hacking Device)		Combi Rifle			Pistol, CCW			SWC: 0.5	Cost: 33			
SHOCK Lieutenant		Combi Rifle, D.E.P.			Pistol, CCW			SWC: 2	Cost: 21			

LI		HIGHLANDER CATERANS						ISC: Highlander Caterans		MERCENARY TROOPS	
MOV		CC	BS		PH	WIP	ARM	BTS	W	AVA	
4--4		17	12		13	12	0	0	1	1	
Irregular		Not Impetuous		No Cube							
CH: Limited Camouflage		CH: Mimetism		Climbing Plus							
NAME		BS WEAPONS			CC WEAPONS			SWC	C		
CATERAN		T2 Sniper Rifle			Pistol, AP CCW			SWC: 1.5	Cost: 29		
CATERAN		Sniper Rifle			Pistol, AP CCW			SWC: 0.5	Cost: 25		

LI		BASHI BAZOUKS					ISC: Bashi Bazouks			MERCENARY TROOPS	
MOV		CC	BS		PH	WIP	ARM	BTS	W	AVA	
4--4		14	11		10	13	2	0	1	2	
Irregular		Not Impetuous		No Cube							
AD: Parachutist/ Zero-G		Holoprojector L2									
NAME		BS WEAPONS			CC WEAPONS			SWC	C		
BASHI BAZOUK		Rifle + Light Shotgun			Pistol, Knife			SWC: 0	C: 17		
BASHI BAZOUK		Boarding Shotgun			Pistol, Knife			SWC: 0	Cost: 16		
BASHI BAZOUK		AP Rifle			Pistol, Knife			SWC: 0.5	Cost: 19		
BASHI BAZOUK		Combi Rifle, E/Mauler			Pistol, Knife			SWC: 1	Cost: 22		

LI		KEMPEITAI					ISC: Kempeitai		MERCENARY TROOPS	
MOV		CC	BS		PH	WIP	ARM	BTS	W	AVA
4--4		14	12		10	14	1	0	1	1
Regular		Not Impetuous		Cube						
Basic Impersonation: Yu Jing		Sixth Sense L1		V: Courage						
NAME		BS WEAPONS			CC WEAPONS		SWC	C		
KEMPEI*		Combi Rifle, D-Charges			Pistol, CC Weapon, Electric Pulse		SWC: 0	Cost: 20		
KEMPEI*		Boarding Shotgun, D-Charges			Pistol, CC Weapon, Electric Pulse		SWC: 0	Cost: 20		
*NOTE: This Kempei only can be used against the Army of Yu Jing.										

LI

FATHER LUCIEN SFORZA, Authorized Bounty Hunter

ISC: Father Lucien Sforza, Authorized Bounty Hunter

MERCENARY TROOPS

MOV	CC	BS	PH	WIP	ARM	BTS	W	AVA
4--4	14	13	11	13	2	0	1	1

Irregular

Not Impetuous

Cube

Holoprojector L2

X Visor

NAME

BS WEAPONS

CC WEAPONS

SWC

C

SFORZA

Viral Rifle + Adhesive Launcher, Nanopulser

Pistol, Electric Pulse

SWC: 0

Cost: 23

WB

SEÑOR MASSACRE

ISC: Señor Massacre

MERCENARY TROOPS

MOV	CC	BS	PH	WIP	ARM	BTS	W	AVA
4--4	19	12	13	13	2	0	1	1

Regular

Frenzy

Cube

CC with 2 Weapons

Natural Born Warrior

Regeneration

NAME

BS WEAPONS

CC WEAPONS

SWC

C

SEÑOR MASSACRE

Combi Rifle, E/M Grenades, Zero-V Smoke Grenades

Pistol, AP CCW, E/M CCW

SWC: 0

Cost: 33

SEÑOR MASSACRE

Boarding Shotgun, E/M Grenades, Zero-V Smoke Grenades

Pistol, AP CCW, E/M CCW

SWC: 0

Cost: 33

LI

VALERYA GROMOZ, Mercenary Hacker

ISC: Valerya Gromoz, Mercenary Hacker

MERCENARY TROOPS

MOV	CC	BS	PH	WIP	ARM	BTS	W	AVA
4--4	13	11	10	14	1	0	1	1

Regular

Not Impetuous

Cube

NAME

BS WEAPONS

CC WEAPONS

SWC

C

VALERYA GROMOZ Hacker (Hacking Device)

Combi Rifle + Marker

Pistol, Knife

SWC: 0,5

Cost: 26

LI

CIVILS

ISC: Civils

MERCENARY TROOPS

MOV	CC	BS	PH	WIP	ARM	BTS	W	AVA
4--4	6	5	10	11	0	0	1	--

Irregular

Not Impetuous

Cube

NAME

BS WEAPONS

CC WEAPONS

SWC

C

CIVIL

SWC: --

C: --

Civils

SHOCK ARMY OF ACONTECIMENTO		
 		
	AVA	
ACONTECIMENTO REGULARS	Total	
 AKALIS, Sikh Commandos	5	
 BAGH-MARI Unit	4	
 GUARDA DE ASSALTO	4	
 Sacred Military Order of KNIGHTS OF MONTESA	2	
 DRAGOES, Acontecimento Dragoons	1	
 TIKBALANGS, Armoured Chasseurs of Acontecimento	2	
 ALEPH Operative: NAGAS	2	
 KIRPAL SINGH, Akalis Sargeant	1	
 TONI MACAYANA Tikbalangs Lieutenant	1	
 "PATHFINDER" DRONBOTS	1	
 "SIERRA" DRONBOTS	1	
 CLIPPER DRONBOTS	1	
 FUGAZI DRONBOTS	3	
 BULLETEER ARMBOTS	1	
 PEACEMAKER ARMBOTS	2	
 PALBOTS	2	
 MULEBOTS	1	
 TRAUMA-DOCS	1	
 MACHINISTS	2	

NEOTERRAN CAPITALINE ARMY		
 		
	AVA	
AUXILIA	Total	
 FUSILIERS	5	
 HEXAS, Strategic Security Division	3	
 AGUILA GUARD	3	
 SWISS GUARD	2	
 ARMOURED CAVALRY	2	
 CLAUSEWITZ ULANHS	2	
 ALEPH Operative: DEVA FUNCTIONARIES	2	
 ALEPH Operative: GARUDA Tacbots	1	
 "PATHFINDER" DRONBOTS	2	
 "SIERRA" DRONBOTS	2	
 CLIPPER DRONBOTS	2	
 FUGAZI DRONBOTS	3	
 BULLETEER ARMBOTS	2	
 PEACEMAKER ARMBOTS	1	
 PALBOTS	2	
 MULEBOTS	1	
 TRAUMA-DOCS	1	
 MACHINISTS	1	

MILITARY ORDER		
 		
	AVA	
FUSILIERS	3	
ORDER SERGEANTS	Total	
 KNIGHTS OF ORDER	4	
 CONFRÈRE KNIGHTS	2	
 MAGISTER KNIGHTS	6	
 SERAPHS, Armoured Cavalry of Military Order	2	
 FATHER-OFFICER GABRIELE DE FERSEN	1	
 JOAN OF ARC (1.0 or 2.0)	1	
 "PATHFINDER" DRONBOTS	2	
 "SIERRA" DRONBOTS	2	
 CLIPPER DRONBOTS	1	
 FUGAZI DRONBOTS	1	
 BULLETEER ARMBOTS	2	
 PEACEMAKER ARMBOTS	1	
 PALBOTS	2	
MULEBOTS	1	
TRAUMA-DOCS (FATHER-DOCTOR)	1	
MACHINISTS (FATHER-ENGINEER)	1	

THE IMPERIAL SERVICE

	AVA
 CELESTIAL GUARD	Total
 IMPERIAL AGENT, Pheasant Rank (Yě Jī)	5
 IMPERIAL AGENT, Crane Rank (Xiān Hè)	5
 WU MÍNG "Those Without A Name"	5
 "HSIEN"Warriors	4
 SÙ-JIÀN Immediate Action Unit	3
 NINJAS	1
 KUANG SHI	8
 ALEPH Operative: DAKINI Tacbots	2
 ALEPH Operative: GARUDA Tacbots	1
 ALEPH Operative: SOPHOTECTS	1
 SUN TZE (1.0 or 2.0)	1
 FATHER LUCIEN SFORZA, Authorized Bounty Hunter	1
 Yáoxiè RUI SHI	2
 Yáoxiè LÙ DUǍN	1
 Yáokòng WÈIBÍNG (Guardian)	2
 Yáokòng HÙSÒNG (Escort)	3
 Yáokòng SON-BAE	1
 Yáokòng CHǍIYÌ (Messenger)	1
 YÁOZǍO	1
 Yáopú PANGGULING	1

JAPANESE SECTORIAL ARMY

	AVA
 KEISOTSU Butai	Total
 KEMPEITAI	2
 ARAGOTO Senkenbutai	4
 KARAKURI Special Project	3
 DOMARU Butai	5
 HARAMAKI Zensenbutai	6
 O-YOROI Kidobutai	2
 NINJAS	4
 ONIWABAN	3
 TOKUSETSU Butai	1
 Oniwaban SHINOBU KITSUNE	1
 Domaru TAKESHI "NEKO" OYAMA	1
 SAITO TÔGAN, Mercenary Ninja	1
 MIYAMOTO MUSHASHI	1
 Yáoxiè RUI SHI	1
 Yáoxiè LÙ DUǍN	1
 Yáokòng WÈIBÍNG (Guardian)	1
 Yáokòng HÙSÒNG (Escort)	1
 Yáokòng SON-BAE	1
 Yáokòng CHǍIYÌ (Messenger)	1
 YÁOZǍO	1
 Yáopú PANGGULING	1

CALEDONIAN HIGHLANDER ARMY

	AVA
 CALEDONIAN VOLUNTEERS Corps	Total
 HIGHLANDER CATERANS	4
 3rd HIGHLANDER GREY RIFLES	5
 CALEDONIAN MORMAERS	3
 1st HIGHLANDER S.A.S.	4
 9th WULVER Grenadiers Reg.	4
 45th HIGHLANDER RIFLES "Galwegian"	Total
 2nd Irregular CAMERONIANS Reg.	3
 TRAKTOR MUL	1
 112, Emergency Service	2
 DOZERS, Field Engineers	1
 UXÍA McNEILL, Corporal of 1st Highlanders S.A.S.	1
 WILLIAM WALLACE	1
 McMURROUGH, Mercenary Dog-Warrior	1

MEROVINGIAN RAPID RESPONSE ARMY

	AVA
 TROUPES METROPOLITAINES	Total
 1ème Régiment de PARA-COMMANDOS	6
 LOUP-GAROU, Groupe Mobile d'Action Spéciale	5
 ZOUAVES, Régiment Spécial d'Intervention	5
 13ème MOBLOTS	4
 4ème de CHASSEURS	4
 TRAKTOR MUL	1
 112, Emergency Service	3
 DOZERS, Field Engineers	1
 Nomad Mercenary: ALGUACIL HACKER	1
 EQUIPE MIRAGE-5	1

HASSASSIN BAHRAM		
		AVA
	DAYLAMII Infantry	5
	GHULAM Infantry	4
	HASSASSIN FARZANS	3
	HASSASSIN MUYIBS	6
	HASSASSIN RAGIKS	4
	HASSASSIN LASIGS	4
	ASAWIRA Regiment	4
	HASSASSIN FIDAY	2
	GHAZI MUTTAWI'AH	3
	HUSSEIN AL-DJABEL, Hassassin Fiday	1
	RAFIQ Remotes	2
	SHIHAB Remotes	1
	SHAYTANIYAH Remotes	1
	FANOUS Remotes	1
	NASMAT Remotes	2
	KAMEEL Remotes	1
	NAJJARUN Engineer	1

GAPU KHALQI		
		AVA
	GHULAM Infantry	Total
	ODALISQUES	5
	BASHI BAZOUKS	4
	HAFZA Unit	4
	DJANBAZAN Tactical Group	5
	Special Deterrence Group AZRA'IL	3
	JANISSARIES	5
	AL HAWWA' Unit	3
	YUAN YUAN	3
	DRUZE SHOCK TEAMS	4
	Nomad Mercenary: ALGUACILES (AL WAZ RI)	4
	Nomad Mercenary: MOBILE BRIGADA	1
	Nomad Mercenary T.A.G.: IGUANA Squadron	1
	RAFIQ Remotes	1
	SHIHAB Remotes	2
	SHAYTANIYAH Remotes	1
	FANOUS Remotes	3
	NASMAT Remotes	2
	KAMEEL Remotes	1
	NAJJARUN Engineer	1

MORAT AGGRESSION FORCE		
		AVA
	MORAT VANGUARD INFANTRY	Total
	KURGAT Regiment of Assault Engineers	3
	YAOGAT Strike Infantry	5
	RASYAT Diplomatic Division	3
	SURYATS (Morat Assault Heavy Infantry)	5
	SOGARAT Tempest Regiment	3
	RAICHO Armoured Brigade	2
	ZERAT Special Missions Regiment	3
	DĀTURAZI WITCH SOLDIERS	7
	THE HUNGRIES: "GAKIS"	4
	THE HUNGRIES: "PRETAS"	4
	MED-TECH ÓBSIDON MEDCHANOID	1
	M-DRONES	1
	G-DRONES	1
	T-DRONES	1
	R-DRONES	1
	SLAVE DRONES	2

SHASVASTII EXPEDITIONARY FORCE		
		AVA
	SHASVASTII SEED-SOLDIERS	Total
	Shasvastii Airborne Infiltration Group CADMUS	4
	Shasvastii Light Support Unit HAIDUKS	3
	Shasvastii Expeditionary Unit ASWANGS	5
	Shasvastii Tactical Dominance Special Wing NOCTIFERS	3
	Shasvastii Armed Imposition Detachment GWAILOS	5
	Shasvastii Pioneer Corps THE SHROUDED	4
	Shasvastii Deep Inursion Corps MALIGNOS	3
	SPECULO KILLERS	2
	Shasvastii Special Armoured Corp SPHINX	1
	MED-TECH ÓBSIDON MEDCHANOID	1
	M-DRONES	1
	G-DRONES	2
	T-DRONES	2
	R-DRONES	1
	SLAVE DRONES	2

BAKUNIN JURISDICTIONAL COMMAND		
		
	AVA	
	MODERATORS from Bakunin	Total
	REVEREND MOIRAS	3
	REVEREND CUSTODIERS	3
	SIN-EATER OBSERVANTS	3
	PROWLERS	3
	"LIZARD" SQUADRON	1
	ZEROS	3
	DER MORLOCK GRUPPE	Total
	BAKUNIN ÜBERFALLKOMMANDO	3
	Reverend Superior CASSANDRA KUSANAGI	1
	BRAN DOCASTRO, Triple Zero	1
	ZOES PI-WELL	1
	AVICENNA	1
	TSYKLON Spútniks	1
	LUNOKHOD Spútniks	1
	STEMPLER Zonds	2
	REAKTION Zonds	1
	VERTIGO Zonds	1
	METEOR Zonds	1
	TRANSDUCTOR Zonds	2
	ZONDBOTS	2
	SALYUT Zonds	1
	CLOCKMAKERS	2
	DAKTARIS (Daks, Campaign Doctors)	1

CORREGIDOR JURISDICTIONAL COMMAND		
		
	AVA	
	ALGUACILES from Corregidor	Total
	TOMCATS, Emergency and Rescue Special Team	4
	HELLCATS	5
	INTRUDERS, Corregidor Assault Commandos	5
	MOBILE BRIGADA	6
	"IGUANA" SQUADRON	1
	MORAN, Maasai Hunter	2
	CARLOTA KOWALSKY, Tomcats Sergeant	1
	SEÑOR MASSACRE	1
	McMURROUGH, Mercenary Dog-Warrior	1
	VALERYA GROMOZ, Mercenary Hacker	1
	Spútnik TSYKLON	1
	Spútnik LUNOKHOD	1
	STEMPLER Zonds	1
	REAKTION Zonds	1
	VERTIGO Zonds	1
	TRANSDUCTOR Zonds	2
	ZONDBOTS	2
	SALYUT Zonds	1
	CLOCKMAKERS	1
	DAKTARIS (Daks, Campaign Doctors)	1



INFINITY

The word "INFINITY" is rendered in a stylized, blocky font with a blue-to-white gradient and a thick black outline. It is centered horizontally and partially overlaps a faint, circular background element. The background element is a light blue, semi-transparent ring with a gear-like or circuit-like pattern. The word "INFINITY" is also faintly visible along the top arc of this ring. On the left and right sides of the central text, there are small, horizontal circuit-like patterns consisting of lines and small circles.