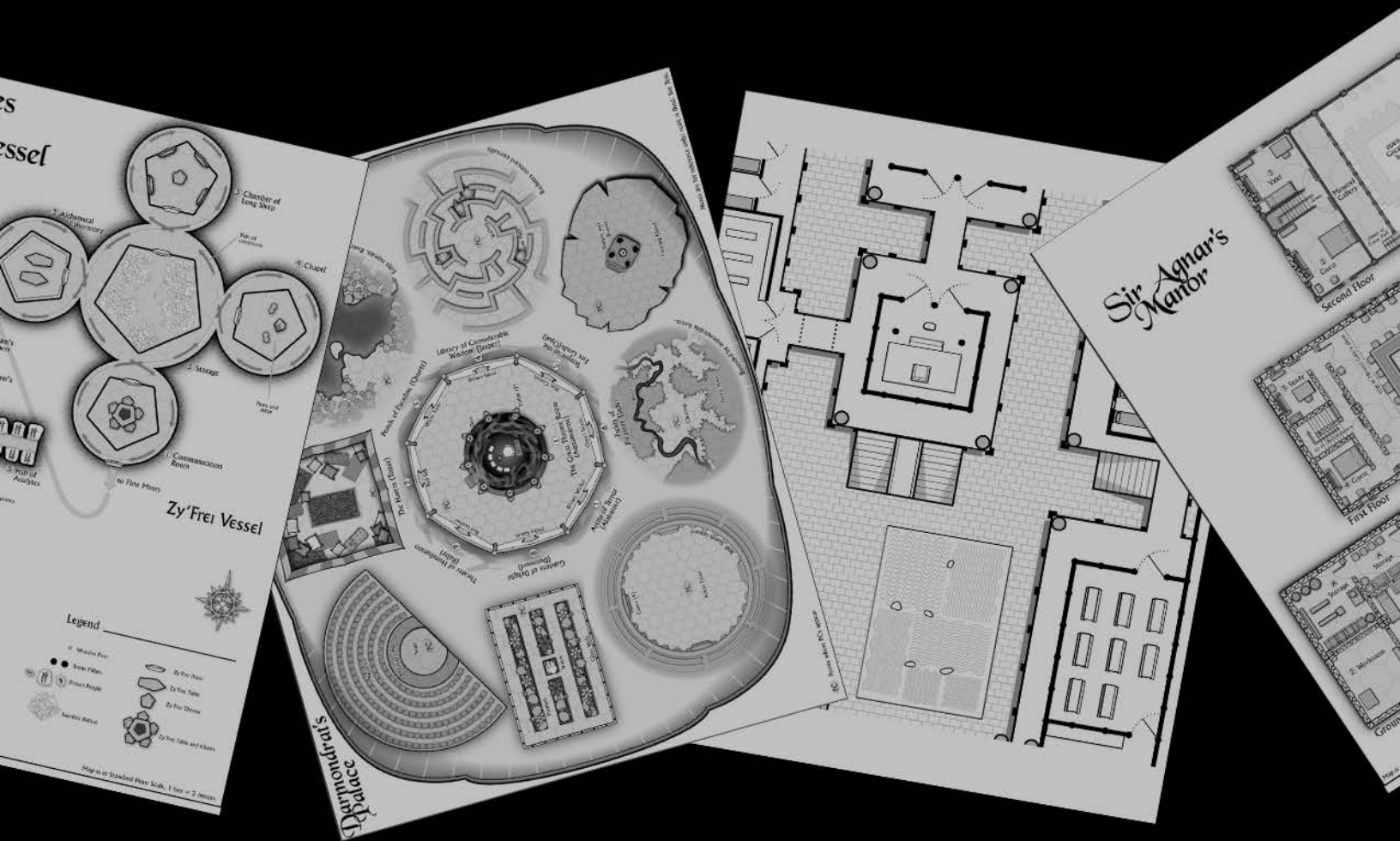


HERO MAP MARTIAL ARTS & FANTASY ARCHIVE



Keith Curtis



Keith Curtis

MAP

MARTIAL ARTS & FANTASY

ARCHIVE

A HeroPlus Sourcebook for
The Hero System 5th Edition

Cartography: Keith Curtis

Editing & Development: Steven S. Long

Layout: Andy Mathews

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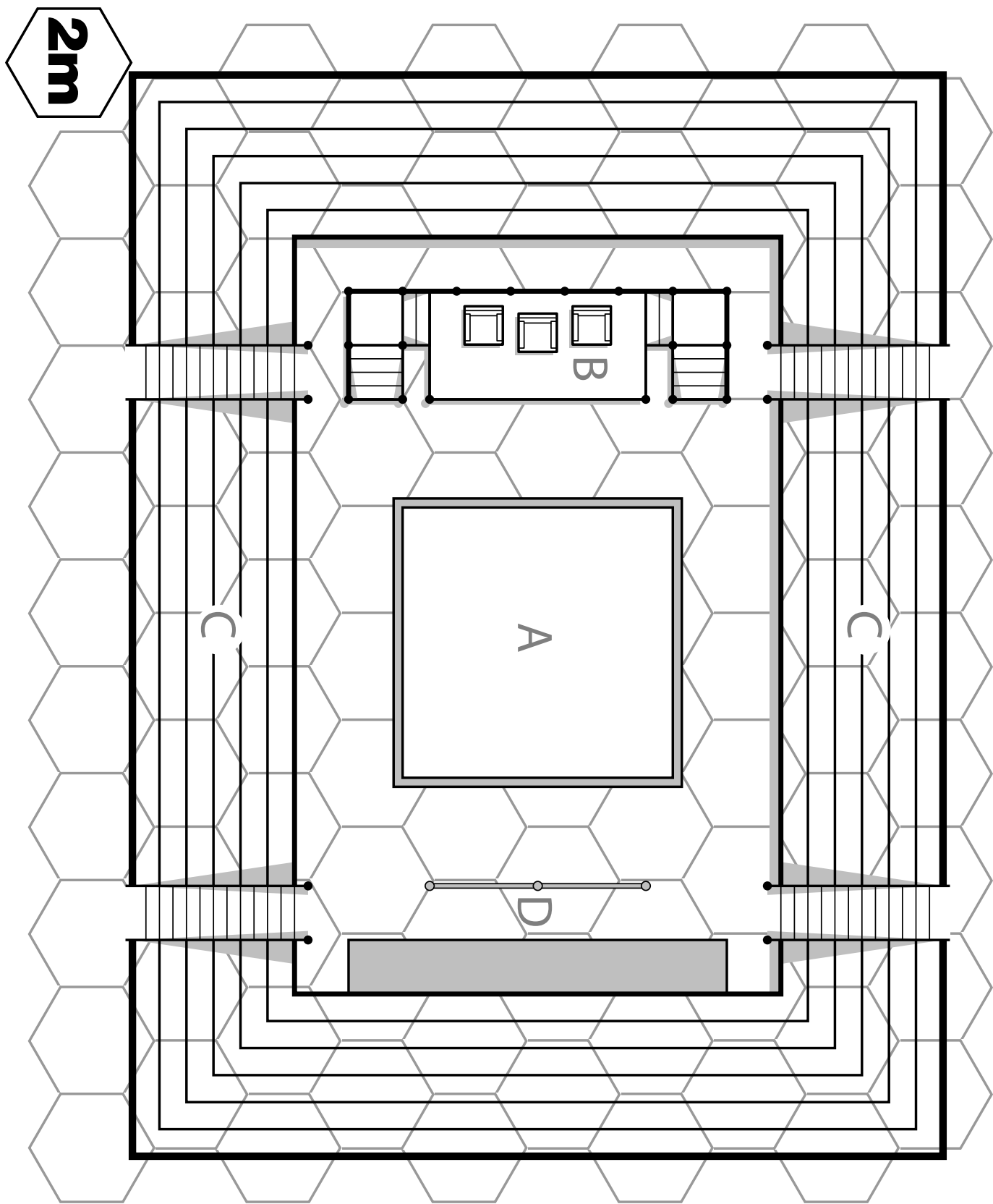
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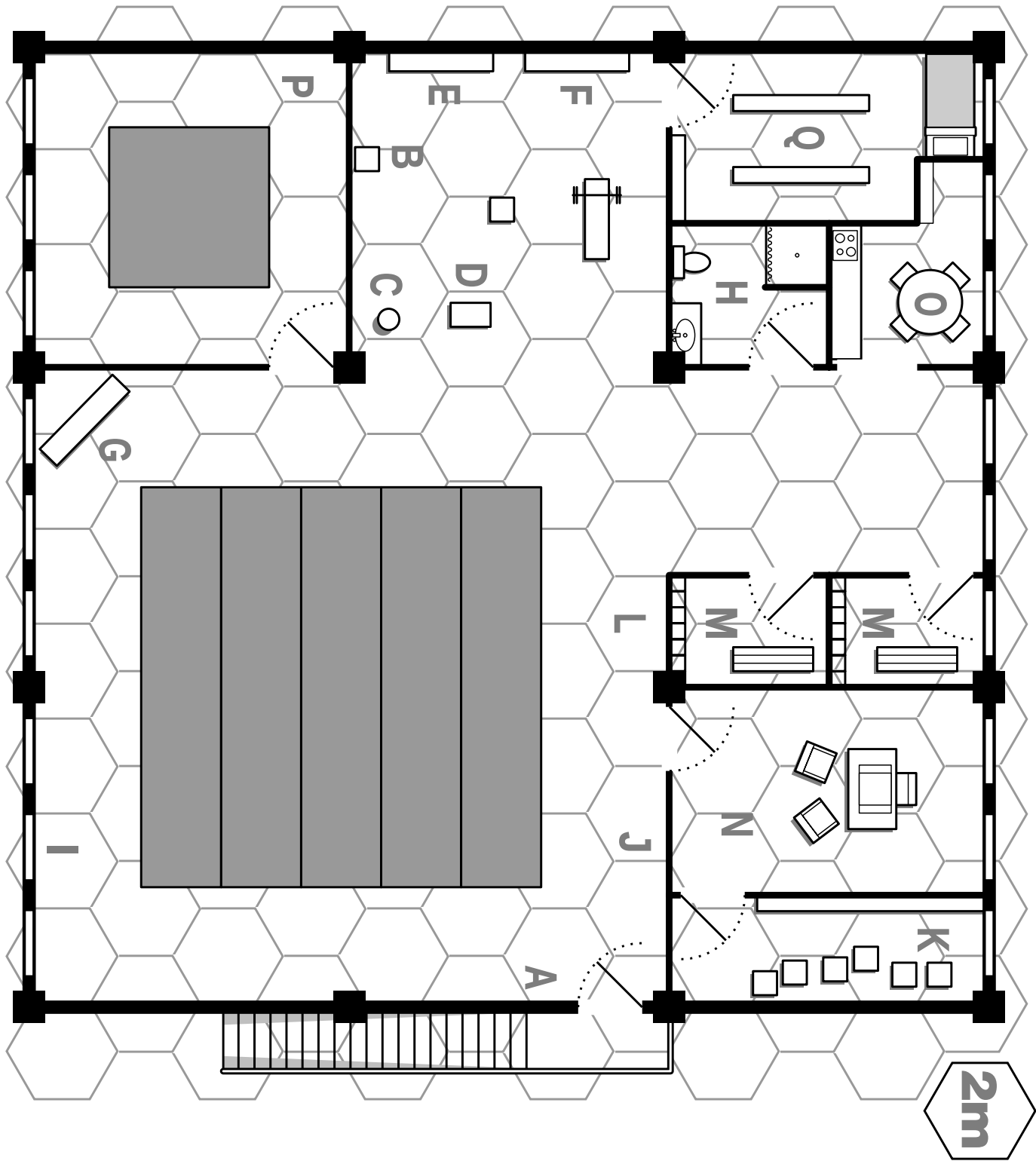
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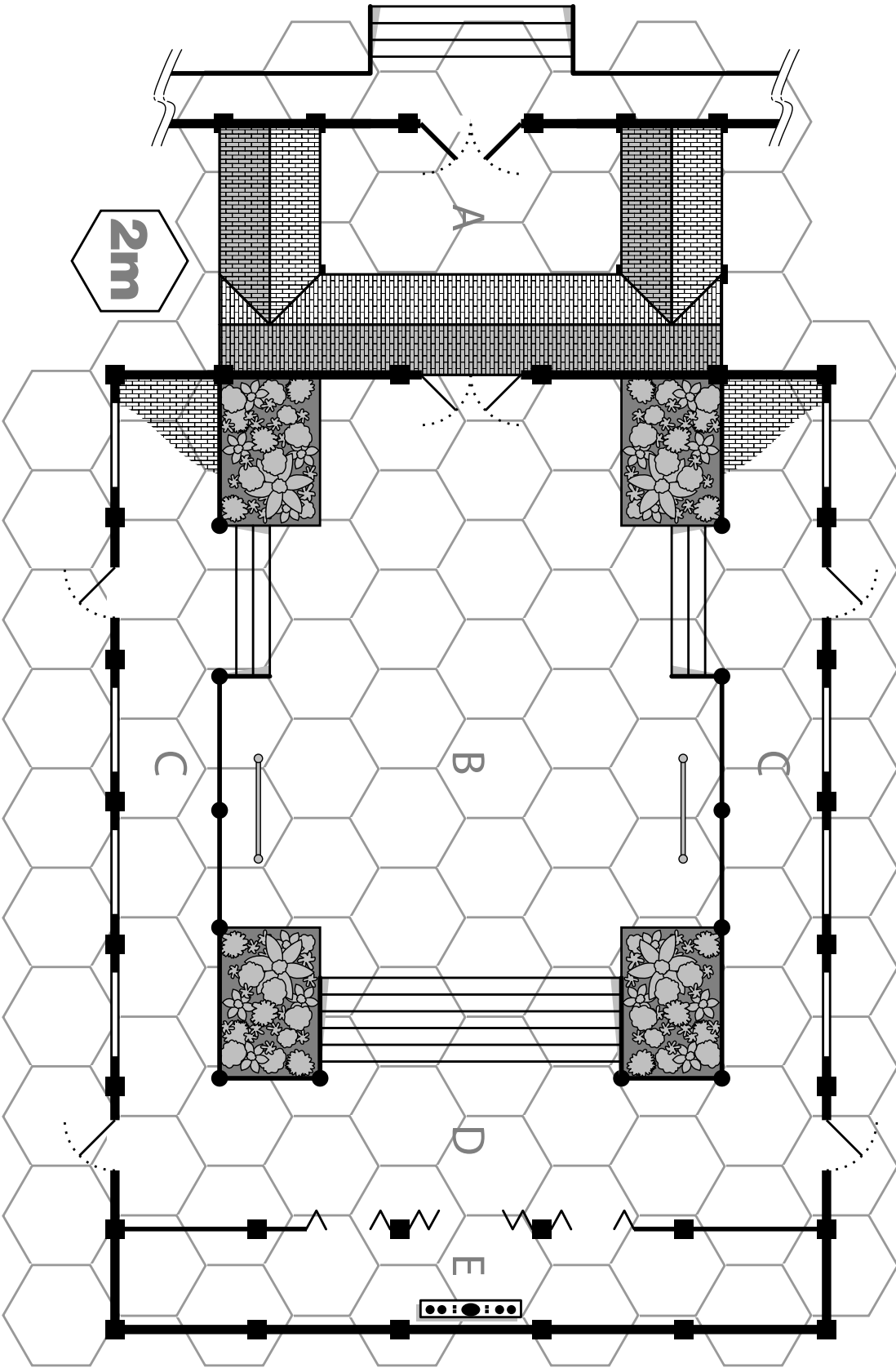
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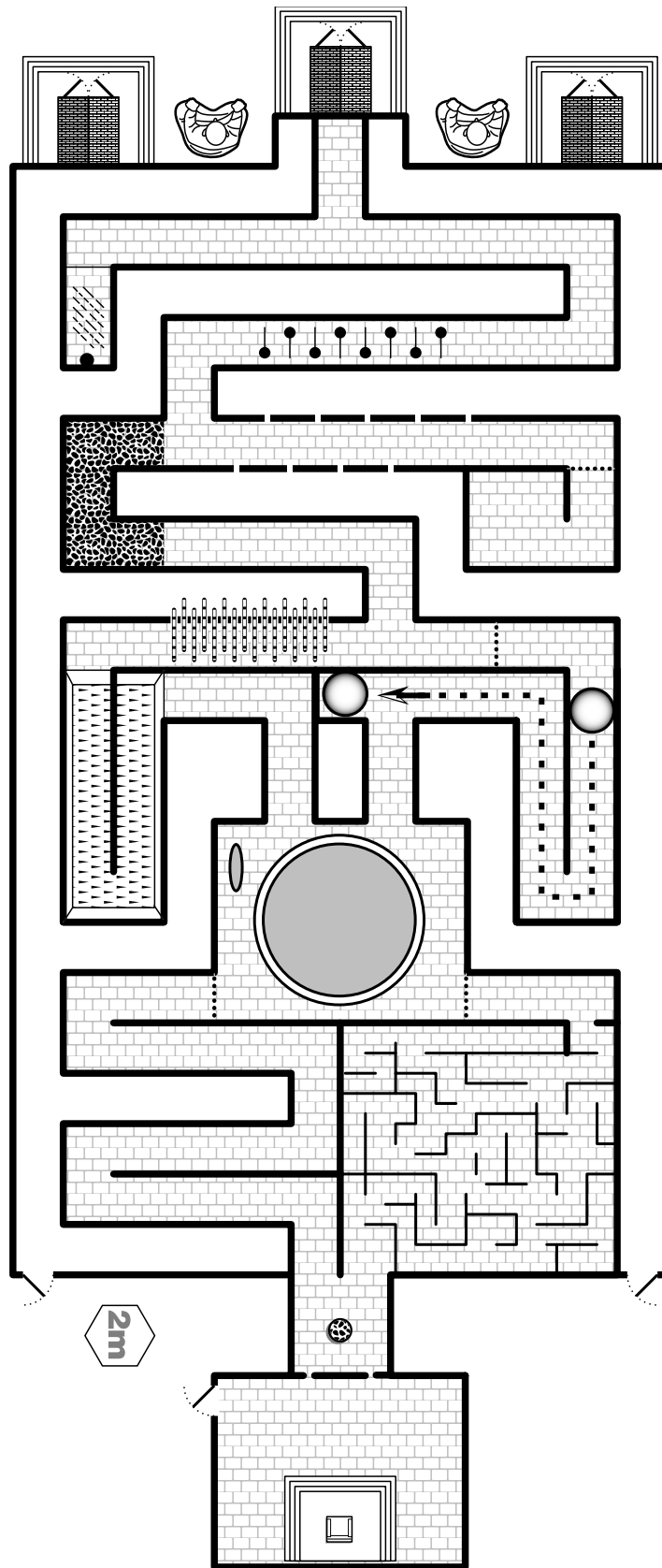
Ninja Hero: Arena

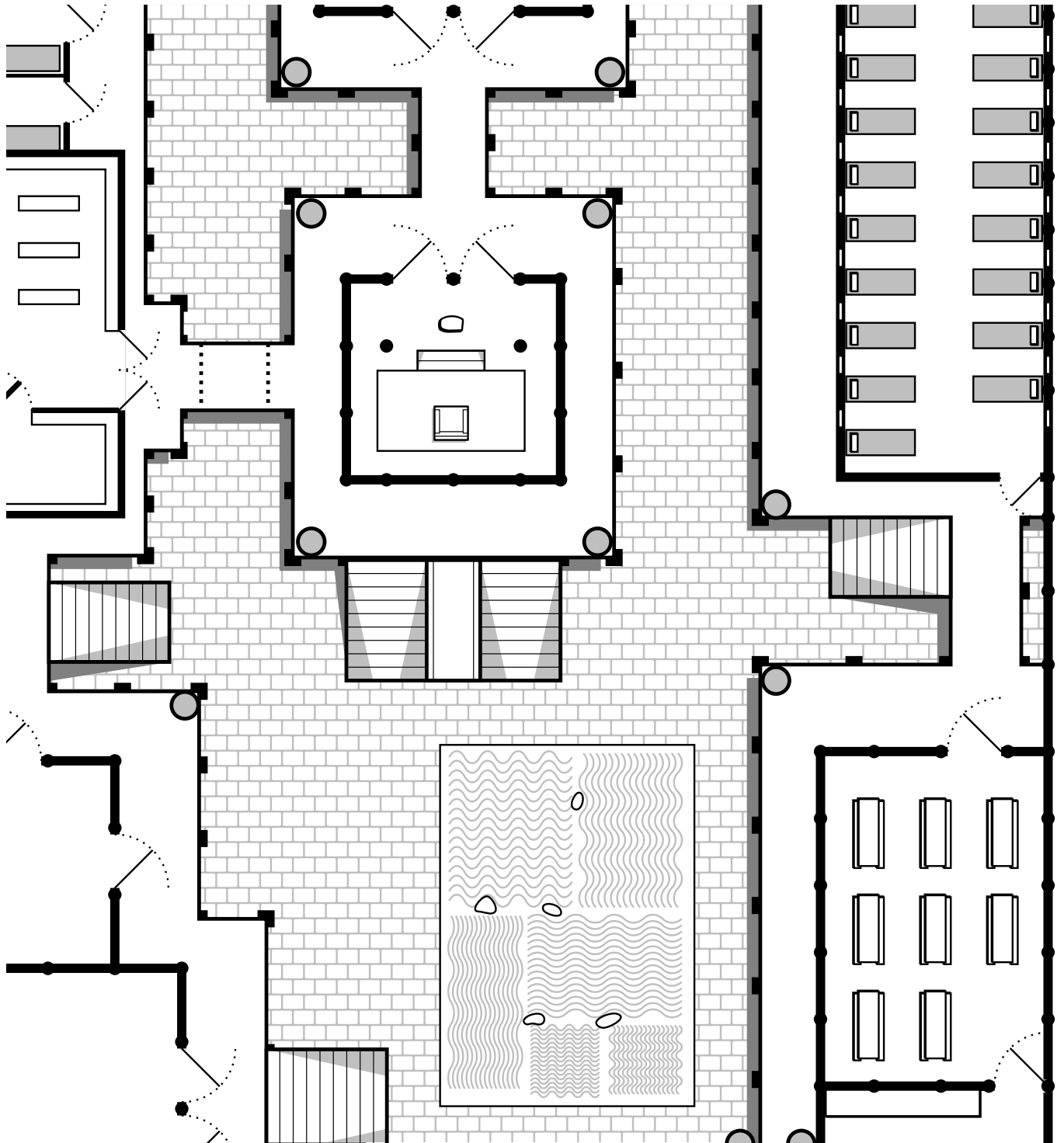


Ninja Hero: Dojo

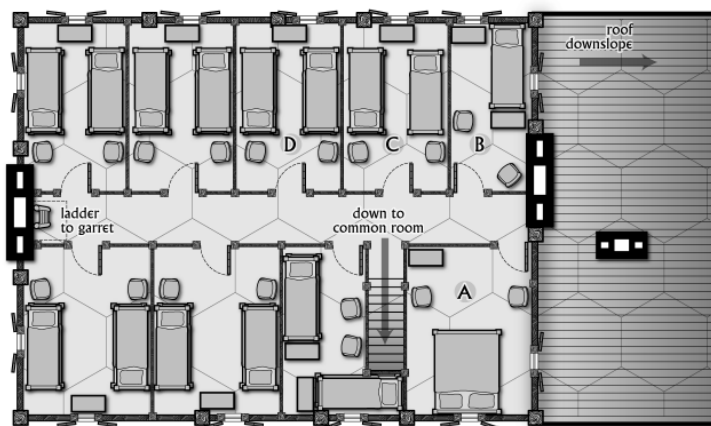


Ninja Hero: Kwoon

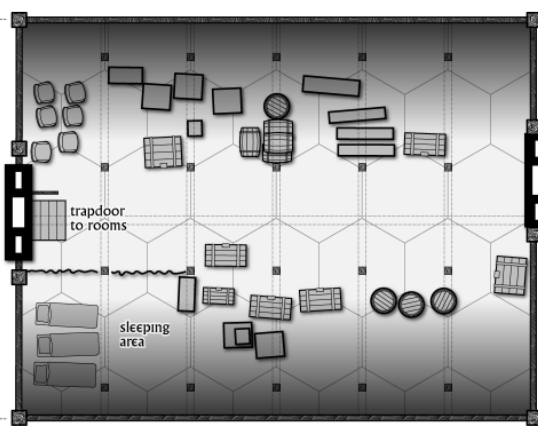
**Ninja Hero: Maze**



Ninja Hero: Temple



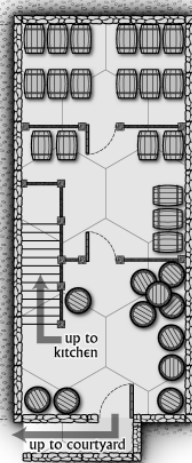
Upper Floor



Garret



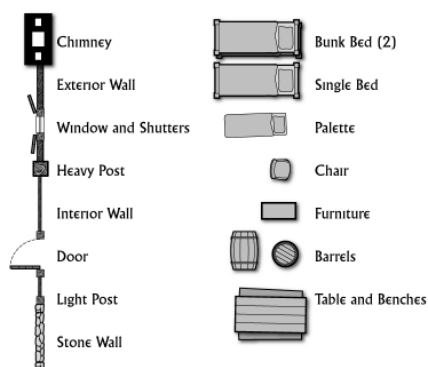
Ground Floor and Courtyard



Cellar



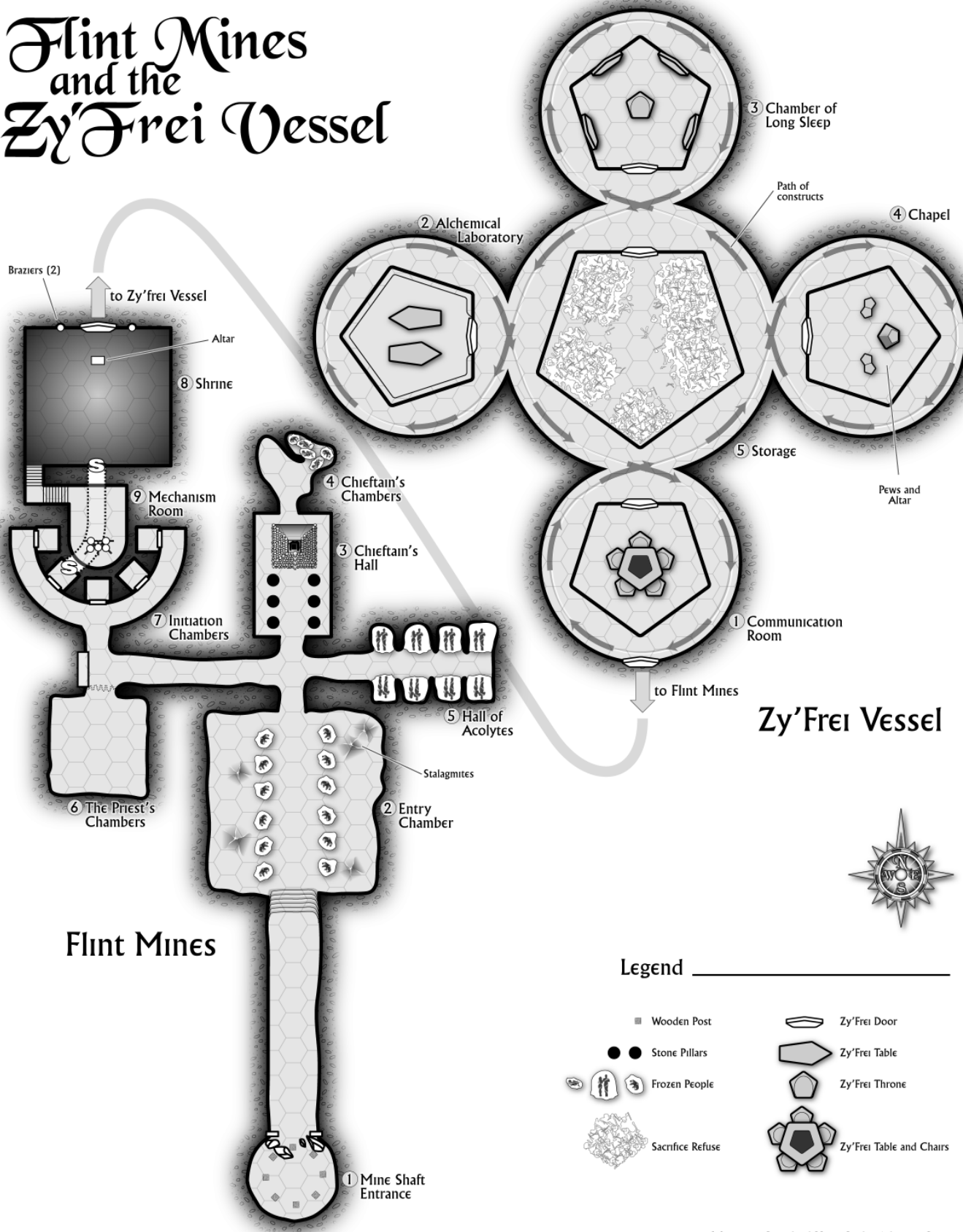
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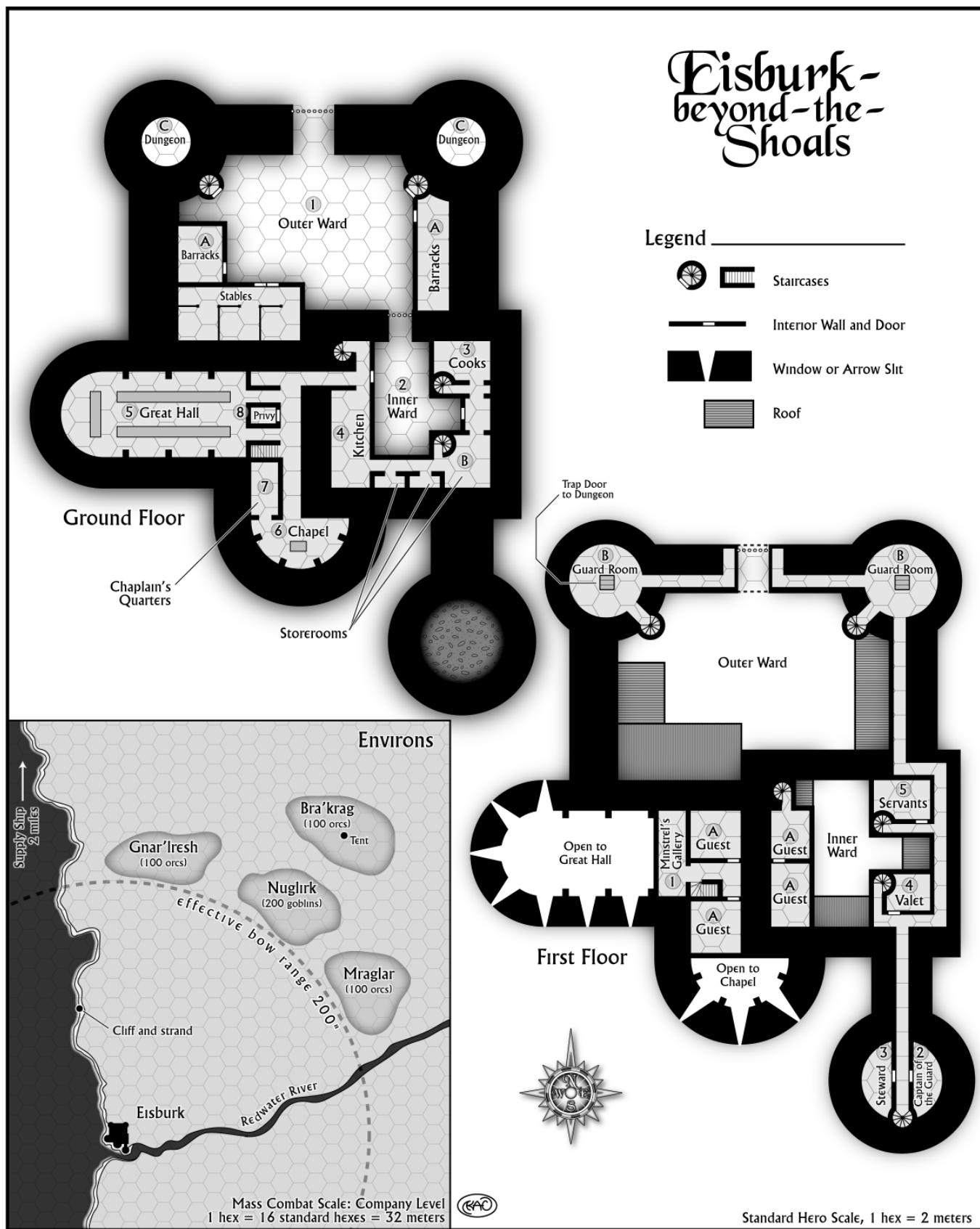


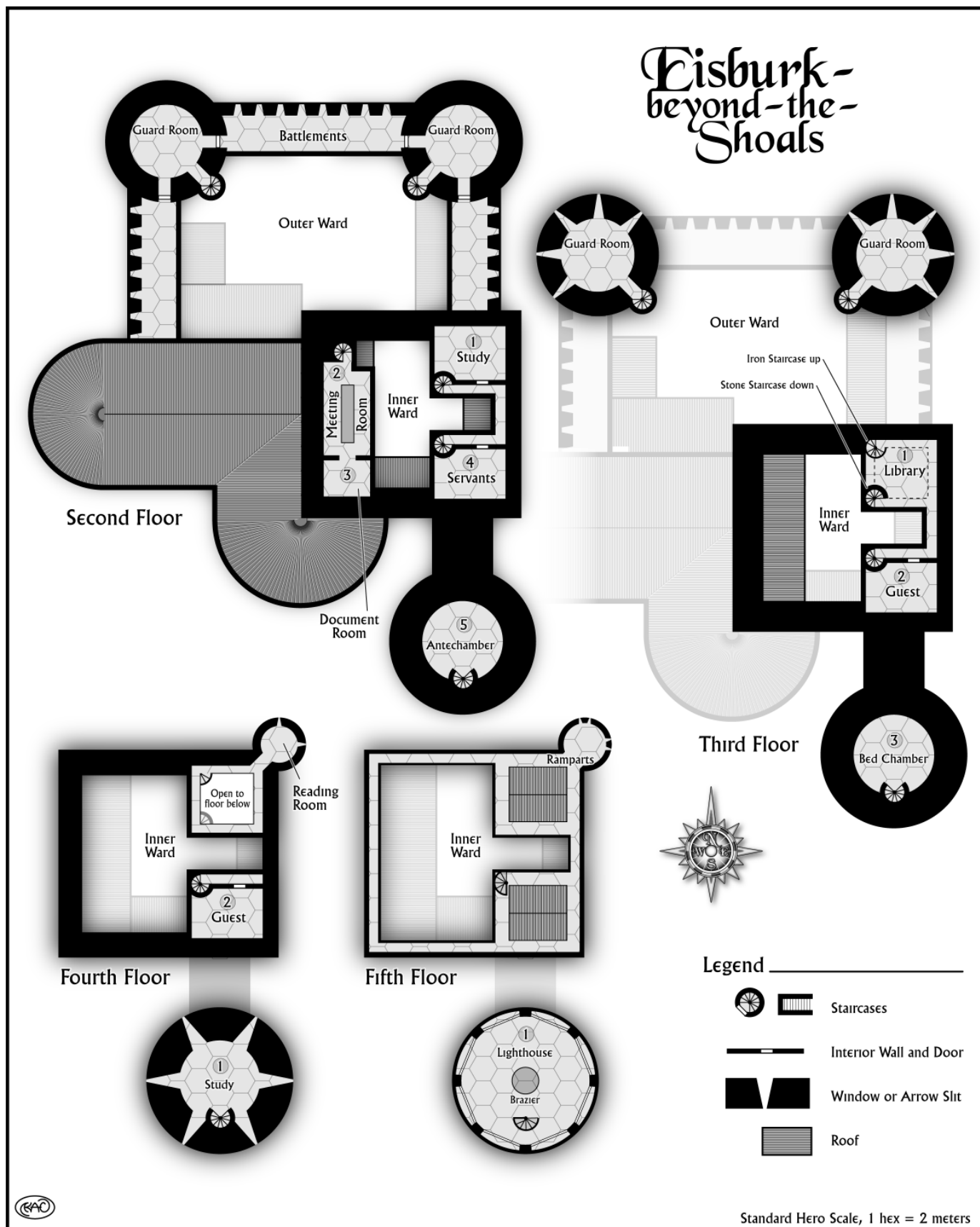
Map is at Standard Hero Scale, 1 hex = 2 meters

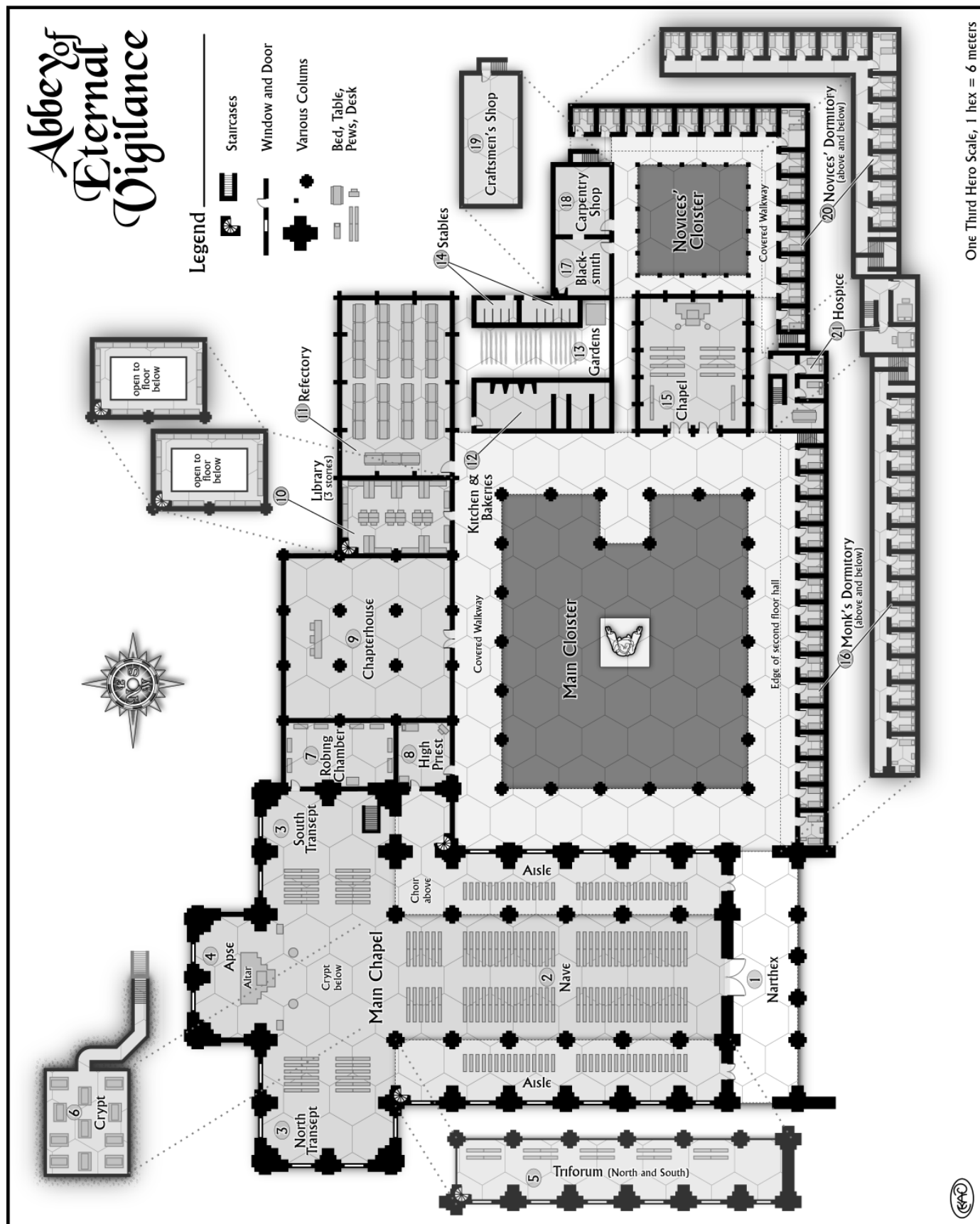
Wickshine's Last Inn

Flint Mines and the Zy'Frei Vessel



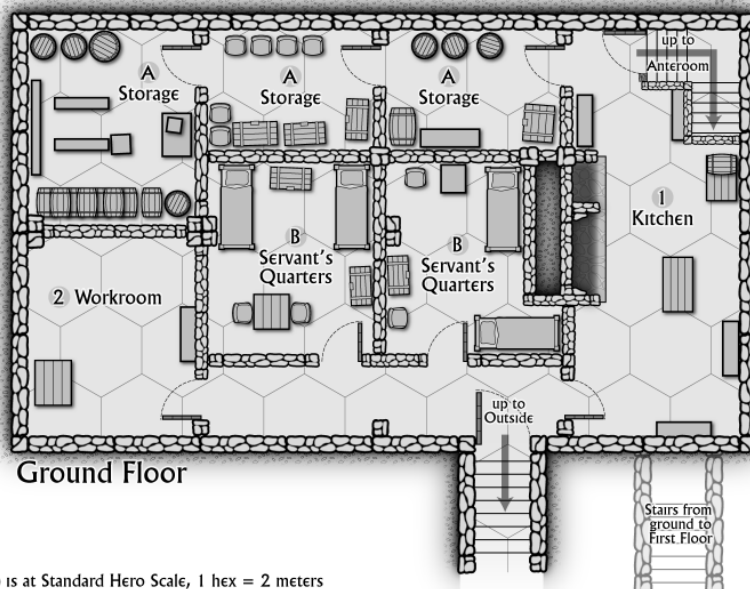
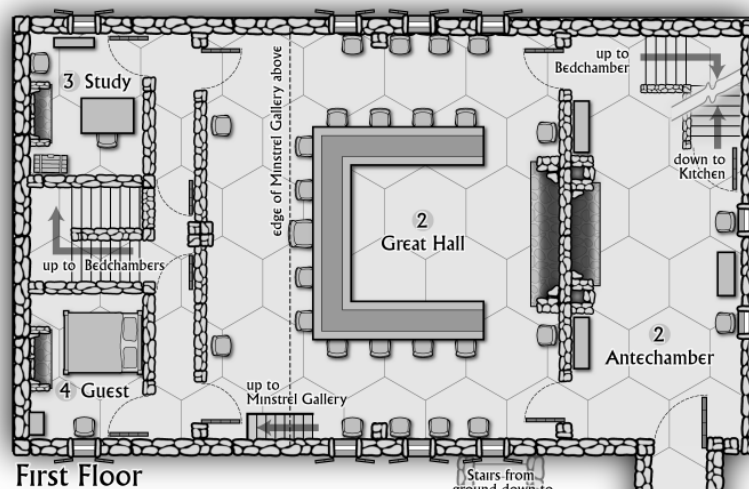
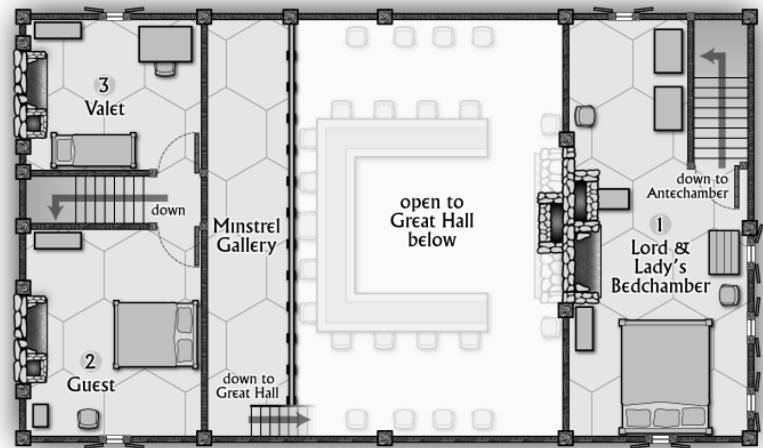




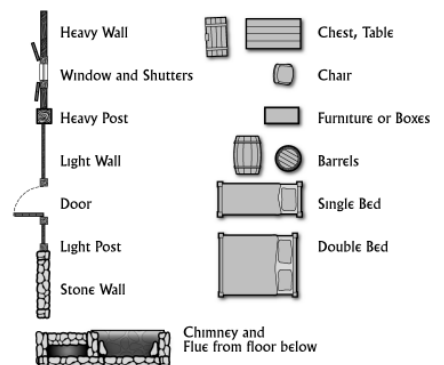


Fantasy Hero Battlegrounds: Abbey of Eternal Vigilance

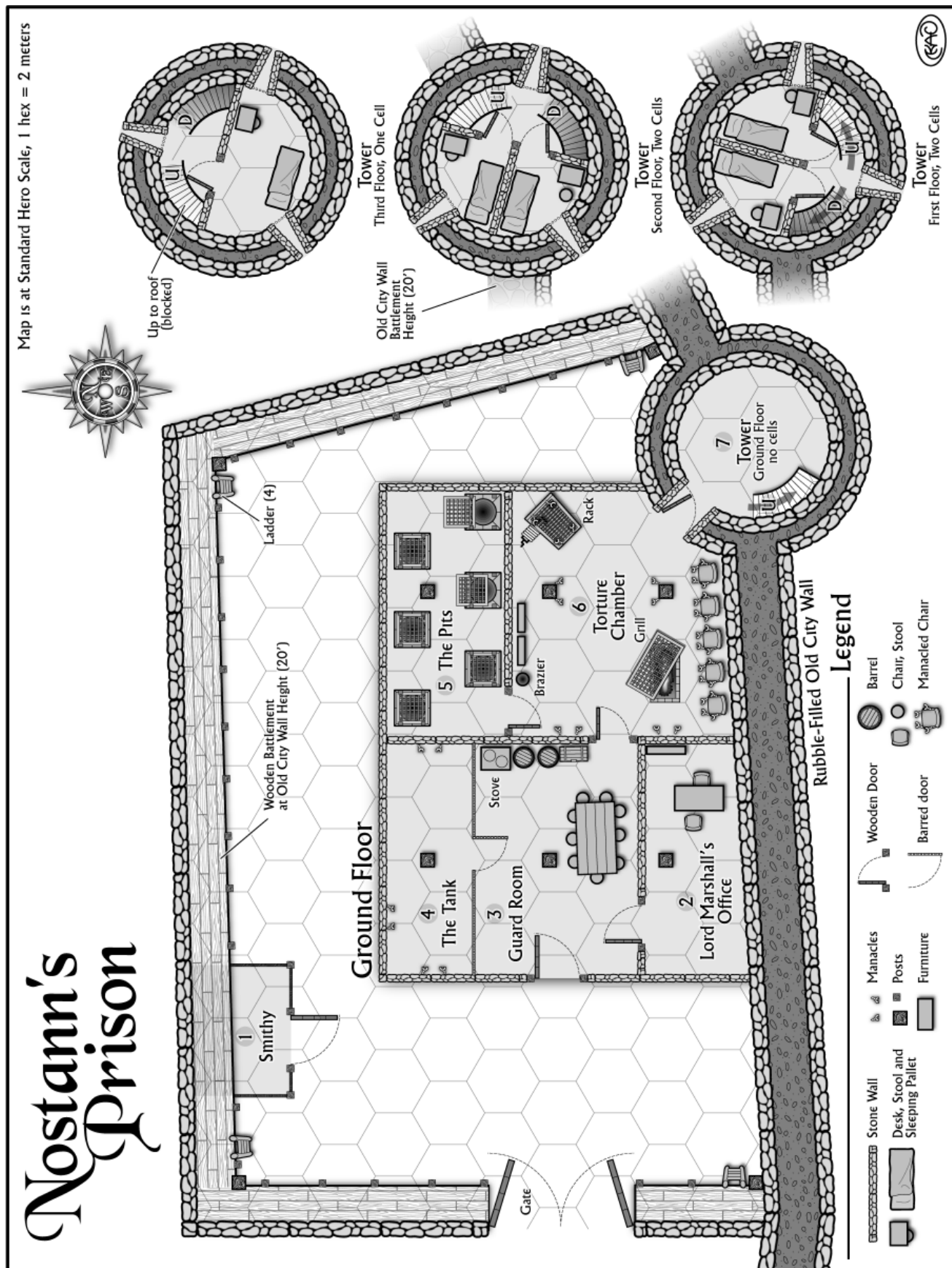
Sir Agnar's Manor



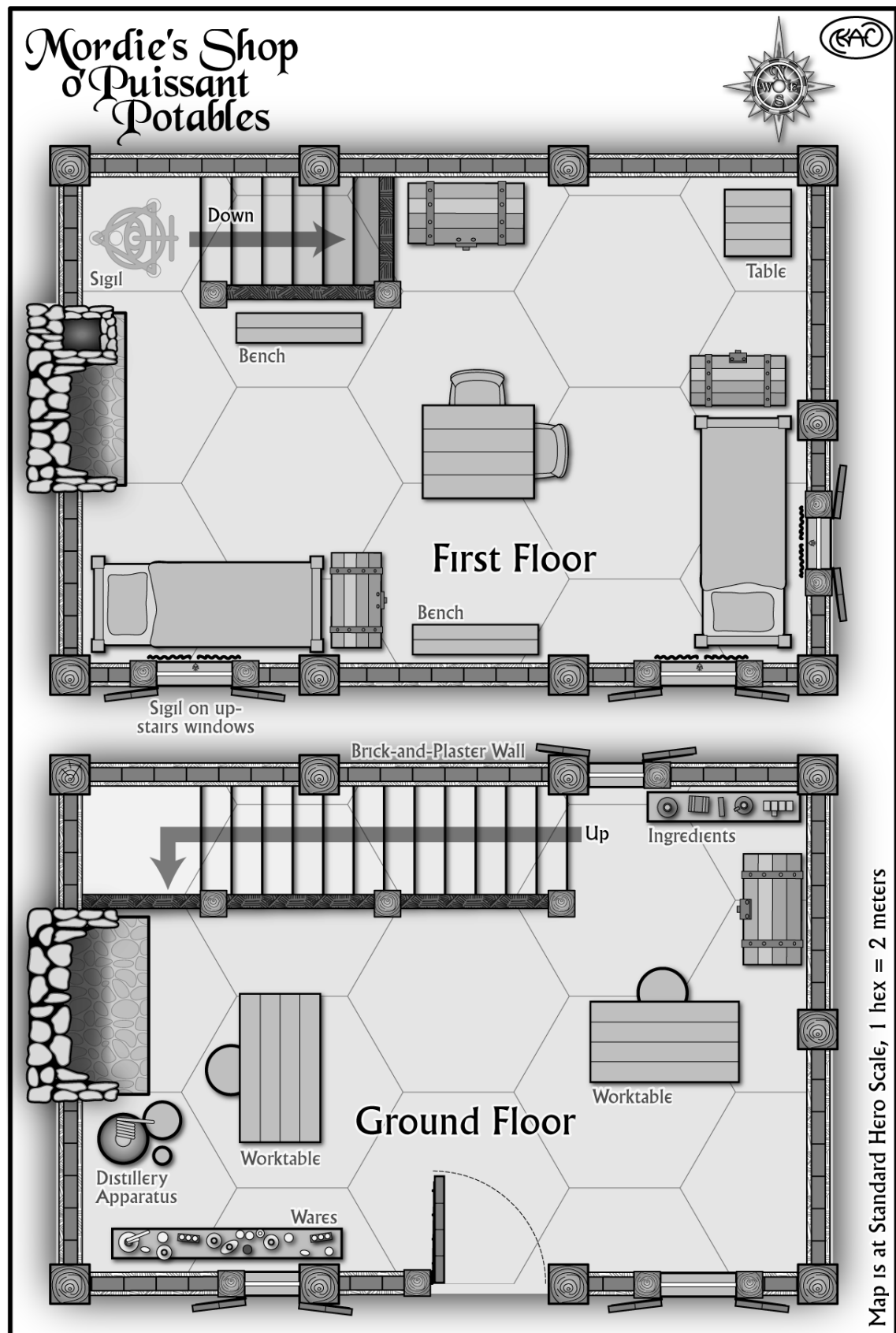
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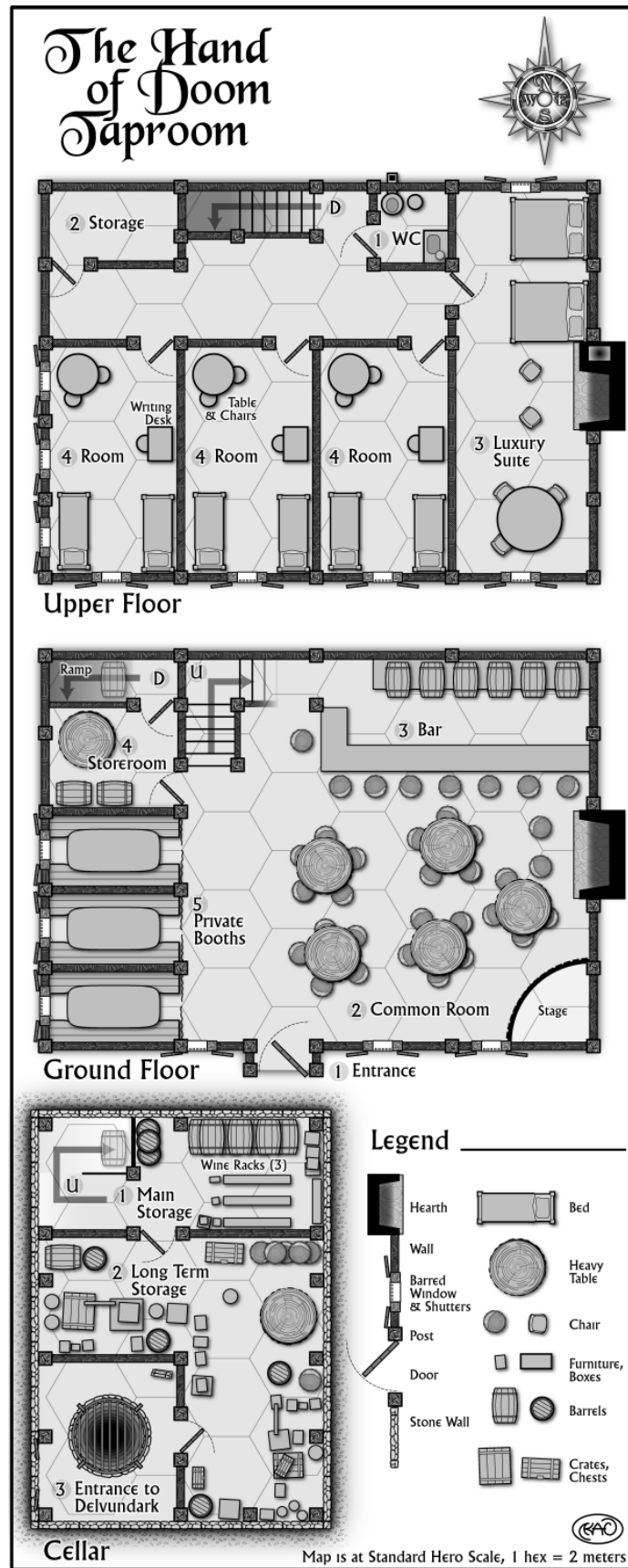
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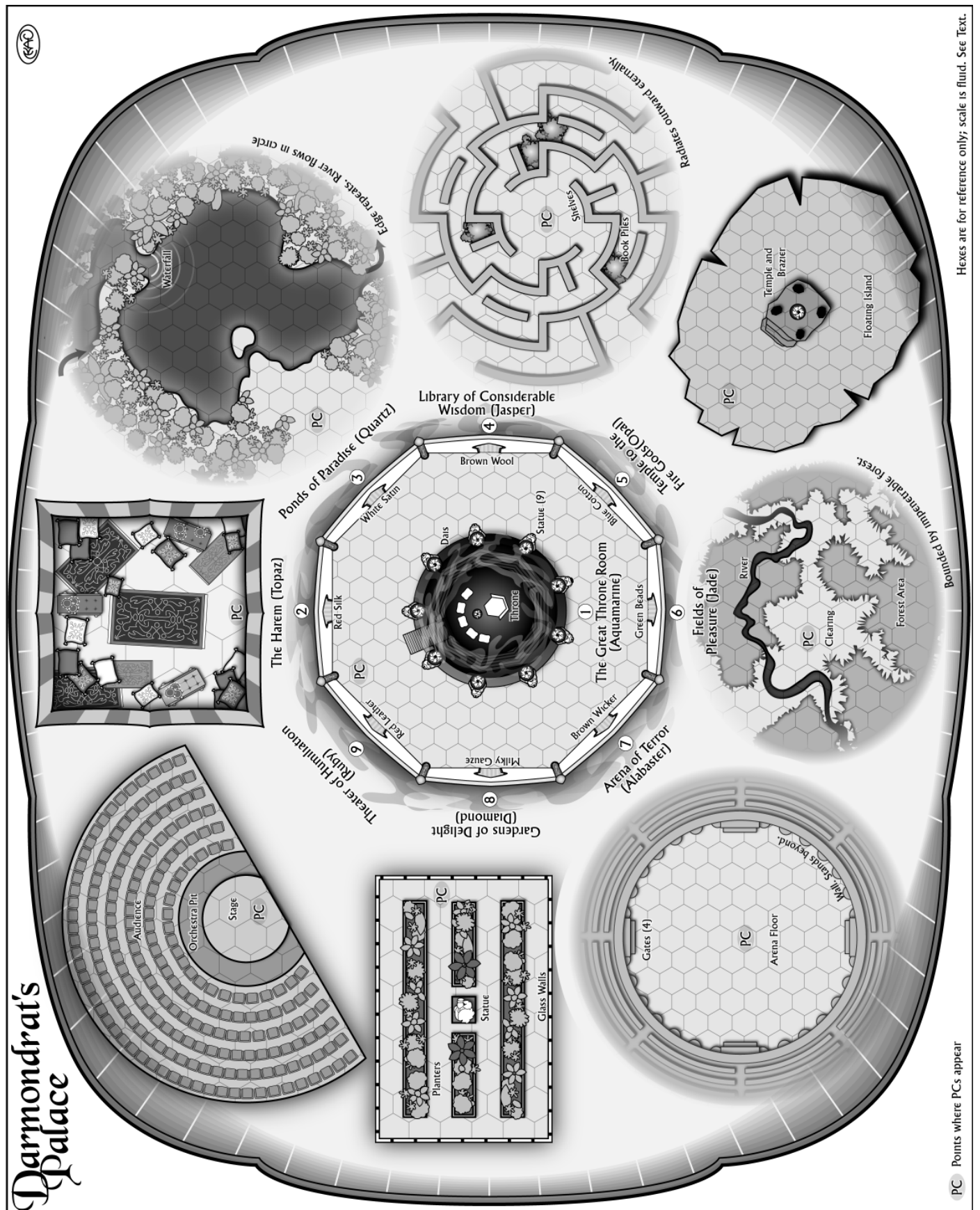
Fantasy Hero Battlegrounds: Nostrann's Prison



Fantasy Hero Battlegrounds: Mordie's Shop

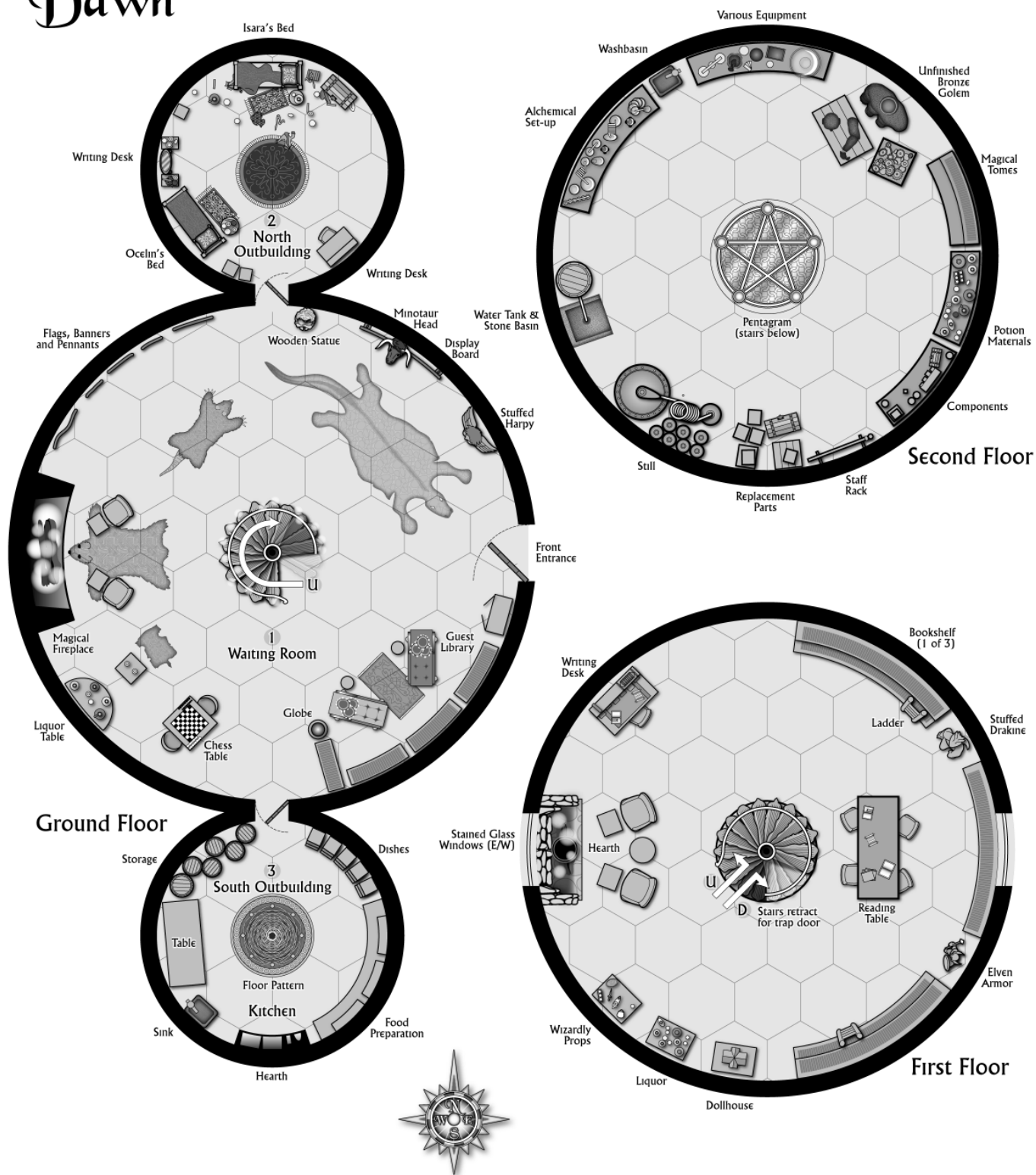


Fantasy Hero Battlegrounds: Hand of Doom Taproom

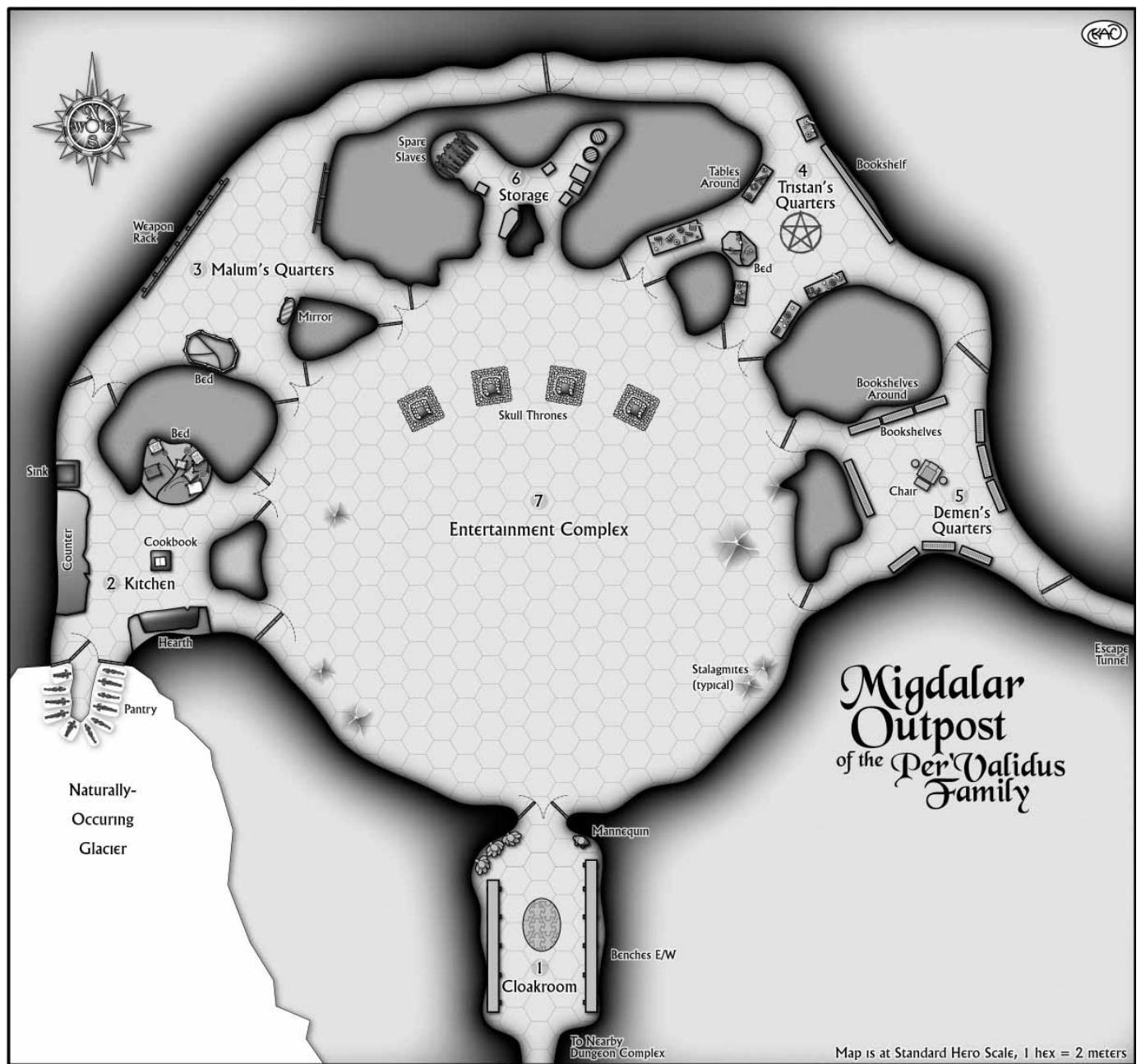


Fantasy Hero Battlegrounds: Darmondrat's Palace

Spire of the Eastern Dawn



Map is at Standard Hero Scale, 1 hex = 2 meters



Fantasy Hero Battlegrounds: Migdalar Outpost