

CHARACTER NAME:

ARCHETYPE:

CAREER:

FACTION:

PLAYER:

SALVAGE™

SOAK	WOUND	STRAIN	DEFENSE		
REGULAR	THRESHOLD	THRESHOLD	RANGED		
PSYCHIC	CURRENT	CURRENT	MELEE		
BRAWN	AGILITY	INTELLECT	CUNNING	WILLPOWER	PRESENCE

SKILLS

GENERAL SKILLS	CAREER SKILL?	RANK
ATHLETICS (BR)		
COMPUTERS (INT)		
COOL (PR)		
COORDINATION (AG)		
DISCIPLINE (WIL)		
DRIVING (AG)		
MECHANICS (INT)		
MEDICINE (INT)		
PERCEPTION (CUN)		
RESILIENCE (BR)		
SALVAGING (CUN)		
SKULDOGGERY (CUN)		
STEALTH (AG)		
STREETWISE (CUN)		
SURVIVAL (CUN)		
VIGILANCE (WIL)		

COMBAT SKILLS	CAREER SKILL?	RANK
BRAWL (BR)		
MELEE (BR)		

SOCIAL SKILLS	CAREER SKILL?	RANK
CHARM (PR)		
COERCION (WIL)		
DECEPTION (CUN)		
LEADERSHIP (PR)		
NEGOTIATION (PR)		

KNOWLEDGE SKILLS (INT)	CAREER SKILL?	RANK
HUMAN HISTORY		
ONAI LORE		
PLANETARY GEOGRAPHY		

PSYCHIC SKILLS	CAREER SKILL?	RANK
ASTRAL PROJECTION (WIL)		
EMPATHY (PR)		
PRECOGNITION (CUN)		
REIKI (WIL)		
TELEKINESIS (WIL)		
TELEPATHY (PR)		

COMBAT SKILLS	CAREER SKILL?	RANK
RANGED HEAVY (AG)		
RANGED LIGHT (AG)		

WEAPONS

WEAPON	SKILL	DAMAGE	CRITICAL	RANGE	SPECIAL

XP	
AVAILABLE	TOTAL

CREDITS

ENCUMBRANCE	
USED	TOTAL AVAIL

GEAR

USED

TOTAL AVAIL

GEAR

ENCUM

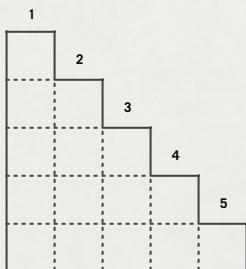
NOTES

LINK

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TALENTS

ABILITIES / NOTES



TALENT

ACTIVATION

NOTES