

Transhuman Space Character Templates: 4e Conversion

October 29, 2004

1 Metatraits

- **Andraste Biomod/Mars-Adapted** **14 points (TS131)**

Advantages: Filter Lungs (Filter CO2 instead of particulate matter, +0%; Nuisance Effect: Increased Consumption (Doubled food requirements, -20%))[4]; Low Pressure Lungs [0]; Reduced Consumption (Halved oxygen requirement) [10]

- **Bioroid Body** **-14 points (TS131)**

Advantages: No 0G Degeneration [1]

Disadvantages: Social Stigma (Minority Group) [-10]; Unusual Biochemistry [-5]

Features: Mistaken Identity; Early Maturation; Intron Messages (Trademark); Sterile; Taboo Traits (Genetic Defects)

- **Charisma Pheromones** **3 points**

Advantages: Charisma (Accessibility: no effect on non-humans -5%; Area Effect: 4yd radius, +100%; Emanation -20%; Sense-Based:Scent -20%)

- **Hermaphromorph Biomod** **2 points**

Advantages: Hermaphromorph (Nuisance Effect: Bad Temper while Preparing, -5%; Preparation Required, 8 hours, -60%) [2]

- **Hyper-Reflexes** **37 points**

Attribute Modifiers: Basic Speed+1.00 (Link with Combat Reflexes, +10%; Costs 1FP per second, -10%) [20]

Advantages: Combat Reflexes (Link with Basic Speed, +10%) [17]

- **Hyper-Strength** **9 points**

Attribute Modifiers: ST+1 per level (Costs 1FP per second, -10%) [9]

• **Pheromone Control** **22 points**

Advantages: Appearance: Extra Level (Area Effect, 4 yards, +100%; Accessibility: own species only, -10%; Emanation, -20%; Sense-Based: smell, -20%) [6], Affliction (Area Effect, 4 yards, +100%; Disadvantage: Lecherousness, +10%; Accessibility: own species only, -10%; Emanation, -20%; Sense-Based: smell, -20%) [16]

• **Prehensile Toes** **14 points (TS132)**

Advantages: Extra Arms 2 (Foot Manipulator -30%; Short -50%; Long (Thrusting/Kicking Only) +50%) [14]

2 Human and Human Upgrade Templates

2.1 Human

• **Genefixed Human** **0 points (TS115)**

Features: Taboo Traits (Genetic Defects, Unattractiveness (post 2035), Mental Instability (post 2055))

Date: 2020

• **Floater** **-62 points (TS115)**

Attribute Modifiers: ST-3 [-30], HT-2 [-20]

Advantages: 3D Spatial Sense [10]

Disadvantages: Social Stigma (Minority Group) [-10], Vulnerability (Crushing $\times 2$) [-20]

Skills: Free Fall DX+2 [8]

Features: Home Gravity 0G, Average Height + 1"

Date: 2028

2.2 Human Upgrades

• **Alpha Upgrade** **41 points (TS115)**

Attribute Modifiers: DX+1 [20], HT+1[10]

Advantages: Appearance: Attractive [4], Longevity [2], Resistant to Disease+8 [5]

Features: No Appendix, Taboo Traits(Genetic Defects; Mental Instability)

Date: 2050 **Cost:** 50000\$

- **Han Chinese Alpha Upgrade** **21 points (ITW85)**
Advantages: Appearance: Attractive [4], Longevity [2], Resistant to Disease+8 [5]
Features: Easy Childbirth, Light Menses, Taboo Traits(Genetic Defects; Mental Instability)
Date: 2055 **Cost:** 40000\$
- **Ishtar Upgrade** **28 points (TS116)**
Attribute Modifiers: ST-1 [10], DX+1 [20], HT+1 [10]
Advantages: Alcohol Tolerance [1], Appearance: Beautiful/Handsome [12], Resistant to Disease+8 [5]
Disadvantages: Overconfidence (6) [-10], Jealousy [-10] or Selfish (6) [-10] or Incompetent (Social Skills) [-10]???
Date: 2064 **Cost:** 50000\$
- **Siduri Upgrade** **39 points (TS116)**
Base Template: Ishtar Upgrade (Reduce Disadvantages to Overconfidence (6) [+10]) [38]
Advantages: Longevity [2]
Disadvantages: Proud [-1]
Features: Second Generation Ishtar Upgrade
Date: 2079 **Cost:** 64000\$
- **Metanoia Upgrade** **51 points (TS116)**
Attribute Modifiers: IQ+1 [20], HT+1 [10]
Advantages: Language Talent [10], Longevity [2], Resistant to Disease+8 [5], Versatile [5]
Disadvantages: Imaginative [-1]
Features: Taboo Traits(Genetic Defects; Unattractiveness)
Date: 2065 **Cost:** 61000\$
- **Germline Improvement Modification** **7 points (BD120)**
Attribute Modifiers: HT+1 [10]
Advantages: Longevity [2], Resistant to Disease+8 [5]
Disadvantages: Low Pain Threshold [-10]
Features: No Appendix, Taboo Traits(Genetic Defects; Mental Instability)
Date: 2048 **Cost:** 20000\$

- **Hamas Upgrade (Bèta-version) 47 points (BD120)**

Attribute Modifiers: IQ+1 [20], HT+1 [10], Perception+1 [5]

Advantages: Combat Reflexes [15], Longevity [2], Resistant to Disease+8 [5], Single Minded [5]

Disadvantages: Impulsiveness (12) [-10], Overconfidence (12) [-5]

Features: Taboo Trait (Genetic Defects)

Date: 2090 **Cost:** 100000\$
- **Istislaam Upgrade 42 points (BD120)**

Attribute Modifiers: IQ+2 [40]

Advantages: Deep Sleeper [1], Fearlessness+2 [4], Longevity [2], Single-Minded [5]

Disadvantages: Slave Mentality (In presence of Alim only -75%) [-10]

Features: Taboo Traits (Genetic Defects)

Date: 2090 **Cost:** 100000\$
- **Helot Upgrade 12 points (FW118)**

Attribute Modifiers: HT+1 [10]

Advantages: Resistant to Disease+8 [5]

Disadvantages: Broad Minded [-1], Humble [-1], Staid [-1]

Features: Taboo Traits (Aggressiveness, Genetic Defects, Mental Instability, Appearance: Unattractive)

Date: 2080 **Cost:** 37000\$
- **Helot II Upgrade 27 points (FW118)**

Base Template: Helot Upgrade [12]

Attribute Modifiers: DX+1 [20], Will-4 (Acessibility: Only against pheromonal control, -75%) [-5]

Date: ?? **Cost:** 39000\$
- **Mahatma Upgrade 43 points (FW119)**

Attribute Modifiers: DX+1 [20], HT+1 [10]

Advantages: Appearance: Attractive [4], Autotrance [1], Fearlessness+2 [4], Resistant to Disease+8 [5]

Disadvantages: Attentive [-1]

Date: 2057 **Cost:** 64000\$

- **Methuselah Upgrade** **25 points (BD120)**
Attribute Modifiers: ST+1 [10]; HT+3 [30]
Advantages: Extended Lifespan 1 [2]; Longevity [2]; Resistant to Disease+8 [5]; Resistant to Poison+8 [10]
Disadvantages: Epilepsy [-30]; Extra Sleep 2 [-4]
Features: Early Maturation; No Appendix
Date: 2045 **Cost:** 20000\$
- **Olympian Upgrade** **71 points (TS115)**
Base Template: Alpha Upgrade [41]
Advantages: Combat Reflexes [15]; Very Fit [15]
Date: 2065 **Cost:** 90000\$
- **Salud Upgrade (Experimental)** **47 points (BD121)**
Attribute Modifiers: HT+3 [30]
Advantages: Longevity [2]; Radiation Tolerance (divide rads by 5) [10]; Immunity to Disease [10]; Immunity to Poison [15]
Disadvantages: Increased Consumption 2 [-20]
Features: Taboo Traits (Genetic Defects)
Date: 2082 **Cost:** 150000\$

3 Parahuman Templates

3.1 Homo Superior

- **Brownie** **15 points (FW115)**
Attribute Modifiers: ST-1 [-10]; HT+2[20]; Move-1 [-5]
Advantages: Acute Vision+1[2]; Acute Hearing+2 [4]; Catfall [10]; Longevity [2]; No Og Deterioration [1]; Resistant to Disease+8 [5]
Disadvantages: Appearance: Unattractive [-4]; Disturbing Voice [-10]
Features: Taboo Traits (Genetic Defects; Mental Instability); On average 3" smaller; 15lbs. heavier than the human norm
Date: 2055 **Cost:** 44000\$

- **Herakles** **208 points (FW116)**

Attribute Modifiers: ST+3 [30]; DX+4 [80]; IQ+2 [40]; HT+4 [40]

Advantages: Appearance: Attractive [4]; Extended Lifespan 1 [2]; Longevity [2]; Less Sleep 5 [5]; Rapid Healing [5]; Reproductive Control [1]; Immunity to Disease [10]; Immunity to Poison [15]; Sanitized Metabolism [5]

Disadvantages: Bad Temper (12) [-10]; Increased Consumption 1 [-10]; Overconfidence (12) [-5]; Proud [-1]; Unusual Biochemistry [-5]

Features: Early Maturation; Taboo Traits (Genetic Defects, Mental Instability)

Date: 2086 **Cost:** 221000\$
- **Guardian** **131 points (FW117)**

Attribute Modifiers: DX+1 [20]; IQ+1 [20]; HT+2 [20]

Advantages: Appearance: Attractive [4]; Charisma Pheromones+4 [12]; Combat Reflexes [15]; Extended Lifespan 1 [2]; Fit [5]; Hard to Kill+2 [4]; Longevity [2]; Pheromone Control [22]; Resistant to Disease+8 [5]; Voice [10]

Disadvantages: Overconfidence (6) [-10]

Features: Early Maturation; Taboo Traits (Genetic Defects, Mental Instability, Appearance: Unattractive)

Date: 2081 (?) **Cost:** 185000\$
- **Sigma** **115 points (FW119)**

Attribute Modifiers: DX+1 [20]; IQ+2 [40]; HT-1 [-10]

Advantages: Enhanced Time Sense [45]; Lightning Calculator [2]; Mathematical Ability 3 [30]; Less Sleep 4 [8]

Disadvantages: Attentive [-1]; Overconfidence (6) [-10]; Stuttering (Limitation: Super-fast speech, -10%) [-9]

Features: Taboo Traits (Genetic Defects)

Date: 2079 **Cost:** 120000\$
- **Ziusudra** **80 points (TS118)**

Attribute Modifiers: DX+1 [20]; IQ+1 [20]; HT+1 [10]

Advantages: Appearance: Attractive [4]; Extended Lifespan 1 [2]; Less Sleep 1 [2]; Longevity [2]; Rapid Healing [5]; Immunity to Sickness [15]

Features: Early Maturation; No Appendix; Taboo Traits (Genetic Defects, Mental Instability)

Date: 2073 **Cost:** 150000\$

• **Nyx** **74 points (TS118)**

Base Template: Ziusudra Parahuman (without HT+1 [-10]; Longevity [-2]; Taboo Traits (Mental Instability))[68]

Advantages: Less Sleep 4 [8]

Date: 2084 **Cost:** 145000\$

3.2 Ideal Parahumans

• **Ariadne** **47 points (FW116)**

Attribute Modifiers: IQ+1 [20]; HT+1 [10]

Advantages: Appearance: Attractive [4]; Longevity [2]; Resistant to Disease+8 [5]; Reproductive Control [1]; Sanitized Metabolism [5]

Disadvantages: Overconfidence (12) [-5]

Features: Altered Sex Ratio (Female Only); Sexual Orientation (Lesbian); Taboo Traits (Genetic Defects)

Date: 2066 **Cost:** 47000\$

• **Ariadne II** **54 points (FW117)**

Base Template: Ariadne Parahuman [47]

Advantages: Extended Lifespan 1 [2]; Versatile [5]

Features: Early Maturation; Parthenogenesis

Date: 2086 **Cost:** 112000\$

• **Avatar (Male)** **72 points (FW117)**

Attribute Modifiers: ST+3 [30]; HT+2 [20]; Perception+2 [5]

Advantages: Appearance: Handsome [12]; High Pain Threshold [10]; Resistant to Disease+8 [5]

Disadvantages: Overconfidence (12) [-5]; Proud [-1]; Unnatural Feature 3 [-3]

Skills: Sex Appeal HT+1 [4]

Features: Exaggerated Sexual Characteristics; Taboo Traits (Genetic Defects, Mental Instability)

Date: 2061 **Cost:** 127000\$

- **Avatar (Female)** **63 points (FW117)**

Attribute Modifiers: DX+1 [20]; HT+2 [20]

Advantages: Appearance: Beautiful [12]; Resistant to Disease+8 [5]; Voice [10]

Disadvantages: Shyness (Mild) [-5]; Unnatural Feature 3 [-3]

Skills: Sex Appeal HT+1 [4]

Features: Exaggerated Sexual Characteristics; Taboo Traits (Aggressiveness, Genetic Defects, Mental Instability)

Date: 2061 **Cost:** 127000\$
- **Kouros** **42 points (FW118)**

Attribute Modifiers: IQ+1 [20]; HT+1 [10]

Advantages: Hermaphromorph Biomod [2]; Language Talent [10]; Longevity[2]; Reproductive Control [1]; Resistant to Disease+8 [5]; Sanitized Metabolism [5]; Versatile [5]

Disadvantages: Attentive [-1]; Combat Paralysis [-15]; Unnatural Feature 2 [2]

Features: Light Menses; Taboo Traits (Aggressiveness, Genetic Defects, Mental Instability)

Date: 2082 **Cost:** 82000\$
- **Wu Tsao** **38 points (TS117)**

Base Template: Tennin Parahuman [14]

Attribute Modifiers: IQ+1 [20]

Advantages: Versatile [5]

Disadvantages: Imaginative [-1]

Features: Altered Sex Ratio (Female Only); Parthenogenesis; Sexual Orientation (Lesbian)

Date: 2084 **Cost:** 93000\$
- **Hippolyta** **158 points (HF106)**

Attribute Modifiers: ST+2 [20]; DX+1 [20]; IQ+1 [20]; HT+1 [10]; Perception+1 [5]

Advantages: Appearance: Attractive [4]; Combat Reflexes [15]; Damage Resistance 1 (Tough Skin, -40%) [3]; Extended Lifespan 1 [2]; Fit [5]; High Pain Threshold [10]; Hyper-Reflexes [37]; Less Sleep 1 [2]; Longevity [2]; Night Vision 8 [8]; Rapid

Healing [5]; Recovery [10]; Reproductive Control [1]; Immunity to Disease [10]; Sanitized Metabolism [5]

Disadvantages: Gluttony (12) [-5]; Increased Consumption 1 [-10]; Light Sleeper [-5]; Overconfident (6) [-10]; Proud [-1]; Stubbornness [-5]

Features: Altered Sex Ratio: Female Only; Early Maturation; Easy Childbirth; No Appendix; Taboo Traits (Genetic Defects)

Date: 2081 **Cost:** 1900000\$

• **MacLarren Clone** **153 points (HF109)**

Attribute Modifiers: ST-1 -10; DX+2 [40]; IQ+3 [60]; HT+1 [10]

Advantages: Appearance: Attractive [4]; Extended Lifespan 1 [2]; Independent Income (5%) [5]; Lightning Calculator [2]; Longevity [2]; Mathematical Ability 3 [30]; Photographic Memory [10]; Resistant to Disease+8 [5]; Rapid Healing [5]; Versatile [5]; Wealthy [20]

Disadvantages: Alcohol Intolerance [-1]; Attentive [-1]; Compulsive Behavior (Counting Things) [-5]; Insomniac [-10]; Low Pain Threshold [-10]; Unusual Biochemistry [-5]; Weakness (Pollen; Occasional; FP only, -50%; 1d per 5 minutes) [-5]

Features: Early Maturation; Sexual Orientation: Homosexual; Taboo Traits (Genetic Defects)

Date: 2075 **Cost:** (Illegal) 2000000\$

3.3 0G Adapted Parahumans

• **Biotech Euphrates Chiroptan** **69 points (HF78)**

Attribute Modifiers: ST-1 [-10]; DX+1 [20]

Advantages: 3D Spatial Sense [10]; Acute Hearing+2 [4]; Acute Taste and Smell+1 [2]; Extended Lifespan 1 [2]; Flight (Winged, -25%; Accessibility: 0.38G, -30%; Temporary Disadvantage: No Fine Manipulators, -30%) [6]; Fur [1]; Radiation Tolerance (divide rads by 2) [5]; Resistance to Disease [10]; Sharp Claws [5]; Sharp Teeth [1]; Scanning Sense: Sonar [20]; Ultrahearing [5]

Disadvantages: Vulnerability (Crushing *times*2) [-20]; Skinny [-5]; Unnatural Feature 5 [-5]; Unusual Biochemistry [-5]

Features: Early Maturation; Hollow Bones, 50% Weight; Taboo Traits (Genetic Defects)

Date: 2077 **Cost:** 167000\$

• **Kumo** **13 points (DB113)**

Attribute Modifiers: ST-2 [-20]; HP-1 [-2]; Basic Move-2 [-10]

Advantages: 3D Spatial Sense [10]; Appearance: Attractive [4]; Extra Arms 2 (Foot Manipulators, -30%) [14]; No 0G Degeneration [1]; Longevity [2]; Radiation Tolerance 5 [10]; Resistant to Disease+8 [5]

Disadvantages: Skinny [-5]

Skills: Free Fall DX+1 [4]

Features: Home gravity 0G; Height + 12"; Weight 70%; Taboo Traits (Genetic Defects)

Design: Kaneda Station **Date:** 2082 **Cost:** 70000\$

• **Proto-Tennin** **-5 points (DB112)**

Attribute Modifiers: ST-1 [-10]; HT-1 [-10]

Advantages: 3D Spatial Sense [10]; No 0G Degeneration [1]; Radiation Tolerance 2 [5]; Resistance to Disease+8 [5]

Disadvantages: Skinny [-5]

Skills: Free Fall DX+1 [4]

Features: Home gravity of 0G; Height + 8"; Weight 75%

Date: 2050 **Cost:** 54000\$

• **Tennin** **14 points (TS117)**

Attribute Modifiers: ST-2 [-20]; HP-1 [-2]

Advantages: 3D Spatial Sense [10]; Appearance: Attractive [4]; Longevity [2]; No 0G Degeneration [1]; Prehensile Toes [14]; Radiation Tolerance (divide rads by 5) [10]

Disadvantages: Skinny [-5]

Features: Home gravity 0G; average height + 1"; average weight 75%; Taboo Traits (Genetic Defects)

Date: 2058 **Cost:** 74000\$

• **Tennin II ("Anu")** **71 points (DB112)**

Attribute Modifiers: ST-1 [-10]; IQ+1 [20]; HT+1 [10]; HP-1 [-2]

Advantages: 3D Spatial Sense [10]; Appearance: Attractive [4]; Immunity to Disease [10]; Less Sleep 1 [2]; Longevity [2]; No

0G Degeneration [1]; Prehensile Toes [14]; Radiation Tolerance (divide rads by 5) [10]; Reproductive Control [1]

Disadvantages: Skinny [-5]

Skills: Free Fall DX+1 [4]

Features: Home gravity 0G; average height + 12"; average weight 75%; No Appendix; Taboo Traits (Genetic Defects, Mental Instability)

Design: Avatar Klusterkorp/Biotech Euphrates **Date:** 2079 **Cost:** 114000\$

• **Tennin III** **78 points (DB115)**

Attribute Modifiers: ST-1 [-10]; IQ+2 [40]; HT-1 [-10]

Advantages: 3D Spatial Sense [10]; Appearance: Attractive [4]; Immunity to Disease [10]; Less Sleep 1 [2]; Longevity [2]; No 0G Degeneration [1]; Prehensile Toes [14]; Radiation Tolerance (divide rads by 5) [10]; Reproductive Control [1]; Versatile [5]

Disadvantages: Skinny [-5]

Skills: Free Fall DX+1 [4]

Features: Home gravity 0G; average height + 14"; average weight 75%; No Appendix; Taboo Traits (Genetic Defects); Offspring born with Epilepsy.

Design: Avatar Klusterkorp **Date:** 2085 **Cost:** 109000\$

3.4 Econiche Parahumans

• **Aquamorph** **71 points (TS116)**

Attribute Modifiers: ST+1 [10]; DX+1 [20]; HT+1 [10]

Advantages: Amphibious [10]; Doesn't Breathe (Oxygen Storage, $\times 100$, -30%) [14]; Nictitating Membrane [1] Pressure Support [5]; Resistant to Disease+8 [5]; Temperature Tolerance 1 [1]

Disadvantages: Unnatural Feature 5 [-5]

Features: Smooth gray, mottled or black skin; webbed fingers and toes

Date: 2075 **Cost:** 115000\$

• **Arctic Aquamorph** **70 points (TS116)**

Attribute Modifiers: ST+1 [10]; HT+2 [10]

Advantages: Amphibious [10]; Doesn't Breathe (Oxygen Storage, $\times 100$, -30%) [14]; Nictitating Membrane 1 [1]; Pressure Support [5]; Resistant to Disease+8 [5]; Temperature Tolerance 2 (Comfort Zone between 1 deg and 80 deg F)[2]

Disadvantages: Overweight [-1]; Unnatural Feature 5 [-5]

Features: Very thick mottled or black skin; webbed fingers and toes

Date: 2073 **Cost:** 176000\$

• **Drylander** **25 points (FW114)**

Attribute Modifiers: ST-1 [-10]; DX+1 [20]

Advantages: Filter Lungs [5]; Nictitating Membrane 1 [2]; Night Vision 5 [5]; Reduced Consumption 1 [2]; Resistant to Poison+3 [5]; Temperature Tolerance 5 [5]; Very Light Scales [1]

Disadvantages: Skinny [-5]; Unnatural Feature 5 [-5]

Features: Taboo Traits (Genetic Defects, Mental Instability); Transgenic Features (Cat's Eyes, Scales)

Date: 2077 **Cost:** 85000\$

• **Misha** **18 points (FW115)**

Attribute Modifiers: ST+1 [10]; HT+1 [10]

Advantages: Fur [1]; Metabolism Control 1 (Hibernation Only -50%) [3]; Resistant to Poison+3 [5]; Resistant to Disease+8 [5]; Temperature Tolerance 10 [10]

Disadvantages: Bad Temper (12) [-10]; Overweight [-1]; Sleepy (50% of the time) [-8]; Staid [-1]; Unnatural Feature 5 [-5]

Features: No Appendix; Taboo Trait (Genetic Defects)

Date: 2055 **Cost:** 69000\$

• **Purushagor** **66 points (UP95)**

Advantages: Amphibious [10]; Doesn't Breathe (Oxygen Storage, $\times 100$, -30%) [14]; Enhanced Move (Water) 2 [20]; Immunity to Disease [10]; Nictitating Membrane [1]; Night Vision+8 [8]; Pressure Support 2 [10]; Temperature Tolerance 1 [1]

Disadvantages: No Legs (Semi-Aquatic) [0]; Unnatural Feature 8 [-8]

Features: Fishlike lower body; Taboo Traits (Genetic Defects); Unaffected by SAD

Design: TSA **Date:** 2075 **Cost:** 115000\$

• **Ranger** **52 points (FW115)**

Attribute Modifiers: ST+1 [10]; DX+1 [20]; HT+1 [10]

Advantages: Absolute Direction [5]; Acute Hearing+2 [4]; Acute Taste and Smell+3 [6]; Reduced Consumption 2 (Cast Iron Stomach -50%) [2]; Resistant to Disease+8 [5]; Resistant to Poison+3[5]

Disadvantages: Bad Temper (12) [-10]; Light Sleeper [-5]; Overconfidence (12) [-5]

Features: Taboo Traits (Genetic Defects, Mental Instability)

Date: 2079 **Cost:** 110000\$

3.5 Mars-Adapted Parahumans

• **Mars Adapt ("Red Bear")** **47 points (ITW85)**

Attribute Modifiers: HT+1 [10]; FP+3 [9]

Advantages: Andraste Biomod [14]; Damage Resistance 2 (Tough Skin, -40%) [6]; Reduced Consumption 4 (Water Only, -50%) [4]; Nictitating Membrane 1 [1]; Temperature Tolerance 4[4]

Disadvantages: Overweight [-1]

Features: Home Gravity 0.38G, Taboo Traits (Genetic Defects)

Date: 2082 **Cost:** 156000\$

• **Viking** **60 points (TS118)**

Base Template: Yousheng Parahuman [60]

Features: licensed version of Yousheng: remove all features save Taboo Traits (Genetic Defects) and Home Gravity: 0.38G

Design: Colonial Genetics **Date:** 2080 **Cost:** 100000\$

• **Yousheng** **60 points (TS118)**

Attribute Modifiers: ST-1 [-10]; DX+1 [20]; HT+2 [20]; FP+3 [9]

Advantages: Andraste Biomod [14]; Longevity [2]; Resistant to Disease+8 [5]

Features: Altered Sex Rate: Females 2 to 1; Home Gravity 0.38G; 75% Twin Births; Sexual Orientation: Hetero; Taboo Traits (Genetic Defects, Mental Instability, Unattractiveness)
Design: Xiao Chu **Date:** 2068 **Cost:** 100000\$

• **Zhiminde** **22 points (ITW85)**

Attribute Modifiers: ST-1 [-10]; HT+1 [10] FP+1 [3]

Advantages: Andraste Biomod [14]; Resistant to Disease+8 [5]

Features: Altered Sex Ratio: Females 2 to 1; Home Gravity 0.38G; Taboo Traits (Genetic Defects, Mental Instability, Unattractiveness)

Date: 2058 **Cost:** 50000\$

4 Bioroid Templates

• **Busr Bioroid** **0 points (BD121)**

Attribute Modifiers: ST+1 [20]; IQ-2 [-40]; HT+2 [20]; Lifting ST+2 [6]

Advantages: Breath Holding+2 [4]; Discriminatory Smell [15]; Damage Resistance 1 (Tough Skin -40%)[3]; Filter Lungs [5]; Nictitating Membrane 1 [1]; Resistant to Disease+8 [5]; Immunity to Poison [15]

Disadvantages: Appearance: Monstrous [-20]; Bad Smell [-10]; Bioroid Body [-14] Selfless (12) [-5]; Unnatural Feature 5 [5]

Design: Caliphate **Date:** 2087 **Cost:** 75000\$

• **European Bioroid** **28 points (DB112)**

Attribute Modifiers: FP+3 [9]; Basic Move-1 [-5]

Advantages: Doesn't Breathe (Gills) [0]; Enhanced Move (Water) 1/2 [10]; Fit [5]; Longevity [2]; Nictitating Membrane 1 [1]; Night Vision 9 [9]; Sanitized Metabolism [5]; Temperature Tolerance 4 (-5 to 55 degrees) [4]; Vibration Sense [10]

Disadvantages: Bioroid Body [-14]; Unnatural Feature 8 [-8]

Features: Bioluminescent skin; exotic features; flippers instead of feet

Design: Avatar Klusterkorp **Date:** 2090 **Cost:** 69000\$

• **Hamlin Bioroid** **89 points (BD121)**

Attribute Modifiers: IQ+1 [20]; HT+1 [10]

Advantages: Appearance: Handsome [12]; Charisma+2 [10]; Combat Reflexes [15]; Fearlessness+2 [4]; Pheromone Control [22]; Voice [10]

Disadvantages: Bioroid Body [-14]

Features: Taboo Traits (Mental Instability)

Date: 2085 **Cost:** 375000\$

• **Hecate Bioroid** **14 points (FW119)**

Attribute Modifiers: ST+2 [20]; HT+2 [20]; Lifting ST+2 [6]

Advantages: Breath Holding 2 [4]; Discriminatory Smell [15]; Filter Lungs [5]; Nictitating Membrane 1 [1]; Immunity to Poison [15]

Disadvantages: Appearance: Unattractive [-4]; Selfless (12) [-5]; Short Lifespan 5 [-50]; Unnatural Feature 5 [-5]; Bioroid Body [-14]

Features: Hairless, yellow skin; Thick muscles mouth and nose.

Date: 2093 **Cost:** 69000\$

• **Houri Bioroid** **24 points (BD122)**

Attribute Modifiers: DX+1 [20]; IQ-1 [-20]; HT+2 [20]; FP+1[3]; Will-1 [-5]

Advantages: Appearance: Beautiful (Off-the-shelf Looks; -50%) [6]; Breath Holding+1 [2]; Deep Sleeper [1]; Flexibility [5]; Fit [5]; High Pain Threshold [10]; Immunity to Disease [10]; Sanitized Metabolism [5]; Sensitive [5]

Disadvantages: Attentive [-1]; Bioroid Body [-14]; Secret [-30]

Skills: Erotic Art DX+3 [12]

Features: Taboo Traits (Mental Instability)

Design: Caliphate **Date:** 2078 **Cost:** 100000\$

• **Felicia Bioroid** **161 points (TS116)**

Attribute Modifiers: ST-1 [10]; DX+3 [60]; HT+1 [10]; FP+1 [3]; HP-1 [-2]

Advantages: Acute Hearing+3 [6]; Acute Taste and Smell+2 [4]; Appearance: Attractive [4]; Catfall [10]; Combat Reflexes [15]; Flexibility [5]; Fur[1]; Hyper-Reflexes (Temporary Disadvantage: Gluttony, Impulsiveness, Lecherousness until FP regained, -25%) [26]; Hyper-Strength (Nuisance Effect: see Hyper-Reflexes)[7]; Night Vision 9 [9]; Perfect Balance [15]; Resistance to Disease+8 [5]; Sharp Claws [5]; Sharp Teeth [1]

Disadvantages: Bioroid Body [-15]; Extra Sleep 1 [-2]; Overconfidence (12) [-5]; Unnatural Feature 5 [-5]

Features: catboy/girl; for Felicia II

Date: 2076 **Cost:** 220000\$

• **Felicia II Bioroid** **138 points (TS116)**

Base Template: Felicia Bioroid (Remove Hyper-Reflexes [-7] and Hyper-Strength [-26]) [138]

Date: 2082 **Cost:** 188000\$

• **Gillmorph Bioroid** **298 points (UP94)**

Attribute Modifiers: ST+10 [100]; DX+1 [20]; IQ-1[-20]; HT+3 [30]; Perception+2 [10]; Lifting ST+1 [3]

Advantages: 360 deg Vision [25]; Acute Hearing+2[4]; Damage Resistance 1 (Tough Skin, -40%) [3]; Doesn't Breathe (Oxygen Storage, ×100, -30%) [14]; Enhanced Move (Water) 1 [20]; Enhanced Tracking 5 [25]; Extra Arms 6 (No Physical Attack, -50%; Extra Flexible +50%; Temporary Disadvantage: Bad Grip, -5%) [60]; Injury Tolerance: No Neck [5]; Nictitating Membrane 1 [1]; Pressure Support 2 [10]; Immunity to Disease [10]; Scanning Sense: Sonar (Availability: Underwater Only, -30%; Reduced Range, Range Divisor 5, -20%) [10]; Sharp Teeth [1]; Temperature Tolerance 1 [1]; Ultrasonic Speech [10]

Disadvantages: Bioroid Body [-14]; No Legs: Aquatic [-10]; Stuttering [-10]

Features: Size Modifier+2; Small Orca; 6 retractable tentacles and 2 retractable human-like arms; 4 pairs of eyes; 15' length; 1 ton in mass

Design: Biotech Euphrates **Date:** 2098 **Cost:** 1750000\$

• **Nemo Bioroid** **69 points (UP94)**

Attribute Modifiers: ST+1 [10]; HT+2 [20]; FP+1 [3]

Advantages: Amphibious [10]; Enhanced Move (Water) 1/2 [10]; Doesn't Breathe (Oxygen Storage, ×100, -30%) [14]; Immunity to Decompression [5]; Immunity to Gas Narcosis [5]; Nictitating Membrane 1 [1]; Pressure Support 1 [5]; Resistant to Disease+8 [5];

Disadvantages: Bioroid Body [-14]; Unnatural Feature 5 [-5]

Features: Smooth mottled gray or black skin; webbed fingers and toes; unaffected by SAD

Design: GenTech Pacifica **Date:** 2082 **Cost:** 135000\$

• **Sea Sheperd Bioroid** **69 points (TS116)**

Base Template: Aquamorph Parahuman [71]

Advantages: Combat Reflexes [15]; Enhanced Move (Water) 1/2 [10]; Sharp Teeth [1]

Disadvantages: Bioroid Body [-14]; Skinny [-5]; Workaholic [-5]

Date: 2080 **Cost:** 155000\$

• **Seawolf Series Bioroid** **86 points (UP95)**

Attribute Modifiers: ST+1 [10]; DX+2 [40]; HT+1 [10]

Advantages: Acute Taste and Smell+2 [4]; Acute Vision+1 [2]; Amphibious [10]; Combat Reflexes [15]; Doesn't Breathe (Oxygen Storage, ×100, -30%) [14]; Enhanced Move (Water) 1/2 [5]; Fit [5]; Fur [1]; Night Vision 8 [8]; Pressure Support 2 [10]; Resistant to Disease+8 [5]; Temperature Tolerance 2 (Comfort Zone between 1 degF and 78 degF) [2]; Versatile [5]

Disadvantages: Appearance: Unattractive [-4]; Bioroid Body [-14]; Unnatural Feature 5 [-5]; Workaholic [-5]

Features: Rubbery black skin with very light fur; webbed toes and fingers; few facial features; unaffected by SAD

Design: GenTech Pacifica **Date:** 2085 **Cost:** 200000\$

• **Snow Viper Bioroid** **82 points (UP94)**

Base Template: Arctic Aquamorph (Increase Temperature Tolerance to 3 [+2], Comfort Zone between 1 degF and 96 degF) [72]

Advantages: Combat Reflexes [15]; Hyper-Reflexes [37]

Disadvantages: Appearance: Ugly [-8]; Bioroid Body [-14]; Overconfidence (6) [-10]; Short Arms [-10]

Features: More animalistic in appearance than the Arctic Aquamorph parahuman

Design: GenTech Pacifica **Date:** 2097 **Cost:** 216000\$

• **Spartan Bioroid** **63 points (FW120)**

Attribute Modifiers: ST+5 [50]; HT+1 [10]; Lifting ST+2 [6]

Advantages: Combat Reflexes [15]; High Pain Threshold [10]

Disadvantages: Appearance: Unattractive [-4]; Bioroid Body [-14]; Short Lifespan 1 [-10]

Date: 2084 **Cost:** 160000\$

• **Titan Wrestler Bioroid** **55 points (DB115)**

Attribute Modifiers: ST+6 [60]; HP+9 [18]

Advantages: Damage Resistance 2 (Tough Skin, -40%) [6]; Longer Arms (2, Reach+1) [20]

Disadvantages: Bioroid Body [-14]; Increased Consumption 2 [-20]; Weakness (0.5G or higher gravity, very common, 1d per 30 minutes) [-15]

Features: Size Modifier+1; 12' tall; human proportions; unable to support its own weight in gravity higher than 0.5G; many variants, e.g. Thunder Lizard

Date: 2085 **Cost:** 275000\$

• **Thunder Lizard Bioroid** **74 points (DB115)**

Base Template: Titan Wrestler Bioroid [55]; remove Tough Skin limitation from DR

Advantages: Sharp Teeth [1]; Striker (Tail; Crushing; Long+1, +100%) [10]; Talons [8]

Features: Hard scales; Reptilian DNA included

Date: 2085 **Cost:** 208000\$

• **Vac Bioroid** **-17 points (HF92)**

Attribute Modifiers: ST-2 [-20]; HP-1 [-2]

Advantages: 3D Spatial Sense [10]; Breath Holding+1 [2]; Damage Resistance 1 (Tough Skin, -40%) [3]; Doesn't Breathe (Oxygen Storage, ×100, -30%) [14]; Nictitating Membrane 1 [1]; Prehensile Toes [14]; Radiation Tolerance (divide rad by 5)

[10]; Immunity to Decompression [5]; Resistant to Disease+8 [5]; Temperature Tolerance 10 [10]; Vacuum Support [5]

Disadvantages: Bioroid Body [-14]; Restricted Diet (Rare) [-40]; Skinny[-5]; Unnatural Feature 5 [-5]; Vow (Give 67% of Wealth to Clarke-1) [-10]

Date: 2073 **Cost:** 81000\$

• **Void Flyer** **39 points (DB116)**

Attribute Modifiers: ST-1 [-10]; HP-2 [-4]

Advantages: 3D Spatial Sense [10]; Appearance: Beautiful/Handsome (Off-the-Shelf Looks, -50%) [6]; Damage Resistance 1 (Tough Skin, -40%) [3]; Doesn't Breathe (Oxygen Storage, $\times 100$, -30%) [14]; Immunity to Decompression [5]; Nictitating Membrane 1 [1]; Prehensile Toes [14]; Radiation Tolerance (divide rad by 5) [10]; Resistant to Disease+8 [5]; Sanitized Metabolism [5]; Temperature Tolerance 10 [10]; Vacuum Vacuum Support [5]

Disadvantages: Bioroid Body [-14]; G-Intolerance (0.05G increment) [-20]; Unnatural Feature 5 [-5]

Skills: Free Fall DX+1 [4]

Features: Home Gravity of 0G; height + 4"; weight 90%; Taboo Traits (Genetic Defects, Mental Instability). Smooth, jet black skin; long hair acting as a heat radiator. KTT Void Dancer project: attempts to create a similar Parahuman.

Design: Kosmozavot Tenno Tanjo **Date:** 2092 **Cost:** 100000\$

• **Void Soldier** **64 points (DB116)**

Base Template: Void Flyer [34]

Advantages: Combat Reflexes [15]; High Pain Threshold [10]

Features: Soldier variant of the Void Flyer; ZR-23: rumored Xiao Chu project to produce a similar "space marine" bioroid.

Design: Kosmozavot Tenno Tanjo **Date:** 2092 **Cost:** 125000\$

• **Xenocop Bioroid** **87 points (FW120)**

Attribute Modifiers: DX+1 [20]; IQ+1 [20]; Perception+2 [10]; FP+3 [9]; Basic Speed+1 [20]

Advantages: Appearance: Attractive [4]; Combat Reflexes [15]; Fit [5]; Hard to Kill+2 [4]; Voice [10]

Disadvantages: Attentive [-1]; Bioroid Body [-14]; Selfless (12) [-5]; Short Lifespan 1 [-10]

Features: Taboo Traits(Mental Instability, Unattractiveness)

Date: 2089 **Cost:** 138000\$

• **ZR-3 Bioroid** **44 points (TS117)**

Base Template: Viking Parahuman (remove Longevity [-2]) [58]

Advantages: Less Sleep 2 [4]

Disadvantages: Attentive [-1]; Bioroid Body [-14]; Workaholic [-5]

Design: Xiao Chu **Date:** 2070 **Cost:** 12000\$

• **ZR-5 Bioroid** **2 points (TS117)**

Base Template: Tennin Parahuman (Longevity and No OG Degeneration removed) [11]

Advantages: Clinging (Low G Only, -40%) [12]

Disadvantages: Bioroid Body [-14]; Workaholic [-5]

Design: Xiao Chu **Date:** 2075 **Cost:** 102000\$

• **ZR-7 Tianyi Bioroid** **32 points (TS117)**

Attribute Modifiers: HT+2 [20]; FP+1 [3]

Advantages: Appearance: Very Handsome/Beautiful (Off-The-Shelf Looks, -50%) [8]; Deep Sleeper [1]; Fit [5]; Less Sleep 2 [4]; No Hangover [1]; Resistant to Disease+8 [5]; Sanitized Metabolism [5]; Sensitive [5]; Voice [10]

Disadvantages: Attentive [-1]; Bioroid Body [-14]; Chummy [-5]; Workaholic [-5]; Xenophilia (12) [-10]

Features: Taboo Traits (Mental Instability)

Design: Xiao Chu **Date:** 2072 **Cost:** 145000\$

• **ZR-12 "May-I" Bioroid** **14 points (ITW86)**

Attribute Modifiers: HT+1 [10]; Perception+1 [5]

Advantages: Appearance: Attractive [4]; Fearlessness+1 [2]; Language Talent [10]; Lightning Calculator [2]

Disadvantages: Bioroid Body [-14]; Hidebound[-5]

Design: Xiao Chu **Date:** 2074 **Cost:** 97000\$

4.1 Martian Triad-Produced Bioroids

- **Taoqi Series Bioroid** **39 points (ITW87)**

Attribute Modifiers: ST+4 [40]; HT+2 [20]

Advantages: Alcohol Tolerance [1]; Damage Resistance 2 (Tough Skin, -40%) [6]; Hard To Kill 1 [2]; Rapid Healing [5]; Unfazeable [15]

Disadvantages: Appearance: Hideous [-16]; Bioroid Body [-14]; Callous [-5]; Disturbing Voice [-10]; Gigantism [0]; Hidebound [-5]

Date: 2086 **Cost:** 141000\$

- **Valkyrie Series Bioroid** **100 points (ITW87)**

Attribute Modifiers: ST+1 [10]; DX+2 [40]; HT+2 [20]

Advantages: Appearance: Beautiful [12]; Breath Holding 1 [2]; Charisma Pheromones+2 [6]; Combat Reflexes [15]; High Pain Threshold [10]; Less Sleep 2 [4]; Pheromone Control [22]; Resistant to Disease+8 [5]; Resistant to Poison+8 [8]

Disadvantages: Bad Temper (12) [-10]; Bioroid Body [-14]; Gluttony (12) [-5]; Impulsiveness (12) [-10]; Lecherousness (12) [-15]

Date: 2088 **Cost:** 173000\$

4.1.1 Pleasure Models

- **Algonout Series Bioroid** **98 points (DB112)**

Attribute Modifiers: ST-2 [-20]; HT+3 [30]; Lifting ST+1 [5]; Will-1 [-5]

Advantages: Appearance: Beautiful/Handsome [12]; Breath-Holding 4 [8]; Flexible [5]; Hard To Kill 2 [4]; Less Sleep 3 [6]; Recovery [10]; Regrowth (Minor, -50%) [20]; Resistant to Acceleration+8 [3]; Sanitized Metabolism [5]; Temperature Tolerance 2 [2]; Very Fit [15]; Very Rapid Healing [15]

Disadvantages: Bioroid Body [-14]; Lecherousness (12) (Availability: if afraid or helpless, -70%) [-5]; Low Pain Threshold [-10]

Skills: Sensie Interface IQ+2 [12]

Design: Omokage Labs **Date:** 2095 **Cost:** 186000\$

- **Elf Kitten Series Bioroid** **1 points (DB112)**

Attribute Modifiers: ST-2 [-20]; DX+1 [20]; IQ-1 [-20]; HT+2 [20]; HP-2 [-4]

Advantages: Appearance: Very Handsome/Beautiful (Off-the-Shelf Looks, -50%) [8]; Longevity [2]; Radiation Tolerance (divide rads by 5) [10]; Sanitized Metabolism [5]; Versatile [5]

Disadvantages: Cannot Speak [-15]; Lecherousness (12) [-15]; Unnatural Feature 2 [-2]

Skills: Free Fall DX [2]

Features: Can purr; pointed ears; catlike eyes

Design: Omokage Labs **Date:** 2091 **Cost:** 50000\$

• **Eros Series Bioroid** **20 points (ITW88)**

Attribute Modifiers: ST-1 [-10]; HT+1 [10]

Advantages: Appearance: Very Handsome/Beautiful [16]; Deep Sleeper [1]; No Hangover [1]; Pheromone Control [22]; Resistant to Disease+8 [5]; Sanitized Metabolism [5]

Disadvantages: Bioroid Body [-14]; Impulsiveness (12) [-10]; Lecherousness (12) [-15]; Unnatural Feature 3 [-3]

Skills: Sex Appeal HT+3 [12]

Features: Exaggerated Sexual Characteristics

Date: 2082 **Cost:** 112000\$

• **Budget Model Pleasure Bioroid** **-19 points (ITW88)**

Attribute Modifiers: ST-1 [-10]

Advantages: Appearance: Handsome/Beautiful [12]; Resistant to Disease+8 [5]

Disadvantages: Bioroid Body [-14]; Impulsiveness (12) [-10]; Lecherousness (12) [-15]; Unnatural Feature 3 [-3]

Skills: Sex Appeal HT+3 [12]

Features: Exaggerated Sexual Characteristics

Date: 2082 **Cost:** 55000\$

• **Girl/Boy Next Door Series Bioroid** **-1 points (ITW88)**

Attribute Modifiers: ST-1 [-10]; HT+1 [10]

Advantages: Appearance: Handsome/Beautiful [12]; Deep Sleeper [1]; No Hangover [1]; Resistant to Disease+8 [5]; Sanitized Metabolism [5]

Disadvantages: Bioroid Body [-14]; Impulsiveness (12) [-10]

Date: 2083 **Cost:** 94000\$

• **Huli Series Bioroid** **50 points (ITW88)**

Attribute Modifiers: ST-1 [-10]; DX+1 [20] HT+1 [10]

Advantages: Acute Hearing+1 [2]; Appearance: Handsome/Beautiful [12]; Damage Reduction 1 [5]; Deep Sleeper [1]; Flexibility [5]; Fur [1]; Perfect Balance [15]; Pheromone Control [22]; Resistant to Disease+8 [5]; Sanitized Metabolism [5]; Temperature Tolerance 1 [1]

Disadvantages: Bioroid Body [-14]; Impulsiveness (12) [-10]; Lecherousness (12) [-15]; Unnatural Feature 5 [-5]

Features: Foxboy/girl

Date: 2090 **Cost:** 152000\$

• **Incubus Series Bioroid** **58 points (TS117)**

Base Template: ZR-7 Tianyi Bioroid [27]

Attribute Modifiers: DX+1 [20]

Advantages: Breath-Holding 1 [2]; Flexibility [5]; Hermaphromorph Biomod [2]

Disadvantages: Lecherousness (12) [-15]

Skills: Erotic Art DX+3 [12]

Date: 2084 **Cost:** 155000\$

• **Nyame Series Bioroid** **16 points (ITW88)**

Attribute Modifiers: HT+2 [20]

Advantages: Appearance: Handsome/Beautiful [12]; Deep Sleeper [1]; Hermaphromorph Biomod [2]; Pheromone Control [22]; Resistant to Disease+8 [5]; Sanitized Metabolism [5]

Disadvantages: Bioroid Body [-15]; Lecherousness (12) [-15]; Unnatural Feature 2 [-2]

Features: Hermaphrodite

Date: 2090 **Cost:** 152000\$

• **Submissa Series Bioroid** **37 points (ITW88)**

Attribute Modifiers: HT+3 [30]; Will-1 [-5]

Advantages: Appearance: Very Handsome/Beautiful [16]; Damage Resistance 1 (Tough Skin, -40%) [3]; Resistant to Disease+8 [5]; Sanitized Metabolism [5]; Very Rapid Healing [15]

Disadvantages: Bioroid Body [-14]; Lecherousness (12) [-15]; Unnatural Feature 3 [-3]

Features: Exaggerated Sexual Characteristics
Date: 2085 **Cost:** 137000\$