

# OSTFRONT CORRECTIONS (FIRST PRINT RUN ONLY)

The first print run of *Ostfront* had several errors. This file lists the important corrections made to all subsequent print runs. Check page 201. If the IL-2 Shturmovik aircraft does not have the Flying tank attribute, use these corrections.

## GERMAN

### Page 31: Motorised Light Anti-aircraft Platoon

*Replace all Sd Kfz 10/5 (2cm) half-tracks with Sd Kfz 7/1 (Quad 2cm) half-tracks for +25 points per half-track, or with Sd Kfz 7/2 (3.7cm) half-tracks for +30 points per half-track.*

### Page 35: Panzergrenadierkompanie

*A Panzergrenadierkompanie may take Panzer Pioneer Platoons from the Panzerpionierkompanie on page 43 as Support choices.*

### Page 39: Panzer Pioneer Platoon

*All Rifle/MG teams in the diagram should be MG teams.*

### Page 41: Heavy Platoon

*The motorcycles or Kübelwagen jeeps of the Heavy Platoon should be armed with Passenger-fired MG's.*

### Page 53: Schnellschwadron

*A Schnellschwadron may have a Looted Panzer Platoon, a Light Anti-aircraft Platoon, or Artillery Batteries as Support choices.*

### Page 54: Pionierkompanie

*A Pionierkompanie may have Anti-tank Platoons, a Looted Panzer Platoon, a Light Anti-aircraft Platoon, or an Artillery Battery as Support choices.*

### Page 60: Light Artillery Battery

*Add the option to equip all 7.5cm GebG36 guns with Gun Shields at no cost. 7.5cm GebG36 guns with Gun Shields are Heavy Gun teams.*

*The points for a Light Artillery Battery are 270 points for two Gun Sections or 155 points for one Gun Section.*

### Page 64: Assault Gun Platoon

*The Command Sd Kfz 253 half-track counts as a Tank team in an Assault Gun Platoon.*

### Page 65: Tank-hunter Platoon

*The cost to downgrade Marder I tank-hunters to Panzerjäger I tank-hunters is -50 points.*

### Page 66: Heavy Anti-aircraft Platoon

*Replace all 8.8cm FlaK36 anti-aircraft guns and Sd Kfz 7 half-tracks with Sd Kfz 7/2 (3.7cm) half-tracks for -80 points per gun. Remove the Command SMG team and the Kfz 15 field car if you do this.*

### Page 66: Rocket Launcher Battery

*Add the Anti-tank Section for +25 points.*

### Page 190: Armoured Personnel Carriers

*Replace all references to Rear AA Mount in the entries for German half-tracks with Passenger-fired AA MG.*

## ITALIAN

### Page 106: Anti-tank Platoon

*The correct cost is 110 points for two Gun Sections or 60 points for one Gun Section.*

## SOVIET

### Page 157: Cossack Anti-tank Rifle Platoon

*The PTRD anti-tank rifles cannot fire while mounted as Cavalry teams.*

### Page 157: Cossack Mortar Company

*Replace all 1-horse carts with Cavalry limbers.*

### Page 157: Cossack Regimental Gun Company

*Replace all 76mm obr 1927 guns with 45mm obr 1937 guns at no cost, or with 45mm obr 1942 guns for +5 points per platoon.*

*A Cossack Regimental Gun Company does not have an Observer Rifle team. Ignore this in the diagram.*

### Page 158: Horse Artillery Battery

*The Horse Artillery Battery costs 210 points for two Gun Platoons or 115 points for one Gun Platoon..*

### Page 159: Strelkovy Batalon

*A Strelkovy Batalon may have a Kazachya Sotnya as a Support choice.*

### Page 161: Scout Platoon

*All Scout teams in the diagram should be SMG teams.*

### Page 167: Batalon Opolcheniya

*Your force cannot contain a Kazachya Sotnya.*

### Page 168: Gvardeyskiy Strelkovy Batalon

*A Guards Heavy Mortar Company may add a fourth platoon for +60 points.*

*A Guards Storm Group remains rated as Trained, but decreases in cost by -45 points for each Assault, Reinforcement and Reserve Group in the Storm Group.*

*A Kazachya Sotnya, Guards Heavy Tank Company, or Guards Rocket Mortar Battery remains rated as Trained, but decreases in cost by -15 points for every 50 points or part thereof you spend on it.*

### Page 171: Guards Rocket Mortar Battery

*Guards Rocket Mortar Batteries are rated as Fearless Trained.*

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## Tank and Transport Teams

|                               |                 | Armour     |                  |                  |  |
|-------------------------------|-----------------|------------|------------------|------------------|--|
| Name                          | Mobility        | Front      | Side             | Top              | Equipment and Notes  |
| <i>Weapon</i>                 | <i>Range</i>    | <i>ROF</i> | <i>Anti-tank</i> | <i>Firepower</i> |  |
| <b>German</b>                 |                 |            |                  |                  |  |
| Tiger I (early)               | Fully-tracked   | 9          | 8                | 2                | Co-ax MG, Hull MG, Protected ammo, Slow tank, Unreliable, Wide tracks. |
| 8.8cm KwK36 gun               | 40"/100cm       | 2          | 13               | 3+               | <b>Slow traverse.</b>  |
| StuH42                        | Fully-tracked   | 7          | 3                | 1                | Hull MG, Protected ammo, Schürzen.                                     |
| 10.5cm StuH42 gun             | <b>32"/80cm</b> | 2          | 10               | 2+               | <i>Hull mounted</i> , <b>Smoke.</b>                                    |
| Sd Kfz 250 half-track         | Half-tracked    | 1          | 0                | 0                | Hull MG, <b>HMG Carrier, Passenger-fired AA MG.</b>                    |
| <b>Soviet</b>                 |                 |            |                  |                  |  |
| Mark III (Valentine VIII)     | Fully-tracked   | 6          | 4                | 1                | <b>Protected ammo</b> , Slow tank.                                     |
| OQF 6 pdr gun                 | 24"/60cm        | 2          | 10               | 4+               | <i>No HE.</i>  |
| Mark IV (Churchill III or IV) | Fully-tracked   | 8          | 7                | 2                | Co-ax MG, Hull MG, <b>Protected ammo</b> , Slow tank, Wide tracks.     |
| OQF 6 pdr gun                 | 24"/60cm        | <b>3</b>   | 10               | 4+               | <i>No HE.</i>  |
| SU-152                        | Fully-tracked   | 7          | 6                | 2                | Slow tank.   |
| 152mm ML-20S gun              | 32"/80cm        | 1          | 13               | 1+               | <i>Bunker buster</i> , <b>Hull-mounted.</b>                            |

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## Gun Teams

| Weapon                        | Mobility          | Range            | ROF      | Anti-tank | Firepower | Notes                                 |
|-------------------------------|-------------------|------------------|----------|-----------|-----------|---------------------------------------|
| <b>German</b>                 |                   |                  |          |           |           |                                       |
| 7.5cm LG40 recoilless gun     | Man-packed        | 16"/40cm         | 2        | <b>9</b>  | 3+        | Recoilless, Turntable.                |
| 7.5cm PaK97/38 gun            | Medium            | <b>24"/60cm</b>  | 2        | 10        | 3+        | Gun shield.                           |
| 10.5cm LG40 recoilless gun    | <b>Light</b>      | 16"/40cm         | 1        | <b>10</b> | 2+        | Gun shield, Recoilless, Smoke.        |
| Firing bombardment            |                   | 64"/160cm        | -        | 4         | 4+        |                                       |
| <b>Hungarian</b>              |                   |                  |          |           |           |                                       |
| 105mm 37M (10.5cm leFH18) how | Immobile          | 24"/60cm         | 1        | 10        | 2+        | Gun shield.                           |
| Firing bombardment            |                   | <b>72"/180cm</b> | -        | 4         | 4+        |                                       |
| <b>Italian</b>                |                   |                  |          |           |           |                                       |
| Brixia 45mm mortar            | <b>Man-packed</b> | 16"/40cm         | <b>2</b> | <b>1</b>  | <b>5+</b> | <b>Can fire over friendly troops.</b> |
| Firing bombardments           |                   | <b>24"/60cm</b>  | -        | <b>0</b>  | <b>6</b>  |                                       |
| 47/32 gun                     | <b>Man-packed</b> | <b>24"/60cm</b>  | <b>3</b> | <b>7</b>  | <b>4+</b> |                                       |
| 100/17 howitzer               | <b>Immobile</b>   | 24"/60cm         | 1        | 10        | 2+        | Gun shield.                           |
| Firing bombardments           |                   | 72"/180cm        | -        | 4         | 4+        |                                       |

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## Infantry Teams

| Weapon                    | Range          | ROF      | Anti-tank | Firepower | Notes                         |
|---------------------------|----------------|----------|-----------|-----------|-------------------------------|
| <b>German</b>             |                |          |           |           |                               |
| Light Mortar team         | 16"/40cm       | 1        | 1         | <b>4+</b> | Can fire over friendly teams. |
| <b>Assault Rifle team</b> | <b>8"/20cm</b> | <b>3</b> | <b>1</b>  | <b>6</b>  | <b>Full ROF when moving.</b>  |

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## Aircraft

| Aircraft        | Weapon  | To Hit | Anti-tank | Firepower | Notes               |
|-----------------|---------|--------|-----------|-----------|---------------------|
| <b>Soviet</b>   |         |        |           |           |                     |
| Il-2 Shturmovik | Cannon  | 3+     | 9         | 5+        | <b>Flying tank.</b> |
|                 | Bombs   | 4+     | 5         | 1+        |                     |
|                 | Rockets | 3+     | 6         | 3+        |                     |

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