

1

BEETLEBOAR

Enraged II Charge

4



PHY

4



NRL

1



ARM

3



FW

6



INI



Illus. Marco Brunelleschi

PHYSICAL 5(2) MENTAL 6(1)

Enraged

When it reaches negative health, instead of dying it ignores damage penalties. It dies if it is damaged again.

Charge

Hitting: 2 damage and one advantage.

Its unfronted running actions are considered **passive**.

WEIGHT: 120 KG II HEIGHT: 75 CM
MOVEMENT: 8 METRES II TERRITORIAL
BEAST

Knowing your boss, you thought you knew what hardheaded and relentless meant; but these mean beast would make him cry like a Quanjie whimpersquall.

3

BLACK WATCH

Spitter



Illus. Edge Control Studio

Spitter

CQ: 3 physical damage.

SD: 3 physical damage and one advantage.

Firearm.Gains one **advantage** towards **passive Shooting** actions.

Parabellum suit

Its **armour** value can not be reduced or ignored. If he was to become **Bleeding Out**, he becomes **Traumatised** instead.

WEIGHT: 145 KG || HEIGHT: 190 CM
 MOVEMENT: 5 METRES || COMBATIVE
 HUMAN

Once the motto of proud clansmen, "Robore Prudentia Praestat" are but empty words sewn in mercenary patches.



Parabellum suit

PHYSICAL 4)3(MENTAL 9)2(

2

BLOODHOUND

Bloodhound :: Tearing bites :: Ravager



Illus. Marco Brunelleschi

PHYSICAL 8)2(MENTAL 7)2(

Bloodhound

It gains one **advantage** towards **Searching** actions against targets with physical damage.

Tearing bites

Hitting: 2 damage and two advantages.

Ravager

If it is hacked, it will fail its action, or suffer a **disadvantage** towards its next action.

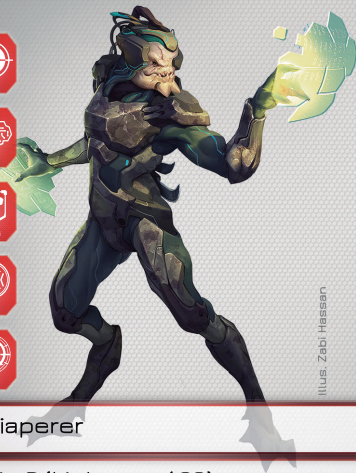
WEIGHT: 60 KG :: HEIGHT: 70 CM
MOVEMENT: 10 METRES :: BLOODTHIRSTY
RAVAGER

Not so much an evolutionary marvel as it is a bioengineering masterpiece, nothing escapes its sharp senses, and it doesn't have a problem finishing off its prey either.

2

COALITION TECH

Multiscan



illus. Zabi Hassan

Multiscan

It can detect light, sound, and thermal variations in any measurable spectrum.



Diaperer

CQ: 2 damage and one advantage.

SD: 1 damage.

Neural weapon.

Ghost.



Rig 2 (LinkWave 100)

Action (Hacking). May be used to hack. It causes 2 points of ACS damage when performing a DoS actions.



Diaperer



Rig 2 (Linkwave 100)

PHYSICAL 4(2) MENTAL 6(3)

WEIGHT: 65 KG || HEIGHT: 165 CM
MOVEMENT: 5 METRES || MALICIOUS
CORVO

While better suited for office ops, C-techs still are one of the best assets of the Coalition army.

3

CONTRACTOR

Vortex II Multiscan



illus. Edge Control Studio

Vortex

Action (Initiative). She suffers two neural damage to open two portals up to 50 metres apart.

Multiscan

It can detect light, sound, and thermal variations in any measurable spectrum.



Decognitator

CQ: 3 damage and one advantage.
SD: 3 damage and one advantage.

Neural weapon.

WEIGHT: 80 KG II HEIGHT: 180 CM
MOVEMENT: 5 METRES II INDEPENDENT
HUMAN

One man's pain is another's gain, and the war against the Ravager has brought mercenaries and contractors many profitable opportunities.



Decognitator

PHYSICAL 12)2(MENTAL 4)2(

3

FLAMER

Chemical flamer :: Ravager



Illustration: Zabi Hassan

PHYSICAL 6)3(MENTAL 2)2(

Chemical flamer

CQ: 2 damage and two advantages.

Flamethrower: Half its damage is physical and the other half is neural. Damaged targets suffer 1 physical damage each **maintenance phase** until they spend a Round without performing any actions, or are the target of a successful Medical action.

All damage caused by Chemical flamer ignores **armour**.

Ravager

If it is hacked, it will fail his action, or suffer a **disadvantage** towards its next action.

WEIGHT: 65 KG :: HEIGHT: 165 CM
MOVEMENT: 5 METRES :: RECKLESS
RAVAGER

"If you can't harvest it, you may as well burn it."

Herald of Extinction

1

HARVESTER

Harvester :: Ravager



illus. Milan Nikolic

Harvester

It ignores half its physical damage penalties rounded down.

Additionally, it always recovers one neural damage each **maintenance phase**.

Ravager

If it is hacked, it will fail its action, or suffer a **disadvantage** towards its next action.



Bio rifle

CQ: 3 damage and one advantage.

SD: 2 damage.

Neural weapon.



Bio rifle

PHYSICAL 5(2) MENTAL 4(2)

WEIGHT: 80 KG :: HEIGHT: 170 CM
MOVEMENT: 5 METRES :: AGGRESSIVE
RAVAGER

They seemed to have an unlimited supply of these.

4

IRONSKIN

Ravager II Vicious attacks II Charge



PHYSICAL 9)3(MENTAL 3)2(

Vicious attacks

Hitting: 4 damage and one advantage.
 Grappling: 0 damage and two advantages.

Charge

Its unfronted running actions are considered **passive**.

Activated. He gains one **advantage** towards a **CQC** action in the same turn it runs.

Ravager

If it is hacked, it will fail its action, or suffer a **disadvantage** towards its next action.

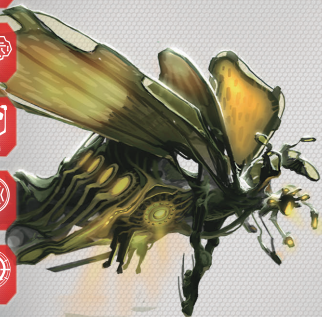
WEIGHT: 340 KG II HEIGHT: 280 CM
 MOVEMENT: 7 METRES II AGGRESSIVE
 RAVAGER

'Try breathing through crushed lungs...'
 Anonymous soldier after a ravager attack

1

KIRA BRAVE

Neural attack :: Tech-hybrid



Illus. Arthur Haas

PHYSICAL 2(2) MENTAL 6(2)

Neural attack

Activated. He suffers two neural damage, and deals two neural or ACS damage to a target up to 20 metres away.

Tech-hybrid

If he is hacked, he will fail his action, or suffer a **disadvantage** towards his next action.

WEIGHT: 75 KG :: HEIGHT: 160 CM

MOVEMENT: 4 METRES - 8 FLYING :: TRUSTWORTHY
KIRA

The hunger of their genetic descendants is a heavy burden for the Kira, and one they bear with shame.

4 LURCHING HORROR

Blade fury || Nano hooks || Ravager



PHYSICAL 8)3(MENTAL 7)3(

Blade fury

Hitting: 3 damage and three advantages.

Grappling: 0 damage and two advantages.

Activated. It can suffer one **disadvantage** to attack two targets simultaneously.

Nano hooks

It can attach itself to any surface such as a wall or ceiling, and move around.

Ravager

If it is hacked, it will fail its action, or suffer a **disadvantage** towards its next action.

WEIGHT: 140 KG || HEIGHT: 200 CM
MOVEMENT: 10 METRES || ASTUTE
RAVAGER

*Another morsel for the Queen!

0

NUBIS MOTH

Tiny || Friendly



Illus. Vukasin Bagic

PHYSICAL 1) **1** (MENTAL 6) **2** (

Tiny

It gains three **advantages** towards Hiding and Dodging.

Friendly

It can communicate through **LinkWave**, and will befriend a character who feeds, cares, and communicates with it. It will help its friends exploring, stealing tiny items, alerting them from enemy presence, etc.

WEIGHT: 0.01 G || ALTURA: 15 CM
MOVEMENT: 1 METRE - 7 FLYING || KIND
INSECT

The nubis are remarkably kind and caring, especially considering they are native to Ujara.

3

REAPER

Ravager



Illustration: Zabi Hassan

Ravager

If it is hacked, it will fail his action, or suffer a **disadvantage** towards its next action.



Obliterator

CQ: 3 damage and one advantage.

SD: 3 damage.

Plasma weapon.

WEIGHT: 100 KG || HEIGHT: 180 CM

MOVEMENT: 5 METRES || CUNNING

RAVAGER

Armed to the teeth with advanced weaponry, Reapers are sent in when Harvesters just won't cut it.



Obliterator

PHYSICAL 6)3(MENTAL 2)2(

1

SERRA FLIES

Flying swarm || Flesheater || Ravager



Illus. Marco Brunelleschi

PHYSICAL 1 (1) MENTAL 1 (1)

Flying swarm

They ignore damage from Standard ammunition.

Flesheaters

Activated. They deal 1 physical and 1 neural damage to a character within **CQC** range. Ignores **armour**.

Ravager

If they are hacked, they will fail their action, or suffer a **disadvantage** towards their next action.

WEIGHT: 0.45 G || 5,000 PER SWARM
MOVEMENT: 5 METRES || OVERWHELMING
RAVAGER

Ravager efficiency at its best, the sight of Serra Flies devouring a body whole in minutes is indeed terrifying.

3

STORMER

Charging fists || Acid storm || Ravager



Illus. Marco Brunelleschi

PHYSICAL 12)2(MENTAL 5)2(

Acid storm

CQ: 2 damage, and one advantage against actions other than Dodging.

Neural weapon.

Activated. Targets everyone in a 45° arc. Damaged characters suffer two **disadvantages** towards their next action.

Charging fists

Hitting: 4 damage and one advantage.

Its unfronted running actions are considered **passive**.

WEIGHT: 120 KG || HEIGHT: 185 CM
MOVEMENT: 5 METRES || RUTHLESS
RAVAGER

If you are carrying an acid-proof bottle, be sure to catch some of its prized fluids. Alternatively, die a horrible, corrosive death.

1

TECHNO

Ravager II Biorig 2 II Neural sacrifice



Illus. Marco Brugall'eschi

PHYSICAL 6(1) MENTAL 6(2)

Neural sacrifice

Activated. It suffers two neural damage to gain one **advantage**.

Biorig 2 (LinkWave 100)

Action (Hacking). May be used to hack. It causes 2 points of ACS damage when performing a DoS action.

WEIGHT: 50 KG II HEIGHT: 160 CM
MOVEMENT: 5 METRES II CUNNING
RAVAGER

"Primary firewall breach. Someone is disrupting the carbon sequencer's incubation cycles during the cell replication process. An alteration at this stage of development would create severe biological abnormalities, killing the newborns. Engaging countermeasures."

3

WARBOY



Rousey suit



P-42 "Sunshine"

PHYSICAL 7(3) MENTAL 4(2)



P-42 "Sunshine"

CQ: 3 damage and one advantage.

SD: 3 damage.

Plasma weapon.

He can perform an additional Shooting action against a target up to 10 metres away.



Rousey suit

Hitting: 4 damage.

Grappling: 0 damage.

Activated. He gains one **advantage** towards an **Agility** action.

WEIGHT: 110 KG || HEIGHT: 190 CM
 MOVEMENT: 10 METRES || STRATEGIST
 HUMAN

Sir, I got lost on the way to college, sir!

Warboy about his reasons to be in Ujara

3

WAVE WEAVER

Amphibious || Brutal bite || Ravager

7



PHY

5



MNL

0



ARM

3



FW

8



INI



Illus. Edge Control Studio

PHYSICAL 4)3(MENTAL 6)2(

Amphibious

It can breathe underwater.
Its unfronted swimming actions are considered **passive**.

Activated. It gains one **advantage** towards a **CQC** action in the same turn it swims.

Brutal bite

Grappling: 2 damage and one advantage.

Its Grappling actions against a character it already has a hold over receive two additional **advantages**.

WEIGHT: 270 KG || HEIGHT: 230 CM

MOVEMENT: 5 METRES - 10 SWIMMING || FOCUSED

RAVAGER

Wave weavers surf the seas, the biggest reserves of natural species in most inhabited worlds, ever searching for new DNA.