

EXODUS

POST-APOLYPTIC COVERINGS

CHARACTER SHEET

CHARACTER NAME

PLAYER NAME

AGE

GENDER

RACE

CLASS

LEVEL

BACKGROUND

OCCUPATION

HEIGHT

WEIGHT

STR -
DEX -
CON -
INT -
WIS -
CHA -

ABILITY SCORE	ABILITY MODIFIER	TEMPORARY SCORE	TEMPORARY MODIFIER



SKILLS

MAX RANKS /

CLASS	KEY ABILITY	SKILL MODIFIER	ABILITY MODIFIER	RANKS	MISC MODIFIER
☐ Balance	DEX				
☐ Barter	CHA				
☐ Bluff	CHA				
☐ Climb	STR				
☐ Computer Use ■	INT				
☐ Concentration	CON				
☐ Craft (Chemical) ■	INT				
☐ Craft (Electronic) ■	INT				
☐ Craft (Mechanical) ■	INT				
☐ Craft (Salvage)	INT				
☐ Craft (Structural)	INT				
☐ Craft (Visual Art)	INT				
☐ Craft (Writing)	INT				
☐ Craft ()	INT				
☐ Craft ()	INT				
☐ Decipher Script ■	INT				
☐ Demolitions ■	INT				
☐ Diplomacy	CHA				
☐ Disable Device ■	INT				
☐ Disguise	CHA				
☐ Drive	DEX				
☐ Escape Artist	DEX*				
☐ Forgery	INT				
☐ Gamble	WIS				
☐ Gather Information	CHA				
☐ Handle Animal ■	CHA				
☐ Hide	DEX*				
☐ Intimidate	CHA				
☐ Investigate ■	INT				
☐ Jump	STR*				
☐ Knowledge (Civics) ■	INT				
☐ Knowledge (Engineering) ■	INT				
☐ Knowledge (Geography) ■	INT				
☐ Knowledge (History) ■	INT				
☐ Knowledge (Medicine) ■	INT				
☐ Knowledge (Nature) ■	INT				
☐ Knowledge (Occult) ■	INT				
☐ Knowledge (Science) ■	INT				
☐ Knowledge (Street)	INT				
☐ Knowledge (Tactics) ■	INT				
☐ Knowledge (Technology) ■	INT				
☐ Knowledge (Theology & Philosophy) ■	INT				
☐ Knowledge (Underworld) ■	INT				
☐ Knowledge ()	INT				
☐ Knowledge ()	INT				
☐ Listen	WIS				
☐ Move Silently	DEX*				
☐ Navigate	INT				
☐ Perform (Acting)	CHA				
☐ Perform (Dance)	CHA				
☐ Perform (Music)	CHA				
☐ Perform (Oratory)	CHA				
☐ Pilot ■	DEX				
☐ Profession ()	WIS				
☐ Profession ()	WIS				
☐ Repair ■	INT				
☐ Research	INT				
☐ Ride	DEX				
☐ Search	INT				
☐ Sense Motive	WIS				
☐ Sleight of Hand ■	DEX				
☐ Spot	WIS				
☐ Survival	WIS				
☐ Swim	STR*				
☐ Treat Injury	WIS				
☐ Tumble ■	DEX*				

Skills marked with ■ can't be used untrained. *ARMOR PENALTY, if any, applies.

TOTAL CURRENT

Hit Points

Massive Damage Threshold

Radiated

Condition Injury

TOTAL DEX MODIFIER MISC MODIFIER

Initiative

Speed

Remember
friends,
duck and
cover!



TOTAL CLASS BONUS EQUIPMENT BONUS DEX MODIFIER SIZE MODIFIER MISC BONUS ARMOR PENALTY

Defense

Flat-Footed

Touch

Carry Weight

Poison Resistance

Radiation Resistance

Healing Rate

Karma Points

MAX K.P.

CURRENT K.P.

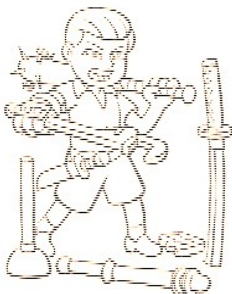
PHYSICAL D.R.

ENERGY D.R.

LASER / PLASMA D.R.

EXPLOSIVE D.R.

Damage Reduction



SAVING THROWS

TOTAL BASE SAVE ABILITY MODIFIER MISC MODIFIER

Fortitude (CON)

Reflex (DEX)

Will (WIS)

ATTACKS

TOTAL BASE ATTACK STR MODIFIER SIZE MODIFIER MISC MODIFIER

Melee

Grapple

Ranged

TOTAL BASE ATTACK DEX MODIFIER SIZE MODIFIER MISC MODIFIER

