

Living Greyhawk™

Official Listing of Deities for Use in the Campaign
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The information in this document supersedes any similar information provided in the *PLAYERS HANDBOOK™* v.3.5, *LIVING GREYHAWK Gazetteer*, and the *LIVING GREYHAWK Campaign Sourcebook*.

Alphabetical Listing of Deities

Name (gender)

Rank, areas of concern

Worshippers – origin of worship and/or who worships the deity today

Holy Symbol

Alignment (most common alignment variance, if known)

Domains

Prestige Domain(s) – see Defenders of the Faith for additional information on accessing these

Weapon(s) – first entry is the signature weapon of the deity; if there is an “or”, both weapons are signature weapons of the deity; weapons after the first, which are separated by commas, are additional preferred (not signature) weapons; (m) = martial; (e) = exotic; entries for longbow and shortbow include composite and mighty composite versions of those weapons (cleric’s choice)

Weapon of the Deity spell

Aasterinian (f)

Lesser Deity of Play, Invention, Pleasure

Worshippers: Dragon

Holy Symbol: The Morning Star

Alignment: CN

Domains: Chaos, Travel, Trickery

Prestige Domain(s): Celerity, Creation, Madness, Mind, Summoning

Weapon(s): Claw or bite

Weapon of the Deity spell: +1 claw or bite, keen

Abbathor (m)

Intermediate Deity of Greed

Worshippers: Dwarven

Holy Symbol: Jeweled dagger

Alignment: NE

Domains: Evil, Luck, Trickery

Prestige Domain(s): Divination, Domination, Madness, Mind, Mysticism, Summoning

Weapon(s): Dagger

Weapon of the Deity spell: +1 keen dagger

Aerdrie Faenya (f)

Intermediate Deity of Air, Weather, Avians, Rain, Fertility

Worshippers: Elven

Holy Symbol: Cloud with bird silhouette

Alignment: CG

Domains: Air, Animal, Chaos, Good

Prestige Domain(s): Beastmaster, Celerity, Creation, Exorcism, Mysticism, Summoning

Weapon(s): Quarterstaff

Weapon of the Deity spell: +1 frost quarterstaff

Al'Akbar (m)

Demigod of Guardianship, Faithfulness, Dignity, Duty

Worshippers: Baklunish

Holy Symbol: An image of the Cup and Talisman (eight-pointed star) of Al'Akbar

Alignment: LG

Domains: Good, Healing, Law, Protection

Prestige Domain(s): Community, Exorcism, Inquisition, Mysticism, Summoning

Weapon(s): Falchion (m)

Weapon of the Deity spell: +1 defending falchion

Allitur (m)

Lesser Deity of Ethics, Propriety

Worshippers: Flan and, less frequently, commonly accepted across all the Flanaess

Holy Symbol: A pair of clasped hands

Alignment: LG (LN)

Domains: Good, Knowledge, Law

Prestige Domain(s): Divination, Exorcism, Inquisition, Mind, Mysticism, Summoning

Weapon(s): Spear

Weapon of the Deity spell: +1 flaming spear

Annam (m)

Greater Deity of Giants, Magic, Knowledge, Fertility, Philosophy

Worshippers: Giant

Holy Symbol: Two hands with wrists together and hands pointing down
Alignment: N
Domains: Knowledge, Magic, Plant, Sun
Prestige Domain(s): Creation, Divination, Exorcism, Mind, Summoning
Weapon(s): Unarmed strike
Weapon of the Deity spell: +1 improved unarmed strike, defending

Arvoreen (m)

Intermediate Deity of Protection, Vigilance, War
Worshippers: Halfling
Holy Symbol: Two short swords
Alignment: LG
Domains: Good, Law, Protection, War
Prestige Domain(s): Community, Exorcism, Glory, Inquisition, Mysticism, Summoning
Weapon(s): Small longsword (m)
Weapon of the Deity spell: +1 defending small longsword

Atroa (f)

Lesser Deity of Spring, East Wind, Renewal
Worshippers: Oeridian and, less frequently, commonly accepted across all the Flanaess
Holy Symbol: A heart with an air glyph
Alignment: NG
Domains: Air, Good, Plant, Sun
Prestige Domain(s): Celerity, Creation, Exorcism, Glory, Mysticism, Summoning
Weapon(s): Sling
Weapon of the Deity spell: +1 distance sling

Azor'alq (m)

Hero-God of Light, Purity, Courage, Strength
Worshippers: Baklunish
Holy Symbol: An armed man standing atop a stone summit
Alignment: NG
Domains: Good, Sun, War
Prestige Domain(s): Exorcism, Glory, Mysticism, Summoning
Weapon(s): Scimitar (m)
Weapon of the Deity spell: +1 flaming scimitar

Baervan Wildwanderer (m)

Intermediate Deity of Forests, Nature, Travel
Worshippers: Gnome
Holy Symbol: Raccoon's face
Alignment: NG
Domains: Animal, Good, Plant, Travel
Prestige Domain(s): Beastmaster, Celerity, Creation, Exorcism, Mysticism, Summoning
Weapon(s): Small spear
Weapon of the Deity spell: +1 distance small spear

Bagriyek (m)

Lesser Deity of Cooperation, Territory

Worshippers: Goblin
Holy Symbol: White-tipped flail
Alignment: NE
Domains: Evil, Knowledge, Protection, Travel
Prestige Domain(s): Celerity, Community, Divination, Mind, Mysticism, Summoning
Weapon(s): Any flail (m)
Weapon of the Deity spell: +1 defending small heavy flail

Bahamut (m)

Lesser Deity of Good Dragons, Wind
Worshippers: Dragon
Holy Symbol: Star above a milky nebula
Alignment: LG
Domains: Air, Good, Law, Luck, Protection
Prestige Domain(s): Celerity, Community, Creation, Exorcism, Inquisition, Mysticism, Summoning
Weapon(s): Claw
Weapon of the Deity spell: +1 claw, keen

Bahgtru (m)

Lesser Deity of Strength, Stupidity
Worshippers: Orc
Holy Symbol: Broken thigh bone
Alignment: CE
Domains: Chaos, Destruction, Evil, Strength
Prestige Domain(s): Madness, Mysticism, Summoning
Weapon(s): Spiked gauntlet
Weapon of the Deity spell: +1 keen spiked gauntlet

Baravar Cloakshadow (m)

Lesser Deity of Illusions, Protection, Deception, Hatred of Goblinoids
Worshippers: Gnome
Holy Symbol: Cloak and dagger
Alignment: NG
Domains: Good, Protection, Trickery
Prestige Domain(s): Community, Exorcism, Mysticism, Summoning
Weapon(s): Small dagger
Weapon of the Deity spell: +1 defending small dagger

Beltar (f)

Lesser Deity of Malice, Caves, Pits
Worshippers: Suloise
Holy Symbol: A set of monstrous fangs, closing to bite
Alignment: CE (CN)
Domains: Chaos, Earth, Evil, War
Prestige Domain(s): Madness, Mysticism, Summoning
Weapon(s): Claws of Beltar (unarmed strike or spiked gauntlet)
Weapon of the Deity spell: +1 improved unarmed strike or spiked gauntlet, mighty cleaving

Beory (f)

Greater Deity of Oerth, Nature, Rain

Worshippers: Flan and commonly accepted across all the Flanaess
Holy Symbol: Green disk marked with a circle or a rotund woman figurine
Alignment: N (NG)
Domains: Animal, Earth, Plant, Water
Prestige Domain(s): Beastmaster, Creation, Summoning
Weapon(s): Club, druid weapons
Weapon of the Deity spell: +1 *defending club*

Berei (f)

Lesser Deity of Home, Family, Agriculture
Worshippers: Flan and, less frequently, commonly accepted across all the Flanaess
Holy Symbol: A sheaf of wheat stalks
Alignment: NG
Domains: Good, Plant, Protection
Prestige Domain(s): Community, Creation, Exorcism, Mysticism, Summoning
Weapon(s): Sickle
Weapon of the Deity spell: +1 *defending sickle*

Berna (f)

Demigod of Passion, Forgiveness
Worshippers: Touv
Holy Symbol: A red gold heart
Alignment: CN (N)
Domains: Chaos, Healing, Protection
Prestige Domain(s): Community, Divination, Domination, Madness, Mind, Summoning
Weapon(s): Club
Weapon of the Deity spell: +1 *defending club*

Berronar Truesilver (f)

Intermediate Deity of Safety, Truth, Home, Healing
Worshippers: Dwarven
Holy Symbol: Two silver rings
Alignment: LG
Domains: Good, Healing, Law, Protection
Prestige Domain(s): Community, Exorcism, Inquisition, Mysticism, Summoning
Weapon(s): Heavy mace
Weapon of the Deity spell: +1 *defending heavy mace*

Bleredd (m)

Lesser Deity of Metal, Mines, Smiths
Worshippers: Commonly accepted across all the Flanaess
Holy Symbol: An iron mule
Alignment: N
Domains: Earth, Fire, Strength
Prestige Domain(s): Creation, Summoning
Weapon(s): Warhammer (m)
Weapon of the Deity spell: +1 *throwing warhammer*

Blibdoolpoolp (f)

Intermediate Deity of Kuo-toa, Darkness, Insanity, Revenge

Worshippers: Kuo-toa
Holy Symbol: Lobster head and black pearl
Alignment: CE
Domains: Chaos, Destruction, Evil, Water
Prestige Domain(s): Creation, Madness, Mysticism, Summoning
Weapon(s): Pincer staff (e)
Weapon of the Deity spell: +1 *shock pincer staff*

Boccob (m)

Greater Deity of Magic, Arcane Knowledge, Foresight, Balance
Worshippers: Commonly accepted across all the Flanaess
Holy Symbol: Eye balanced on a pedestal inside a pentagon
Alignment: N
Domains: Knowledge, Magic, Trickery
Prestige Domain(s): Creation, Divination, Mind, Summoning
Weapon(s): Quarterstaff
Weapon of the Deity spell: +1 *spell storing quarterstaff*

Bralm (f)

Lesser Deity of Insects, Industriousness
Worshippers: Suloise and, less frequently, commonly accepted across all the Flanaess
Holy Symbol: A giant wasp in front of an insect swarm
Alignment: N (LN)
Domains: Animal, Law, Strength
Prestige Domain(s): Beastmaster, Creation, Domination, Summoning
Weapon(s): Quarterstaff
Weapon of the Deity spell: +1 *defending quarterstaff*

Brandobaris (m)

Lesser Deity of Stealth, Thieves, Adventuring
Worshippers: Halfling
Holy Symbol: Halfling's footprint
Alignment: N
Domains: Luck, Travel, Trickery
Prestige Domain(s): Celerity, Summoning
Weapon(s): Small short sword (m), dagger
Weapon of the Deity spell: +1 *defending small short sword*

Breeka (f)

Intermediate Deity of Living Things
Worshippers: Touv
Holy Symbol: Headdress of wooden beads and animal teeth
Alignment: N
Domains: Air, Animal, Earth, Plant, Water
Prestige Domain(s): Beastmaster, Creation, Madness, Summoning
Weapon(s): Quarterstaff, druid weapons
Weapon of the Deity spell: +1 *defending quarterstaff*

Callarduran Smoothhands (m)

Intermediate Deity of Svirfneblin, Protection, Earth, Mining
Worshippers: Svifneblin

Holy Symbol: Gold ring with star symbol
Alignment: N
Domains: Earth, Healing, Protection
Prestige Domain(s): Community, Creation, Summoning
Weapon(s): Small greataxe (m)
Weapon of the Deity spell: +1 throwing small greataxe

Camazotz (m) [also known as Zotzilaha or Zotz]

Lesser Deity of Bats, Vampires (as Zotzilaha), the Underworld (as Zotzilaha)
Worshippers: Olman
Holy Symbol: Bat
Alignment: CE (NE)
Domains: Animal, Chaos, Destruction, Evil, Protection
Prestige Domain(s): Beastmaster, Domination, Mind, Mysticism, Pestilence, Summoning
Weapon(s): Javelin
Weapon of the Deity spell: +1 distance javelin

Celestian (m)

Intermediate Deity of Stars, Space, Wanderers
Worshippers: Oeridian and commonly accepted across all the Flanaess
Holy Symbol: Jewelry with a shining ruby, jacinth, topaz, emerald, sapphire, amethyst, and diamond
Alignment: N (NG)
Domains: Knowledge, Travel, Protection
Prestige Domain(s): Celerity, Community, Divination, Mind, Summoning
Weapon(s): Spear
Weapon of the Deity spell: +1 distance spear

Charmalaine (f)

Hero-God of Keen Senses and Narrow Escapes
Worshippers: Halfling and commonly accepted across all the Flanaess
Holy Symbol: A burning bootprint
Alignment: N
Domains: Luck, Protection
Prestige Domain(s): Celerity, Community, Summoning
Weapon(s): Small heavy mace
Weapon of the Deity spell: +1 defending small heavy mace

Chitza-Atlan (m)

Demigod of Centaurs, Guarding the Underworld, the Dead
Worshippers: Olman, Centaurs
Holy Symbol: A mummified centaur
Alignment: NE
Domains: Death, Evil, Protection
Prestige Domain(s): Mysticism, Pestilence, Summoning
Weapon(s): Medium or large spear
Weapon of the Deity spell: +1 ghost touch medium or large spear

Chronopsis (m)

Intermediate Deity of Fate, Death, Judgment
Worshippers: Dragon
Holy Symbol: Brass scales below a harp
Alignment: N
Domains: Death, Knowledge, Luck
Prestige Domain(s): Celerity, Divination, Inquisition, Mind, Summoning
Weapon(s): Claw or bite
Weapon of the Deity spell: +1 claw or bite, ghost touch

Clangeddin Silverbeard (m)

Intermediate Deity of Battle, War
Worshippers: Dwarven
Holy Symbol: Two crossed battle axes
Alignment: LG
Domains: Good, Law, Strength, War
Prestige Domain(s): Exorcism, Glory, Inquisition, Mysticism, Summoning
Weapon(s): Battleaxe (m)
Weapon of the Deity spell: +1 throwing battleaxe

Corellon Larethian (m)

Greater Deity of Elves, Magic, Music, Arts & Crafts, War
Worshippers: Elven
Holy Symbol: Silver crescent moon
Alignment: CG
Domains: Chaos, Good, Magic, Protection, War
Prestige Domain(s): Community, Creation, Divination, Exorcism, Glory, Mind, Mysticism, Summoning
Weapon(s): Longsword (m)
Weapon of the Deity spell: +1 keen longsword

Cyndor (m)

Lesser Deity of Time, Infinity, Continuity
Worshippers: Commonly accepted across all the Flanaess
Holy Symbol: A rounded hourglass of white and black set on its side
Alignment: LN
Domains: Law, Protection, Travel
Prestige Domain(s): Celerity, Community, Domination, Summoning
Weapon(s): Sling
Weapon of the Deity spell: +1 distance sling

Cyrrollalee (f)

Intermediate Deity of Friendship, Trust, Home
Worshippers: Halfling
Holy Symbol: Open door
Alignment: LG
Domains: Good, Law, Protection
Prestige Domain(s): Community, Exorcism, Inquisition, Mysticism, Summoning
Weapon(s): Small club
Weapon of the Deity spell: +1 defending small club

Daern (f)

Hero-God of Defense, Fortifications

Worshippers: Oeridian and commonly accepted across all the Flanaess

Holy Symbol: A shield hanging from a parapet

Alignment: LN

Domains: Earth, Law, Protection

Prestige Domain(s): Community, Creation, Domination, Summoning

Weapon(s): Shortspear

Weapon of the Deity spell: +1 defending shortspear

Dalt (m)

Lesser Deity of Portals, Doors, Enclosures, Locks, Keys

Worshippers: Suloise

Holy Symbol: A locked door with a skeleton key under it

Alignment: CG

Domains: Chaos, Good, Protection, Travel, Trickery

Prestige Domain(s): Celerity, Community, Exorcism, Mysticism, Summoning

Weapon(s): Dagger

Weapon of the Deity spell: +1 shock dagger

Damaran (m)

Demigod of Vermin, Cowardice

Worshippers: Touv

Holy Symbol: Ribbons of black metal

Alignment: NE (N)

Domains: Animal, Evil, Travel

Prestige Domain(s): Beastmaster, Celerity, Community, Creation, Mysticism, Pestilence, Summoning

Weapon(s): Javelin

Weapon of the Deity spell: +1 distance javelin

Daoud (m)

Hero-God of Humility, Clarity, Immediacy

Worshippers: Baklunish

Holy Symbol: A multi-colored patch of cloth or tangle of yarn, with seven threads depending from the bottom, one for each distinct color of the spectrum

Alignment: N

Domains: Magic, Travel

Prestige Domain(s): Celerity, Divination, Mind, Summoning

Weapon(s): Quarterstaff

Weapon of the Deity spell: +1 defending quarterstaff

Deep Sashelas (m)

Intermediate Deity of Aquatic Elves, Oceans, Knowledge, Beauty, Water Magic

Worshippers: Aquatic Elves

Holy Symbol: Dolphin

Alignment: CG

Domains: Chaos, Good, Knowledge, Water

Prestige Domain(s): Creation, Divination, Exorcism, Mind, Mysticism, Summoning

Weapon(s): Trident (m)

Weapon of the Deity spell: trident of fish command

Delleb (m)

Lesser Deity of Reason, Intellect, Study

Worshippers: Oeridian

Holy Symbol: A large white book

Alignment: LG

Domains: Good, Knowledge, Law, Magic

Prestige Domain(s): Divination, Exorcism, Inquisition, Mind, Mysticism, Summoning

Weapon(s): Dart

Weapon of the Deity spell: +1 returning dart

Diirinka (m)

Intermediate Deity of Derro, Magic, Knowledge, Cruelty

Worshippers: Derro

Holy Symbol: Spiral of gray, black, and white

Alignment: CE

Domains: Chaos, Evil, Magic, Trickery

Prestige Domain(s): Creation, Divination, Madness, Mind, Mysticism, Summoning

Weapon(s): Small dagger

Weapon of the Deity spell: small dagger of venom

Dugmaren Brightmantle (m)

Lesser Deity of Scholarship, Discovery, Invention

Worshippers: Dwarven

Holy Symbol: Open book

Alignment: CG (NG)

Domains: Chaos, Good, Knowledge, Magic

Prestige Domain(s): Divination, Mind, Mysticism, Summoning

Weapon(s): Short sword (m)

Weapon of the Deity spell: +1 spell storing short sword

Dumathoin (m)

Intermediate Deity of Mining, Exploration

Worshippers: Dwarven

Holy Symbol: Gem inside a mountain

Alignment: N

Domains: Earth, Knowledge, Protection

Prestige Domain(s): Community, Divination, Mind, Summoning

Weapon(s): Warhammer (m)

Weapon of the Deity spell: +1 throwing warhammer

Eadro (m)

Intermediate Deity of Locathahs, Merfolk

Worshippers: Locathah, Merfolk

Holy Symbol: A spiral

Alignment: N

Domains: Animal, Protection, Water

Prestige Domain(s): Beastmaster, Community, Creation, Summoning

Weapon(s): Spear

Weapon of the Deity spell: +1 frost spear

Earth Dragon (m)

Demigod of Earth, Weather, Hidden Treasures

Worshippers: Unknown or mysterious origin

Holy Symbol: A coiled dragon

Alignment: LE

Domains: Earth, Evil, Law, Protection

Prestige Domain(s): Community, Domination, Mysticism, Summoning

Weapon(s): Heavy pick (m) or light pick (m)

Weapon of the Deity spell: +1 keen heavy pick or light pick

Ehlonna (f) [Ehlenestra to elves]

Intermediate Deity of Forests, Woodlands, Flora & Fauna, Fertility

Worshippers: Commonly accepted across all the Flanaess

Holy Symbol: A rearing unicorn

Alignment: NG

Domains: Animal, Good, Plant, Sun

Prestige Domain(s): Beastmaster, Creation, Exorcism, Glory, Mysticism, Summoning

Weapon(s): Longbow (m) or longsword (m)

Weapon of the Deity spell: +1 frost longbow or longsword

Elder Elemental Eye (m)

[aspect of Tharizdun]

Intermediate Deity of Elemental Evil

Worshippers: Unknown or mysterious origin

Holy Symbol: A black metal equilateral triangle, point down, with an inverted Y within it

Alignment: NE

Domains: Chaos, Evil, Madness, Fire or Earth or Air or Water

Prestige Domain(s): Madness, Mind, Mysticism, Summoning

Weapon(s): Dagger

Weapon of the Deity spell: +1 keen dagger

Erevan Ilesere (m)

Intermediate Deity of Mischief, Change, Rogues

Worshippers: Elven

Holy Symbol: Nova star with asymmetrical rays

Alignment: CN

Domains: Chaos, Luck, Trickery

Prestige Domain(s): Celerity, Madness, Summoning

Weapon(s): Short sword (m)

Weapon of the Deity spell: +1 shock short sword

Erythnul (m)

Intermediate Deity of Hate, Envy, Malice, Panic, Ugliness, Slaughter

Worshippers: Oeridian and commonly accepted across all the Flanaess

Holy Symbol: A red blood drop or a half-demon, half-boar mask

Alignment: CE (CN)

Domains: Chaos, Evil, Trickery, War

Prestige Domain(s): Madness, Mysticism, Pestilence, Summoning

Weapon(s): Heavy mace

Weapon of the Deity spell: +1 mighty cleaving heavy mace

Falazure (m)

Lesser Deity of Energy Draining, Undeath, Decay, Exhaustion

Worshippers: Dragon

Holy Symbol: Draconic skull

Alignment: NE

Domains: Death, Destruction, Evil

Prestige Domain(s): Madness, Mysticism, Pestilence, Summoning

Weapon(s): Claw or bite

Weapon of the Deity spell: +1 claw or bite, ghost touch

Fenmarel Mestarine (m)

Lesser Deity of Wild Elves, Outcasts, Scapegoats, Isolation

Worshippers: Elven

Holy Symbol: Pair of elven eyes in darkness

Alignment: CN (CG)

Domains: Animal, Chaos, Plant, Travel

Prestige Domain(s): Beastmaster, Celerity, Madness, Summoning

Weapon(s): Dagger

Weapon of the Deity spell: dagger of venom

Fharlanghn (m)

Intermediate Deity of Horizons, Distance, Travel, Roads

Worshippers: Oeridian and commonly accepted across all the Flanaess

Holy Symbol: Wooden disk bearing a curved line with an upturned crescent above

Alignment: N (NG)

Domains: Luck, Protection, Travel

Prestige Domain(s): Celerity, Community, Summoning

Weapon(s): Quarterstaff

Weapon of the Deity spell: +1 defending quarterstaff

Flandal Steelskin (m)

Intermediate Deity of Mining, Smithing, Fitness

Worshippers: Gnome

Holy Symbol: Flaming hammer

Alignment: NG

Domains: Good, Earth, Strength

Prestige Domain(s): Creation, Exorcism, Mysticism, Summoning

Weapon(s): Small warhammer (m)

Weapon of the Deity spell: +1 throwing small warhammer

Fortubo (m)

Lesser Deity of Stone, Metals, Mountains, Guardianship

Worshippers: Suloise and Dwarven

Holy Symbol: A glowing headed hammer

Alignment: LG (LN)

Domains: Earth, Good, Law, Protection

Prestige Domain(s): Community, Exorcism, Inquisition, Mysticism, Summoning

Weapon(s): Warhammer (m)
Weapon of the Deity spell: +1 throwing warhammer

Gadhelyn (m)

Hero-God of Independence, Outlawry, Feasting, Hunting
Worshippers: Elven
Holy Symbol: A leaf-shaped arrowhead
Alignment: CN
Domains: Animal, Chaos, Plant
Prestige Domain(s): Beastmaster, Madness, Summoning
Weapon(s): Longbow (m)
Weapon of the Deity spell: +1 distance longbow

Gaerdal Ironhand (m)

Lesser Deity of Protection, Vigilance, Combat
Worshippers: Gnome
Holy Symbol: Iron band
Alignment: LG
Domains: Good, Law, Protection, War
Prestige Domain(s): Community, Exorcism, Glory, Inquisition, Mysticism, Summoning
Weapon(s): Small warhammer (m)
Weapon of the Deity spell: +1 defending small warhammer

Gaknulak (m)

Demigod of Protection, Stealth, Trickery, Traps
Worshippers: Kobold
Holy Symbol: Cauldron with whirling ellipses
Alignment: LE
Domains: Evil, Law, Protection, Trickery
Prestige Domain(s): Community, Creation, Mind, Mysticism, Summoning
Weapon(s): Small battleaxe (m)
Weapon of the Deity spell: +1 spell storing small battleaxe

Garl Glittergold (m)

Greater Deity of Gnomes, Protection, Humor, Wit, Gemcutting, Jewelrymaking
Worshippers: Gnome
Holy Symbol: Nugget of gold
Alignment: NG
Domains: Good, Protection, Trickery
Prestige Domain(s): Community, Creation, Exorcism, Mysticism, Summoning
Weapon(s): Small greataxe (m)
Weapon of the Deity spell: +1 throwing small greataxe

Gendwar Argrim (m)

Hero-God of Fatalism and Obsession
Worshippers: Dwarven
Holy Symbol: A waraxe bearing the dwarven rune for destruction
Alignment: LN
Domains: Law, War
Prestige Domain(s): Community, Domination, Summoning
Weapon(s): Dwarven waraxe (e)

Weapon of the Deity spell: +1 throwing dwarven waraxe

Geshtai (f)

Lesser Deity of Lakes, Rivers, Wells, Streams
Worshippers: Baklunish and, less frequently, commonly accepted across all the Flanaess
Holy Symbol: A waterspout
Alignment: N
Domains: Plant, Travel, Water
Prestige Domain(s): Celerity, Creation, Summoning
Weapon(s): Spear
Weapon of the Deity spell: +1 frost spear

Grankhul (m)

Lesser Deity of Hunting, Senses, Surprise, Stealth
Worshippers: Bugbear
Holy Symbol: Ever-open eyes in darkness
Alignment: CE
Domains: Chaos, Evil, Knowledge, Trickery
Prestige Domain(s): Community, Divination, Mind, Mysticism, Summoning
Weapon(s): Longsword (m)
Weapon of the Deity spell: +1 keen longsword

Great Mother (f)

Greater Deity of Beholders, Magic, Fertility, Tyranny
Worshippers: Beholder
Holy Symbol: Egg with an eye
Alignment: CE
Domains: Chaos, Death, Evil, Strength
Prestige Domain(s): Creation, Domination, Madness, Mysticism, Pestilence, Summoning
Weapon(s): Bite
Weapon of the Deity spell: +1 bite, keen

Grolantor (m)

Intermediate Deity of Hill Giants, Ettins, Ogres, Hunting, Combat
Worshippers: Hill Giant, Ettin, Ogre
Holy Symbol: Spiked club
Alignment: CE
Domains: Chaos, Death, Earth, Evil
Prestige Domain(s): Madness, Mysticism, Pestilence, Summoning
Weapon(s): Large club
Weapon of the Deity spell: +1 mighty cleaving large club

Groomsh (m)

Greater Deity of Orcs, War, Territory
Worshippers: Orc
Holy Symbol: Empty eyesocket
Alignment: CE
Domains: Chaos, Evil, Strength, War
Prestige Domain(s): Creation, Domination, Madness, Mysticism, Summoning
Weapon(s): Spear

Weapon of the Deity spell: +1 returning spear

Hanali Celanil (f)

Intermediate Deity of Love, Romance, Beauty, Fine Arts, Artists

Worshippers: Elven

Holy Symbol: Heart of gold

Alignment: CG

Domains: Chaos, Good, Magic, Protection

Prestige Domain(s): Community, Creation, Divination, Exorcism, Mind, Mysticism, Summoning

Weapon(s): Dagger

Weapon of the Deity spell: +1 defending dagger

Heironeous (m)

Intermediate Deity of Chivalry, Justice, Honor, War, Daring, Valor

Worshippers: Oeridian and commonly accepted across all the Flanaess

Holy Symbol: Fist holding a silver lightning bolt

Alignment: LG

Domains: Good, Law, War

Prestige Domain(s): Exorcism, Glory, Inquisition, Mysticism, Summoning

Weapon(s): Battleaxe (m) or longsword (m)

Weapon of the Deity spell: +1 shock battleaxe or longsword

Heward (m)

Hero-God of Bards, Musicians

Worshippers: Unknown and commonly accepted across all the Flanaess

Holy Symbol: Any musical instrument

Alignment: NG

Domains: Good, Knowledge, Travel

Prestige Domain(s): Celerity, Creation, Divination, Mind, Mysticism, Summoning

Weapon(s): Quarterstaff, dagger

Weapon of the Deity spell: +1 defending quarterstaff

Hextor (m)

Intermediate Deity of War, Discord, Massacres, Conflict, Fitness, Tyranny

Worshippers: Oeridian and commonly accepted across all the Flanaess

Holy Symbol: Fist holding six red arrows facing downward in a fan

Alignment: LE

Domains: Destruction, Evil, Law, War

Prestige Domain(s): Domination, Mysticism, Pestilence, Summoning

Weapon(s): Any flail (m)

Weapon of the Deity spell: +1 mighty cleaving flail

Hiatea (f)

Greater Deity of Giants, Females, Nature, Agriculture, Hunting, Childbirth

Worshippers: Giant

Holy Symbol: Flaming spear

Alignment: NG

Domains: Animal, Good, Plant, Sun

Prestige Domain(s): Beastmaster, Creation, Exorcism, Glory, Mysticism, Summoning

Weapon(s): Large spear

Weapon of the Deity spell: +1 distance large spear

Hruggek (m)

Intermediate Deity of Bugbears, Violence, Combat

Worshippers: Bugbear

Holy Symbol: Morningstar

Alignment: CE

Domains: Chaos, Evil, Trickery, War

Prestige Domain(s): Creation, Madness, Mysticism, Summoning

Weapon(s): Morningstar

Weapon of the Deity spell: +1 mighty cleaving morningstar

Huhuetotl (m)

Intermediate Deity of Fire, Motion of Time

Worshippers: Olman

Holy Symbol: Demonic reptilian head

Alignment: CE

Domains: Chaos, Destruction, Evil, Fire

Prestige Domain(s): Celerity, Mysticism, Summoning

Weapon(s): Javelin

Weapon of the Deity spell: +1 flaming javelin

Iallanis (f)

Lesser Deity of Good Giants, Love, Mercy, Beauty

Worshippers: Good Giant

Holy Symbol: Garland of flowers

Alignment: NG

Domains: Good, Healing, Strength, Sun

Prestige Domain(s): Community, Exorcism, Glory, Mysticism, Summoning

Weapon(s): Unarmed strike

Weapon of the Deity spell: +1 improved unarmed strike, defending

Ilneval (m)

Lesser Deity of Warfare, Leadership

Worshippers: Orc

Holy Symbol: Bloodied longsword

Alignment: NE

Domains: Destruction, Evil, War

Prestige Domain(s): Domination, Mysticism, Summoning

Weapon(s): Longsword (m)

Weapon of the Deity spell: +1 mighty cleaving longsword

Incabulos (m)

Greater Deity of Plagues, Sickness, Famine, Nightmares, Drought, Disasters

Worshippers: Commonly accepted across all the Flanaess

Holy Symbol: The magic icon for the eye of possession
Alignment: NE
Domains: Death, Evil, Destruction
Prestige Domain(s): Creation, Madness, Mysticism,
Pestilence, Summoning
Weapon(s): Quarterstaff
Weapon of the Deity spell: +1 ghost touch quarterstaff

Io (m)

Greater Deity of Dragons of All Alignments
Worshippers: Dragon
Holy Symbol: Eight-pointed star with central rising spoke
Alignment: N
Domains: Knowledge, Magic, Protection, Travel
Prestige Domain(s): Celerity, Community, Creation,
Divination, Mind, Summoning
Weapon(s): Claw or bite
Weapon of the Deity spell: +1 claw or bite, spell storing

Istus (f)

Greater Deity of Fate, Destiny, Divination, Future, Honesty
Worshippers: Baklunish and, less frequently, commonly
accepted across all the Flanaess
Holy Symbol: Gold spindle
Alignment: N
Domains: Chaos, Knowledge, Law, Luck
Prestige Domain(s): Celerity, Creation, Divination, Mind,
Summoning
Weapon(s): Web of Istus (net) (e)
Weapon of the Deity spell: +1 distance net

Iuz (m)

Demigod of Deceit, Pain, Oppression, Evil
Worshippers: Unknown and commonly accepted across all the
Flanaess
Holy Symbol: A grinning skull
Alignment: CE
Domains: Chaos, Evil, Trickery
Prestige Domain(s): Domination, Madness, Mysticism,
Pestilence, Summoning
Weapon(s): Greatsword (m)
Weapon of the Deity spell: +1 mighty cleaving greatsword

Jascar (m)

Lesser Deity of Hills, Mountains
Worshippers: Suloise
Holy Symbol: A snow-capped mountain peak
Alignment: LG
Domains: Earth, Good, Law, Protection
Prestige Domain(s): Community, Exorcism, Inquisition,
Mysticism, Summoning
Weapon(s): Warhammer (m)
Weapon of the Deity spell: +1 ghost touch warhammer

Johydee (f)

Hero-God of Deception, Espionage, Protection

Worshippers: Oeridian and commonly accepted across all the
Flanaess
Holy Symbol: A small mask of stylized onyx
Alignment: NG
Domains: Good, Protection, Trickery
Prestige Domain(s): Community, Exorcism, Mind, Mysticism,
Summoning
Weapon(s): Short sword (m)
Weapon of the Deity spell: +1 defending short sword

Joramy (f)

Lesser Deity of Fire, Volcanoes, Wrath, Anger, Quarrels
Worshippers: Commonly accepted across all the Flanaess
Holy Symbol: A volcano
Alignment: N (NG)
Domains: Destruction, Fire, War
Prestige Domain(s): Madness, Summoning
Weapon(s): Quarterstaff
Weapon of the Deity spell: +1 flaming quarterstaff

Karontor (m)

Lesser Deity of Fomorians and other Misshapen Giants,
Deformity, Hatred, Beasts
Worshippers: Fomorians and other Misshapen Giants
Holy Symbol: Winter wolf's head
Alignment: NE
Domains: Animal, Evil, Strength
Prestige Domain(s): Beastmaster, Madness, Mysticism,
Summoning
Weapon(s): Huge club
Weapon of the Deity spell: +1 mighty cleaving huge club

Katay (m)

Lesser Deity of Decay, Inevitability, Order, Time
Worshippers: Touv
Holy Symbol: A copper disk
Alignment: LN
Domains: Death, Destruction, Knowledge, Law
Prestige Domain(s): Celerity, Creation, Divination, Pestilence,
Summoning
Weapon(s): Dagger
Weapon of the Deity spell: +1 returning dagger

Kelanen (m)

Hero-God of Swords, Sword Skills, Balance
Worshippers: Unknown and commonly accepted across all the
Flanaess
Holy Symbol: Nine swords in a star shape, points outward
Alignment: N
Domains: Travel, War
Prestige Domain(s): Celerity, Summoning
Weapon(s): Any martial sword (m)
Weapon of the Deity spell: +1 keen sword

Keoghtom (m)

Hero-God of Secret Pursuits, Natural Alchemy, Extraplanar Exploration
Worshippers: Unknown and commonly accepted across all the Flanaess
Holy Symbol: A round disk bisected by an arrow pointing upward
Alignment: NG
Domains: Good, Knowledge, Travel
Prestige Domain(s): Celerity, Divination, Exorcism, Mind, Mysticism, Summoning
Weapon(s): Short sword (m), shortbow (m)
Weapon of the Deity spell: +1 *defending short sword*

Keptolo (m)

Demigod of Drow Males, Flattery, Intoxication, Rumor, Opportunism
Worshippers: Drow
Holy Symbol: Stylized mushroom
Alignment: CE
Domains: Chaos, Evil, Knowledge, Travel
Prestige Domain(s): Celerity, Divination, Madness, Mind, Mysticism, Summoning
Weapon(s): Longsword (m)
Weapon of the Deity spell: +1 *keen longsword*

Khurgorbaeyag (m)

Lesser Deity of Goblins, Slavery, Oppression, Morale
Worshippers: Goblin
Holy Symbol: Red and yellow striped whip
Alignment: LE
Domains: Evil, Law, Protection
Prestige Domain(s): Domination, Mind, Mysticism, Summoning
Weapon(s): Small whip (e), small bludgeoning weapons
Weapon of the Deity spell: +1 *keen small whip*

Kiaransali (f)

Demigod of Drow, Slavery, Vengeance, Undeath
Worshippers: Drow
Holy Symbol: Female drow hand wearing silver rings
Alignment: CE
Domains: Chaos, Death, Evil
Prestige Domain(s): Domination, Madness, Mysticism, Pestilence, Summoning
Weapon(s): Dagger
Weapon of the Deity spell: +1 *ghost touch dagger*

Kord (m)

Intermediate Deity of Athletics, Sports, Brawling, Strength, Courage
Worshippers: Suloise
Holy Symbol: Dragon hide gauntlets (white), boots (blue), and a girdle (red) or a star composed of spears and maces
Alignment: CG
Domains: Chaos, Good, Luck, Strength
Prestige Domain(s): Celerity, Exorcism, Mysticism, Summoning

Weapon(s): Greatsword (m), bastard sword (e)
Weapon of the Deity spell: +1 *mighty cleaving greatsword*

Kundo (m)

Lesser Deity of Building, Noise, Music, Defense
Worshippers: Touv
Holy Symbol: Ornate shield or breastplate
Alignment: LG (NG)
Domains: Earth, Good, Law, Protection
Prestige Domain(s): Community, Creation, Exorcism, Mysticism, Summoning
Weapon(s): Short sword (m)
Weapon of the Deity spell: +1 *defending short sword*

Kuroth (m)

Hero-God of Theft and Treasure-Finding
Worshippers: Oeridian and commonly accepted across all the Flanaess
Holy Symbol: A gold coin with the symbol of a key on it or a quill
Alignment: CN
Domains: Chaos, Luck, Trickery
Prestige Domain(s): Celerity, Madness, Summoning
Weapon(s): Dagger, rapier (m)
Weapon of the Deity spell: +1 *shock dagger*

Kurrell (m)

Lesser Deity of Jealousy, Revenge, Theft
Worshippers: Oeridian
Holy Symbol: A grasping hand holding a broken coin
Alignment: CN
Domains: Chaos, Luck, Trickery
Prestige Domain(s): Celerity, Madness, Summoning
Weapon(s): Short sword (m)
Weapon of the Deity spell: +1 *shock short sword*

Kurtulmak (m)

Intermediate Deity of Kobolds, Trapmaking, Mining, War
Worshippers: Kobold
Holy Symbol: Gnome skull
Alignment: LE
Domains: Evil, Law, Luck, Trickery
Prestige Domain(s): Celerity, Creation, Domination, Mysticism, Summoning
Weapon(s): Small spear
Weapon of the Deity spell: +1 *shock small spear*

Kyuss (m)

Hero-God of Creation and Mastery of Undead
Worshippers: Unknown or mysterious origin
Holy Symbol: A skull with worms in its eyes and jaws
Alignment: NE
Domains: Death, Evil
Prestige Domain(s): Madness, Mysticism, Pestilence, Summoning
Weapon(s): Club

Weapon of the Deity spell: +1 mighty cleaving club

Labelas Enoreth (m)

Intermediate Deity of Time, Longevity, History
Worshippers: Elven
Holy Symbol: Setting sun
Alignment: CG
Domains: Chaos, Good, Knowledge
Prestige Domain(s): Divination, Exorcism, Mind, Mysticism, Summoning
Weapon(s): Quarterstaff
Weapon of the Deity spell: +1 spell storing quarterstaff

Laduguer (m)

Intermediate Deity of Duergar, Crafts, Protection, Magic
Worshippers: Duergar
Holy Symbol: Broken crossbow bolt on a shield
Alignment: LE
Domains: Earth, Evil, Law, Magic, Protection
Prestige Domain(s): Community, Creation, Divination, Domination, Mind, Mysticism, Summoning
Weapon(s): Warhammer (m)
Weapon of the Deity spell: +1 defending warhammer

Laogzed (?)

Demigod of Troglodytes, Eating
Worshippers: Troglodytes
Holy Symbol: Oozing toad-lizard
Alignment: CE
Domains: Chaos, Death, Destruction, Evil
Prestige Domain(s): Madness, Mysticism, Pestilence, Summoning
Weapon(s): Javelin
Weapon of the Deity spell: +1 mighty cleaving javelin

Lendor (m)

Intermediate Deity of Time, Tedium, Patience, Study
Worshippers: Suloise
Holy Symbol: A crescent moon in front of a new moon surrounded by 14 stars
Alignment: LN
Domains: Knowledge, Law, Protection
Prestige Domain(s): Community, Divination, Domination, Mind, Summoning
Weapon(s): Greatsword (m), piercing and slashing weapons
Weapon of the Deity spell: +1 flaming greatsword

Lirr (f)

Lesser Deity of Prose, Poetry, Literature, Art
Worshippers: Commonly accepted across all the Flanaess
Holy Symbol: An illustrated book
Alignment: CG
Domains: Chaos, Good, Knowledge, Magic, Travel
Prestige Domain(s): Celerity, Creation, Divination, Exorcism, Mind, Mysticism, Summoning
Weapon(s): Spear, rapier (m)

Weapon of the Deity spell: +1 spell storing spear

Llery (m)

Lesser Deity of Beasts, Strength
Worshippers: Suloise
Holy Symbol: A bear, snake, or alligator
Alignment: CN
Domains: Animal, Chaos, Strength
Prestige Domain(s): Beastmaster, Madness, Summoning
Weapon(s): Battleaxe (m) or longsword (m)
Weapon of the Deity spell: +1 keen battleaxe or longsword

Lolth (f)

Intermediate Deity of Drow, Spiders, Evil, Darkness
Worshippers: Drow
Holy Symbol: Black spider with the head of a drow female
Alignment: CE
Domains: Chaos, Destruction, Evil, Trickery
Prestige Domain(s): Creation, Domination, Madness, Mysticism, Pestilence, Summoning
Weapon(s): Whip (e)
Weapon of the Deity spell: +1 keen whip

Luthic (f)

Lesser Deity of Female Orcs, Fertility, Medicine, Healing, Servitude, Caves, Home
Worshippers: Orc
Holy Symbol: Orc rune for home
Alignment: NE
Domains: Earth, Evil, Healing
Prestige Domain(s): Community, Mysticism, Summoning
Weapon(s): Spiked gauntlet
Weapon of the Deity spell: +1 keen spiked gauntlet

Lydia (f)

Lesser Deity of Music, Knowledge, Daylight
Worshippers: Suloise
Holy Symbol: A spray of colors from an open hand
Alignment: NG
Domains: Good, Knowledge, Sun, Travel
Prestige Domain(s): Celerity, Divination, Exorcism, Glory, Mind, Mysticism, Summoning
Weapon(s): Shaft of light (spear)
Weapon of the Deity spell: +1 flaming spear

Maglubiyet (m)

Greater Deity of Goblins, Hobgoblins, War, Rulership
Worshippers: Goblin/Hobgoblin
Holy Symbol: Bloody axe
Alignment: NE
Domains: Destruction, Evil, Trickery
Prestige Domain(s): Creation, Domination, Madness, Mysticism, Summoning
Weapon(s): Small greataxe (m) or battleaxe (m)
Weapon of the Deity spell: +1 mighty cleaving small greataxe or +1 might cleaving battleaxe

Mayaheine (f)

Demigod of Protection, Justice, Valor

Worshippers: Unknown and commonly accepted across all the Flanaess

Holy Symbol: A shield with a bastard sword, sunburst two golden spheres, and two victory runes

Alignment: LG

Domains: Good, Law, Protection, War

Prestige Domain(s): Community, Exorcism, Glory, Inquisition, Mysticism, Summoning

Weapon(s): Bastard sword (m), mace, longbow (m)

Weapon of the Deity spell: +1 defending bastard sword

Memnor (m)

Intermediate Deity of Evil Cloud Giants, Pride, Mental Prowess and Control

Worshippers: Evil Cloud Giant

Holy Symbol: Thin black obelisk

Alignment: NE

Domains: Death, Evil, Knowledge, Trickery

Prestige Domain(s): Divination, Domination, Madness, Mind, Mysticism, Pestilence, Summoning

Weapon(s): Huge morningstar

Weapon of the Deity spell: +1 mighty cleaving huge morningstar

Merikka (f)

Demigod of Farming, Agriculture, Home

Worshippers: Oeridian

Holy Symbol: A basket of grain and a long scroll

Alignment: LG

Domains: Good, Law, Plant, Protection

Prestige Domain(s): Community, Creation, Exorcism, Inquisition, Mysticism, Summoning

Weapon(s): Sickle

Weapon of the Deity spell: +1 defending sickle

Merrshaulk (m)

Intermediate Deity of Yuan-ti, Poison, Somnolence

Worshippers: Yuan-ti

Holy Symbol: Cobra head

Alignment: CE

Domains: Chaos, Destruction, Evil, Plant

Prestige Domain(s): Creation, Domination, Madness, Mysticism, Pestilence, Summoning

Weapon(s): Longsword (m)

Weapon of the Deity spell: longsword of venom (as dagger)

Meyanok (m)

Lesser Deity of Serpents, Poison, Discord, Darkness, Famine

Worshippers: Touv

Holy Symbol: Snake coiled around a skull

Alignment: NE (CE)

Domains: Animal, Destruction, Evil, Trickery

Prestige Domain(s): Beastmaster, Domination, Madness, Mind, Mysticism, Pestilence, Summoning

Weapon(s): Dagger

Weapon of the Deity spell: dagger of venom

Mictlantecuhtli (m)

Greater Deity of Death, Darkness, Murder, the Underworld

Worshippers: Olman

Holy Symbol: Skeletal canine

Alignment: LE (NE)

Domains: Death, Destruction, Evil, Law, Trickery

Prestige Domain(s): Madness, Mysticism, Pestilence, Summoning

Weapon(s): Dagger

Weapon of the Deity spell: +1 ghost touch dagger

Moradin (m)

Greater Deity of Dwarves, Smithing, Engineering, Creation, War

Worshippers: Dwarven

Holy Symbol: Hammer and anvil

Alignment: LG

Domains: Earth, Good, Law, Protection

Prestige Domain(s): Community, Creation, Exorcism, Inquisition, Mysticism, Summoning

Weapon(s): Warhammer (m)

Weapon of the Deity spell: +1 throwing warhammer

Mouqol (m)

Lesser Deity of Trade, Negotiation, Ventures, Appraisal, Reciprocity

Worshippers: Baklunish

Holy Symbol: A set of scales and weights

Alignment: N

Domains: Knowledge, Travel, Trickery

Prestige Domain(s): Celerity, Divination, Mind, Summoning

Weapon(s): Dagger, light crossbow

Weapon of the Deity spell: +1 defending dagger

Muamman Duathal (m)

Lesser Deity of Expatriates, Urban Dwarves, Travelers, Exiles

Worshippers: Dwarven

Holy Symbol: Mace held by gauntleted fists

Alignment: NG

Domains: Good, Protection, Travel

Prestige Domain(s): Celerity, Community, Exorcism, Mysticism, Summoning

Weapon(s): Heavy mace

Weapon of the Deity spell: +1 defending heavy mace

Murlynd (m)

Hero-God of Magical Technology

Worshippers: Oeridian and commonly accepted across all the Flanaess

Holy Symbol: A six-pointed star with rounded points

Alignment: LG

Domains: Good, Knowledge, Law
Prestige Domain(s): Creation, Divination, Exorcism,
Inquisition, Mind, Mysticism, Summoning
Weapon(s): Longsword (m), light crossbow
Weapon of the Deity spell: +1 frost longsword

Myrhiss (f)

Lesser Deity of Love, Romance, Beauty
Worshippers: Commonly accepted across all the Flanaess
Holy Symbol: Lovebird
Alignment: NG
Domains: Good, Healing, Protection
Prestige Domain(s): Community, Exorcism, Mysticism,
Summoning
Weapon(s): Shortbow (m) or whip (e)
Weapon of the Deity spell: +1 distance shortbow or +1 keen
whip

Nazarn (m)

Hero-God of Formal and Public Combat
Worshippers: Half-Orc
Holy Symbol: A chain wrapped around a shortsword
Alignment: N
Domains: Luck, War
Prestige Domain(s): Celerity, Summoning
Weapon(s): Short sword (m)
Weapon of the Deity spell: +1 defending short sword

Nerull (m)

Greater Deity of Death, Darkness, Murder, the Underworld
Worshippers: Flan and commonly accepted across all the
Flanaess
Holy Symbol: Skull and scythe
Alignment: NE
Domains: Death, Evil, Trickery
Prestige Domain(s): Creation, Madness, Mysticism,
Pestilence, Summoning
Weapon(s): Scythe (m), dagger, quarterstaff, sickle
Weapon of the Deity spell: +1 keen scythe

Nola (f)

Intermediate Deity of Sun
Worshippers: Touv
Holy Symbol: Copper or gold sun
Alignment: NG (LG)
Domains: Air, Fire, Good, Sun
Prestige Domain(s): Celerity, Community, Creation,
Exorcism, Glory, Mysticism, Summoning
Weapon(s): Javelin
Weapon of the Deity spell: +1 flaming javelin

Nomog-Geaya (m)

Lesser Deity of Hobgoblins, War, Authority
Worshippers: Hobgoblin
Holy Symbol: Crossed longsword and handaxe
Alignment: LE

Domains: Evil, Law, Strength, War
Prestige Domain(s): Domination, Mysticism, Summoning
Weapon(s): Longsword (m) or handaxe (m)
Weapon of the Deity spell: +1 mighty cleaving longsword or
handaxe

Norebo (m)

Lesser Deity of Luck, Gambling, Risks
Worshippers: Suloise
Holy Symbol: A pair of eight sided dice
Alignment: CN
Domains: Chaos, Trickery, Luck
Prestige Domain(s): Celerity, Madness, Summoning
Weapon(s): Dagger
Weapon of the Deity spell: +1 defending dagger

Obad-Hai (m)

Intermediate Deity of Nature, Woodlands, Freedom, Hunting,
Beasts
Worshippers: Flan and commonly accepted across all the
Flanaess
Holy Symbol: A mask of oak leaves and acorns
Alignment: N
Domains: Air, Animal, Earth, Fire, Plant, Water
Prestige Domain(s): Beastmaster, Celerity, Creation,
Divination, Summoning
Weapon(s): Quarterstaff, druid weapons
Weapon of the Deity spell: +1 defending quarterstaff

Olidammara (m)

Intermediate Deity of Music, Revels, Wine, Rogues, Humor,
Tricks
Worshippers: Commonly accepted across all the Flanaess
Holy Symbol: Laughing mask
Alignment: CN
Domains: Chaos, Luck, Trickery
Prestige Domain(s): Celerity, Madness, Summoning
Weapon(s): Rapier (m), rogue weapons
Weapon of the Deity spell: +1 keen rapier

Osprem (f)

Lesser Deity of Sea Voyages, Ships, Sailors
Worshippers: Suloise
Holy Symbol: A barracuda or a sperm whale
Alignment: LN
Domains: Law, Protection, Travel, Water
Prestige Domain(s): Celerity, Community, Domination,
Summoning
Weapon(s): Trident (m), sailor weapons
Weapon of the Deity spell: trident of fish command

Panzuriel (m)

Intermediate Deity of Evil Aquatic Creatures, Murder,
Confusion, Subversion
Worshippers: Evil aquatic creatures
Holy Symbol: Left footprint

Alignment: NE
Domains: Destruction, Evil, War, Water
Prestige Domain(s): Domination, Madness, Mysticism, Summoning
Weapon(s): Quarterstaff
Weapon of the Deity spell: +1 shock quarterstaff

Pelor (m)

Greater Deity of Sun, Light, Strength, Healing
Worshippers: Flan and commonly accepted across all the Flanaess
Holy Symbol: Stylized sun-face
Alignment: NG
Domains: Good, Healing, Strength, Sun
Prestige Domain(s): Community, Creation, Divination, Exorcism, Glory, Mysticism, Summoning
Weapon(s): Heavy mace
Weapon of the Deity spell: +1 flaming heavy mace

Phaulkon (m)

Lesser Deity of Air, Wind, Clouds, Birds, Archery
Worshippers: Suloise
Holy Symbol: A winged human silhouette
Alignment: CG
Domains: Air, Animal, Chaos, Good, War
Prestige Domain(s): Beastmaster, Celerity, Exorcism, Mysticism, Summoning
Weapon(s): Longbow (m), dagger
Weapon of the Deity spell: +1 distance longbow

Pholtus (m)

Intermediate Deity of Light, Resolution, Law, Order, Inflexibility, Sun, Moons
Worshippers: Oeridian and commonly accepted across all the Flanaess
Holy Symbol: Full moon partially eclipsed by a smaller crescent moon
Alignment: LG (LN)
Domains: Good, Knowledge, Law, Sun
Prestige Domain(s): Divination, Domination, Exorcism, Glory, Inquisition, Mind, Mysticism, Summoning
Weapon(s): Quarterstaff
Weapon of the Deity spell: +1 flaming quarterstaff

Phyton (m)

Lesser Deity of Nature, Beauty, Farming
Worshippers: Suloise
Holy Symbol: A scimitar in front of an oak tree
Alignment: CG
Domains: Chaos, Good, Plant, Sun, Water
Prestige Domain(s): Exorcism, Mysticism, Summoning
Weapon(s): Scimitar (m)
Weapon of the Deity spell: +1 defending scimitar

Procan (m)

Intermediate Deity of Seas, Sea Life, Salt, Sea Weather, Navigation
Worshippers: Oeridian and commonly accepted across all the Flanaess
Holy Symbol: Trident over a cresting wave
Alignment: CN
Domains: Animal, Chaos, Travel, Water
Prestige Domain(s): Beastmaster, Celerity, Creation, Madness, Summoning
Weapon(s): Trident (m)
Weapon of the Deity spell: trident of fish command

Pyremius (m)

Lesser Deity of Fire, Poison, Murder
Worshippers: Suloise
Holy Symbol: A demonic face with ears like bat wings
Alignment: NE
Domains: Destruction, Evil, Fire
Prestige Domain(s): Madness, Mysticism, Pestilence, Summoning
Weapon(s): Longsword (m), whip (e)
Weapon of the Deity spell: longsword of venom (as dagger)

Quetzalcoatl (m)

Greater Deity of Air, Birds, Snakes
Worshippers: Olman
Holy Symbol: Winged snake
Alignment: LN
Domains: Air, Animal, Knowledge, Law, Protection
Prestige Domain(s): Beastmaster, Celerity, Community, Creation, Divination, Domination, Inquisition, Mind, Summoning
Weapon(s): Dagger
Weapon of the Deity spell: +1 distance dagger

Ralishaz (m)

Intermediate Deity of Chance, Ill Luck, Misfortune, Insanity
Worshippers: Commonly accepted across all the Flanaess
Holy Symbol: Three sticks of bone
Alignment: CN
Domains: Chaos, Destruction, Luck
Prestige Domain(s): Celerity, Madness, Summoning
Weapon(s): Quarterstaff, wooden weapons
Weapon of the Deity spell: +1 defending quarterstaff

Rao (m)

Greater Deity of Peace, Reason, Serenity
Worshippers: Flan and commonly accepted across all the Flanaess
Holy Symbol: White heart of wood or metal or a heart-shaped mask with a calm expression
Alignment: LG
Domains: Law, Good, Knowledge
Prestige Domain(s): Creation, Divination, Exorcism, Inquisition, Mind, Mysticism, Summoning
Weapon(s): Light mace
Weapon of the Deity spell: +1 defending light mace

Raxivort (m)

Lesser Deity of Xvarts, Rats, Wererats, Bats

Worshippers: Xvart

Holy Symbol: A blue flaming hand

Alignment: CE

Domains: Animal, Chaos, Evil, Trickery

Prestige Domain(s): Beastmaster, Creation, Madness, Mysticism, Pestilence, Summoning

Weapon(s): Small scimitar (m), small dagger, small shortsword (m)

Weapon of the Deity spell: +1 flaming small scimitar

Rillifane Rallathil (m)

Intermediate Deity of Wood Elves, Woodlands, Nature, Druids

Worshippers: Elven

Holy Symbol: Oak tree

Alignment: CG

Domains: Chaos, Good, Plant, Protection

Prestige Domain(s): Mysticism, Summoning

Weapon(s): Quarterstaff, longbow

Weapon of the Deity spell: +1 defending quarterstaff

Roykyn (f)

Hero-God of Cruelty

Worshippers: Gnome

Holy Symbol: A furled scroll dripping a dark fluid

Alignment: NE

Domains: Evil, Trickery

Prestige Domain(s): Madness, Mysticism, Summoning

Weapon(s): Small spiked gauntlet

Weapon of the Deity spell: small spiked gauntlet of venom (as dagger)

Rudd (f)

Demigod of Chance, Good Luck, Skill

Worshippers: Oeridian and commonly accepted across all the Flanaess

Holy Symbol: A bull's-eye target

Alignment: CN (CG)

Domains: Chaos, Good, Luck

Prestige Domain(s): Celerity, Exorcism, Madness, Summoning

Weapon(s): Rapier (m), shortbow (m)

Weapon of the Deity spell: +1 defending rapier

Segojan Earthcaller (m)

Intermediate Deity of Earth, Nature

Worshippers: Gnome

Holy Symbol: Large glowing gemstone

Alignment: NG

Domains: Animal, Earth, Good

Prestige Domain(s): Beastmaster, Exorcism, Mysticism, Summoning

Weapon(s): Small heavy mace

Weapon of the Deity spell: +1 defending small heavy mace

Sehanine Moonbow (f)

Intermediate Deity of Mysticism, Dreams, Far Journeys, Death, Full Moons, Transcendence

Worshippers: Elven

Holy Symbol: A full moon topped with a crescent shaped haze

Alignment: CG (NG)

Domains: Chaos, Good, Knowledge, Travel, Trickery

Prestige Domain(s): Celerity, Divination, Exorcism, Mind, Mysticism, Summoning

Weapon(s): Quarterstaff

Weapon of the Deity spell: +1 ghost touch quarterstaff

Sekolah (m)

Intermediate Deity of Sahuagin, Plunder, Hunting, Tyranny

Worshippers: Sahuagin

Holy Symbol: White shark

Alignment: LE

Domains: Evil, Law, Strength, War

Prestige Domain(s): Creation, Domination, Mysticism, Summoning

Weapon(s): Trident (m)

Weapon of the Deity spell: trident of fish command

Semuanya (m)

Lesser Deity of Lizardfolk, Survival, Propagation

Worshippers: Lizardfolk

Holy Symbol: A lizard's egg

Alignment: N

Domains: Animal, Plant, Water

Prestige Domain(s): Beastmaster, Creation, Summoning

Weapon(s): Greatclub (m)

Weapon of the Deity spell: +1 mighty cleaving greatclub

Shargaas (m)

Lesser Deity of Darkness, Thieves, Stealth, Night, Undead

Worshippers: Orc

Holy Symbol: Skull on a red crescent moon

Alignment: CE

Domains: Death, Chaos, Evil, Trickery

Prestige Domain(s): Mysticism, Summoning

Weapon(s): Short sword (m)

Weapon of the Deity spell: +1 keen short sword

Sheela Peryroil (f)

Intermediate Deity of Nature, Agriculture, Weather

Worshippers: Halfling

Holy Symbol: Daisy

Alignment: N

Domains: Air, Earth, Plant

Prestige Domain(s): Celerity, Creation, Summoning

Weapon(s): Small sickle

Weapon of the Deity spell: +1 defending small sickle

Shekinester (f)

Greater Deity of Nagas, Destruction, Creation, Knowledge, Protection

Worshippers: Naga

Holy Symbol: A mask or a mirror or a grain jar (depends on the aspect of the deity)

Alignment: N, CE, & LG

Domains: Destruction, Knowledge, Magic, Protection

Prestige Domain(s): Community, Creation, Divination, Madness, Mind, Summoning

Weapon(s): Bite

Weapon of the Deity spell: +1 bite, keen

Sixin (m)

Lesser Deity of Xill, War, Intrigue, Deception

Worshippers: Xill

Holy Symbol: Four red short swords, pummels together, forming an X

Alignment: LE

Domains: Evil, Law, Strength, Travel

Prestige Domain(s): Celerity, Creation, Domination, Mysticism, Summoning

Weapon(s): Short sword (m)

Weapon of the Deity spell: +1 frost short sword

Skerrit (m)

Lesser Deity of Centaurs, Community, Natural Balance

Worshippers: Centaur

Holy Symbol: Oak growing from an acorn

Alignment: NG

Domains: Animal, Good, Healing, Plant, Sun

Prestige Domain(s): Beastmaster, Community, Creation, Exorcism, Glory, Mysticism, Summoning

Weapon(s): Large shortspear

Weapon of the Deity spell: +1 flaming large shortspear

Skoraeus Stonebones (m)

Intermediate Deity of Stone Giants

Worshippers: Stone Giant

Holy Symbol: Stalactite

Alignment: N

Domains: Earth, Healing, Knowledge, Protection

Prestige Domain(s): Community, Divination, Mind, Summoning

Weapon(s): Large warhammer (m)

Weapon of the Deity spell: +1 mighty cleaving large warhammer

Solonor Thelandria (m)

Intermediate Deity of Archery, Hunting, Wilderness Survival

Worshippers: Elven

Holy Symbol: Silver arrow with green fletching

Alignment: CG

Domains: Chaos, Good, Plant, War

Prestige Domain(s): Exorcism, Mysticism, Summoning

Weapon(s): Longbow (m)

Weapon of the Deity spell: +1 distance longbow

Sotillon (f)

Lesser Deity of Summer, South Wind, Ease, Comfort

Worshippers: Oeridian and, less frequently, commonly accepted across all the Flanaess

Holy Symbol: A winged, pure-orange tiger

Alignment: CG (CN)

Domains: Air, Chaos, Good, Healing, Plant

Prestige Domain(s): Celerity, Community, Creation, Exorcism, Mysticism, Summoning

Weapon(s): Net (e)

Weapon of the Deity spell: +1 distance net

Squerrik (m)

Lesser Deity of Wererats, Thievery, Disguise, Concealment

Worshippers: Wererats

Holy Symbol: Rat's head with bared yellow teeth

Alignment: LE

Domains: Evil, Law, Trickery

Prestige Domain(s): Mysticism, Pestilence, Summoning

Weapon(s): Short sword (m)

Weapon of the Deity spell: +1 keen short sword

St. Cuthbert (m)

Intermediate Deity of Common Sense, Wisdom, Zeal, Honesty, Truth, Discipline

Worshippers: Commonly accepted across all the Flanaess

Holy Symbol: A starburst of rubies, a wooden billet, or a crumpled hat

Alignment: LG (LN)

Domains: Destruction, Good, Law, Protection, Strength

Prestige Domain(s): Community, Domination, Exorcism, Inquisition, Mysticism, Summoning

Weapon(s): Club, bludgeoning weapons

Weapon of the Deity spell: +1 mighty cleaving club

Stern Alia (f)

Demigod of Oeridian Culture, Law, Motherhood

Worshippers: Oeridian

Holy Symbol: An Oeridian woman's face

Alignment: LN (LE)

Domains: Knowledge, Law, Protection

Prestige Domain(s): Community, Creation, Divination, Domination, Mind, Summoning

Weapon(s): Heavy mace

Weapon of the Deity spell: +1 defending heavy mace

Stronmaus (m)

Greater Deity of Storm & Cloud Giants, Sun, Sky, Weather, Joy

Worshippers: Storm & Cloud Giant

Holy Symbol: Forked lightning bolt descending from a cloud obscuring the sun

Alignment: NG

Domains: Good, Protection, War

Prestige Domain(s): Community, Creation, Exorcism, Glory, Mysticism, Summoning
Weapon(s): Huge warhammer (m)
Weapon of the Deity spell: +1 shock huge warhammer

Surtr (m)

Intermediate Deity of Fire Giants
Worshippers: Fire Giant
Holy Symbol: Flaming sword
Alignment: LE
Domains: Evil, Fire, Law, Trickery, War
Prestige Domain(s): Domination, Mysticism, Summoning
Weapon(s): Large greatsword (m)
Weapon of the Deity spell: +1 flaming large greatsword

Syru (f)

Lesser Deity of Lies, Deceit, Treachery, False Promises
Worshippers: Suloise
Holy Symbol: A forked tongue
Alignment: NE
Domains: Evil, Knowledge, Trickery
Prestige Domain(s): Divination, Madness, Mind, Mysticism, Summoning
Weapon(s): Dagger
Weapon of the Deity spell: dagger of venom

Telchur (m)

Lesser Deity of Winter, Cold, North Wind
Worshippers: Oeridian and, less frequently, commonly accepted across all the Flanaess
Holy Symbol: A leafless tree in a field of snow
Alignment: CN
Domains: Air, Chaos, Strength
Prestige Domain(s): Celerity, Madness, Summoning
Weapon(s): Spear, shortbow (m)
Weapon of the Deity spell: +1 frost spear

Tezcatlipoca (m) [also known as Apocatequil]

Greater Deity of Sun, Moon, Night, Scheming, Betrayals, Lightning (as Apocatequil)
Worshippers: Olman
Holy Symbol: Jaguar
Alignment: CE (NE)
Domains: Air, Chaos, Evil, Sun, Trickery, War
Prestige Domain(s): Celerity, Mind, Mysticism, Summoning
Weapon(s): Longsword (m)
Weapon of the Deity spell: +1 shock longsword

Tharizdun (m)

Intermediate Deity of Eternal Darkness, Decay, Entropy, Malign Knowledge, Insanity
Worshippers: Unknown or mysterious origin
Holy Symbol: A dark spiral or inverted pyramid
Alignment: NE
Domains: Chaos, Evil, Madness, Force, Destruction

Prestige Domain(s): Madness, Mind, Mysticism, Pestilence, Summoning
Weapon(s): Dagger
Weapon of the Deity spell: +1 keen dagger

Thrym (m)

Intermediate Deity of Frost Giants, Cold, Ice, Magic
Worshippers: Frost Giant
Holy Symbol: White double-bladed greataxe
Alignment: CE
Domains: Chaos, Destruction, Evil, Magic, War
Prestige Domain(s): Divination, Madness, Mind, Mysticism, Summoning
Weapon(s): Large greataxe (m)
Weapon of the Deity spell: +1 frost large greataxe

Tiamat (f)

Lesser Deity of Evil Dragons, Conquest
Worshippers: Dragon
Holy Symbol: Five headed dragon
Alignment: LE
Domains: Destruction, Evil, Law, Trickery
Prestige Domain(s): Creation, Domination, Mysticism, Summoning
Weapon(s): Claw
Weapon of the Deity spell: +1 claw, keen

Tlaloc (m)

Intermediate Deity of Rain
Worshippers: Olman
Holy Symbol: Black reptilian head with bulging eyes and huge tusks
Alignment: LE
Domains: Air, Evil, Law, Plant, Water
Prestige Domain(s): Celerity, Creation, Mysticism, Pestilence, Summoning
Weapon(s): Javelin
Weapon of the Deity spell: +1 shock javelin

Trithereon (m)

Intermediate Deity of Individuality, Liberty, Retribution, Self-Defense
Worshippers: Commonly accepted across all the Flanaess
Holy Symbol: The rune of pursuit
Alignment: CG
Domains: Chaos, Good, Protection, Strength
Prestige Domain(s): Community, Exorcism, Mysticism, Summoning
Weapon(s): Spear, longsword (m), greatclub (m)
Weapon of the Deity spell: +1 shock spear

Tsolorandril (?)

Hero-God of Wave Motions
Worshippers: Unknown or mysterious origin
Holy Symbol: A sphere with a simple wave-shape repeating along its circumference

Alignment: LN
Domains: Knowledge, Law
Prestige Domain(s): Divination, Domination, Madness, Mind, Summoning
Weapon(s): Spiked chain (e)
Weapon of the Deity spell: +1 defending spiked chain

Ulaa (f)

Intermediate Deity of Hills, Mountains, Gemstones
Worshippers: Unknown and commonly accepted across all the Flanaess
Holy Symbol: A mountain with a ruby heart
Alignment: LG
Domains: Earth, Good, Law
Prestige Domain(s): Exorcism, Inquisition, Mysticism, Summoning
Weapon(s): Warhammer (m)
Weapon of the Deity spell: +1 flaming warhammer

Urdlen (?)

Intermediate Deity of Greed, Bloodlust, Evil, Hatred, Blind Destruction
Worshippers: Gnome
Holy Symbol: White mole
Alignment: CE
Domains: Chaos, Earth, Evil
Prestige Domain(s): Domination, Madness, Mysticism, Pestilence, Summoning
Weapon(s): Small spiked gauntlet
Weapon of the Deity spell: +1 keen small spiked gauntlet

Urogalan (m)

Demigod of Earth, Death, Protection of the Dead
Worshippers: Halfling
Holy Symbol: Silhouette of a dog's head
Alignment: LN
Domains: Death, Earth, Law, Protection
Prestige Domain(s): Exorcism, Glory, Inquisition, Summoning
Weapon(s): Any flail (m)
Weapon of the Deity spell: +1 ghost touch small heavy flail

Uvot (m)

Greater Deity of Prosperity
Worshippers: Touv
Holy Symbol: Fruit
Alignment: NG (LG)
Domains: Good, Knowledge, Luck, Plant, Protection
Prestige Domain(s): Celerity, Community, Creation, Divination, Mind, Mysticism, Summoning
Weapon(s): Scythe (m), dagger, quarterstaff, sickle
Weapon of the Deity spell: +1 defending scythe

Vaprak (m)

Lesser Deity of Ogres, Combat, Greed, Destruction, Aggression, Frenzy, Trolls
Worshippers: Ogre & Troll

Holy Symbol: Taloned claw
Alignment: CE
Domains: Chaos, Destruction, Evil, War
Prestige Domain(s): Madness, Mysticism, Summoning
Weapon(s): Large greatclub (m)
Weapon of the Deity spell: +1 mighty cleaving large greatclub

Vara (f)

Demigod of Nightmares, Fear
Worshippers: Touv
Holy Symbol: Necklace of mummified animal feet
Alignment: NE (LE)
Domains: Destruction, Evil, Trickery
Prestige Domain(s): Domination, Madness, Madness, Mind, Mysticism, Summoning
Weapon(s): Javelin
Weapon of the Deity spell: +1 shock javelin

Vathris (m)

Hero-God of Anguish, Lost Causes, Revenge
Worshippers: Flan
Holy Symbol: A black spear
Alignment: LN
Domains: Law, Destruction
Prestige Domain(s): Domination, Summoning
Weapon(s): Longspear
Weapon of the Deity spell: +1 keen longspear

Vatun (m)

Lesser Deity of Northern Barbarians, Cold, Winter, Arctic Beasts
Worshippers: Suloise
Holy Symbol: The sun setting on a snowy landscape
Alignment: CN
Domains: Air, Animal, Chaos, Strength
Prestige Domain(s): Beastmaster, Celerity, Madness, Summoning
Weapon(s): Battleaxe (m)
Weapon of the Deity spell: +1 frost battleaxe

Vecna (m)

Lesser Deity of Destructive and Evil Secrets
Worshippers: Unknown and Flan
Holy Symbol: A left hand clutching a human eye
Alignment: NE
Domains: Evil, Knowledge, Magic
Prestige Domain(s): Creation, Divination, Madness, Mind, Mysticism, Summoning
Weapon(s): Dagger, quarterstaff
Weapon of the Deity spell: +1 frost dagger

Velnus (m)

Lesser Deity of Sky, Weather
Worshippers: Oeridian
Holy Symbol: A bird perched on a cloud
Alignment: N (NG)

Domains: Air, Travel, Water
Prestige Domain(s): Celerity, Summoning
Weapon(s): Spear
Weapon of the Deity spell: +1 distance spear

Vergadain (m)

Intermediate Deity of Wealth, Luck
Worshippers: Dwarven
Holy Symbol: Gold piece
Alignment: N
Domains: Knowledge, Luck, Trickery
Prestige Domain(s): Celerity, Mind, Summoning
Weapon(s): Longsword (m)
Weapon of the Deity spell: +1 defending longsword

Vhaeraun (m)

Lesser Deity of Drow Males, Thievery, Evil Surface Activity
Worshippers: Drow
Holy Symbol: A pair of black glass lenses that form a mask
Alignment: CE
Domains: Chaos, Evil, Travel, Trickery
Prestige Domain(s): Celerity, Community, Madness, Mysticism, Summoning
Weapon(s): Short sword (m)
Weapon of the Deity spell: short sword of venom (as dagger)

Vogan (m)

Intermediate Deity of Weather, Storms
Worshippers: Touv
Holy Symbol: A rain cloud
Alignment: CG (NG)
Domains: Air, Chaos, Good, Water
Prestige Domain(s): Celerity, Community, Creation, Mysticism, Summoning
Weapon(s): Short spear
Weapon of the Deity spell: +1 shock shortspear

Wastri (m)

Demigod of Amphibians, Bigotry, Self Deception
Worshippers: Unknown or mysterious origin
Holy Symbol: A grey toad
Alignment: LN (LE)
Domains: Animal, Law, War
Prestige Domain(s): Beastmaster, Creation, Domination, Madness, Pestilence, Summoning
Weapon(s): Glaive (m) or guisarme (m)
Weapon of the Deity spell: +1 mighty cleaving glaive or guisarme

Wee Jas (f)

Intermediate Deity of Magic, Death, Vanity, Law
Worshippers: Suloise
Holy Symbol: A red skull, sometimes wreathed in flame
Alignment: LN (LE)
Domains: Death, Law, Magic

Prestige Domain(s): Divination, Domination, Mind, Pestilence, Summoning
Weapon(s): Dagger, wizard weapons
Weapon of the Deity spell: dagger of venom

Wenta (f)

Lesser Deity of Autumn, West Wind, Harvest, Brewing
Worshippers: Oeridian and, less frequently, commonly accepted across all the Flanaess
Holy Symbol: A large mug of beer
Alignment: CG
Domains: Air, Chaos, Good, Plant
Prestige Domain(s): Celerity, Creation, Exorcism, Mysticism, Summoning
Weapon(s): Club
Weapon of the Deity spell: +1 distance club

Xan Yae (f)

Lesser Deity of Twilight, Shadows, Stealth, Mental Power
Worshippers: Baklunish and commonly accepted across all the Flanaess
Holy Symbol: Black lotus blossom
Alignment: N
Domains: Knowledge, Trickery, War
Prestige Domain(s): Divination, Mind, Summoning
Weapon(s): Falchion (m), monk weapons
Weapon of the Deity spell: +1 defending falchion

Xanag (f)

Lesser Deity of Metals, Beauty
Worshippers: Touv
Holy Symbol: A circle with seven lines radiating from it
Alignment: N (LN)
Domains: Earth, Fire, Strength, Sun
Prestige Domain(s): Creation, Domination, Mind, Summoning
Weapon(s): Short sword (m)
Weapon of the Deity spell: +1 flaming short sword

Xerbo (m)

Lesser Deity of Sea, Sailing, Money, Business
Worshippers: Suloise and, less frequently, commonly accepted across all the Flanaess
Holy Symbol: A dragon turtle
Alignment: N
Domains: Animal, Knowledge, Water
Prestige Domain(s): Beastmaster, Divination, Mind, Summoning
Weapon(s): Trident (m), sailor weapons, aquatic creature weapons
Weapon of the Deity spell: trident of fish command

Ye'Cind (m)

Demigod of Music, Magical Songs
Worshippers: Elven
Holy Symbol: A recorder
Alignment: CG

Domains: Chaos, Good, Knowledge, Magic
Prestige Domain(s): Divination, Exorcism, Mind, Mysticism, Summoning
Weapon(s): Longsword (m)
Weapon of the Deity spell: +1 *spell storing longsword*

Yondolla (f)

Greater Deity of Halflings, Protection, Fertility
Worshippers: Halfling
Holy Symbol: Cornucopia
Alignment: LG
Domains: Good, Law, Protection
Prestige Domain(s): Community, Creation, Exorcism, Inquisition, Mysticism, Summoning
Weapon(s): Small longsword (m)
Weapon of the Deity spell: +1 *defending small longsword*

Yurtrus (m)

Lesser Deity of Death, Disease
Worshippers: Orc
Holy Symbol: White hands on a dark background
Alignment: NE
Domains: Death, Destruction, Evil
Prestige Domain(s): Madness, Mysticism, Pestilence, Summoning
Weapon(s): Unarmed strike
Weapon of the Deity spell: +1 *improved unarmed strike, ghost touch*

Zagy (m)

Demigod of Humor, Eccentricity, Occult Lore, Unpredictability
Worshippers: Unknown and commonly accepted across all the Flanaess
Holy Symbol: Rune of insanity
Alignment: CN (CG)
Domains: Chaos, Knowledge, Magic
Prestige Domain(s): Divination, Madness, Mind, Summoning
Weapon(s): Club
Weapon of the Deity spell: +1 *spell storing club*

Zilchus (m)

Intermediate Deity of Power, Prestige, Money, Business, Influence
Worshippers: Oeridian and commonly accepted across all the Flanaess
Holy Symbol: Hands clutching a bag of gold
Alignment: LN
Domains: Knowledge, Law, Trickery
Prestige Domain(s): Divination, Domination, Mind, Summoning
Weapon(s): Dagger
Weapon of the Deity spell: +1 *defending dagger*

Zinzerena (f)

Hero-God of Drow, Deception, Humiliation, Ambush, Assassination
Worshippers: Drow
Holy Symbol: The draped sword
Alignment: CN
Domains: Chaos, Luck, Trickery
Prestige Domain(s): Celerity, Madness, Summoning
Weapon(s): Short sword (m)
Weapon of the Deity spell: *short sword of venom (as dagger)*

Zodal (m)

Lesser Deity of Mercy, Hope, Benevolence
Worshippers: Flan and commonly accepted across all the Flanaess
Holy Symbol: A man's hand partially wrapped in grey cloth
Alignment: NG
Domains: Good, Healing, Protection
Prestige Domain(s): Community, Exorcism, Mysticism, Summoning
Weapon(s): Hand of Zodal (unarmed strike, inflicts nonlethal damage), monk weapons
Weapon of the Deity spell: +1 *improved unarmed strike, defending*

Zuoken (m)

Demigod of Physical and Mental Mastery
Worshippers: Baklunish and, less frequently, commonly accepted across all the Flanaess
Holy Symbol: A striking fist
Alignment: N
Domains: Knowledge, Strength, War
Prestige Domain(s): Divination, Mind, Summoning
Weapon(s): Fist of Zuoken (unarmed strike), monk weapons
Weapon of the Deity spell: +1 *improved unarmed attack, defending*

Deities (by rank)

Greater Deities

Annam (m)
Beory (f)
Boccob (m)
Corellon Larethian (m)
Garl Glittergold (m)
Great Mother (f)
Gruumsh (m)
Hiatea (f)
Incabulos (m)
Io (m)
Istus (f)
Maglubiyet (m)
Mictlantecuhtli (m)
Moradin (m)
Nerull (m)
Pelor (m)
Quetzalcoatl (m)
Rao (m)

Shekinester (f)
Stronmaus (m)
Tezcatlipoca (m)
Uvot (m)
Yondolla (f)

Intermediate Deities

Abbathor (m)
Aerdrie Faenya (f)
Arvoreen (m)
Baervan Wildwanderer (m)
Berronar Truesilver (f)
Blibdoolpoolp (f)
Breeka (f)
Callarduran Smoothhands (m)
Celestian (m)
Chronopsis (m)
Clangeddin Silverbeard (m)
Cyrrollalee (f)
Deep Sashelas (m)
Diirinka (m)
Dumathoin (m)
Eadro (m)
Ehlonna (f) [Ehlenestra to elves]
Elder Elemental Eye (m) [aspect of Tharizdun]
Erevan Ilesere (m)
Erythnul (m)
Fharlanghn (m)
Flandal Steelskin (m)
Grolantor (m)
Hanali Celanil (f)
Heironeous (m)
Hextor (m)
Hruggek (m)
Huhuateotl (m)
Kord (m)
Kurtulmak (m)
Labelas Enoreth (m)
Laduguer (m)
Lendor (m)
Lolth (f)
Memnor (m)
Merrshaulk (m)
Nola (f)
Obad-Hai (m)
Olidammara (m)
Panzurriel (m)
Pholtus (m)
Procan (m)
Ralishaz (m)
Rillifane Rallathil (m)
Segojan Earthcaller (m)
Sehanine Moonbow (f)
Sekolah (m)
Sheela Peryroyl (f)
Skoraeus Stonebones (m)
Solonor Thelandria (m)
St. Cuthbert (m)
Surtr (m)

Tharizdun (m)
Thrym (m)
Tlaloc (m)
Trithereon (m)
Ulaa (f)
Urdlen (?)
Vergadain (m)
Vogan (m)
Wee Jas (f)
Zilchus (m)

Lesser Deities

Aasterinian (f)
Allitur (m)
Atroa (f)
Bagrivyek (m)
Bahamut (m)
Bahgtru (m)
Baravar Cloakshadow (m)
Beltar (f)
Berei (f)
Bleredd (m)
Bralm (f)
Brandobaris (m)
Camazotz (m)
Cyndor (m)
Dalt (m)
Delleb (m)
Dugmaren Brightmantle (m)
Falazure (m)
Fenmarel Mestarine (m)
Fortubo (m)
Gaerdal Ironhand (m)
Geshtai (f)
Grankhul (m)
Iallanis (f)
Ilneval (m)
Jascar (m)
Joramy (f)
Karontor (m)
Katay (m)
Khurgorbaeyag (m)
Kundo (m)
Kurrell (m)
Lirr (f)
Llerg (m)
Luthic (f)
Lydia (f)
Meyanok (m)
Mouqol (m)
Muamman Duathal (m)
Myrhiss (f)
Nomog-Geaya (m)
Norebo (m)
Osprem (f)
Phaulkon (m)
Phyton (m)
Pyremius (m)
Raxivort (m)

Semuanya (m)
Shargaas (m)
Sixin (m)
Skerrit (m)
Sotillon (f)
Squerrik (m)
Syrul (f)
Telchur (m)
Tiamat (f)
Vaprak (m)
Vatun (m)
Vecna (m)
Velnius (m)
Vhaeraun (m)
Wenta (f)
Xan Yae (f)
Xanag (f)
Xerbo (m)
Yurtrus (m)
Zodal (m)

Demigods

Al'Akbar (m)
Berna (f)
Chitza-Atlan (m)
Damaran (m)
Earth Dragon (m)
Gaknulak (m)
Iuz (m)
Keptolo (m)
Kiaransali (f)
Laogzed (?)
Mayaheine (f)
Merikka (f)
Rudd (f)
Stern Alia (f)
Urogalan (m)
Vara (f)
Wastri (m)
Ye'Cind (m)
Zagy (m)
Zuoken (m)

Hero-Gods

Azor'alq (m)
Charmalaine (f)
Daern (f)
Daoud (m)
Gadhelyn (m)
Gendwar Argrim (m)
Heward (m)
Johydee (f)
Kelanen (m)
Keoghtom (m)
Kuroth (m)
Kyuss (m)
Murlynd (m)
Nazarn (m)
Roykyn (f)

Tsolorandril (?)
Vathris (m)
Zinzerena (f)

Deities (by most common worshippers)

Beholder

Great Mother (f)

Bugbear

Grankhul (m)
Hruggek (m)

Centaur

Chitza-Atlan (m)
Skerrit (m)

Derro

Diirinka (m)

Dragon

Aasterinian (f)
Bahamut (m)
Chronepsis (m)
Falazure (m)
Io (m)
Tiamat (f)

Drow

Keptolo (m)
Kiaransali (f)
Lolth (f)
Vhaeraun (m)
Zinzerena (f)

Duergar

Laduguer (m)

Dwarven

Abbathor (m)
Berronar Truesilver (f)
Clangeddin Silverbeard (m)
Dugmaren Brightmantle (m)
Dumathoin (m)
Fortubo (m)
Gendwar Argrim (m)
Moradin (m)
Muamman Duathal (m)
Vergadain (m)

Elven

Aerdrie Faenya (f)
Corellon Larethian (m)
Deep Sashelas (m)
Ehlonna (f) [Ehlenestra to elves]
Erevan Ilesere (m)
Fenmarel Mestarine (m)

Gadhelyn (m)
Hanali Celanil (f)
Labelas Enoreth (m)
Rillifane Rallathil (m)
Sehanine Moonbow (f)
Solonor Thelandria (m)
Ye'Cind (m)

Evil Aquatic Creatures
Panzurriel (m)

Giant

Annam (m)
Grolantor (m)
Hiatea (f)
Iallanis (f)
Karontor (m)
Memnor (m)
Skoraeus Stonebones (m)
Strommaus (m)
Surtr (m)
Thrym (m)
Vaprak (m)

Gnome

Baervan Wildwanderer (m)
Baravar Cloakshadow (m)
Callarduran Smoothhands (m)
Flandal Steelskin (m)
Gaerdal Ironhand (m)
Garl Glittergold (m)
Roykyn (f)
Segojan Earthcaller (m)
Urdlen (?)

Goblin/Hobgoblin

Bagrivyyek (m)
Khurgorbaeyag (m)
Maglubiyet (m)
Nomog-Geaya (m)

Halfling

Arvoren (m)
Brandobaris (m)
Charmalaine (f)
Cyrrollalee (f)
Sheela Peryroyl (f)
Urogalan (m)
Yondolla (f)

Half-Orc

Nazam (m)

Human (any)

Beory (f)
Bleredd (m)
Boccob (m)
Celestian (m)
Charmalaine (f)

Chitza-Atlan (m)
Cyndor (m)
Daern (f)
Earth Dragon (m)
Ehlonna (f) [Ehlenestra to elves]
Elder Elemental Eye (m) [aspect of Tharizdun]
Erythnul (m)
Fharlanghn (m)
Heironeous (m)
Heward (m)
Hextor (m)
Incabulos (m)
Iuz (m)
Johydee (f)
Joramy (f)
Kelanen (m)
Keoghtom (m)
Kuroth (m)
Kyuss (m)
Lirr (f)
Mayaheine (f)
Murlynd (m)
Myrhiss (f)
Nerull (m)
Obad-Hai (m)
Olidammara (m)
Pelor (m)
Pholtus (m)
Procan (m)
Ralishaz (m)
Rao (m)
Rudd (f)
St. Cuthbert (m)
Tharizdun (m)
Trithereon (m)
Tsolorandril (?)
Ulaa (f)
Vecna (m)
Wastri (m)
Xan Yae (f)
Zagy (m)
Zilchus (m)
Zodal (m)

Human (Baklunish)

Al'Akbar (m)
Azor'alq (m)
Daoud (m)
Geshtai (f)
Istus (f)
Mouqol (m)
Xan Yae (f)
Zuoken (m)

Human (Flan)

Allitur (m)
Beory (f)
Berei (f)
Nerull (m)

Obad-Hai (m)
Pelor (m)
Rao (m)
Vathris (m)
Vecna (m)
Zodal (m)

Human (Oeridian)

Atroa (f)
Celestian (m)
Daern (f)
Delleb (m)
Erythnul (m)
Fharlanghn (m)
Heironeous (m)
Hextor (m)
Johydee (f)
Kuroth (m)
Kurrell (m)
Merikka (f)
Murlynd (m)
Pholtus (m)
Procan (m)
Rudd (f)
Sotillon (f)
Stern Alia (f)
Telchur (m)
Velnius (m)
Wenta (f)
Zilchus (m)

Human (Olman)

Camazotz (m)
Huhuateotl (m)
Mictlantecuhtli (m)
Quetzalcoatl (m)
Tezcatlipoca (m)
Tlaloc (m)

Human (Suloise)

Beltar (f)
Bralm (f)
Dalt (m)
Fortubo (m)
Jascar (m)
Kord (m)
Lendor (m)
Llery (m)
Lydia (f)
Norebo (m)
Osprey (f)
Phaulkon (m)
Phyton (m)
Pyremius (m)
Syrul (f)
Vatun (m)
Wee Jas (f)
Xerbo (m)

Human (Touv)

Berna (f)
Breeka (f)
Damaran (m)
Katay (m)
Kundo (m)
Meyanok (m)
Nola (f)
Uvot (m)
Vara (f)
Vogan (m)
Xanag (f)

Kobold

Gaknulak (m)
Kurtulmak (m)

Kuo-toa

Blibdoolpoolp (f)

Lizardfolk

Semuanya (m)

Locathah/Merfolk

Eadro (m)

Naga

Shekinester (f)

Orc

Bahgtru (m)
Gruumsh (m)
Ilneval (m)
Luthic (f)
Shargaas (m)
Yurtrus (m)

Sahaugin

Sekolah (m)

Troglodyte

Laogzed (?)

Wererats

Squerrik (m)

Xill

Sixin (m)

Xvart

Raxivort (m)

Yuan-ti

Merrshaulk (m)

Deities (by alignment)

LG

Al'Akbar (m)
 Allitur (m)
 Arvoreen (m)
 Bahamut (m)
 Berronar Truesilver (f)
 Clangeddin Silverbeard (m)
 Cyrrollalee (f)
 Delleb (m)
 Fortubo (m)
 Gaerdal Ironhand (m)
 Heironeous (m)
 Jascar (m)
 Kundo (m)
 Mayaheine (f)
 Merikka (f)
 Moradin (m)
 Murlynd (m)
 Pholtus (m)
 Rao (m)
 Shekinester (f)
 St. Cuthbert (m)
 Ulaa (f)
 Ye'Cind (m)
 Yondolla (f)

LN

Cyndor (m)
 Daern (f)
 Gendwar Argrim (m)
 Katay (m)
 Lendor (m)
 Osprem (f)
 Quetzalcoatl (m)
 Stern Alia (f)
 Tsolorandril (?)
 Urogalan (m)
 Vathris (m)
 Wastri (m)
 Wee Jas (f)
 Zilchus (m)

LE

Earth Dragon (m)
 Gaknulak (m)
 Hextor (m)
 Khurgorbaeyag (m)
 Kurtulmak (m)
 Laduguer (m)
 Mictlantecuhtli (m)
 Nomog-Geaya (m)
 Sekolah (m)
 Sixin (m)
 Squerrick (m)
 Surtr (m)
 Tiamat (f)
 Tlaloc (m)

NG

Atroa (f)
 Azor'alq (m)
 Baervan Wildwanderer (m)
 Baravar Cloakshadow (m)
 Berei (f)
 Ehlonna (f) [Ehlenestra to elves]
 Flandal Steelskin (m)
 Garl Glittergold (m)
 Heward (m)
 Hiatea (f)
 Iallanis (f)
 Johydee (f)
 Keoghtom (m)
 Lydia (f)
 Muamman Duathal (m)
 Myrhiss (f)
 Nola (f)
 Pelor (m)
 Segojan Earthcaller (m)
 Skerrit (m)
 Stronmaus (m)
 Uvot (m)
 Zodal (m)

N

Annam (m)
 Beory (f)
 Bleredd (m)
 Boccob (m)
 Bralm (f)
 Brandobaris (m)
 Breeka (f)
 Callarduran Smoothhands (m)
 Celestian (m)
 Charmalaine (f)
 Chronepsis (m)
 Daoud (m)
 Dumathoin (m)
 Eadro (m)
 Fharlanghn (m)
 Geshtai (f)
 Io (m)
 Istus (f)
 Joramy (f)
 Kelanen (m)
 Mouqol (m)
 Nazarn (m)
 Obad-Hai (m)
 Semuanya (m)
 Sheela Peryroyl (f)
 Shekinester (f)
 Skoraesus Stonebones (m)
 Velnius (m)
 Vergadain (m)
 Xan Yae (f)
 Xanag (f)
 Xerbo (m)
 Zuoken (m)

NE

Abbathor (m)
Bagrivyek (m)
Chitza-Atlan (m)
Damaran (m)
Elder Elemental Eye (m) [aspect of Tharizdun]
Falazure (m)
Ilneval (m)
Incabulos (m)
Karontor (m)
Kyuss (m)
Luthic (f)
Maglubiyet (m)
Memnor (m)
Meyanok (m)
Nerull (m)
Panzuriel (m)
Pyremius (m)
Roykyn (f)
Syrul (f)
Tharizdun (m)
Vara (f)
Vecna (m)
Yurtrus (m)

CG

Aerdrie Faenya (f)
Corellon Larethian (m)
Dalt (m)
Deep Sashelas (m)
Dugmaren Brightmantle (m)
Hanali Celanil (f)
Kord (m)
Labelas Enoreth (m)
Lirr (f)
Phaulkon (m)
Phyton (m)
Rillifane Rallathil (m)
Sehanine Moonbow (f)
Solonor Thelandria (m)
Sotillon (f)
Trithereon (m)
Vogan (m)
Wenta (f)

CN

Aasterinian (f)
Berna (f)
Erean Ilesere (m)
Fenmarel Mestarine (m)
Gadhelyn (m)
Kuroth (m)
Kurrell (m)
Llery (m)
Norebo (m)
Olidammara (m)
Procan (m)

Ralishaz (m)
Rudd (f)
Telchur (m)
Vatun (m)
Zagy (m)
Zinzerena (f)

CE

Bahgtru (m)
Beltar (f)
Blibdoolpoolp (f)
Camazotz (m)
Diirinka (m)
Erythnul (m)
Grankhul (m)
Great Mother (f)
Grolantor (m)
Groomsh (m)
Hruggek (m)
Huhueteotl (m)
Iuz (m)
Keptolo (m)
Kiaransali (f)
Laogzed (?)
Lolth (f)
Merrshaulk (m)
Raxivort (m)
Shargaas (m)
Shekinester (f)
Tezcatlipoca (m)
Thrym (m)
Urdlen (?)
Vaprak (m)
Vhaeraun (m)

Details of the Madness and Force domains for NPC clerics of Tharizdun

(Excerpted from Return to the Temple of Elemental Evil and Defenders of the Faith)

Madness Domain

Granted Power: You gain an “Insanity score” equal to half your cleric levels. For spellcasting (determining bonus spells and DCs), add this score to your Wisdom score and use the result in place of Wisdom alone. For all other purposes, such as skill checks and saving throws, subtract this score from your Wisdom score and use the result in place of Wisdom alone. This means that your spells are very difficult to resist, but you are in general unaware of your surroundings and act imprudently – often erratically. Once per day, you can see and act with the clarity of true madness. Use your Insanity score as a bonus on a single roll involving Wisdom, such as a Listen check or a Will saving throw. Choose to use this power before the roll is made.

Domain Spells:

1. Lesser Confusion

2. Touch of Madness
3. Rage
4. Confusion
5. Bolts of Bedevilment
6. Phantasmal Killer
7. Insanity
8. Maddening Scream
9. Weird

Bolts of Bedevilment

Enchantment [Mind-Affecting]

Level: Madness 5

Components: V, S

Casting Time: 1 action

Range: Medium (100 ft. + 10 ft./level)

Effect: Ray

Duration: 1 round/level

Saving Throw: Will negates

Spell Resistance: Yes

This spell grants you the ability to make one ray attack per round. The ray dazes one living creature, clouding its mind so that it takes no action for 1d3 rounds. The creature is not stunned (so attackers get no special advantage against it), but it can't move, cast spells, use mental abilities, and so on.

Maddening Scream

Enchantment (Compulsion) [Mind-Affecting]

Level: Madness 8

Components: V

Casting Time: 1 action

Range: Touch

Target: Living creature touched

Duration: 1d4+1 rounds

Saving Throw: None

Spell Resistance: Yes

The subject cannot keep himself from screaming, gibbering, and leaping about as though completely mad. This spell makes it impossible for the victim to do anything other than race about caterwauling, worsens the AC of the subject by -4, makes Reflex saving throws impossible except on a roll of 20, and makes it impossible to use a shield.

Touch of Madness

Enchantment [Mind-Affecting]

Level: Madness 2

Components: V, S

Casting Time: 1 action

Range: Touch

Target: Creature touched

Duration: 1 round/level

Saving Throw: Will negates

Spell Resistance: Yes

You may daze one living creature by making a successful touch attack. If the target creature does not make a successful Will save, its mind is clouded and it takes no action for 1 round per caster level. The dazed creature is not stunned (so attackers get no special advantage against it), but can't move, cast spells, use mental abilities, and so on.

Force Domain

Granted Power: By manipulating cosmic forces of destruction, once per day the cleric can reroll any damage roll (for a weapon, spell, or an ability) and take the better of the two rolls.

Domain Spells:

1. Mage Armor
2. Magic Missile
3. Blast of Force
4. Otiluke's Resilient Sphere
5. Wall of Force
6. Repulsion
7. Forcecage
8. Otiluke's Telekinetic Sphere
9. Annihilation

Annihilation

Evocation [Force]

Level: Force 9

Components: V, S

Casting Time: 1 action

Range: Medium (100 ft. + 10 ft./level)

Effect: 2-foot globe of nothingness

Duration: 1 round/level

Saving Throw: None

Spell Resistance: Yes

Using a blast of incredible force, you tear a temporary hole in the fabric of reality. This hole takes the form of a *sphere of annihilation*. You control the sphere as if you possessed a *talisman of the sphere*. At the end of the duration, the hole seals itself and the sphere disappears, leaving a path of destruction in its wake.

Blast of Force

Evocation [Force]

Level: Force 3

Components: V, S

Casting Time: 1 action

Range: Medium (100 ft. + 10 ft./level)

Effect: Ray

Duration: Instantaneous

Saving Throw: Fortitude (see text)

Spell Resistance: Yes

You direct a single, invisible blast of force at a chosen target. This is a ranged touch attack that inflicts 1d6 points of damage for every two levels, to a maximum of 5d6. In addition, a successful hit forces the target to make a Fortitude save or be knocked down (size and stability modifiers apply to the saving throw as if this were a bull rush).

Rules for Clerics Selecting a Deity

(Some information excerpted from the Living Greyhawk Gazetteer and *PH*)

A PC cleric must serve a specific non-evil deity from the list in this document. If a specific race is listed under Worshippers in the deity's entry in this document, and no other information is provided there, a cleric must be of that specific race to select that deity to worship (although non-cleric worshippers of that deity are permitted). Specific races include: Dragon, Dwarven, Elven, Giant, etc. Entries like Baklunish or Suloise refer to human cultures, not specific races, and are not limiting to clerics the way specific race entries are. A cleric's alignment must be within one step of his deity's alignment as listed in this document.

If a cleric's race is changed and she is no longer is of the appropriate race for her deity, she can no longer gain levels as a cleric until the situation is rectified. She may continue to use her cleric abilities while working to rectify the situation. If she does not try to fix the situation when the opportunity provides itself (judge's discretion), she has then abandoned the tenets of her deity and must follow the Ex-Clerics rule from the *PH* until the situation is rectified. This means her original race is restored and she receives an *atonement* spell from a cleric of her faith (contact your Triad for details).

A cleric can abandon his chosen and take up the faith of another god. In doing so, the cleric follows the Ex-Clerics rule from the *PH*, losing all class features of the abandoned god. To progress as a cleric of another faith, the character must go on a *quest* for his new church then receive an *atonement* spell from a cleric of his new faith (contact your Triad for details). Once these two conditions are met, the character becomes a cleric of the new god. He chooses two domains from the new god's repertoire and resumes all class abilities lost from leaving the old faith.