

character name \_\_\_\_\_ player \_\_\_\_\_



MARK OF HEROES  
Progression Sheet

**CoH**  
 Cash on Hand

<input type="text"/>	=	<input type="text"/>	+	<input type="text"/>	+	<input type="text"/>	+	<input type="text"/>	+	<input type="text"/>	+	<input type="text"/>
TOTAL		BASE CoH (LVL x2)		CHA MODIFIER		RANKS MODIFIER		ITM CREATE MODIFIER		EQUIP GP BONUS		MISC MODIFIER

LEVEL	CLASS TAKEN/PREREQS	GP LIMIT	EXPANDED ITEM AND SOURCE
1st	_____		
2nd	_____	450 gp	
3rd	_____	1,350 gp	
4th	_____	2,700 gp	
5th	_____	4,500 gp	
6th	_____	6,500 gp	
7th	_____	9,500 gp	
8th	_____	13,500 gp	
9th	_____	18,000 gp	
10th	_____	24,500 gp	
11th	_____	33,000 gp	
12th	_____	44,000 gp	
13th	_____	56,000 gp	
14th	_____	75,000 gp	
15th	_____	100,000 gp	
16th	_____	100,000 gp	
17th	_____	100,000 gp	
18th	_____	100,000 gp	