

THE THUNDERING LIZARD



BY MATTHEW TOWN

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INTRODUCTION

The Thundering Lizard is an inn briefly described in *Tomb of Annihilation*. Other than its location in the Red Bazaar of Port Nyanzaru and its raucous nature, very little description of the establishment is provided.

This supplement is written for Dungeon Masters who want to know more about the Inn and whose players may appreciate an interesting backdrop to their brief rest periods before launching a new foray into the jungle.

THE THUNDERING LIZARD

The Thundering Lizard's doors open directly onto the Red Bazaar. The atmosphere of the chaotic market extends throughout the inn. Patrons include a diverse mixture of local Chultans and travelers from afar.

For many that travel through the region, the Thundering Lizard provides opportunities to bond with people from across Faerûn, bonded by their shared experiences of the tropical land of Chult. Many adventurers have fond memories of this inn; late nights having drunk far too much Tej swapping stories with locals and travelers alike.

The inn first opened shortly after Chult gained independence and has already become a key feature of the city. The building was formerly an Amnian noble family's house. The family returned to Amn following independence

and, after a period of vacancy where the building fell into disrepair, was acquired by a Chultan named Emeka Isrit and his family. Together they invested the time and gold required to transform the building into an inn.

A mixture of colonial Amnian and Chultan features can be seen in the décor of the inn. Features such as Amnian tiled floors can be seen alongside richly dyed fabrics of Chult.

THE PEOPLE

The following NPCs can be found in the Thundering Lizard alongside several other staff.

Emeka Isrit is a Neutral Good Chultan human **Veteran** (with +4 bonus to Animal Handling) who is in his late 40s. Having previously worked as a dinosaur trader, Emeka invested everything he and his family have into the Thundering Lizard. Luckily for him it seems to be a success. Emeka is fascinated by people and loves to drink alongside the patrons. He has more than his fair share of stories from his days as a dinosaur trainer. However, he would much rather spend his time listening to the stories of others. As much as running the tavern is a business and his livelihood, for Emeka it is also a way of life. Emeka has connections to the Harpers. Although he is not a Harper himself, he keeps an eye on goings on and allows them to use the portal in the basement when needed.

Esther Isrit is a Lawful Good Chultan human **commoner** and is Emeka's wife. The pair have been together through thick and thin, including some hard times

THUNDERING LIZARD RUMORS

D10 Rumor

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|----|---|
| 1 | Esther has been seen secretly meeting with bird folk and exchanging goods. The bird folk are taking Chultan cuisine back to their roost for someone (true). |
| 2 | People go down into the basement and do not return. Esther is sacrificing them (false). |
| 3 | Chisedi's business is just a cover for a smuggling ring she has set up (false) |
| 4 | Volo's Guide to Monsters will be doing a book launch/signing at the Thundering Lizard. The event involves Volo performing readings from the book. <i>Volo's Guide to Monsters</i> (true). |
| 5 | Emeka has been buying cocoa, spices and coffee in bulk He just stores it in his basement. It must be overflowing. (true, except it isn't stored in the basement. He uses the portal to trade it with Waterdeep) |
| 6 | Some of the merchant princes disguise themselves and like to visit the inn (true) |
| 7 | Whilst studying Chultan culture, Esther has discovered the secret that Mezro has not been destroyed. Only hidden by Ubtao (true). |
| 8 | Emeka's health has recently started fading (death curse) (false). |
| 9 | The Inn was built over an ancient Batiri burial ground. Ghosts of the goblins can sometimes be seen causing mischief (unknown). |
| 10 | The Tyrannosaurus skull above the door comes from an animal which nearly killed Emeka when he attempted to train it as an adult (true). |

back when Emeka was just starting his career as a dinosaur trainer. Esther comes across as gentle and lighthearted, able to laugh at Emeka's antics, but she does have a steely pragmatic side. The preservation of Chultan culture is important to Esther and she is a firm believer that Ubtao will return and that his disappearance is a test in the maze of life.

Chisedi Isrit is Emeka and Esther's eldest daughter (Commoner) who can intermittently be found in the Thundering Lizard. Despite her parents owning a successful business, Chisedi feels it is important for her to find her own way in life. She has recently started a business with a friend, cleaning the rooftop rain catchers which are common in Port Nyanzaru.

GATHERING INFORMATION

As players spend time in the Thundering Lizard, they may hear rumors, from the Thundering Lizard Rumors table, about the establishment and its proprietors. Some of these rumors are not true.

Advertisements for a multitude of guides can be found pinned besides the bar.

THE FOOD AND SERVICES

The Thundering Lizard offers much of the usual tavern fare as well as some additional services.

Food

Item	Cost
Bread, loaf	2 cp
Breakfast, (maize porridge with stewed mangos and ground nuts, bread with jam, Kinche)	3 sp
Breakfast (ankylosaur bacon, eggs, toasted bread etc.)	5 sp
Cake, banana bread (slice)	2sp
Chickpea stew with bread	3 sp
Crema Athkatla	2 sp
Fan Shrimp skewers	5 sp
Hadrosaur steak and sweet potato chips	7 sp
Kapenta with maize meal	3 sp
Melon slices	1 sp
Nuts, groundnuts (cup)	2 sp
Packed lunch (rations)	5sp
Popcorn	1 sp
Quipper, grilled with chips	3 sp
Soup, squash and pepper	3 sp
Sun-dried banana or mango (cup)	2 sp

Emeka and Esther have connections to Aurora's Emporium. The curio shop which sells exotic items all over Faerûn using a network of teleportation spells and devices. The portal in the basement forms part of this network and links directly to one of the Waterdeep branches of the emporium. The Thundering Lizard is not part of Aurora's Emporium, but trades with them, supplying some of the more exotic good which are rare outside of Chult. However, the emporium appreciates their business with Emeka and Esther and are happy to source and supply any items they request. This could be a mechanism through which your players can obtain items which might be hard to find in Chult.

The following tables detail the services and food provided by the Thundering Lizard. The menu is provided as a player handout at the end of this document.

FOOD

Breakfast A variety of local foods are offered for breakfast including Kinche, which consists of cracked wheat boiled in milk with salt and butter.

Crema Athkatla is a sweet custard, and one of the few desserts in Chultan cuisine. It was a remnant of the Amnian occupation of parts of Chult.

DRINKS

Item	Cost
Akpeteshie (pitcher)	4 sp
Brandy, fig (bottle)	5 gp
Brandy, fig (1 measure)	8 sp
Cocoa (mug)	2 sp
Coffee (mug)	2 sp
Juice, pineapple (cup)	4cp
Tea, black (cup)	6 cp
Tej (mug)	4 cp
Tej (1-gallon cask)	2 sp
Water (mug)	n/a
Wine, lychee (pitcher)	2 sp
Wine, mango (pitcher)	2 sp
<i>Imported</i>	
Cider, Wave Echo (gallon)	6 sp
Cider, Wave Echo (mug)	2 sp
Stout, Rufous Dwarven (gallon)	8 sp
Stout, Rufous Dwarven (mug)	2 sp
Wine, fine (bottle)	11 gp
Whiskey, (bottle)	4 gp
Whiskey (1 measure)	1 gp

Kapenta with Maize Meal fried freshwater sprats served with maize meal.

DRINKS

Akpeteshie A strong drink produced by distilling palm wine or sugar cane.

Tej is an amber-colored, fermented drink made from honey. It's more common and popular in Chult than beer or ale.

LODGINGS

Item	Cost
Lodging (dorm, meals not included)	5 sp
Lodging (dorm, meals included)	1 gp
Lodging (room per person, meals not included)	6 sp
Lodging (room per person, meals included)	1 gp, 1 sp
Lodging (honeymoon suite per person, meals not included)	9 sp
Lodging (honeymoon suite per person, meals included)	1 gp, 4 sp
Stabling, herbivore dinosaur (per day)	1 gp
Stabling, carnivore dinosaur (per day)	3 gp
Feed, herbivore dinosaur (per day)	1 sp
Feed, carnivore dinosaur (per day)	5 sp

OTHER ITEMS

Item	Cost
Cigar, Amn broadleaf	6 cp
Cigar, murky knight	2 sp
Cigarette	2 cp
Dice set, common	1 sp
Hookah pipe (various flavors)	1 sp
Pipe, wooden	1 sp
Pipe tobacco, Chultan darkfire	4 cp
Pipe tobacco, lightfoot nettle	1 sp
Playing card set, common	5 sp
Playing card set, three-dragon ante	5 sp
Tankard, treated wood with Thundering Lizard logo	3 sp



THUNDERING LIZARD LOCATIONS

1. ENTRANCE

The Thundering Lizard is a tall imposing building located on a corner facing the Red Bazaar. The inn can be spotted from a distance due to the large Tyrannosaurus skull, surrounded by windows, mounted above the doors. Patrons can be found drinking outside, watching the hustle and bustle of the bazaar.

2. LOWER FLOOR

This light and raucous area is split across two levels. The front area comprises of a long bar with a colorful awning over it. The rear area is made up of additional seating, and an area of cushions to lounge on, usually filled with guests smoking hookah pipes. A small stage is used frequently when the Thundering Lizard holds small events. These events include live musicians, poetry, dance performance and many others. Volothamp Geddarm is going to be holding an event performing readings from his new book, *Volo's Guide to Monsters*.

3. GARDEN

One of the busiest areas of the inn. The shade provided by the tall walls of this garden combined with the small pool hold a lot of appeal to the guests. The garden provides the perfect environment for spending a relaxing evening cooling off.

4. KITCHEN

Several chefs tirelessly work in the kitchen. The ovens combined with the tropical climate make this area extremely hot and uncomfortable to those who have not grown used to it.

5. LANDING AREA

The additional seating in this area offers patrons a view through the large windows, out on to the Red Bazaar.

6. ROOMS

The Thundering Lizard offers several small rooms to guests. Including the larger honeymoon suite. Any who are staying in the rooms are welcome to use the balconies.

7. DORMS AND BATHROOMS

Value Accomodation for large parties or adventurers on a budget. This shared room with 5 beds provides a small lockbox for personal belongings and access to a private balcony.

The bathroom cubicles each contain a bath. Any guests who desire to can notify the staff and they will fill the bath for them.

8. BASEMENT

The basement is where the inn stores its usual tavern supplies. A secret door (DC 16 perception) conceals a portal to Waterdeep and a chest where Emeka and Esther store the inn's takings.

9. TOWER

This small rooftop terrace offers amazing views of the surrounding city. One of the only places in the inn which is frequently quiet and relaxing. The perfect place to have breakfast. A roof held on pillars and open sides means that the terrace stays dry but still enjoys the breeze from its high position.



THE THUNDERING LIZARD

Food

Breakfast

Maize porridge with stewed mangos and ground nuts 3 sp.
Bread with jam 3 sp
Kinche 3 sp
Ankylosaur bacon, eggs, toast and bread 5 sp

Lunch and Dinner

Chickpea stew with bread 3 sp
Fan shrimp skewers 5 sp
Hadrosaur steak with sweet potato chips 7 sp
Kapenta with maize meal 3 sp
Packed lunch 5 sp
Quipper with chips 3 sp
Squash and pepper soup 3 sp

Snacks

Bread 2 cp
Melon slices 1 sp
Groundnuts 2 sp
Popcorn 1 sp
Sun-dried banana or mango 2 sp

Deserts

Banana bread 2 sp
Creme Athkatla 2 sp

Other Items

Anon broadleaf cigar 6 cp
Murky knight cigar 2 sp
Cigarette 2 cp
Dice set 1 sp
Hookah pipe (various flavours) 1 sp
Wooden pipe 1 sp
Chultan darkfire tobacco 4 cp
Lightfoot nettle tobacco 1 sp
Playing card set 5 sp
Three-dragon ante set 5 sp
Tankard, treated wood with Thundering Lizard logo 3 sp

Drinks

Local

Akpeteshie (pitcher) 4 sp
Fig Brandy (bottle) 5 gp
Fig Brandy (1 measure) 8 sp
Cocoa 2 sp
Coffee 2 sp
Pineapple juice 4 cp
Black tea 6 cp
Tej (mug) 4 cp
Tej (1 gallon cask) 2 sp
Lychee wine (pitcher) 2 sp
Mango wine (pitcher) 2 sp

Imported

Wave Echo cider 2 sp
Rufous Dwarven stout 2 sp
Fine Wine (bottle) 11 gp
Whiskey (bottle) 4 gp
Whiskey (1 measure) 1 gp

Lodgings

Meals Included

Dorm 1 gp
Room 1 gp, 1 sp
Honeymoon Suite 1 gp, 4 sp

Meals Not Included

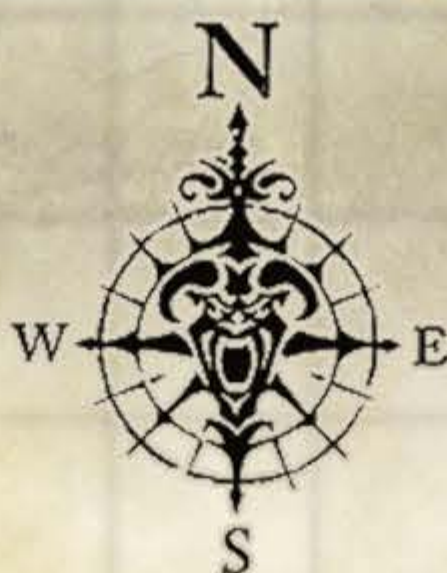
Dorm 5 sp
Room 6 sp
Honeymoon Suite 9 sp

Stabling

Herbivore stabling per day 1 gp
Carnivore stabling per day 3 gp
Feed, herbivore per day 1 sp
Feed, carnivore per day 5 sp

THE THUNDERING LIZARD

1 square = 5 feet



LOWER LEVEL



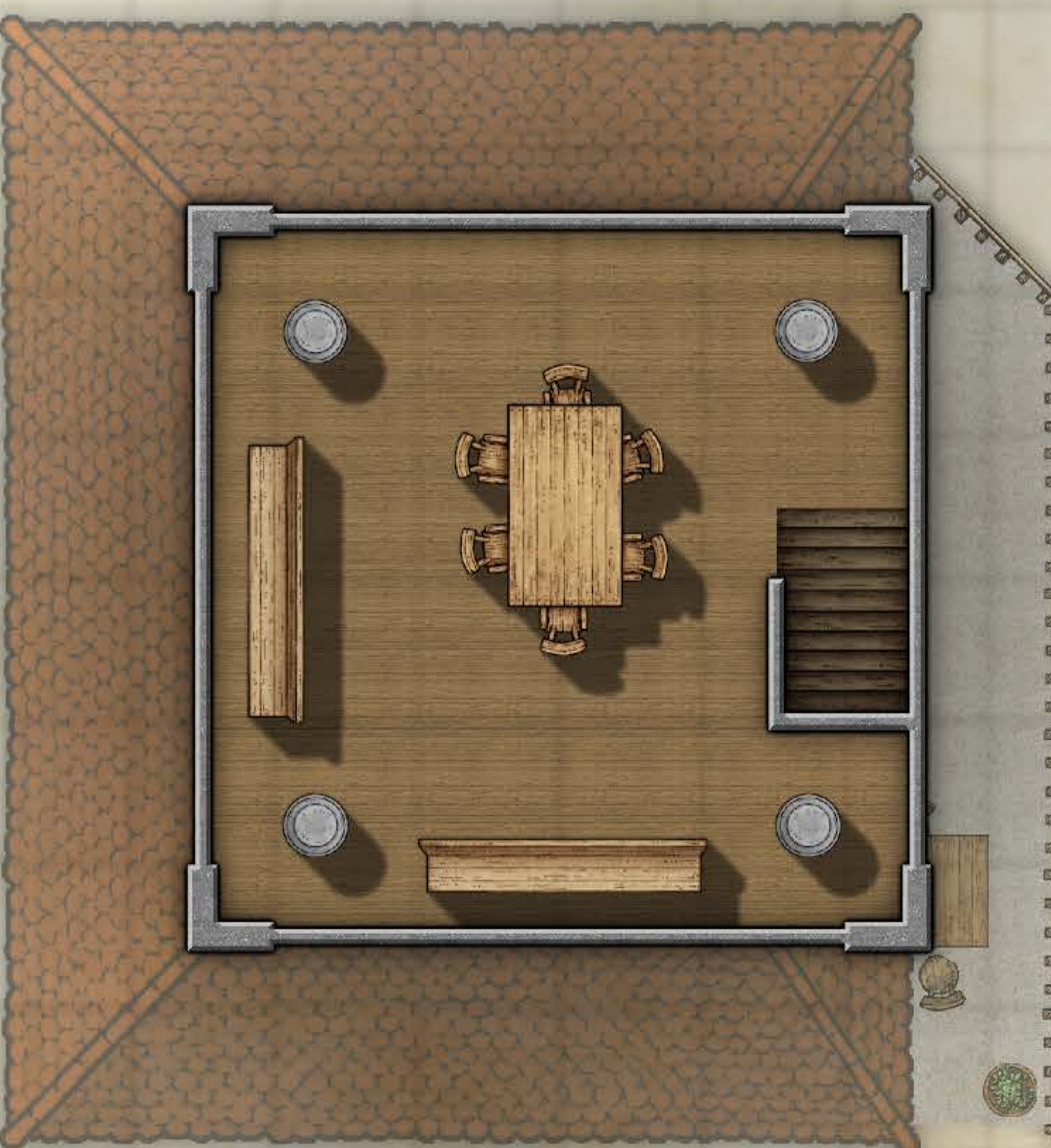
UPPER LEVEL



BASEMENT

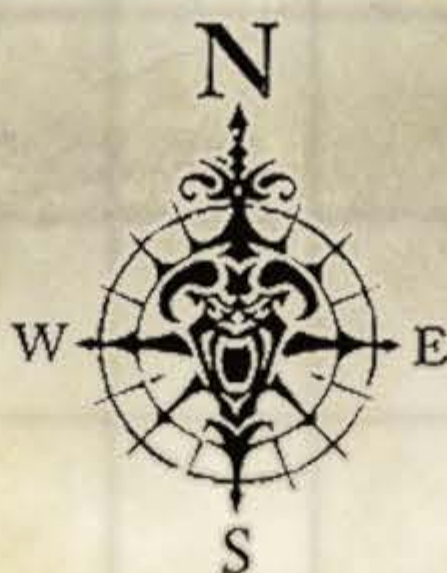


TOWER



THE THUNDERING LIZARD

1 square = 5 feet



LOWER LEVEL



UPPER LEVEL



BASEMENT



TOWER

