

BOOKS OF THE REALMS

VOLUME II

**100 BOOKS FOUND IN THE LIBRARIES & DUNGEONS
OF THE FORGOTTEN REALMS & BEYOND**



Books Of The Realms *Volume Two*

Written by: B. Wraven Wright

Layout: Niklaus Evron

Cover Illustration: Evert Collier



**Follow Us On Instagram For New Releases and Promotions
@RPGWriting75**

**Some of the tomes that are found in this supplement are available for purchase.
We appreciate your support!**

DUNGEONS & DRAGONS, D&D, Wizards of the Coast, Forgotten Realms, the dragon ampersand, and all other Wizards of the Coast product names, and their respective logos are trademarks of Wizards of the Coast in the USA and other countries.

This work contains material that is copyright Wizards of the Coast and/or other authors. Such material is used with permission under the Community Content Agreement for Dungeon Masters Guild. All other original material in this work is copyright 2020 by B. Wraven Wright and published under the Community Content Agreement for Dungeon Masters Guild. Any similarity to actual people, organizations, places, or events included herein is purely coincidental.

Vanitas -Still life (1660's), by Evert Collier has been identified as a public domain work of art, being free of known restrictions under copyright law, including all related and neighboring rights of the United States and the work's origin country.

d100	Book Title	Book Description
1	<i>Memoirs of Zenobia</i>	This dusty leather book tells the story of Zenobia, a dwarven adventuress that was banished to Toril when she angered a wizard on her native Oerth. She is about to make a pact with a demonic force when the story in the book ends. This book is written in Common.
2	<i>The Knights Of The Shield</i>	This small palm sized book as the names of people whom the author believes to be member of the Knights Of The Shield, a network of spies who act as information brokers up and down the Sword Coast. This book is written in Common.
3	<i>Memoirs of Derendil</i>	This stone folio contains pages whose paper appears to be of different origins from one another. Scrawled in Undercommon, this book provides the aspirations of Derendil, a Quaggoth who believes he is an elven prince.
4	<i>Stronmaus</i>	This handbook contains prayers and hymns dedicated to Stronmaus, the Giant God of Sun, Sky, Sea, Weather, and Joy. This is written in Giant, with only a few pages translated to Common.
5	<i>Untitled</i>	This scroll provides a map from a secret entrance in Waterdeep's City Of The Dead, down to the Promenade Of The Dark Maiden; a secret temple dedicated to Eilistraee near Skullport. This scroll is written in Elvish and Common.
6	<i>The Elfblades</i>	This book describes three magic swords that were created in Cormanthor around -4000 DR: The Rulers Blade, The War Blade, and The Art Blade. This book is written in Elvish.
7	<i>Ice Peak Island</i>	This seal leather book gives details about the exports of the small island nation off the coast of Ten Towns, and speculates what is inside the giant volcano there. This book is written in Common.
8	<i>The Lyonsbane Curse</i>	This book is bound in cured black panther fur and describes the Lyonsbane family curse of lycanthropy and it's origins. This book is written in Common.
9	<i>My Journeys To Oakfather's Glen</i>	This appears as a tree branch sitting on a bookshelf. When touched by a druid, this "book" recounts the story of an anonymous druids journey to the famous temple of Silvanus in the city of Brost. The druid is told the story via telepathy.
10	<i>Speculation On The Lagarr Legacy</i>	This collection of scribbles and crude maps represents the notes kept by a servant in Castle Obarskyr in Suzail that speculates on the location of the Lagarr Legacy: a treasured rumored to be a fortune that mysteriously disappeared while in route to Suzail. This book is written in Common.
11	<i>Studies Of The Ogre Slug</i>	This book documents the creation of the Half Ogre, Half Giant Slug beings that became known as Ogre Slugs that guarded the mages guild in Myth Drannor. This book is written in Elvish.
12	<i>Chessmen of Ultham-Urre</i>	This book unfolds into a chessboard filled with minor illusions of various cheese pieces (red and green army) that have incredible lifelike detail.
13	<i>Eye Of The Beholder, Vol I</i>	Bumpy, brown leather binds this book, which contains notes and highly detailed drawings of a beholders central eye performed during a vivisection. This book is written in Common.

d100	Book Title	Book Description
14	<i>The Cauldron Of Doom</i>	This is a small iron kettle that is a replica of the item it tells a story about: The Caldron Of Doom. If you are a human from the Moonshae Isles, you will be telepathically given the history of the Cauldron of Doom and its use by Kazgaroth to try to conquer the islands.
15	<i>Ziss al- Waran's Footsoldiers</i>	This book contains the techniques that the famous monkey handler used to train her pet monkey's to perform acrobatic tricks, as well is pick pocketing. This book is written in Draconic.
16	<i>Aquanomicon</i>	The pages of this book feel damp to the touch, but serves as a dictionary to translate Common to Aquan and vice versa. This book is bound in dried and cured kelp.
17	<i>The Jaguar Knights</i>	This series of scrolls gives a hastily written account with the authors dealings with the Jaguar Knights, an order of shape shifting paladins from the land of Maztica. These scrolls are written in Common.
18	<i>The Eversmoking Pipe</i>	In this tome, Elminster Aumar provides the incantations and materials needed to create a pipe similar to the eversmoking one that he carries himself. This book is written in Common and smells of tobacco.
19	<i>Kindness To Sinisters</i>	This Gnomish tome educates the reader on the Sinister: A large intelligent bat that is found in the Underdark, who is often kind and helpful to any strangers it encounters.
20	<i>Mergandevina-sander</i>	This book is bound in black dragon scales and gives a detailed account of its final battle when adventurers came to its lair in Chult to destroy it. This book is written in Draconic.
21	<i>Bandaerl</i>	This stone tablet has magical stone "pages" that feel and turn as if they were made paper and tell the story of Bandaerl, a goodly dwarven archlich that guarded the home of his ancient land somewhere within Undermountain. This book is written in Dwarvish.
22	<i>Hacer Tortillas</i>	This describes how to make the famous flat bread that was imported from the continent of Maztica before it disappeared with the coming of the spell plague. This book is written in Common.
23	<i>Wang Ho School Of Arts</i>	This is a student roster of the famed school of Martial Arts in Shou circa 1479 DR. This book is written in Shou and has a leather cover fashioned to represent faux golden dragon scales.
24	<i>Surgeon And Quarter Master Of The Sea Sprite</i>	This waterlogged but legible journal smells of the sea and contains the details of various types of rations and seasickness encountered on The Sea Sprite, the legendary pirate hunting ship based on Waterdeep. This book is written in Common.
25	<i>Manual Of Blood Golem Construction</i>	This dark purple book describes the process in which a priest of Cyric can take the blood of 17 people, encase it in armor and create a blood golem. This book is written in Common.
26	<i>The Corruption Of Messanth</i>	This half bronze, half purple cloth bound book describes how the Bronze Dragon was imprisoned within the Shadowfell which in turn transformed him into a Shadow Dragon. This book is written in Common.

d100	Book Title	Book Description
27	<i>Oral Traditions Of Yondalla</i>	This green leather tome captures stories about the halfling goddess and matriarch, Yondalla, that are normally passed around halfling communities and discouraged from being passed on in written form. This book is written in Common and Halfling.
28	<i>The Gargantuans Of Kara-Tur</i>	This book catalogues the various gargantuans found across the land of Kara-Tur, including the humanoid, insectoid, and reptilian variations of the 100 foot tall creatures. This book is written in Common.
29	<i>Construction Of Gloom Golems</i>	This book is made of stack stone tablets that are damp to the touch. If the reader speaks Infernal, they seek the understanding of how to create evil golems that can be fashioned from clay harvested from the banks of the River Styx.
30	<i>The Elixir Of Zydrunus</i>	This is a false book that has hallowed out to contain a potion vial. A disclaimer inside tells the imbiber to please use responsibly, as this potion increases strength with large doses increasing muscle mass so dramatically, it may suffocate the drinker. This book is written in Common.
31	<i>The Abbey of Everard</i>	These scrolls are magically locked (but will open if the Knock spell is used) unless touched by a priest of Oghma. The scrolls reveal the location of the Abbey of Everard, an abbey dedicated to Oghma that can be found by following the Dusk Road north of Iriaebor. The text in the scroll appears in the wielder's native language.
32	<i>Untitled</i>	This musty ledger belonged to the Diamond In The Dung Inn, which took magic items as payment from wayward adventurers and contains the hidden locations of these items throughout Hillsfar. The book is written in Common.
33	<i>Anatomy Of The Death Drinker</i>	This tanned leather scroll has the detailed anatomic drawing and notes of a dissected Death Drinker demon. This book is written in Infernal.
34	<i>Celestial Hebdomad</i>	This pages of this book are on paper of the purest white. It provides the names and information on each of the seven guardians of Mount Celestial. This book is written in Infernal.
35	<i>The Church of Vhaeraun</i>	This black leather bound tome describes the worship of Vhaeraun, the drow god of thievery, and his faith's struggle to break free of the drow goddess Lolth. This book is written in Elvish.
36	<i>Snot's Funny Jokes</i>	This is a collection of stories involving pranks and jokes as perpetrated by "maker of biggest funnies" the goblin Snot Rottoungue. These stories are written on various dirty, putrid rags. The book is written in Goblin.
37	<i>Secrets Of The Great Gazib</i>	This palm sized chapbook reveals slight of hand tricks and directions for constructing props for purposes of non magical illusion. This book is written in Common.
38	<i>Seeking Sarghathuld</i>	This scroll provides a map to find the legendary dwarven short sword Sarghathuld, "Orc's Bane". This scroll is written in Dwarvish.

d100	Book Title	Book Description
39	<i>Filling The Festhall</i>	This green leather bound tome has pages gilded in gold and provides recipes for higher end festhalls in Waterdeep and Cormyr. This book is written in Common.
40	<i>The Trial Of Asmodeus</i>	This is the tablature and lyrics to the musical of the same name, which describes the trial of Asmodeus as conducted by the deity of Law, Primus. This book is written in draconic.
41	<i>Untitled</i>	This thin leather book is the ledger of a slave trader based in Unther. This book is written in Common.
42	<i>Caring and Feeding of Moon Dogs</i>	This is an owners manual for having a Moon Dog as a pet, which includes Moon Dog habits and dietary requirements. This book is written in Celestial.
43	<i>Defoliation</i>	Pressed dried plants form the pages of this book, which describes a variety of magic focused on the destruction of plants. This book is written in Common.
44	<i>Thysus Of The Druid</i>	This tome consists of dried bark skin and recounts the creation of the legendary druid staff, the Thysus of The Druid and it's creator Craenoth Driel. This book is written in Elvish.
45	<i>Of Flying Snakes</i>	This snake leather bound tome describes how to find and domesticate flying snakes as messenger animals. This book is written in Chultan.
46	<i>My Revenge</i>	This palm sized crystal cube makes a telepathic connection with whomever touches it, forcing the listener to hear the entire story of Sysquemalyn, a Netherese wizard who became horribly disfigured after being jailed in hell for henaous crimes she committed and her desires for revenge. If the bearer of this cube can speak a language, the cube recounts the tale in the language its holder is most fluent in.
47	<i>Most Honorable Burrow Warden</i>	This dusty tome is a biography on Belwar Dissengulp, the leader of the svirfneblin that immigrated to Mithril Hall when the drow attacked their capital city, Blingdenstone. This book is written in Gnomish.
48	<i>Tolodine's Discoveries</i>	This book is mostly rotted away due to age, but from what can be made out, contains the history of Netherese Arcanist Tolodine, who invented the Cloudkill spell in the -2300's DR. This book is written in an old dialect of Common.
49	<i>Philosophies Of Paronder</i>	This chapbook describes the Philosophy of Paronder, who believed that a great overarching cosmic force that rewards those who do good and punishes those who do bad. This book is written in Common and Infernal.
50	<i>Webs Of Ice</i>	This blue leather tome is cold to the touch, and provides a variety of magical uses for each part of an ice spider's body. This tome is written in Common and Giant.
51	<i>Construction Of Topi</i>	This tome is a three ring binder in which the pages are made of the dried human skin, and provides the details on how to create Topi. This book is written in Alzhedo and Common.

d100	Book Title	Book Description
52	<i>The Book Of Kaza</i>	This dry and crackling book details horrified secrets of necromancy, as shared by the Netherese Lich, Kaza. This book is written in Netherese.
53	<i>The Oracle of Ellyn'taal</i>	This "book" is a stack of petrified fungus slabs that appear to be inscribed with a crude weapon. They give accounts on the authors interactions with the Oracle of Ellyn'taal, an undead Mind Flayer elder brain in the Underdark. This book is written in Common.
54	<i>Ziran Production</i>	Ziran, or as the book goes on to explain in Common, the drug known as "Bloodfast" was a drow drug that used by their military forces for enhanced speed and strength but had painful withdrawal symptoms. This book explains how to make the drug and how to cultivate the Underdark fungi on the surface that is needed to make it. This book is written in Elvish and Common.
55	<i>The Fall Of Zariel</i>	A crystal-like substance binds self illuminating parchment paper, which contains the story of the fallen angel Zariel, and her quest to conquer Waterdeep. This book is written in Infernal and Celestial, and you need to know both languages to get both sides of the story.
56	<i>From The Times Of The Fallen Kingdom</i>	This unassuming book stays magically sealed shut unless opened by a dwarf. This book contains a map and location to an ancient dwarven city that lies underneath the Laughing Hollow in the Delimbiyr Vale area. This book is written in Dwarfish.
57	<i>The Daemonfey</i>	This red leather tome is warm to the touch. This book gives detailed explanations of the various half fiend, half fey races across the planes. This book is written in Elvish and Infernal.
58	<i>Living Sustenance</i>	This blood red leather tome contains the description of blood bag imps acting as convenient, portal sustenance for vampires. This books written in Common.
59	<i>Mother</i>	This is a book of demonic bard songs that tells the tales of Mother, the spawn of Graz'zt. She lived her life doing nothing but devouring myconids and derro In the Underdark. This song is written by her son, D'anzig. This book is written in Infernal.
60	<i>Origins Of Orog</i>	The tusks of what one can only speculate come from Orog's adorn the cover of this book. This tome describes the origins of Orog's and provides the same lore (not game stats) on these creatures as found in the Monster Manual.
61	<i>The Dogma of Myrkul</i>	This black leather book has a small human skull riveted to the cover. "Know me and fear me. My embrace is for all and is patient but sure. The dead can always find you. My hand is everywhere - there is no door I cannot pass, nor guardian who can withstand me." This book is written in Common.
62	<i>Observations Of The Maze Engine</i>	Upon normal inspection, this is a simple brass ring about 1 foot in diameter. However when spun it gives a 3 hour dissertation on how the Maze Engine, a reality shaping engine of the Modron. This presentation is spoken in Modron.

d100	Book Title	Book Description
63	<i>The Jathiman Dagger</i>	This scroll is kept inside an unusually large human skull and speaks of the Jathiman Dagger: the weapon that Bane, Bhaal, and Myrkul used to destroy the god Borem. This scroll is written in an ancient dialect of Common.
64	<i>Lakhova's Witness</i>	This book chronicles Lakhova, an ancient and immortal were-shark that was once Umberlee's consort but had since fallen from favor and was almost killed by the goddess. This book is written in Common.
65	<i>Taming The Axe Beak</i>	This series of rolled up scrolls gives taming and care instructions on how to take an Axe Beak for a mount. This book is written in Common.
66	<i>Speculation On The Rallyhorn Riches</i>	This collection of scribbles and crude maps represents the notes kept by a servant in Castle Obarskyr in Suzail that speculates on the location of the Rallyhorn Riches: a treasure rumored to be worth twenty five million gold that is hidden in the catacombs underneath the castle. This book is written in Common.
67	<i>Rules Of The Black Bucket Hunt</i>	This simple but high quality palm sized booklet contains the rules to the Black Bucket Hunt: A treasure hunt sponsored by the nobility of Waterdeep whose objective was to find the black bucket full of treasure somewhere in Undermountain. This book is written in Common.
68	<i>The Fell Fortress</i>	This book describes the Fell Fortress: A shadow-touched Daern's Instant Fortress that acts as a gate to the Shadowfell, that attracts the undead there to migrate to Faerun. This book is written in Elvish.
69	<i>Moon's Milk</i>	When exposed to the light of the full moon, this book turns into a silver pitcher that fill itself full of chimera milk. The pitcher is inscribed with a prayer that when said, refills the pitcher. The rune are written in the native language of the Selune worshipper.
70	<i>Praises Of Siamophe</i>	This richly cared for leather tome is gilded in high quality gold and has several gems set in it (500gp value). This book describes the dogma of Siamorphe, the minor deity of nobility. This book is written in Common.
71	<i>The Realm Of Trueheart</i>	This poorly bound collection of loose papers represents a manuscript that was hastily written after a senior priest of Torm visited Trueheart, the home realm of the god Torm. The manuscript goes on to describe this fortress to have walls of mithril, battlements of diamond, and gates of adamantine. It goes on to describe that this great military fortress as being guarded by legions of angels and archons serving the cause of good and law.
72	<i>Ramblings Of Dappledref</i>	This dusty, musty book contains a list of begging techniques and cons to separate people from their money. This book is written in Thieves Cant.
73	<i>Hymns Of The Blue Flame</i>	This light blue leather bound tome contains songs that are sung at events ordained sacred by the Order Of The Blue Flame. This book is written in Common.

d100	Book Title	Book Description
74	<i>All My Loves</i>	This pink leather tome contains a list of all the lovers that the Succubus Arunika has had over the last 500 years. This book is written in Infernal.
75	<i>Hanali Celanil & Sune</i>	This tome is dated as of 1378 DR, put given the mint condition of the book, clearly has preservation magic cast upon it. This book attempts to describe the relationship between the two goddess, with the author eventually descending into madness. This book is written in a combination of Common, Elvish, Celestial, and Infernal.
76	<i>The City Of Blades</i>	This book is bound in slabs of basalt, with the pages being inscribed steel. This book describes the Duergar city of Gracklstugh found on the shores of the Darklake in the northern part of the Underdark. This book is written in Dwarfish.
77	<i>War Of The Heartwarders</i>	Read burlap thick board binds this book which discusses a battalion of Paladins that worship the goddess Sune and their planar travels. This book is written in Common.
78	<i>The Order Of The Calming Wave</i>	This blue leather bound tome describes the order of monks faithful to Valkur, the god of sailors. This book is written in Common.
79	<i>Of Stone</i>	This magical stone tablet opens when a dwarf picks it up. When opened, the book contains artful illustrations of dwarven stone work found through Faerun. This book is written in Dwarfish.
80	<i>Ledger Of The Red Skull</i>	This red leather tome provides an accounting of the number of barrels of cured meat that are aboard the Thayan Ship, The Red Skull. Casting Detect Magic on the book reveals that the cured meat barrels are actually slaves.
81	<i>Dragonspawn</i>	This book documents the various dragon-like creatures that service Tiamat, including Half-Dragons and Storm Lizards. This book is written in Draconic.
82	<i>Speculation Of The Bloodforges</i>	This tattered and dusty book contains various theories and speculations on how to located Bloodforges, artifacts of ancient power that can be used to create stone golems after it was fed magic items in its arcane forges. This book is written in Thieves Cant.
83	<i>Reconstructing The Crescent Blade</i>	This codex gives instructions on harvest moon metal and create The Crescent Blade, the sword Eilistraee. Unless the reader is a drow priestess of Eilistraee, the codex appears blank. This book is written in Elvish.
84	<i>Theories On Quasi Elementals</i>	This book is nothing more than notes written out on thick, pulpy paper by the Lich Zrie Prakis on his theories about how the corpses of Quasi Elementals can be harvested to make spell components. This book is written in Common.
85	<i>Masterwork Blades</i>	Silver leather bounds this tome. When reading the first page, the tome introduces itself as a manual on how to forge magical weapons. When reading the entire book, you see that it provides direction on how to farm rubber from Rubber Trees to make fake magical weapons. This book is written in Common.

d100	Book Title	Book Description
86	<i>Scaar Pilgrimage</i>	This dull gray parchment provides a map from wherever the person is standing, the front of a Monastery Of Kelemvor in Ormpettar. This parchment renders itself in the language of its holder.
87	<i>Known Imprisoners</i>	The decrepit, crumbling book contains a list of wizards employed by Larloch The Lich whose charge was to imprison souls into magic items. This book is written in Common.
88	<i>Zahkharan Kraken</i>	This grey leather tome feels damp to the touch and discusses the Kraken native to the land of Zakhara and their war with the Aboleth Sovereignty. This book is written in Celestial.
89	<i>Schnicktick Of Blingdenstone</i>	This grey leather tome is written in Gnomish and discusses the last known ruler of the Svirfneblin city of Blingdenstone. This book is written in Gnomish.
90	<i>The Story Of Finder</i>	This is a palm sized, rectangular piece of gold has its text displayed in raise, holographic runes. If one can read Netherese, they can see the story of Finder, the human that discovered the Nether Scrolls in -3533 DR
91	<i>Speculations On The Yuan-ti Anathema</i>	This collection of notes are written on the letterhead of an inn in Port Nyanzaru and discusses the magical rituals that Yuan-ti perform to create an Yuan-ti Anathema. This book is written in Common.
92	<i>General Of Undead</i>	This is a steel three ring binder that contains a single spell what shares the name of the title of this book, which gives that caster the ability to control vast amounts of undead. Unfortunately, the part of that spell that lists the material components has been torn away. This book is written in Common.
93	<i>Of Vaprak's Loins</i>	The crude and battered book describes the affair that Vaprak, patron god of ogres and trolls, had an affair with Othea, the mother of all giant races which resulted in the creation of the ogre race. This book is written in Giant.
94	<i>Of Nimbral</i>	This dusty and crumbling atlas describes the isolated island of off the coast of Chult and its aerial pegasus-mounted defenders, The Knights Of The Flying Hunt. This book is written in Elvish.
95	<i>When I Was Jadethread</i>	This book (which appears autobiographically written) tells of the greatest thefts that the legendary thief, Jadethread, partook in, in which he always left a piece of green thread as his calling card. This book is written in Common.
96	<i>Ecology Of The Plains Of Purple Dust</i>	Although the cover of this book is adorned with purple glitter, the tome goes to describe the area as a large desert whose sand radiates faint magic. The book cautions it's readers on the Blue, Brass, and Brown Dragon populations, as well as the large populations of purple worms that make their home there. This book is written in Common.
97	<i>Myrmyxicuses</i>	The cover of this book is a clam shell that is 1 foot in diameter and opens when it comes in contact with salt water. The pages inside give descriptions and warnings about the aquatic demons that the book is named after. This book is written in Aquan.

d100	Book Title	Book Description
98	<i>Olin Gisir</i>	This tome is bound in yellow cloth and discusses the Olin Gisir, a secret sec of elven and half elven keepers of ancient elven knowledge that they did not want to fall into the other races hands. This book is written in Elvish and Illuskan.
99	<i>Nematodes of the Northdark</i>	This book is dated as of 1375 DR, but appears to have preservation magic cast upon it. As the title describes, the book contains details about various worms found throughout the Northdark portion of the Underdark. The inside cover of the book also is stamped with the phrase: "Property Of The Candlekeep Library". This book is written in Common.
100	<i>How To Make Lantanese Smoke Powder</i>	This recipe is branded into the leather of an unknown creature. The ingredients are a total fraud and end up making something akin to artificial bacon flavored dust. This "book" is written in Gnomish, with a lot of spelling errors.



**Follow Us On Instagram For New Releases and Promotions
@RPGWriting75**

**Some of the tomes that are found in this supplement are available for purchase.
We appreciate your support!**