

Archmage

NAME

18

LEVEL

17

SAVE DC

+9

ATTACK BONUS

LEVEL	SLOTS	SPELLS
0	0	fire bolt, light, mage hand, prestidigitation, shocking grasp
1	4	detect magic, identify, mage armor*, magic missile
2	3	detect thoughts, mirror image, misty step
3	3	counterspell, fly, lightning bolt
4	3	banishment, fire shield, stoneskin*
5	3	cone of cold, scrying, wall of force
6	1	globe of invulnerability
7	1	teleport
8	1	mind blank*
9	1	time stop

Guardian Naga

NAME

11

LEVEL

16

SAVE DC

+8

ATTACK BONUS

LEVEL	SLOTS	SPELLS
0	0	mending, sacred flame, thaumaturgy
1	4	command, cure wounds, shield of faith
2	3	calm emotions, hold person
3	3	bestow curse, clairvoyance
4	3	banishment, freedom of movement
5	2	flame strike, geas
6	1	true seeing
	0	
	0	
	0	

Rakshasa

NAME

LEVEL

18

SAVE DC

+10

ATTACK BONUS

PER DAY	SPELLS
At will	detect thoughts, disguise self, mage hand, minor illusion
PER DAY	SPELLS
3 each	charm person, detect magic, invisibility, major image, suggestion
PER DAY	SPELLS
1 each	dominate person, fly, plane shift, true seeing
PER DAY	SPELLS