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TREASURES & TRINKETS: TREASURE HOARDS #2



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TRINKETS & TREASURES: TREASURE HOARDS #2

Your PCs are deep in the dungeon and have just defeated a terrifying dragon! As they bandage their wounds, and ready their fallen friend's bodies for return to the surface, they look around and ask "So what treasure's in the dragon's hoard, anyway?" At that point, unless the GM has prepared a detailed list of treasure, the PCs get (possibly) literally tons of coins and some generic magic items. (After all, most GMs have better things to do with their prep time than generate descriptions for stuff the PCs will likely sell).

Treasures & Trinkets: Treasure Hoards #2 banishes these problems by providing a veritable hoard of 25 pre-generated, richly detailed treasure hoards for challenges 5-10 ready to insert into almost any GM's campaign.

Treasures & Trinkets: Treasure Hoards #2 is designed for use with the 5th edition of the world's most popular roleplaying game.

CREDITS

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CHALLENGE 5-10 TREASURE HOARDS

Use the table below, to determine which set of items the PCs find. They can find the entire hoard in one place or the GM can split it up among encounter areas.

D%	TREASURE HOARD	NOTES
01-04	Treasure hoard #1	No magic items
05-08	Treasure hoard #2	
09-12	Treasure hoard #3	
13-16	Treasure hoard #4	
17-20	Treasure hoard #5	
21-24	Treasure hoard #6	
25-28	Treasure hoard #7	
29-32	Treasure hoard #8	
33-36	Treasure hoard #9	No magic items
37-40	Treasure hoard #10	
41-44	Treasure hoard #11	
45-48	Treasure hoard #12	
49-52	Treasure hoard #13	
53-56	Treasure hoard #14	No magic items
57-60	Treasure hoard #15	
61-64	Treasure hoard #16	
65-68	Treasure hoard #17	
69-72	Treasure hoard #18	No magic items
73-76	Treasure hoard #19	
77-82	Treasure hoard #20	
83-86	Treasure hoard #21	
87-92	Treasure hoard #22	
93-96	Treasure hoard #23	
97-98	Treasure Hoard #24	
99-100	Treasure Hoard #25	

TREASURE HOARD 1

- **Coinage:** 644 cp, 9,044 sp, 1,981 gp, 64 pp.
- **Pearls (8):** The almost metallic lustre and light weight of these tiny, powder-pink spheres identifies them as pearls (each worth 100 gp; DC 10 Intelligence check identifies and values).
- **Large Wool Tapestry:** This wool tapestry, when unrolled, depicts a hunting party surrounding a unicorn, its flanks peppered with arrows and streaming with blood. The colours are particularly vibrant, and the workmanship sufficiently masterful that even a glint of fear may be detected in the unicorn's eye (worth 250 gp; DC 15 Intelligence check values).



TREASURE HOARD 2

- **Coinage:** 1,192 cp, 6,076 sp, 1,848 gp, 97 pp.
- **Bloodstones (2):** This matched pair of square-cut dark green stones have bright red flecks. They appear opaque, but admit a faint glow through the edges when held to the light (worth 50 gp each; DC 15 Intelligence check identifies and values).
- **Ivory Scroll Case:** The off-white surface of this cylinder is marked by gold wire inlay giving shape to a simple labyrinth design. Prying off one of the stitched leather end caps reveals rolled sheets of linen paper, each bearing painstakingly neat handwriting describing gourmet recipes (worth 250 gp; DC 15 Intelligence check values).
- **Scrimshaw Incense Burner:** An incense boat of beautiful ivory has intricate scrimshawed details of a mass of tiny undulating serpents. Gold fittings provide a gleaming trough to collect ash and a small receiver for the stem of an incense stick (worth 500 gp; DC 15 Intelligence check values).
- **Rope of Climbing:** This coil of sixty feet of silk rope shimmers with reflected light from the multitudinous thin, periwinkle dyed strands.

TREASURE HOARD 3

- **Coinage:** 842 cp, 5,046 sp, 2,768 gp, 54 pp.
- **Jade and Silver Tea Service:** A silver tray is the base of a tea service whose utensils and vessels are of carved, deep green jade. The fittings, handles and the base of the teapot are silver with a raised floral pattern matching the edges of the tray (worth 500 gp; DC 15 Intelligence check values).
- **Potions of Healing (3):** This waterskin contains three doses of a lavender-coloured liquid.
- **Bag of Holding:** This heavy black leather sack has a brown leather thong threaded through a series of small slits near its opening to serve as a drawstring. It already contains a carefully wound ball of waxed twine, a three-barb steel fishing hook with its points embedded in tiny cylinders of cork and the remains of a broken lantern.

TREASURE HOARD 4

- **Coinage:** 772 cp, 8,086 sp, 1,874 gp, 88 pp.
- **Zircons:** A forest green felt drawstring pouch contains four cut stones, in shades of translucent yellow and grey (worth 20, 40, 80 and 90 gp; DC 15 Intelligence check identifies and values).
- **Superior Lock:** This double-shaft brass and steel rim lock was obviously designed to be attached to the outside of a door. It sits in the bottom of a leather belt pouch, along with its key (worth 150 gp; DC 15 Intelligence check values).
- **+1 Heavy Crossbow Bolts (8):** The two fletches on these bolts are each of a different colour; one brown, the other white.
- **Potion of Animal Friendship:** A cracked vial contains an earthy-smelling brown liquid.
- **Healer's Ointment (2):** Two glass jars are each wrapped in a brown cloth and contain a thick paste smelling of aloe.

TREASURE HOARD 5

- **Coinage:** 972 cp, 9,055 sp, 1,477 gp, 114 pp.
- **Alexandrite:** An elongated pear-shaped cut with triangular facets gives this transparent, dark green stone an exotic appearance (worth 500 gp; DC 15 Intelligence check identifies and values).
- **Damaged Puzzle Box:** Over 100 tiny panels cover this tiny box; each can be manipulated to slide in any of four directions, presumably to open the lock. One side has been forced open and the contents removed, but the craftsmanship is still remarkable (worth 250 gp; DC 20 Intelligence check values).
- **Medal:** A heavy bronze disc half again the diameter of a silver coin, bearing the profile of a man with patrician features and a formal wig who is bracketed by two curves of laurel branch, trails a pair of tattered pieces of green and blue ribbon attached to a small stud on the top of the medal. An inscription on the back reads "For Honour and Duty" (worth 100 gp; DC 10 Intelligence check values).
- **Vial of Holy Water (4):** Silvery water fills these crystal vials. They each have a beaten copper stopper (each worth 25 gp).
- **Amulet of the Planes:** This bejewelled circular amulet is set with a large crimson ruby in the centre flanked by two violet amethysts.

TREASURE HOARD 6

- **Coinage:** 809 cp, 11,026 sp, 1,862 gp, 151 pp.
- **Onyxes (4):** These gleaming, translucent, chocolate brown stones are cut to the shape of a small faceted square (each worth 50 gp; DC 15 Intelligence check identifies and values).
- **Rock Crystals (5):** Pieces of irregularly-shaped granite sport a dense, haphazard spray of colourless, obelisk-shaped crystals (each worth 50 gp; DC 15 Intelligence check identifies and values).

- **Jade Amulet:** This tiny amulet of white jade has been cut into the intricate shape of a stylized lionfish surrounded by frothy swirls of water (worth 100 gp; DC 10 Intelligence check values).
- **Necklace of Adaptation:** A pair of criss-crossing waveforms of fine gold chain, between two thin strands of gold links, defines the lattice of precious metal in this choker necklace.

TREASURE HOARD 7

- **Coinage:** This beer cask is filled to within an inch of the rim with coins: 626 cp, 8,092 sp, 2,549 gp, 105 pp.
- **Azurites (15):** Green flecks contrast sharply with the deep azure blue of these rounded, triangular translucent stones (each worth 10 gp; DC 15 Intelligence check identifies and values).
- **Citrines (6):** These transparent amber stones are cut into a shape that calls to mind a small, angular throw pillow (each worth 50 gp; DC 15 Intelligence check identifies and values).
- **Saddle of the Cavalier:** Each side of this exquisite saddle has been embroidered with a knight on her rearing mount.

TREASURE HOARD 8

- **Coinage:** 293 cp, 11,005 sp, 2,205 gp, 123 pp.
- **Garnets (3):** These orange-pink heart-cut gemstones are as translucent as glass (each worth 100 gp; DC 15 Intelligence check identifies and values).
- **Bejewelled Anklet:** Dainty, transparent purple amethysts in silver settings are connected together as an anklet by pairs of dainty silver chains (worth 500 gp; DC 15 Intelligence check values).
- **Potion of Growth:** This metal flask contains a bright yellow liquid and smells of lemons.
- **Scroll of Tongues:** This piece of parchment is rolled into a tube which has been subsequently flattened.

TREASURE HOARD 9

- **Coinage:** 738 cp, 6,035 sp, 1,747 gp, 80 pp.
- **Pearls (3):** These small, cream coloured spheres have an oily metallic sheen and are trapped within a tea ball of tin wire mesh (each worth 100 gp; DC 10 Intelligence check identifies and values).
- **Cherry Wood Jeweller's Tools:** A well-made cherry wood box a bit larger than a breadbox, its interior lined with black velvet, contains a tiny metal mallet and chisel, small bottle of polishing compound and other tools of a gem cutter's trade, each resting in their own compartments (worth 300 gp; DC 15 Intelligence check values).
- **Property Deed:** A sheet of yellowed paper, the deed to a country estate, describes a 17-acre parcel of land with a large house at the property's southern border (worth 500 gp; DC 20 Intelligence check values) but not the estate's actual position.

TREASURE HOARD 10

- **Coinage:** 650 cp, 1,041 sp, 2,022 gp, 44 pp.
- **Bronzewood Tankard:** A pewter handle, rings at the top and bottom and badge depicting a parrot adorn the apparently seamless bronzewood body of this beautifully crafted drinking vessel (worth 50 gp; DC 5 Intelligence check values).
- **Bottle of Fine Wine:** A broad-bottomed green glass bottle with a hemp bottle basket tightly woven about its base contains an exceptionally fine elven red wine (worth 200 gp; DC 10 Intelligence check values).
- **Magnifying Glass:** Dark brown leather provides the edge of a three-inch-wide circle of glass, convex on both sides, with a loop of cord fixed to the leather ring by a tiny iron post (worth 100 gp; DC 10 Intelligence check values).
- **Potion of Supreme Healing:** This frosted glass bottle contains a silver fluid with the consistency of liquid metal.

TREASURE HOARD 11

- **Coinage:** 963 cp, 9,039 sp, 2,666 gp, 161 pp.
- **Aquamarine:** The square top surface and pointed base of this transparent blue stone are characteristic of a princess cut (worth 500 gp; DC 15 Intelligence check identifies and values).
- **Golden Bracelet:** This plain golden bracelet is a thin circle of metal half an inch wide with the edges curled into narrow lips. A deep nick in one edge cuts halfway across its width, and a crust of black could be the blood of its former owner (worth 50 gp; DC 10 Intelligence check values).
- **+2 Arrows (3):** Three finely crafted arrows are bound together with a ribbon of pale blue silk. The three fletches on each arrow are deep red in colour.
- **Sending Stones:** A pair of identical pale white stones in a white drawstring pouch. Dwarven runes professing love and loyalty are embroidered on one side of the bag in blue thread.

TREASURE HOARD 12

- **Coinage:** 712 cp, 9,025 sp, 1,590 gp, 122 pp.
- **Tourmalines (4):** These transparent, pale green stones are cut into the shape of a rhombohedra (each worth 100 gp; DC 10 Intelligence check identifies and values).
- **Ruby Earrings:** Bright red diamond-cut rubies serve as elegant, expensive stud earrings via the intricate knot work design of their settings (worth 500 gp; DC 15 Intelligence check values).
- **+1 Shortsword:** An ivory-hilted, pattern-welded shortsword.

TREASURE HOARD 13

- **Coinage:** 983 cp, 5,069 sp, 2,583 gp, 136 pp.
- **Carnelians (10):** Red stones with a touch of orange to their colour, nearly opaque but for a faint translucency visible at their edges, have been cut into the shape of small apples (each worth 50 gp; DC 15 Intelligence check identifies and values).
- **Moonstones (2):** Opalescent, translucent ovoid stones (each worth 50 gp; DC 15 Intelligence check identifies and values).
- **Whalebone Corset:** Carefully wrapped in felt, the white satin of this whalebone corset is still in excellent condition; it has no snags or discolouration (worth 100 gp; DC 10 Intelligence check values).
- **Potion of Greater Healing:** The lavender liquid in this flask smells strongly of lilacs.
- **Potion of Fire Breath:** A slender vial contains a pale red liquid smelling of cinnamon.
- **Potion of Resistance:** A small clay pot with a loose-fitting lid is filled with a clear liquid containing flecks of silver.

TREASURE HOARD 14

- **Coinage:** A pile of worn and threadbare wool bags, each tied closed with twine and heavy with coins: 703 cp, 7,005 sp, 2,433 gp, 55 pp.
- **Cyclops Agates (9):** Irregular concentric rings of varying shades of red give this polished stone the appearance of an inhuman, fiery eye (each worth 10 gp; DC 15 Intelligence check identifies and values).
- **Fine Gold Chain:** The thin gold links of this fine chain support a tiny, intricate clasp. It is long enough to comfortably fit around a slender neck (worth 400 gp; DC 15 Intelligence check values).

TREASURE HOARD 15

- **Coinage:** 777 cp, 9,019 sp, 2,649 gp, 177 pp.
- **Masterpiece Painting:** A beautiful woodland landscape is the subject of this painting; the canvas is carefully rolled and tucked into a stiff leather tube closed at both ends by brass caps lined with felt. It looks like the canvas may have been cut from its frame (worth 500 gp; DC 20 Intelligence check values).
- **Disguise Kit:** Clumps of thick prosthetic paste, tins of make-up, twined bundles of hair and other tools of an actor's (or spy's) trade are carefully arranged inside the small drawers and trays of the small pine trunk which has a brass carrying handle on its lid (worth 25 gp, DC 10 Intelligence check values).
- **Silk Stockings and Garter Belt:** A white satin lace garter belt and a pair of sheer white silk stockings share a simple wooden box with a felt-wrapped corset (worth 25 gp, DC 15 Intelligence check values).
- **Staff of Power:** This dark grained wooden quarterstaff's finish is smooth and even. It weighs roughly half what one might expect.

TREASURE HOARD 16

- **Coinage:** 337 cp, 2,037 sp, 130 gp, 42pp.
- **Tourmaline:** The unusual acorn cut of this translucent stone reveals a play of colour between the pale green at its edges and the pallid reddish hue of its heart (worth 500 gp; DC 15 Intelligence check identifies and values).
- **Potion of Animal Friendship:** The strong smell of overturned earth wafts from this bottle when it's opened.
- **Oil of Slipperiness:** The thick yellow fluid in this large flask has no odour whatsoever.
- **Ring of Swimming:** A golden ring bearing the symbol of an octopus, the tentacles wrapped together to form the band.

TREASURE HOARD 17

- **Coinage:** 626 cp, 5,096 sp, 1,904 gp, 79 pp.
- **Sardonyxes (5):** The rust-red hue of these convex, nearly flat round stones is broken into layers by thin strips of orange and off-white (each worth 100 gp; DC 10 Intelligence check values).
- **Potion of Healing:** This simple glass bottle with a cork stopper contains a lavender liquid.
- **Potions of Climbing (2):** These round bottles contain a syrupy brown liquid that smells of cedar.
- **Scroll of Cure Wounds:** A worn and dirty piece of vellum is wrapped around a piece of wood.
- **Scrolls of Faerie Fire (2):** Two pieces of parchment are rolled up together in a simple cloth scroll case.

TREASURE HOARD 18

- **Coinage:** 676 cp, 8,095 sp, 2,496 gp, 108 gp.
- **Haematites (3):** These dark grey, dimpled balls with a metallic gloss are about the size of a small apricot (each worth 10 gp; DC 5 Intelligence check identifies and values).
- **Jasper Dice:** Three cubic dice exactly carved from transparent burnt umber fill a small suede drawstring bag. Their pips are rendered in perfect squares; the surfaces polished and edges smoothed (worth 150 gp as a set; DC 10 Intelligence check identifies and values).

TREASURE HOARD 19

- **Coinage:** 740 cp, 7,093 sp, 3,018 gp, 99pp.
- **Chrysoberyls (3):** The milky translucency of these oval stones scintillates as the light plays across their faceted surfaces (each worth 100 gp; DC 15 Intelligence check identifies and values).
- **Ivory Comb:** This off-white comb's base is intricately carved to depict sprites frolicking amongst flowers (worth 200 gp; DC 10 Intelligence check values).
- **Dust of Sneezing and Choking:** The mirrored surface of this silver snuffbox is edged in detailed ornamental scrollwork. It contains a white sandy powder that glitters in the light (snuffbox worth 50 gp; DC 10 Intelligence check values).

TREASURE HOARD 20

- **Coinage:** Thousands of coins are heaped in a large basalt bowl, spilling over its lip: 747 cp, 3,068 sp, 1,694 gp, 105 pp.
- **Amber:** This stone is a polished oval of transparent golden yellow, deepening to brown in the centre. It is about as long as a man's thumb and twice as wide at its thickest point (worth 250 gp; DC 15 Intelligence check identifies and values).
- **Hat Pin:** The thin shaft of this platinum pin is surmounted by a bluish moonstone carved to resemble a honeysuckle flower in bloom (worth 500 gp; DC 15 Intelligence check values).
- **Scroll of Expeditious Retreat:** This fragile piece of parchment is nearly torn in two.
- **Scroll of Jump:** A few small holes have been burned into this piece of vellum, although it remains readable.

TREASURE HOARD 21

- **Coinage:** 949 cp, 11,059 sp, 2,753 gp, 166 pp.
- **Royal Sceptre:** A golden rod studded with various gems and capped with a two-headed eagle clutching a sword (worth 300 gp; DC 15 Intelligence check values).
- **Silver Dagger:** This foot-long blade has a jewelled hilt. Its blade is of shining silver, and a bear's claw symbol is engraved on the guard (worth 300 gp; DC 15 Intelligence check values).
- **Spider Medallion:** An amulet made from dark silver shaped like a fiendish-looking spider. Several small violet and red gemstones serve as the creature's eyes (worth 200 gp; DC 10 Intelligence check values).
- **Lords of the Pit; a Guidebook to Devils:** A beautifully illustrated book, bound in leather with a pentagram on the cover. It describes the various types of devils with dubious accuracy (worth 100 gp; DC 20 Intelligence check values).
- **+1 Breastplate:** A coat of arms depicting a stag and an oak tree, quartered, is enamelled over the heart of this highly polished breastplate.

TREASURE HOARD 22

- **Coinage:** 492 cp, 11,005 sp, 2,354 gp, 96 pp.
- **Onyxes (2):** These egg-shaped, polished stones that seem just a touch too small to perfectly fit in one's palm draw the gaze inward, as if peering into a well of impenetrable black shadows, where the deeper one looks the deeper the darkness gets (each worth 50 gp; DC 15 identifies and values).
- **+1 Shield:** This hefty rectangular shield, sized to cover a full-grown man from shoulder to knee, is constructed of dense wooden planks bound by iron bands. It bears the scars of battle more shallowly than a seasoned warrior might expect.
- **Broom of Flying:** The ends of this straw broom are frayed and worn, although the handle is a polished hardwood that looks newly fashioned.

TREASURE HOARD 23

- **Coinage:** 843 cp, 10,051 sp, 2,552 gp, 136 pp.
- **Aquamarine:** This transparent blue gemstone's teardrop shape flickers with light reflecting from the insides of its many facets (worth 500 gp; DC 15 Intelligence check identifies and values).
- **Wooden Shield:** This light round shield has a silver tree emblazoned on it (worth 250 gp; DC 15 Intelligence check values) and weighs only 3 lbs.
- **Adamantine Scale Mail:** Apart from being an obviously high-quality cuirass of scale mail, this armour's scales have each been individually acid-etched with a simple image of an eight-point sunburst.
- **Bracers of Archery:** A string of emeralds runs down this pair of thick bronze bracers.
- **Wand of Web:** This seven-inch rowan wand has a black-inked spider web motif inked into its surface.

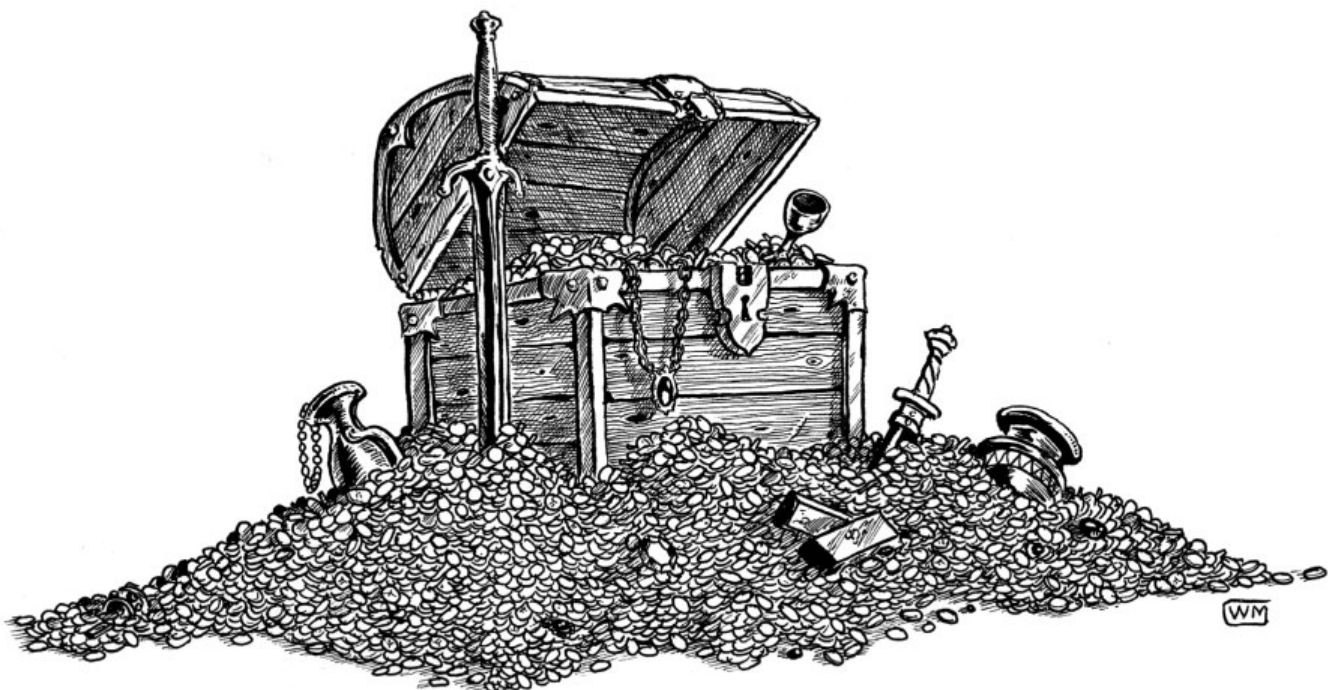
TREASURE HOARD 24

- **Coinage:** 760 cp, 8,035 sp, 2,533 gp, 75 pp.
- **Mithral Chalice:** A glistening silvery chalice, delicately crafted and possessing an airy lightness, lies within a fraying hempen sack. It shares the sack with several woollen socks stuffed with coins; a worn, dull hacksaw and an unused torch whose pitch had long since hardened. Both the hacksaw and the torch seem serviceable, but unremarkable except in their neglect (worth 500 gp; DC 20 Intelligence check values).

- **Cape:** White satin cape with a kraken embroidered across the back in green and black thread (worth 300 gp; DC 15 Intelligence check values).
- **+1 Chain mail:** This suit of fine crafted chainmail is painted red, but its arms are painted black.
- **Staff of Healing:** A smiling, wizened woman's face is carved into the top of this butternut wood staff.
- **Wand of Lightning Bolts:** A long slender piece of wood is diagonally wrapped with a single strip of leather dyed a pale blue. A small lightning bolt is carved into its rounded bottom.

TREASURE HOARD 25

- **Coinage:** 1,121 cp, 3,008 sp, 2,013 gp, 80 pp.
- **Set of Silver Goblets:** These four silver cups are decorated with wave-like images (worth 100 gp; DC 10 Intelligence check values).
- **Potions of Healing (2):** These two flasks are filled with a deep red liquid that smells of roses.
- **Scroll of Guidance:** This surprisingly brief scroll has a small bloodstain on one corner.
- **Scroll of Vicious Mockery:** Written in brown ink in a strong, confident hand this scroll has mud stains on its back.



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