

Ancient Bronze Dragon, G

22

NAME

CR

22 AC 444 HP 27 PASSIVE PERCEPTION 40/80f/40s SPEED

STR 9 DEX 0 CON 8 INT 4 WIS 3 CHA 5

SKILLS / TRAITS

Insight +10, Perception +17, Stealth +7, immune: lightning, blindsight 60', darkvision 120'
Amphibious: Breathe air & water
Legendary Resistance (3/day): Pass a failed save

7 PROF

ACTIONS

Multiattack: Frightful Presence, 1 bite, 2 claws
Bite: 15', +16, 2d10+9p
Claw: 10', +16, 2d6+9s
Tail: 20', +16, 2d8+9b
Frightful Presence: 120' DC 20 Wis save or fright 1min/untill save
Lightning Breath (5-6): 120'x10' line, DC 23 Dex save, 16d10 lightning, save half
Repulsion Breath (5-6): 30' cone, DC 23 Str save or 60' push
Change Shape: Polymorph human/beast CR no higher than own

Ancient Copper Dragon, G

21

NAME

CR

21 AC 350 HP 27 PASSIVE PERCEPTION 40/40c/80f SPEED

STR 3 DEX 3 CON 3 INT 3 WIS 3 CHA 3

SKILLS / TRAITS

Deception +11, Perception +17, Stealth +8, immune: acid, blindsight 60', darkvision 120'
Legendary Resistance (3/day): Pass a failed save

7 PROF

ACTIONS

Multiattack: Frightful Presence, 1 bite, 2 claws
Bite: 15', +15, 2d10+8p
Claw: 10', +15, 2d6+8s
Tail: 20', +15, 2d8+8b
Frightful Presence: 120' DC 19 Wis save or fright 1min/untill save
Acid Breath (5-6): 90'x10' line, DC 22 Dex save, 14d8 acid, save half
Slowing Breath (5-6): 90' cone, DC 18 Con save or 1 attack, 1 action type, speed halved, no reactions 1min/untill save
Change Shape: Polymorph human/beast CR no higher than own

Ancient Gold Dragon, G

24

NAME

CR

22 AC 546 HP 27 PASSIVE PERCEPTION 40/80f/40s SPEED

STR 10 DEX 2 CON 9 INT 4 WIS 3 CHA 9

SKILLS / TRAITS

Insight +10, Perception +17, Persuasion +16, Stealth +9, immune: fire, blindsight 60', darkvision 120'
Amphibious: Breathe air & water
Legendary Resistance (3/day): Pass a failed save

7 PROF

ACTIONS

Multiattack: Frightful Presence, 1 bite, 2 claws
Bite: 15', +17, 2d10+10p
Claw: 10', +17, 2d6+10s
Tail: 20', +17, 2d8+10b
Frightful Presence: 120' DC 24 Wis save or fright 1min/untill save
Fire Breath (5-6): 90' cone, DC 24 Dex save, 13d10 fire, save half
Weakening Breath (5-6): 90' cone, DC 24 Str save or disadv Str checks, saves, & attack rolls 1min/untill save
Change Shape: Polymorph human/beast CR no higher than own

Ancient Green Dragon, G

22

NAME

CR

21 AC 385 HP 27 PASSIVE PERCEPTION 40/80f/40s SPEED

STR 8 DEX 1 CON 7 INT 5 WIS 3 CHA 4

SKILLS / TRAITS

Deception +11, Insight +10, Perception +17, Persuasion +11, Stealth +8, immune: poison, blindsight 60', darkvision 120'
Amphibious: Breathe air & water
Legendary Resistance (3/day): Pass a failed save

7 PROF

ACTIONS

Multiattack: Frightful Presence, 1 bite, 2 claws
Bite: 15', +15, 2d10+8p & 3d6 poison
Claw: 10', +15, 2d6+8s
Tail: 20', +15, 2d8+8b
Frightful Presence: 120' DC 19 Wis save or fright 1min/untill save
Poison Breath (5-6): 90' cone, DC 22 Con save, 22d6 poison, save half

Ancient Red Dragon, G

24

NAME

CR

22 AC 546 HP 26 PASSIVE PERCEPTION 40/40c/80f SPEED

STR 10 DEX 0 CON 9 INT 4 WIS 2 CHA 6

SKILLS / TRAITS

Darkvision 120', blindsight 60', Perception +16, Stealth +7, immune: fire
Legendary Resistance (3/day): Pass a failed save

7 PROF

ACTIONS

Multiattack: Frightful Presence, 1 bite, 2 claws
Bite: 15', +17, 2d10+10p & 4d6 fire
Claw: 10', +17, 2d6+10s
Tail: 20', +17, 2d8+10b
Frightful Presence: 120' DC 21 Wis save or fright 1min/untill save
Fire Breath (5-6): 90' cone, DC 21 Dex save, 26d6 fire, save half

Ancient Silver Dragon, G

23

NAME

CR

22 AC 487 HP 26 PASSIVE PERCEPTION 40/80f SPEED

STR 3 DEX 3 CON 3 INT 3 WIS 3 CHA 3

SKILLS / TRAITS

Darkvision 120', blindsight 60', Arcana +11, History +11, Perception +16, Stealth +7, immune: cold
Legendary Resistance (3/day): Pass a failed save

7 PROF

ACTIONS

Multiattack: Frightful Presence, 1 bite, 2 claws
Bite: 15', +17, 2d10+10p
Claw: 10', +17, 2d6+10s
Tail: 20', +17, 2d8+10b
Frightful Presence: 120' DC 21 Wis save or fright 1min/untill save
Cold Breath (5-6): 90' cone, DC 24 Con save, 15d8 cold, save half
Paralyzing Breath (5-6): 90' cone, DC 24 Con save or paralyzed 1min/untill save
Change Shape: Polymorph human/beast CR no higher than own

Ancient White Dragon, G

20

NAME

CR

20 AC 333 HP 23 PASSIVE PERCEPTION 40/40b/80f/40s SPEED

STR 8 DEX 0 CON 8 INT 0 WIS 1 CHA 2

SKILLS / TRAITS

Darkvision 120', blindsight 60', Perception +13, Stealth +6, immune: cold
Ice Walk: Move/climb no penalty ice/snow
Legendary Resistance (3/day): Pass a failed save

6 PROF

ACTIONS

Multiattack: Frightful Presence, 1 bite, 2 claws
Bite: 15', +14, 2d10+8p & 2d8 cold
Claw: 10', +14, 2d6+8s
Tail: 20', +14, 2d8+8b
Frightful Presence: 120' DC 16 Wis save or fright 1min/untill save
Cold Breath (5-6): 90' cone, DC 22 Con save, 16d8 cold, save half

Androsphinx, L

17

NAME

CR

17 AC 199 HP 20 PASSIVE PERCEPTION 40/60f SPEED

STR 6 DEX 0 CON 5 INT 3 WIS 4 CHA 6

SKILLS / TRAITS

Truesight 120', Arcana +9, Perception +10, Religion +15, immune: divination/thought reading, psychic, bps nonmagic, charm, fright
Spellcasting: See spell card*

6 PROF

ACTIONS

Multiattack: 2 claw
Claw: +12, 2d6+6s (magic)
Roar (3/day): 500'; 1st DC 18 Wis save or frightened 1min/untill save, 2nd DC 18 Wis save or deafened, frightened & paralyzed 1min/untill save, 3rd DC 18 Con save or 8d10 thunder & prone, save half no prone