



KITSUNE

⚡ MYTHOS • 3 🐼 LOGOS • 1



HOW TO PLAY

When you take action as your character:

- 1 **DESCRIBE YOUR ACTION**
- 2 **CHOOSE A MOVE** that matches the action you are taking.

CHANGE THE GAME
Give an advantage or remove disadvantage

FACE DANGER
Avoid harm or resist a malign influence

HIT WITH ALL YOU'VE GOT
Hurt someone in the worst way you can

SNEAK AROUND
Act discretely or deceptively

CONVINCE
Get someone to do something they wouldn't

GO TOE TO TOE
Fight someone for control over something

INVESTIGATE
Get answers or gain useful information

TAKE THE RISK
Perform a feat of daring

- 3 **CHOOSE TAGS** relevant to your action:

EACH POWER = TAG

+1 POWER

EACH WEAKNESS = TAG

-1 POWER

+1 ATTENTION

EACH STORY = TAG

+1/-1 POWER

- 4 **APPLY STATUSES**

HIGHEST HELPFUL STATUS

ADD TIER TO POWER

HIGHEST IMPEDING STATUS

SUBTRACT TIER FROM POWER

- 5 **ROLL +POWER**

Roll two City of Mist (or six-sided) dice and add your Power. If your total score is:

6 OR LESS >MISS
THE MC MAKES A MOVE

7 TO 9 >HIT
SUCCESS, WITH COMPLICATIONS

10 OR MORE >HIT
GREAT SUCCESS!

Look at the move description for the exact outcome.

IMPROVEMENT When you mark three Attention on a theme, reset its Attention to zero and choose one improvement for that theme:

☒ CHOOSE A NEW POWER TAG OR ☒ UNLOCK THE THEME IMPROVEMENT

TAG COMBOS

PARKOUR OVER AN OBSTACLE

Take the Risk
parkour artist + nimble as a fox + daring
POWER 3

HYPNOTIZE SOMEONE

Convince
induce hypnotic trance + make hypnotic suggestion
POWER 2

MASQUERADE AS SOMEONE ELSE

Sneak Around
illusory appearance + induce hypnotic trance + daring
POWER 3

BLESS-OR-HEAL

Change the Game
bless with good fortune or healing touch
POWER 1

THIS CHARACTER IS A PART OF THE CITY OF MIST RPG QUICK START RULES, AVAILABLE AT CITYOFMIST.CO

Expression



MESSENGER OF GOOD FORTUNE

ATTENTION FADE

Mystery:

"HOW CAN I RELIEVE THE SUFFERING OF MANKIND?"

Kitsune is a messenger from another world, sent to the City to help anyone who has suffered from misfortune. Either that or that's what Kitsune says to themselves.

POWER TAGS

Bless with good fortune
Take away good fortune
Healing touch

NEW POWER TAG OPTIONS

☐ Make gold
☐ The more the merrier
☐ Sense lucky opportunity

WEAKNESS TAGS

Powers do not work on gods or spirits

Mobility



NINJA, AFTER A FASHION

ATTENTION FADE

Mystery:

"HOW CAN I RETURN TO THE REALM OF THE GODS?"

The City streets are like a forest to Kitsune. Kit can quickly and quietly get anywhere they wish and if needs be cut through anything in their way.

POWER TAGS

Parkour artist
Nimble as a fox
Makeshift katana

NEW POWER TAG OPTIONS

☐ Move in the shadows
☐ Darts with numbing ointment
☐ Katana whirlwind attack

WEAKNESS TAGS

Fragile

Subversion



TRICKSTER FOX SPIRIT

ATTENTION FADE

Mystery:

"WHICH IS BETTER, REALITY OR FANTASY?"

As with all fox spirits, Kitsune's colorful aura has a mesmerizing effect on mortals who can mistake it for Kit's real appearance or stare at it endlessly.

POWER TAGS

Illusory appearance
Induce hypnotic trance
Make hypnotic suggestion

NEW POWER TAG OPTIONS

☐ Mind reading
☐ Stronger against the simple minded
☐ Summon fox helpers

WEAKNESS TAGS

Elaborate trickery is easier to expose

Defining Relationship



KAITO

ATTENTION CRACK

Identity:

"I LOVE KAITO MORE THAN ANYTHING ELSE!"

Kitsune loves a mortal called Kaito. To be closer to him, Kitsune goes to high-school every day and pretends to be a student, but rarely ever speaks.

POWER TAGS

High-school rumors
Daring
_____, best friend

NEW POWER TAG OPTIONS

☐ Better excuses
☐ Popular
☐ Face always hidden

WEAKNESS TAGS

Freezes up when sees Kaito