

CITY of MIST



HOW TO PLAY

When you take action as your character:

- 1 DESCRIBE YOUR ACTION
- 2 CHOOSE A MOVE that matches the action you are taking.

CHANGE THE GAME
Give an advantage or remove disadvantage

FACE DANGER
Avoid harm or resist a malign influence

HIT WITH ALL YOU'VE GOT
Hurt someone in the worst way you can

SNEAK AROUND
Act discretely or deceptively

CONVINCE
Get someone to do something they wouldn't

GO TOE TO TOE
Fight someone for control over something

INVESTIGATE
Get answers or gain useful information

TAKE THE RISK
Perform a feat of daring

- 3 CHOOSE TAGS relevant to your action:

EACH POWER = TAG

+1 POWER

EACH WEAKNESS = TAG

-1 POWER

+1 ATTENTION

EACH STORY = TAG

+1/-1 POWER

- 4 APPLY STATUSES

HIGHEST HELPFUL STATUS

ADD TIER TO POWER

HIGHEST IMPEDING STATUS

SUBTRACT TIER FROM POWER

- 5 ROLL +POWER

Roll two City of Mist (or six-sided) dice and add your Power. If your total score is:

6 OR LESS >MISS
THE MC MAKES A MOVE

7 TO 9 >HIT
SUCCESS, WITH COMPLICATIONS

10 OR MORE >HIT
GREAT SUCCESS!

Look at the move description for the exact outcome.

IMPROVEMENT When you mark three Attention on a theme, reset its Attention to zero and choose one improvement for that theme:

☒ CHOOSE A NEW POWER TAG OR ☒ UNLOCK THE THEME IMPROVEMENT

TAG COMBOS

DRIVE LIKE A VIRTUOSO

Take the Risk
Getaway driving +
Souped-up getaway car +
Perfect timing
POWER 3

LOSE PURSUERS

Go Toe to Toe
Getaway driving +
Souped-up getaway car +
Lose a tail
POWER 3

AFFLICT SOMEONE WITH A NEGATIVE TREND

(e.g., a wave of mugging, financial losses, increasing pollution)
Hit With All You've Got
Manifest this year's trends +
Weaponize a trend
POWER 2

TAKE ADVANTAGE OF AN EVENT ABOUT TO HAPPEN

(e.g., a gas explosion just around the block)
Change the Game
Foresee this year's events to be chronicled +
Perfect timing
POWER 2

"BABY NEW" IS A CITY OF MIST RPG CHARACTER, AVAILABLE AT CITYOFMIST.CO. ORIGINAL CONCEPT BY PATRICK COOVER.

Divination

I AM THE YEAR

ATTENTION FADE

Mystery:

"WHAT CITY-RATTUNG EVENTS WILL TAKE PLACE THIS YEAR?"

Ben "Baby New" Newman is the personification of the year. Mentally in his late 20s, he ages from infancy to old age every year and is reborn on January 1st. Thanks to this link with time, he is mystically aware of all documented events that will define the year in history.

POWER TAGS

Recall this year's chronicled events
Foresee this year's events to be chronicled
Perfect timing

NEW POWER TAG OPTIONS

- Remember years past
- Hold breath - slow time
- Immune to time and fate manipulation

WEAKNESS TAGS

Events too inconsequential

THEME IMPROVEMENT

Prophetic

When you use a Clue to ask the MC "What's going to happen next?", the MC must give you a straight answer. If you use the answer to your advantage on your next move, you gain an appropriate temporary tier-1 status.

Adaptation

SIGN OF THE TIMES

ATTENTION FADE

Mystery:

"WHAT CREATES THE ZEITGEIST?"

As the personification of the year, Baby New can manifest City-wide trends typical of this year (AKA the zeitgeist). When the stock market is thriving, he can make someone rich; on a bad year on the roads, he can cause an accident to happen.

POWER TAGS

Manifest this year's trends
Weaponize a trend
Temporarily change my age

NEW POWER TAG OPTIONS

- Manifest trends from past years
- Set this year's trends
- Conjure top-selling guns and cars

WEAKNESS TAGS

Age inappropriate

THEME IMPROVEMENT

Tap Into The Source

Once per session, you get a free batch of 2 Juice with a method that relates to this theme and to the circumstances of the current scene. You cannot add this batch to another batch.

Training

BURNING RUBBER

ATTENTION CRACK

Identity:

"I DON'T LET TROUBLE CATCH UP WITH ME."

Ben was only ever good at one thing: getting away. He's the kind to leave his troubles infuriated and far behind: teachers, bullies, and now the ladies and cops. His quick reflexes make him the best getaway driver in the game, but due to his new condition, his "career" is in jeopardy.

POWER TAGS

Getaway driving
Lose a tail
Street smarts

NEW POWER TAG OPTIONS

- Car mechanic
- Multitask while driving
- Eat my dust, cops

WEAKNESS TAGS

Extensive rap sheet

THEME IMPROVEMENT

It's Showtime

Choose a single power tag from this theme. When you burn it for a hit, you get an automatic result of 9 (instead of 7) and a Power of 3, for a total unmodified score of 12. Statuses apply to your Power, as usual.

Possessions

WHEELS OF FORTUNE

ATTENTION CRACK

Identity:

"BEHIND THE WHEEL, I AM UNSTOPPABLE."

Whether his ride is provided for him or casually hotwired in a moment of need, Baby New is always in possession of the right car for the job: a fast, maneuverable vehicle rigged for speed straight out of the drag races. Fake license plates and a paint job help him keep a low profile.

POWER TAGS

Souped-up getaway car
Stashed pistol
Inconspicuous vehicle

NEW POWER TAG OPTIONS

- That special fuel additive
- My other car is a _____
- Mickey's Body Shop

WEAKNESS TAGS

Not the legal owner

THEME IMPROVEMENT

Quality Matters

One of your items or possessions is a real gem, perfect for what it was made for. Choose one tag from this theme. It must describe an item or possession. Any Core Move you make using this tag is Dynamite!