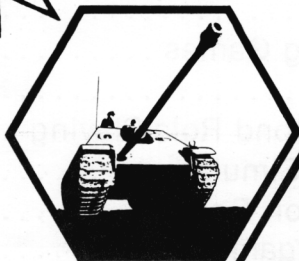


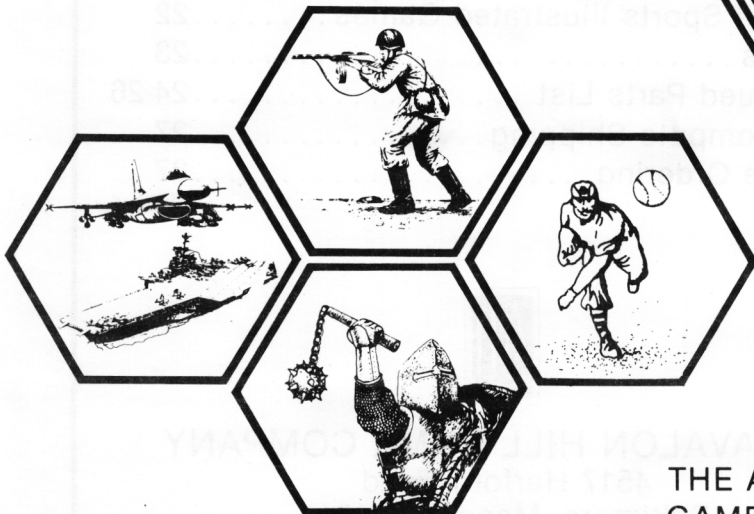
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THE AVALON HILL GAME COMPANY

4517 Harford Road

Baltimore, Maryland 21214

Numbered circles represent wargame complexity rating on a scale of 1 to 10: 10 being the most complex.

THIS IS a complete listing of all current games and their parts listed in group classifications. Parts which are shaded do not come with the game, but are variants and/or accessories to the game. Discontinued Avalon Hill games are listed on the last pages of this booklet.

Complete **AVALON HILL GAMES** are available wherever good games are sold. Please check with your favorite games store.

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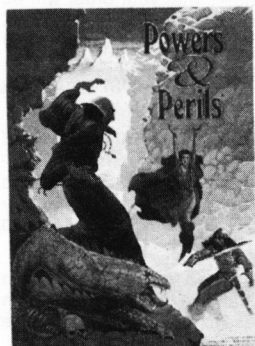
QUESTIONS: Kindly send a self-addressed, stamped envelope when sending letters to us on game questions requiring a reply.

Prices subject to change without notice.



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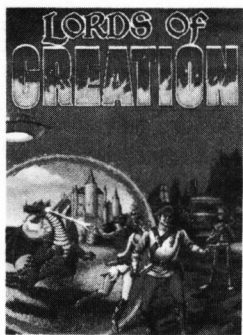
Character Record Pad 3.00

One Six-Sided Die and Two Ten-Sided Die ... 1.50

New Supplements and Modules

NOTE: Ownership of POWERS AND PERILS is necessary to play modules & supplements

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The unique role-playing game for all time. **Lords of Creation** can be played in any era: past, present and future. The simple, yet complete rulebook gets players into the game quickly. Perfect for beginning gamers.

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Adventure Handouts(5) ... 3.00	Adventure Handouts(2) ... 1.00		Adventure Handouts(2) ... 2.00
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RuneQuest

Recipient of *Omni Magazine's*
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The new edition! The designers of *RuneQuest* have put together their years of experience to bring you the definitive edition of this popular fantasy role-playing game. Look for the Vikings! and Monster Coliseum supplements!

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Magic Book	6.00
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Mapsheet	8.00
Game Aids Book	4.00
Players Notes Books(2)	6.00
8, 20-sided Dice	ea. 1.00



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Supplement #1

Monster Coliseum	\$16.00
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Monster Book	6.00
Character Pad	3.00
Coliseum Floor Map	3.00

RQ(Gamemasters Bx)

Includes:	\$25.00
Creatures Book	6.00
Intro. to Glorantha	5.00
Game Aids Book	4.00
Mapsheet	8.00

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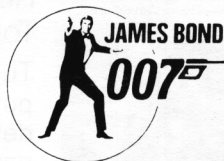
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Enter the Victory Games World of James Bond 007 Role Playing In Her Majesty's Secret Service

**Winner of the H.G. Well's
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ADVENTURE MODULES

YOU ONLY LIVE TWICE—An adventure for new agents based on the popular film. **Comps:** 56-page Gamesmaster Guide, M.I.6 Agent Dossier with 8 Mission Sheets, stand-up screen with maps and floorplans. **\$7.95**

LIVE AND LET DIE—A tournament level adventure of danger and excitement! **Comps:** 64-page Gamesmaster Guide, 8-page Map Booklet, M.I.6 Mission Sheets, stand-up screen with map. **\$8.95**

NEW!

GOLDFINGER II: THE MAN WITH THE MIDAS TOUCH—Not based on any book or movie—can be played as a stand alone adventure or as a sequel to the Goldfinger adventure. **COMPS:** 48-page Gamesmaster Guide, M.I.6 Agent Dossier with 8 Mission Sheets, stand-up screen with maps. **\$7.95**

THE MAN WITH THE GOLDEN GUN—Rescue the kidnapped scientist and his brilliant but deadly new invention from the forces of the KGB, Tarot, and the most dangerous assassin of all! **COMPS:** 48-page Gamesmaster Guide, M.I.6 Agent Dossier with 8 Mission Sheets, stand-up screen with maps. **\$7.95**

SUPPLEMENT—NEW!

THRILLING LOCATIONS "AN EXCURSION INTO THE WORLD OF LUXURY"— Expand your James Bond 007 role playing campaign with detailed descriptions of "Real Life" elegant restaurants, preeminent lodgings, and sumptuous travel accommodations around the world! The Thrilling Locations Supplement is a must for gamesmaster, player, or Bond fan! **\$9.95**

BASIC GAME

SUPPLEMENTS



BASIC SET—The complete *James Bond 007* Game players' package. **Comps:** Basic Game book, 12 Character Records, two 6-sided and two 10-sided dice. **\$12.95**

BASIC GAME BOOK—The Basic Game book includes all rules for the *James Bond 007* Game. An introductory adventure teaches players the rules while getting them right into the action. **\$9.95**

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GAMESMASTER PACK SUPPLEMENT—Adds secrecy and visual aids to the *James Bond 007* Game. **Comps:** 11" x 32" GM Screen, 23 action figures with bases, 40 Character Records, Map grid. **\$8.95**

NOTE: Ownership of BASIC GAME is required to play these modules and supplements

OTHER ADVENTURE MODULES

GOLDFINGER

Adventure based on the exciting original movie. **Comps:** 48-pg. Gamesmaster Guide, M.I.6 Agent Dossier with 8 Mission Sheets, and folder with maps. **\$7.95**

OCTOPUSSY

Film characters and locales. **Comps:** 48-pg. Gamesmaster Guide, M.I.6 Agent Dossier with 8 Mission Sheets, and folder featuring rogues gallery. **\$7.95**

DR. NO

The Dr. No adventure package contains an illustrated 48-pg. Gamesmaster Guide, M.I.6 Agent Dossier with 8 Mission Sheets and a stand up screen. **\$8.95**

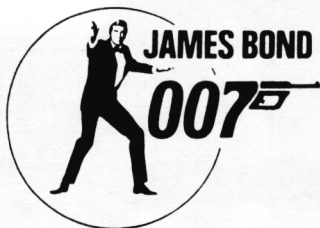
FOR YOUR INFORMATION

—This Gamemaster Supplement complete with 72 page Rules and Information Book, 12 M.I.6 Documentation Forms and non-player Character Cards **\$9.95**

New from Victory Games!

James Bond 007 Action Episode Games

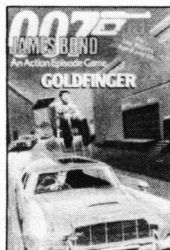
For Children 8 and Up



Based on the exciting movie series, the easy-to-play Action Episodes bring the World of James Bond 007 into your home. Chase villains on land, in the air, on the seas! The fun is just beginning with solitaire and two-player Action Episodes!

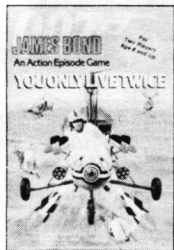
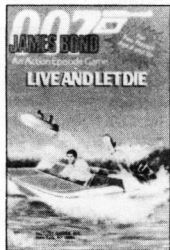
GOLDFINGER ACTION EPISODE

James Bond and his famous Aston Martin DBV in the most famous Bond car chase, in this 2-player game. Includes 11" x 16" four-color mounted mapboard, 5 die-cut figures with bases, 5 game cards, 2 six-sided dice, rules folder. **\$7.95**



LIVE & LET DIE ACTION EPISODE

A high-speed chase through Louisiana bayou with Bond racing for his life in this 2-player game. Includes 11" x 16" four-color mounted mapboard, 5 die-cut figures with bases, 32 game cards, 2 six-sided dice, rules folder. **\$7.95**



MAN WITH THE GOLDEN GUN ACTION EPISODE

Danger stalks Scaramanga's Funhouse as Bond seeks the remarkable Solex Agitator in this solitaire game. Includes four 4" x 5½" funhouse maze panels, 5 die-cut figures with bases, 50 game cards, 2 six-sided dice, rules folder. **\$7.95**

YOU ONLY LIVE TWICE ACTION EPISODE

"Little Nellie" and 007 team up in a death-defying fight through the skies in this game for 2 players. Includes 11" x 16" four-color mounted mapboard, 5 die-cut figures with bases, record pad, 2 six-sided dice, rules folder.

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Award Winning Military Simulations

From



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This new **Ambush** follow-on module adds new components to the original game components to produce six astounding new missions. **Three New Maps** and **108 New Counters** expand the scope of this award-winning solitaire system to introduce new challenges and dangers. You must own **Ambush** to play **Purple Heart**.

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Mission Cards (13)	7.00	Mapsheets—(D&E)	ea. 3.00

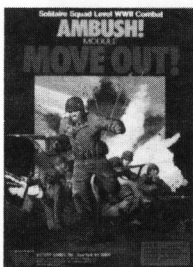


AMBUSH Follow-On Module

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With four new missions, **Move Out!** takes you and your squad of battle-hardened veterans back to war-torn France, picking up the adventure where it left off in **Ambush**. You must own **Ambush** to play **Move Out!**

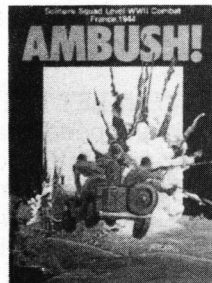
Paragraph/Mission Booklet ..	\$4.00
Character Cards (60)	4.00
Mission Cards (11)	6.00

Ambush is Winner of the
Charles Roberts Best 20th Century Wargame Award!

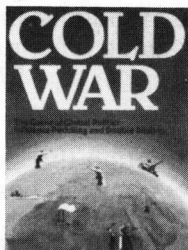


AMBUSH ⑤\$24.00
The unique solitaire game of small unit tactics during World War Two.
Mapsheets A & Bea. 5.00
Rules Booklet 5.00
Paragraph Booklet 4.00
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A Multi-Player Game of International Intrigue!



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PLUS ..



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Set of Access/Harvest Cards	2.00
Sets of Planet Cards	2.00

NEW

DUNE MODULE

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NEW

NOTE: Ownership of *Dune Basic Game* is required to play Adventure Modules

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Mapboard 22" x 24"	8.00	2-Sets Star Cards	2.00
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ALPHA OMEGA ④	14.00	Mapboard	8.00	Terran Counters	3.00
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		Track Record Card	2.50	Hit Marker Counters	3.00
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Rules	4.00	THE LEGEND OF ROBIN HOOD ④	8.00	Set of 11	3.00
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Event Cards	4.00	Rules	4.00	UFO ①	6.00
Record Pad	2.50	Counters	3.00	Mapboard	6.00
Counters	3.00			Rules	2.00
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		Alien Counters	3.00		

Numbered circles represent complexity rating on a scale of 1 to 10: 10 being the most complex.

STRATEGY/WARGAMES

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BANZAI

The first of the **Up Front** game modules, expanding upon the 1983 Charles S. Roberts Award-winning system. Includes 12 SW Pacific scenarios ideal for solitaire play. Requires ownership of **UP FRONT**.

PRICE
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PARTS

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Rules: 4.00
Infantry Cards Set (60): 5.00
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Man-to-Man combat involving modern day weaponry and its effects on military tactics and strategy.

\$22.00

PARTS

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Scenario Manual: 3.00
4 Sep. 8 x 22 Mapboards 1,2,3,4: 4.00 ea.
Die Cut Counters: 3.00
Playing Aids Card Sets (5): 3.00



HITLER'S WAR

(4)

Three games in one; examines WWII at several levels focusing on political and military decision-making.

\$16.00

PARTS

Mapboard: 8.50
Unit Counters—specify #1 or #2: 3.00 ea.
Rules: 4.00
Record Card—specify Allied, Axis, or Soviet: 1.00 ea.



Numbered circles represent complexity rating on a scale of 1 to 10: 10 being the most complex.

AFRIKA KORPS (2)	14.00	Panormon	3.00	BLITZKRIEG (6) (7) thru (10)	16.00
Mapboard	8.00	Malta	3.00	Mapboard	8.00
Counters	3.00	Rules	4.00	Red Troop Counters	3.00
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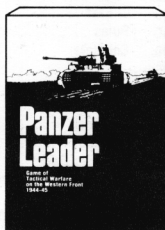
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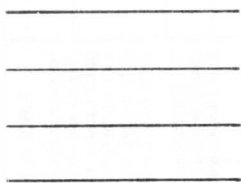
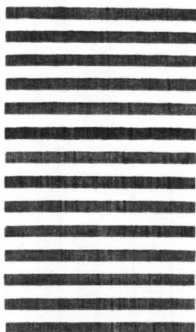
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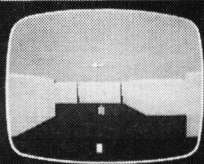
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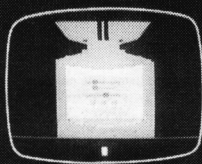
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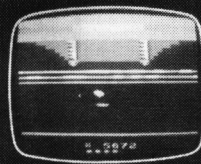
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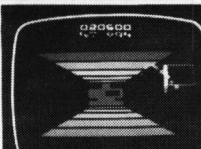
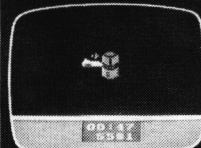
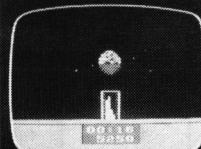
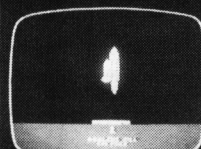
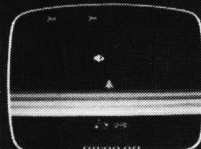
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WALL BALL



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					TRS-80 I & III	COMM. 64	ATARI HOME COMP.	TRS 80 COLOR	VIC 20	TI 99	TIME/ SIN-CLAIR	APPLE II, II+ IIe	ATARI HOME COMP.	IBM PC PCjr	COMM. 64	H-90 Z-100
B-1 Nuclear Bomber	40002		16.00			64K	32K									
	40003		16.00		16K					16K	16K					
	40052		21.00									48K				
	40053		21.00										48K			
	40054		21.00											48K		
	40055		21.00												64K	
	40057		21.00													64K
Midway Campaign	40102		16.00			64K	32K									
	40152		21.00									48K				
	40153		21.00										40K			
	40154		21.00											48K		
Nukewar	40301		16.00		16K	64K	16K		16K							
Dnieper River Line	41752		30.00									48K				
	41753		30.00										48K			
	41754		30.00											64K		
	☆ 41755		30.00												64K	
Close Assault	42252		35.00									48K				
	42253		35.00										48K			
	43054		50.00											256K		
Legionnaire	43501		25.00				16K									
	43502		25.00			64K										
	43552		30.00									48K				
	43553		30.00										32K			
	43555		30.00												64K	
Under Southern Skies	44352		25.00									48K				
Clear For Action	44601		25.00		48K		48K									
	44653		30.00										48K			
Paris in Danger	44753		35.00										48K			
Gulf Strike	44953		30.00										48K			
Combat Chess	☆ 45153		25.00		AVAILABLE SPRING '85								48K			
Panzer's East	45401		25.00		48K	64K	32K									
	45455		30.00												64K	
Dreadnoughts	45552		30.00									48K				
	46052		40.00									48K				
	46053		40.00										48K			
	☆ 46054		40.00		AVAILABLE SPRING '85										128K	
	46055		40.00												64K	
PanzerJagd	46601		25.00			64K	32K†									
	46653		30.00										48K			
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Computer Circus Maximus	☆ 48654		25.00											128K		

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						COMM. 64	ATARI HOME COMP.			TRS-80 I & III	APPLE II, II+ IIe	ATARI HOME COMP.	IBM PC PCjr	COMM. 64 H-90 Z-100
Empire of the Overmind	41152		35.00									48K		
	41153		35.00										40K	
Telengard	42401		23.00			64K	48K							
	42452		28.00									48K		
	42453		28.00									48K		
	42454		28.00		AVAILABLE SPRING '85								64K	
	42455		28.00											64K
	42457		28.00											64K
G.F.S. Sorceress	42851		35.00							48K				
	42852		35.00								48K			
	42853		35.00									48K		
Parthian Kings	45652		25.00								48K			
	45655		25.00											64K
Fortress of the Witch King	46152		25.00								48K			
	46155		25.00											64K
Jupiter Mission 1999	46353		50.00									48K		
	46355		35.00		AVAILABLE SPRING '85									64K
Ripper	47355		25.00											64K
Quest of The Space Beagle	47453		35.00									48K		
Maxwell Manor	48793		25.00									48K		64K
Beast War	48952		25.00		AVAILABLE SPRING '85						48K			

SCIENCE FICTION

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					TRS-80 I & III	COMM. 64	ATARI HOME COMP.		T1 99	TRS-80 I & III	APPLE II, II+ IIe	ATARI HOME COMP.	IBM PC PCjr	COMM. 64 H-90 Z-100
Galaxy	41902		20.00		16K		64K	16K						
	41991		25.00								32K	48K		
	41992		25.00								48K	24K		
	41954		25.00										48K	
Andromeda Conquest	42002		18.00		16K		64K	32K						
	42052		23.00								48K			
	42053		23.00									40K		
	42054		23.00										48K	
Free Trader	44492		25.00								48K	48K		

LEISURE TIME/GENERAL SIMULATIONS

GAME TITLE	GAME NO.	QUAN.	RETAIL EACH	TOTAL RETAIL PRICE	With Cassette For:					With Diskette For:				
						COMM. 64	ATARI HOME COMP.			APPLE II, II+ IIe	ATARI HOME COMP.	IBM PC PCjr	COMM. 64	
T.G.I.F.	45701		20.00				64K	40K						
	45753		25.00									40K		
	45755		25.00											64K
Computer Class Struggle	47952		30.00		(Includes the boardgame)						48K			
Computer Trivia	48554		44.00		(Includes the boardgame)								128K	

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GAME TITLE	GAME NO.	QUAN.	RETAIL EACH	TOTAL RETAIL PRICE	With Cassette For:					With Diskette For:				
						COMM. 64	ATARI HOME COMP.			APPLE II, II+ IIe	ATARI HOME COMP.	IBM PC PCjr	COMM. 64	H-90 Z-100
Computer Stats Pro Baseball	40852		35.00								48K			
	40855		35.00											64K
Computer Football Strategy	41501		16.00			64K	32K							
	41553		21.00								32K			
	41554		21.00									64K		
	41555		21.00										64K	
	41557		21.00											64K
Breakthru	43902		20.00			64K								64K
	43955		25.00											
Computer Title Bout	44253		30.00								48K			
Tournament Golf	46552		30.00								48K			
	46555		30.00											64K
Pro Manager	47754		35.00										128K	
Pro Football	48855		30.00		AVAILABLE SUMMER '85									64K

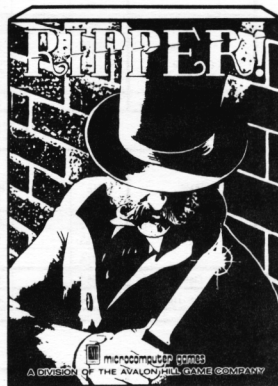
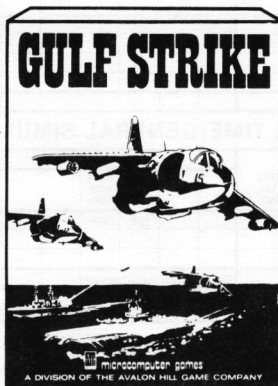
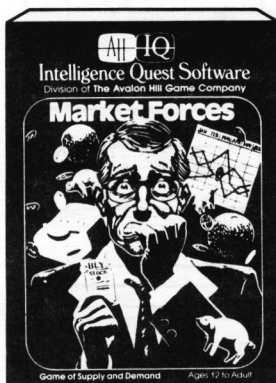
ARCADE

GAME TITLE	GAME NO.	QUAN.	RETAIL EACH	TOTAL RETAIL PRICE	With Cassette For:					With Diskette For:			
					COMM. 64	ATARI HOME COMP.	TRS 80 COLOR	VIC 20		APPLE II II+ IIe	ATARI HOME COMP.	IBM PC PCjr	COMM. 64
Shootout at the OK Galaxy	41003		20.00		64K	16K	16K	8K					
Moon Patrol	44002		25.00		64K	16K							
S.C.I.M.M.A.R.S.	44552		26.00							48K			
Flying Ace	45302		26.00		64K	16K							
	45353		31.00								32K		
Space Cowboy	46453		21.00								48K		
London Blitz	47001		20.00		64K								
	47055		25.00										64K



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Computer Stocks and Bonds	40902		20.00		64K	48K	5K							
	40952		25.00							48K				
	40953		25.00								40K			
	40954		25.00									48K		
	40955		25.00										64K	
	40957		25.00											64K
Market Forces	43201		16.00		64K	32K								
	43293		21.00								32K		64K	
Computer Facts in Five	43452		26.00							48K				
	43453		26.00								48K			
	43454		26.00									64K		
Divex	46801		16.00		64K	32K								
	46893		21.00								32K		64K	



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DRAW POKER
CONTROLLER
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diskette for Apple II
cassette for TRS-80 (I & III), PET, Atari
diskette for TRS-80 (I & III)
cassette for TRS-80 (I & III), PET, and Atari
diskette for IBM PC
cassette for Atari, diskette for Atari
cassette for TRS-80 Models I & III
diskette for Apple, Atari and IBM PC

STRATEGY GAMES ELIGIBLE

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MIDWAY CAMPAIGN
MIDWAY CAMPAIGN
NORTH ATLANTIC CONVOY RAIDER
NUKEWAR
TANKTICS
TANKTICS
DNEIPER RIVER LINE
DNEIPER RIVER LINE
CLOSE ASSAULT
CLOSE ASSAULT
VC
VC
FREDERICKSBURG
LEGIONNAIRE
PARIS IN DANGER

diskette only for TRS-80 (I & III), Apple II, or Atari
cassette for TRS-80 (I & III), PET or Atari
diskette for TRS-80 (I & III), Apple or Atari
diskette for TRS-80 (I & III), Apple or Atari
diskette for TRS-80 (I & III), or Apple
cassette for TRS-80 (I & III), PET or Atari
diskette for TRS-80 (I & III), Apple or Atari
cassette for TRS-80 (I & III), PET or Atari
diskette for TRS-80 (I & III), Apple or Atari
cassette for TRS-80 (I & III) or Atari 800 only
diskette for TRS-80 Models I & III
cassette for TRS-80 Models I & III and Color Computer, Atari
diskette for TRS-80 (I & III), Apple II, Atari, or IBM PC
diskette for TRS-80 Models I & III
cassette for Atari home computers
diskette for Atari home computers

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BASEBALL STRATEGY
FOOTBALL STRATEGY
ROAD RACER/BOWLER
KNOCKOUT
BREAKTHRU

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cassette for TRS-80 (I & III), PET, Atari
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cassette for PET or Atari 400/800 only
cassette for Atari home computers
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SHOOTOUT AT THE OK GALAXY
GUNS OF FORT DEFIANCE
GUNS OF FORT DEFIANCE
BOMBER ATTACK
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MOON PATROL
VORRAK
GYPSY
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CONFLICT 2500
VOYAGER
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SPACE STATION ZULU

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cassette for TRS-80 (I & III), PET or Atari
diskette for TRS-80 (I & III), Apple or Atari
cassette for TRS-80 (I, III, and Color Computer), PET, and Atari
diskette for Apple, Atari or IBM PC
diskette for TRS-80 (I & III), Apple, Atari or IBM PC
diskette for Apple II
cassette for Atari
diskette for Apple II or Atari

ADVENTURE FANTASY GAMES ELIGIBLE

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LORDS OF KARMA
EMPIRE OF THE OVERMIND
EMPIRE OF THE OVERMIND
TELENGARD
G.F.S. SORCERESS
G.F.S. SORCERESS

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diskette for TRS-80, Apple II, Atari
cassette for TRS-80 (I & III) or Atari 800 only
diskette for TRS-80 (I & III) or Apple II
diskette for TRS-80 (I & III) and Apple II
cassette for TRS-80 (I & III), or Atari 800 only
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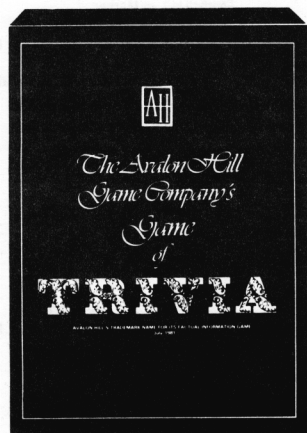
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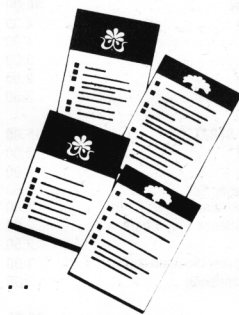
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This is our complete list of available discontinued games and parts. Please note, there are no boxes available except where we offer complete games. Many of these parts are in very short supply, and so orders will be filled on a first come, first served basis.

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