

Date _____

Friends Gained/Lost _____

Adventure Name _____

Session Details _____

Foes Gained/Lost _____

Character	Ability or Skill	Oath Fulfilled	Role- Playing	Virtuous Hero	Victory	Success	Awarded CP
	☐	☐	☐ ☐	☐	☐	☐	
	☐	☐	☐ ☐	☐	☐	☐	
	☐	☐	☐ ☐	☐	☐	☐	
	☐	☐	☐ ☐	☐	☐	☐	
	☐	☐	☐ ☐	☐	☐	☐	
	☐	☐	☐ ☐	☐	☐	☐	
	☐	☐	☐ ☐	☐	☐	☐	
	☐	☐	☐ ☐	☐	☐	☐	
	☐	☐	☐ ☐	☐	☐	☐	
	☐	☐	☐ ☐	☐	☐	☐	

- **Ability or Skill (1 CP)**

The player made an ability or skill check (successful or otherwise).

- **Oath Fulfilled (1 CP)**

The player fulfilled a meaningful vow made to someone and this vow put you at risk in some way.

- **Role-playing (1-2 CP)**

1 CP for each of the character's descriptors demonstrated during the session.

- **Virtuous Hero (1 CP)**

The player passionately demonstrated at least one of the three tenets of the virtuous hero (Resolute, Truthful, & Just).

- **Victory (1 CP)**

The character engaged in at least one combat where they weren't knocked out, captured or otherwise incapacitated.

- **Success (1 CP)**

The story had a main goal and it was achieved during this session.

Entanglements (Romance/Revenge) _____

Memorable Moments _____

Other Rewards & Awards _____
