

Character: Hermetic Architect 055

Player:

Saga:

Setting:

Current Year: 1220

House: Verditius

Age: 55 (55) Size: 0 Confidence: 1 (3)

Decrepitude: 0

Effects of Aging:

Warping: 0 (0)

Effects of Warping:

Characteristics

		DESCRIPTION	SCORE
Intelligence	Int		+3
Perception	Per		0
Presence	Pre		0
Communication	Com		0
Strength	Str		0
Stamina	Sta		0
Dexterity	Dex		+1
Quickness	Qik		0

Virtues and Flaws

The Gift (Special)

Celestial Magic (Lab Total: 1-5) (Major, Mystery)

Affinity with Goldsmith (Minor, General)

Major Philosophic Alchemy (Major, Mystery)

Hermetic Architecture (Minor, Mystery)

Verditius Elder Runes (Minor, Mystery); Vis Limit Multiplier: 3

Puissant Goldsmith (Minor, General)

Dwarf Blood (Craft Totals: +1) (Minor, Supernatural)

Affinity with Magic Theory (Minor, General)

Major Magical Focus (Vis) (Major, Hermetic)

Hermetic Magus (Free, Social Status)

Verditius Magic (Minor, Hermetic); Preparation Abilities:

Philosophiae/*Craft

Hermetic Patron (Minor, Story)

Driven (Becomet the Greatest Hermetic Architect the World Has Known) (Major, Personality)

Weak Spontaneous Magic (Major, Hermetic)

Limited Magic Resistance (Ignem) (Minor, Hermetic)



Birth Name:
Year Born: 1165
Gender: Male
Race/Nationality:
Birth Place:
Religion:
Title:
Height: 168 cm
Weight: 72 kg
Hair:
Eyes:
Handedness:



Abilities

Exp.	ABILITY (SPECIALTY)	SCORE
105	Artes Liberales (astronomy)	6
15	Awareness (determining effect)	2
15	Brawl (Bludgeon)	2
15	Climb (buildings)	2
0	English	5
238	Goldsmith (enchantments) (18)	11+3
	Category: Buildings	
50	Latin (hermetic usage)	4
35	Leadership (laboratory work) (5)	3
93	Magic Theory (extracting vis) (23)	6
5	Order of Hermes Lore	1
50	Organization Lore: Mystery Cult	4
5	Parma Magica (Mentem)	1
30	Philosophiae (laboratory work)	3
15	Verditius Cult Lore (initiating others)	2

Notes	
110 XP Spent On:	Opening structures for enchantment
Building out the laboratory	10 XP on "Other Activities"
Initiating:	
Celestial Magic	
Major Philosophic Alchemy	
Verditius Elder Runes	
Hermetic Architecture	
10 XP Spent On:	
Longevity Ritual	
180 XP Spent On:	

[illegible]

Hermetic Architect plus 30 years.chr, 02/10/2012, Page 2

Wizard's Sigil:

Covenant of Apprenticeship:

Gauntlet Age: 25

Magical Arts

Technique	Score	Exp.	Form	Score	Exp.	Bonus	MR	Form	Score	Exp.	Bonus	MR
Creo (13)	17	166	Animal	0	0	0	5	Ignem	0	0	0	5
Intellego	0	0	Aquam	0	0	0	5	Imaginem	0	0	0	5
Muto	0	0	Auram	0	0	0	5	Mentem	0	0	0	10
Perdo	0	0	Corpus	0	0	0	5	Terram	0	0	0	5
Rego	2	3	Herbam	0	0	0	5	Vim (5)	14	110	3	19

Laboratory Totals

Lab Total: Int (3) + Magic Theory (6) + Specialty (extracting vis) + Form + Technique + Aura (3) + Lab Bonus + Puissant Art / Deficient Art

[illegible]

Base Casting Totals

Formulaic: Technique + Form + Sta + Aura + Die

Ritual: Technique + Form + Sta + Aura + Artes Lib. + Philos. + Die

Spontaneous (Fatigue): (Technique + Form + Sta + Aura + stress die) / 2

Spontaneous (No Fatigue): (Technique + Form + Sta + Aura) / 5

Fast Casting Speed (+ stress die)	0	+	0	=	0
	Qik		Finesse		TOTAL
Determining Effect (+ die, vs. 15-magnitude)	0	+	3	=	3
	Per	+	Awareness	=	TOTAL
Base Targeting (+ die)	0	+	0	=	0
	Per	+	Finesse	=	TOTAL
Concentration (+ die)	0	+	0	=	0
	Sta	+	Concentration	=	TOTAL
Magic Resistance (+ Form)			1x5	=	5
			Parmax5	=	TOTAL

Longevity Ritual

Lab Total: 0

Age Roll Modifier: 6

Twilight Scars:

Raw Vis

Art	Pawns	Physical Form and Location
1. Chess 2. Go 3. Shogi 4. Backgammon 5. Checkers 6. Monopoly 7. Clash Royale 8. Anger Management 9. Anger Management 2 10. Anger Management 3 11. Anger Management 4 12. Anger Management 5 13. Anger Management 6 14. Anger Management 7 15. Anger Management 8 16. Anger Management 9 17. Anger Management 10 18. Anger Management 11 19. Anger Management 12 20. Anger Management 13 21. Anger Management 14 22. Anger Management 15 23. Anger Management 16 24. Anger Management 17 25. Anger Management 18 26. Anger Management 19 27. Anger Management 20 28. Anger Management 21 29. Anger Management 22 30. Anger Management 23 31. Anger Management 24 32. Anger Management 25 33. Anger Management 26 34. Anger Management 27 35. Anger Management 28 36. Anger Management 29 37. Anger Management 30 38. Anger Management 31 39. Anger Management 32 40. Anger Management 33 41. Anger Management 34 42. Anger Management 35 43. Anger Management 36 44. Anger Management 37 45. Anger Management 38 46. Anger Management 39 47. Anger Management 40 48. Anger Management 41 49. Anger Management 42 50. Anger Management 43 51. Anger Management 44 52. Anger Management 45 53. Anger Management 46 54. Anger Management 47 55. Anger Management 48 56. Anger Management 49 57. Anger Management 50 58. Anger Management 51 59. Anger Management 52 60. Anger Management 53 61. Anger Management 54 62. Anger Management 55 63. Anger Management 56 64. Anger Management 57 65. Anger Management 58 66. Anger Management 59 67. Anger Management 60 68. Anger Management 61 69. Anger Management 62 70. Anger Management 63 71. Anger Management 64 72. Anger Management 65 73. Anger Management 66 74. Anger Management 67 75. Anger Management 68 76. Anger Management 69 77. Anger Management 70 78. Anger Management 71 79. Anger Management 72 80. Anger Management 73 81. Anger Management 74 82. Anger Management 75 83. Anger Management 76 84. Anger Management 77 85. Anger Management 78 86. Anger Management 79 87. Anger Management 80 88. Anger Management 81 89. Anger Management 82 90. Anger Management 83 91. Anger Management 84 92. Anger Management 85 93. Anger Management 86 94. Anger Management 87 95. Anger Management 88 96. Anger Management 89 97. Anger Management 90 98. Anger Management 91 99. Anger Management 92 100. Anger Management 93 101. Anger Management 94 102. Anger Management 95 103. Anger Management 96 104. Anger Management 97 105. Anger Management 98 106. Anger Management 99 107. Anger Management 100 108. Anger Management 101 109. Anger Management 102 110. Anger Management 103 111. Anger Management 104 112. Anger Management 105 113. Anger Management 106 114. Anger Management 107 115. Anger Management 108 116. Anger Management 109 117. Anger Management 110 118. Anger Management 111 119. Anger Management 112 120. Anger Management 113 121. Anger Management 114 122. Anger Management 115 123. Anger Management 116 124. Anger Management 117 125. Anger Management 118 126. Anger Management 119 127. Anger Management 120 128. Anger Management 121 129. Anger Management 122 130. Anger Management 123 131. Anger Management 124 132. Anger Management 125 133. Anger Management 126 134. Anger Management 127 135. Anger Management 128 136. Anger Management 129 137. Anger Management 130 138. Anger Management 131 139. Anger Management 132 140. Anger Management 133 141. Anger Management 134 142. Anger Management 135 143. Anger Management 136 144. Anger Management 137 145. Anger Management 138 146. Anger Management 139 147. Anger Management 140 148. Anger Management 141 149. Anger Management 142 150. Anger Management 143 151. Anger Management 144 152. Anger Management 145 153. Anger Management 146 154. Anger Management 147 155. Anger Management 148 156. Anger Management 149 157. Anger Management 150 158. Anger Management 151 159. Anger Management 152 160. Anger Management 153 161. Anger Management 154 162. Anger Management 155 163. Anger Management 156 164. Anger Management 157 165. Anger Management 158 166. Anger Management 159 167. Anger Management 160 168. Anger Management 161 169. Anger Management 162 170. Anger Management 163 171. Anger Management 164 172. Anger Management 165 173. Anger Management 166 174. Anger Management 167 175. Anger Management 168 176. Anger Management 169 177. Anger Management 170 178. Anger Management 171 179. Anger Management 172 180. Anger Management 173 181. Anger Management 174 182. Anger Management 175 183. Anger Management 176 184. Anger Management 177 185. Anger Management 178 186. Anger Management 179 187. Anger Management 180 188. Anger Management 181 189. Anger Management 182 190. Anger Management 183 191. Anger Management 184 192. Anger Management 185 193. Anger Management 186 194. Anger Management 187 195. Anger Management 188 196.		

Familiar

POWERS, ABILITIES, ATTACKS

Name:

Type:

Int	0	Tech	Creo
Per	0	Form	Animal
Str	0	Lab	Total 0
Sta	0	Bond	Lev 25
Pre	0	Cords	
Com	0	Gold	0
Dex	0	Silver	0
Qik	0	Bronze	0
Size	0	Total	0
Might	0		
Soak	0		

Grimoire of Hermetic Architect 055

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Casting Total: (Technique + Form + Sta + mastery + focus - no hands - mute + spellcasting bonus + [Art. Lib. + Phil. (ritual only)]) / deficiencies
 Penetration: CT + Penetration - level + Penetration Specialization