

Character: Krause

Player:

Saga:

Setting:

Current Year: 1220

House:

Age: 34 (34) Size: 0 Confidence: ~



Decrepitude: 0

Effects of Aging:

Warping: 0 (0)

Effects of Warping:

Birth Name: Krause
Year Born: 1186
Gender: Male
Race/Nationality: German
Birth Place: Aachen
Religion:
Title:
Height: 5'10"
Weight: 195 lbs
Hair: Sandy Blonde
Eyes: Blue
Handedness: Right
Description: Krause



Characteristics

		DESCRIPTION	SCORE
Intelligence	Int		-1
Perception	Per		+1
Presence	Pre		0
Communication	Com		-1
Strength	Str		+2
Stamina	Sta		+1
Dexterity	Dex		+1
Quickness	Qik		+2

Virtues and Flaws

Rapid Convalescence (Recover from Wounds: +3) (Minor, General)
Reserves of Strength (Strength: +3 once/day) (Minor, General)
Warrior (50/50) (Minor, General)

No Sense of Direction (Minor, General)
Wrathful (Minor, Personality)
Plagued by Supernatural Entity (Ghost of Wronged Woman) (Major, Story)

Abilities

Exp.	ABILITY (SPECIALTY)	SCORE
0	German (conversational)	5
15	Area Lore: Levant (Crusader strongholds)	2
50	Athletics (marching)	4
50	Awareness (being on watch)	4
15	Area Lore: Western Mediterranean (Constantinople)	2
50	Brawl (dodge)	4
30	Carouse (staying sober)	3
15	Hunt (small game)	2
15	Arabic (conversational)	2
15	Greek (conversational)	2
75	Great Weapon (halberd)	5
30	Italian (conversational)	3
50	Stealth (in armor)	4
15	Survival (acquiring food)	2
75	Single Weapon (long sword)	5
30	Bows (short bow)	3

[illegible]

Fatigue Levels		
☐		Fresh
☐	0 2 min.	Winded
☐	-1 10 min.	Weary
☐	-3 30 min.	Tired
☐	-5 1 hr.	Dazed
☐	2 hr.	Unconscious

Wounds	RANGE	NUMBER	PENALTY	Notes
Light Wounds	1-5	☐ ☐ ☐ ☐ ☐ ☐ ☐	-1	
Medium Wounds	6-10	☐ ☐ ☐ ☐ ☐ ☐ ☐ ☐	-3	
Heavy Wounds	11-15	☐ ☐ ☐ ☐ ☐ ☐ ☐ ☐ ☐	-5	
Incapacitated	16-20	☐		
Dead	21+	☐		

Armor
Soak: +8 = +1 (Sta) + 7 (prot) + 0 (Virtues)
iron cap*: protection: 0, load: 0mail hauberk with plate&mail jambs*:

Weapons	Qik+Weap-Enc = INIT	Dex+Abil+Weap = ATK	Qik+Abil+Weap = DFN	Str+Weap = DAM	Load	Range
Dodge	2 + 0 + 0 = +2	--	2 + 5 + 0 = +7	--	--	Touch
Fist	2 + 0 + 0 = +2	1 + 4 + 0 = +5	2 + 4 + 0 = +6	2 + 0 = +2	--	Touch
Sword, Long/Shield, Heater	2 + 2 - 1 = +3	1 + 6 + 4 = +11	2 + 6 + 4 = +12	2 + 6 = +8	1	
Halberd	2 + 2 + 0 = +4	1 + 6 + 4 = +11	2 + 6 + 1 = +9	2 + 10 = +12	2	
Dagger	2 + 0 + 0 = +2	1 + 4 + 2 = +7	2 + 4 + 0 = +6	2 + 3 = +5	--	Touch
Kick	2 - 1 + 0 = +1	1 + 4 + 0 = +5	2 + 4 - 1 = +5	2 + 3 = +5	--	Touch

[illegible]

The statistics for Krause present him as the veteran of two Crusades, a grim, business-like warrior who isn't necessarily interested in winning as much as he wants to make sure his opponents are dead. Krause has sandy blonde hair and brown eyes and a full beard. Upon close inspection, very faint scar is evident on his left cheek, but he must be clean-shaven to show it. Always considered a little "off" since suffering a grazing blow from a mangonel shot, he has an easily recognized deep voice. Krause seems friendly and soft-spoken, but the head-injury suffered early in his youth makes him prone to fits of blinding rage or shattering headaches. While an impeccable soldier, Krause won't say what happened with young maid who now haunts them, except that it was "very bad;" a comment occasionally accompanied with a smirk most find uncomfortable.